

Project

A Simple DNS System

2023-04-24

From DNS Protocol to DNS Program

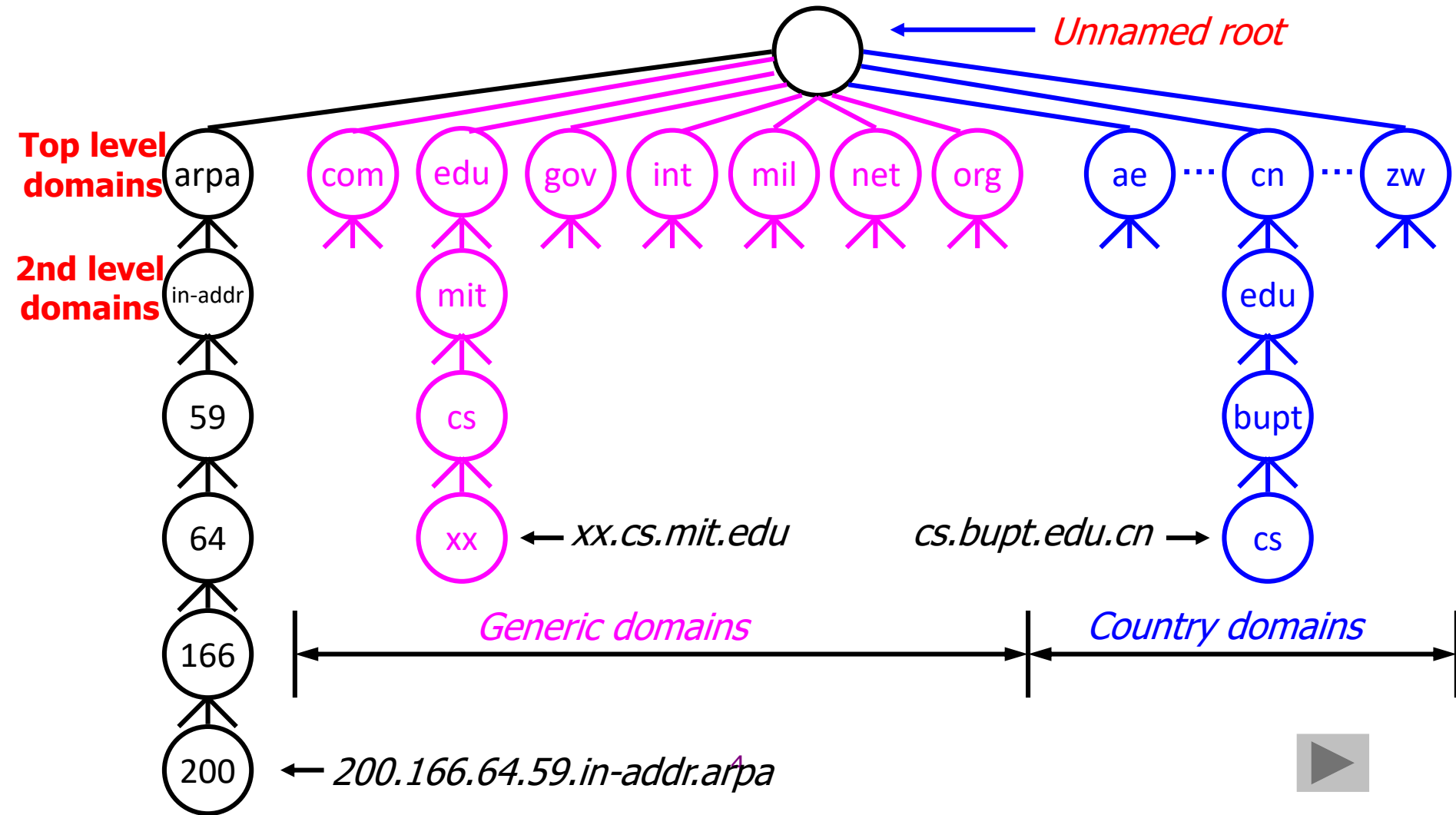
- DNS系统的Hierarchical structure → 程序中的实体
- DNS解析过程 → 实体间的通信过程
- Resource Record定义 → server维护的数据结构
- DNS packet format定义 → packet的数据结构定义

DNS系统的Hierarchical structure



程序中的实体

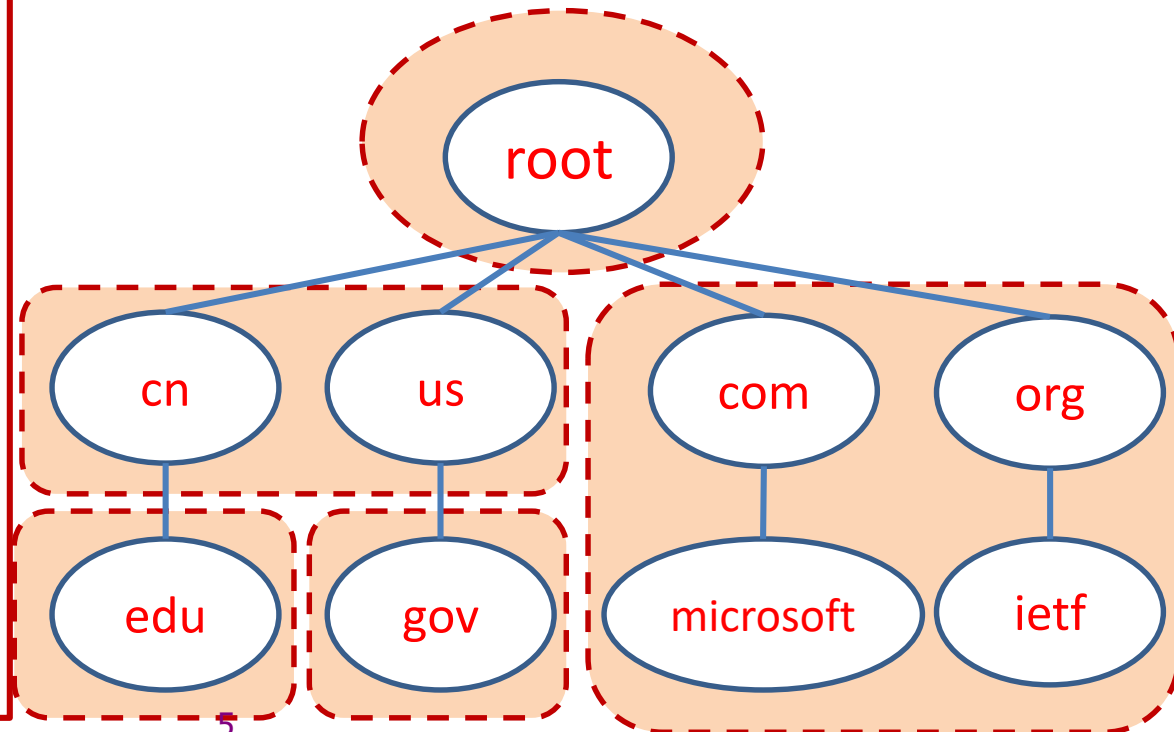
Domain Namespace – the hierarchical structure



Name Servers

- Name servers are the **repositories** of information that make up the domain database.
- The database is divided up into sections called **zones**, which are distributed among the name servers. A zone may be one or more domains or even a sub-domain
- Each name server handles **one or more** zones. And the essential task of a name server is to **answer queries** using data in its zones.

- 实验要求
 - 至少支持4个顶级域，至少实现三级域名的解析。
 - 4个顶级域名：
.cn .org .com .us
 - 二-三级域名：自定义
(例如: edu.cn, bupt.edu.cn)
 - DNS server的部署架构可参考右图的示例



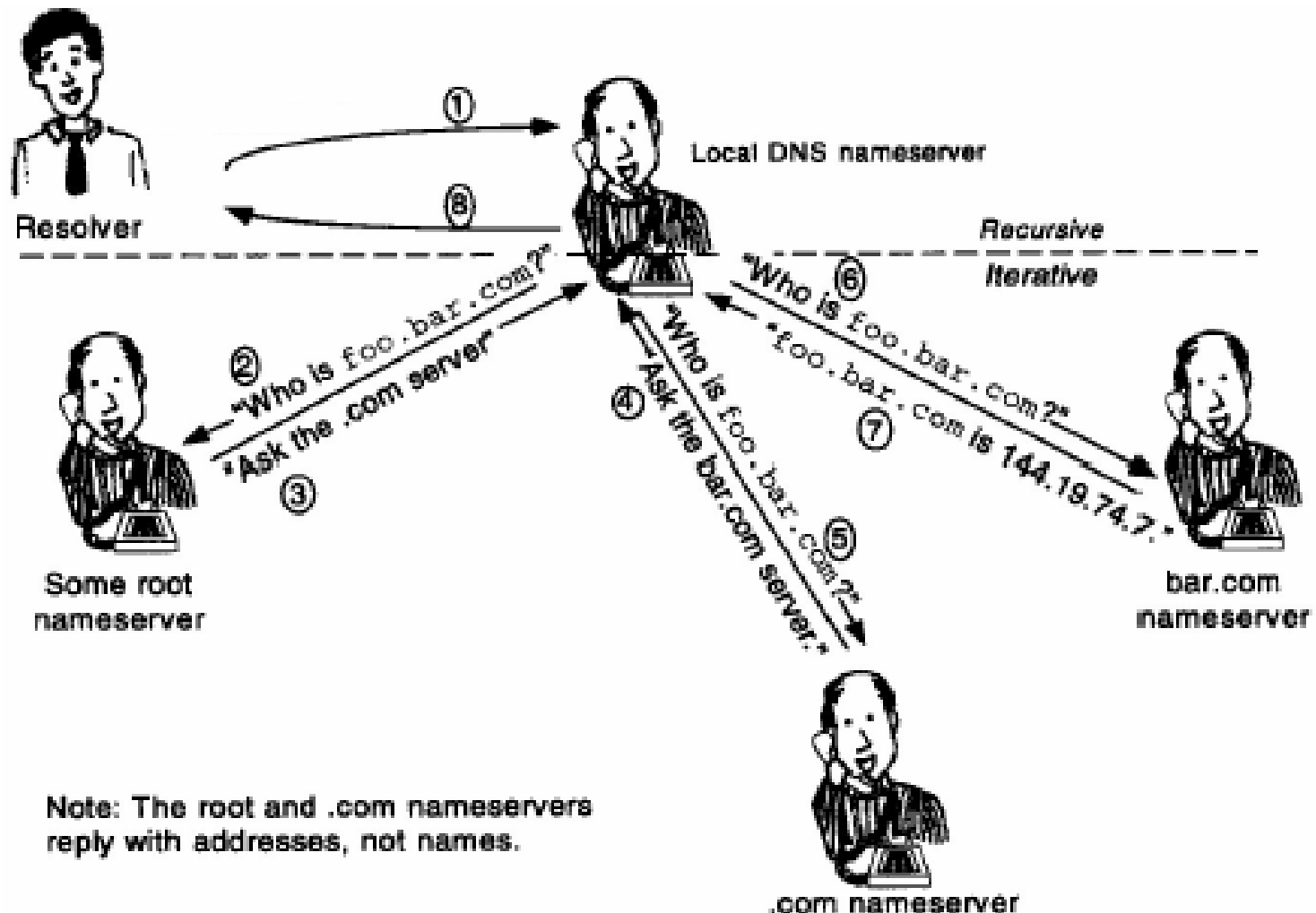
DNS解析过程



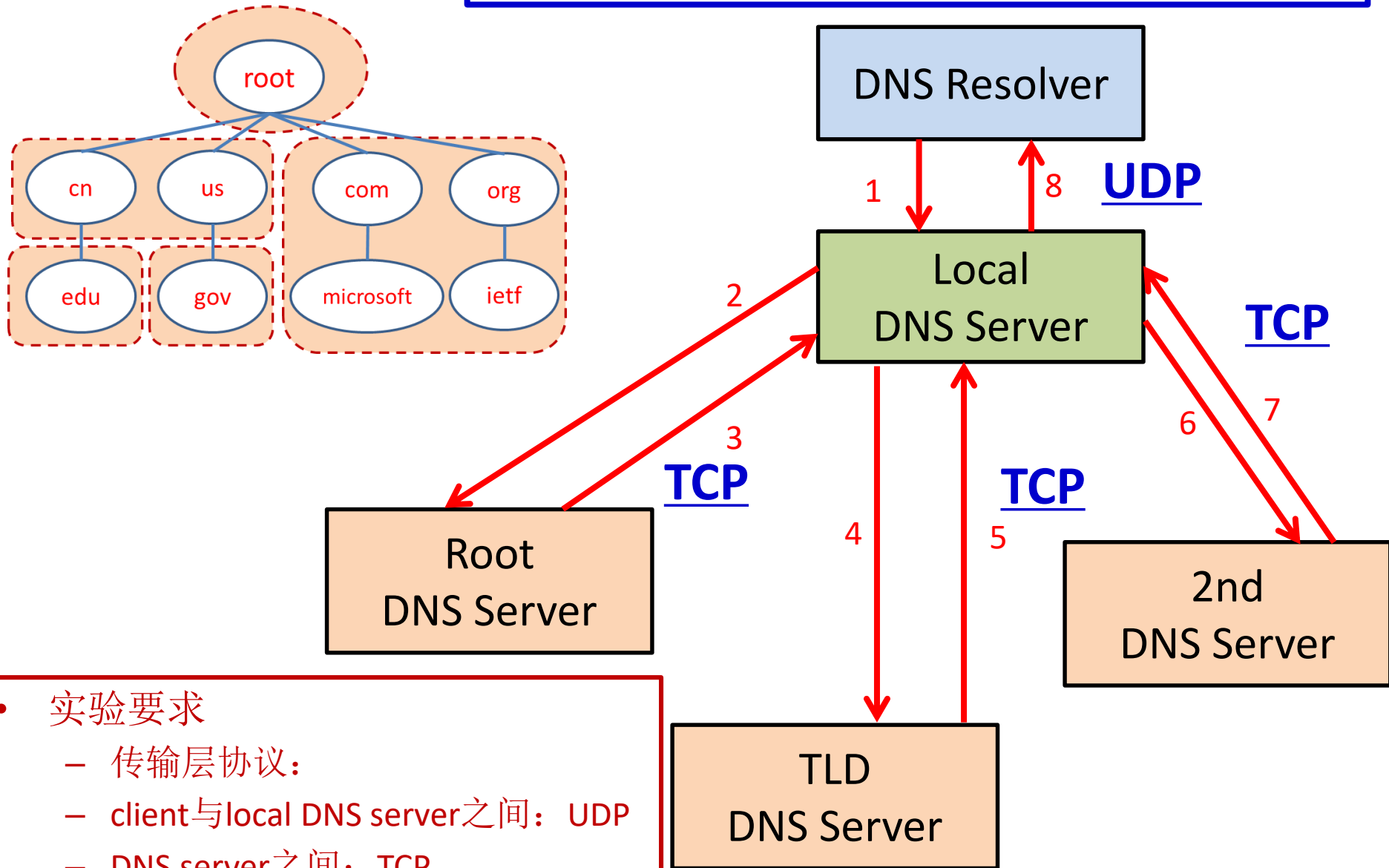
实体间的通信过程

Mapping Domain Names to Addresses

– example of iterative resolution

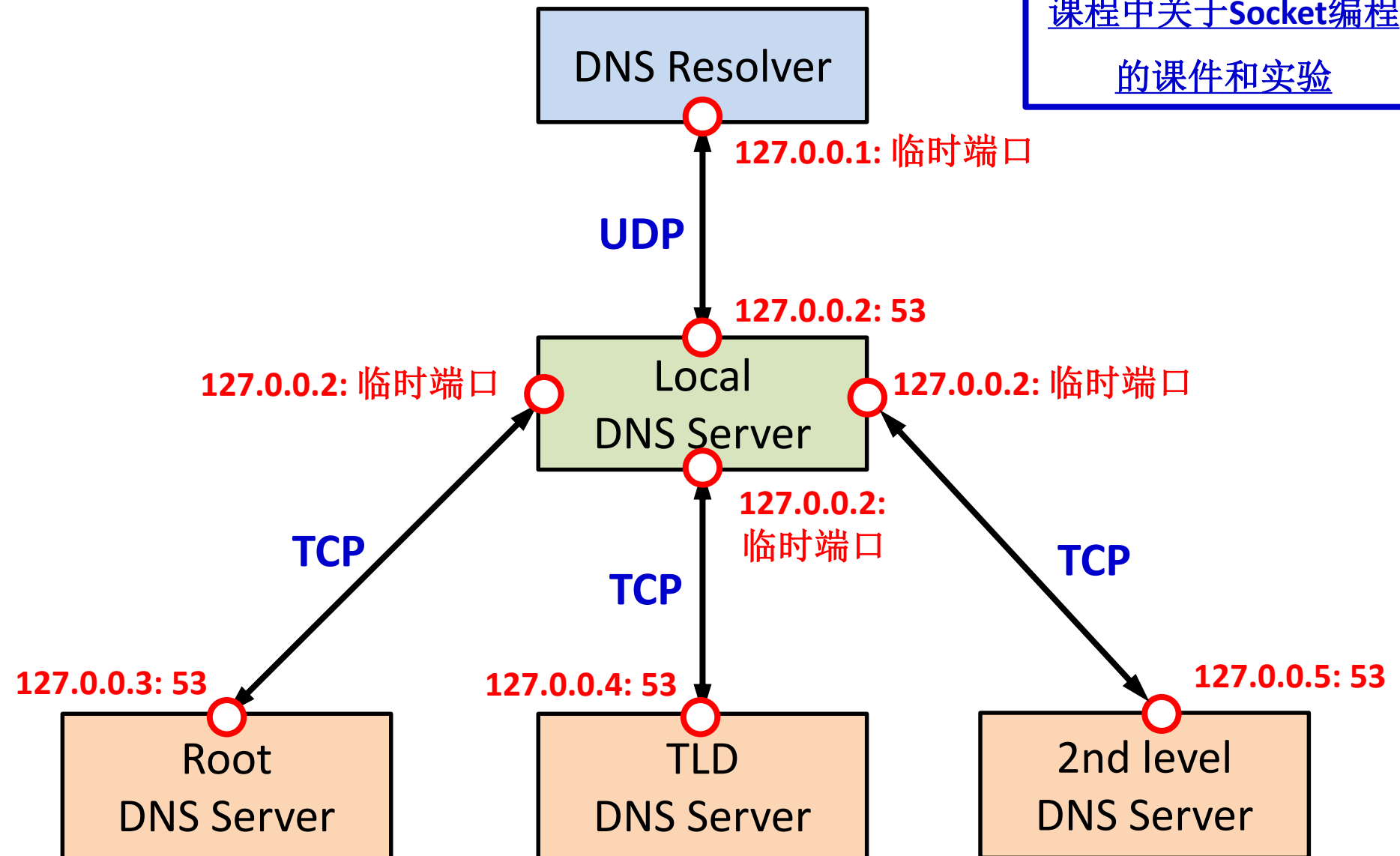


这是不存在cache的情况，每一步都可能由于cache了查询结果而得到优化

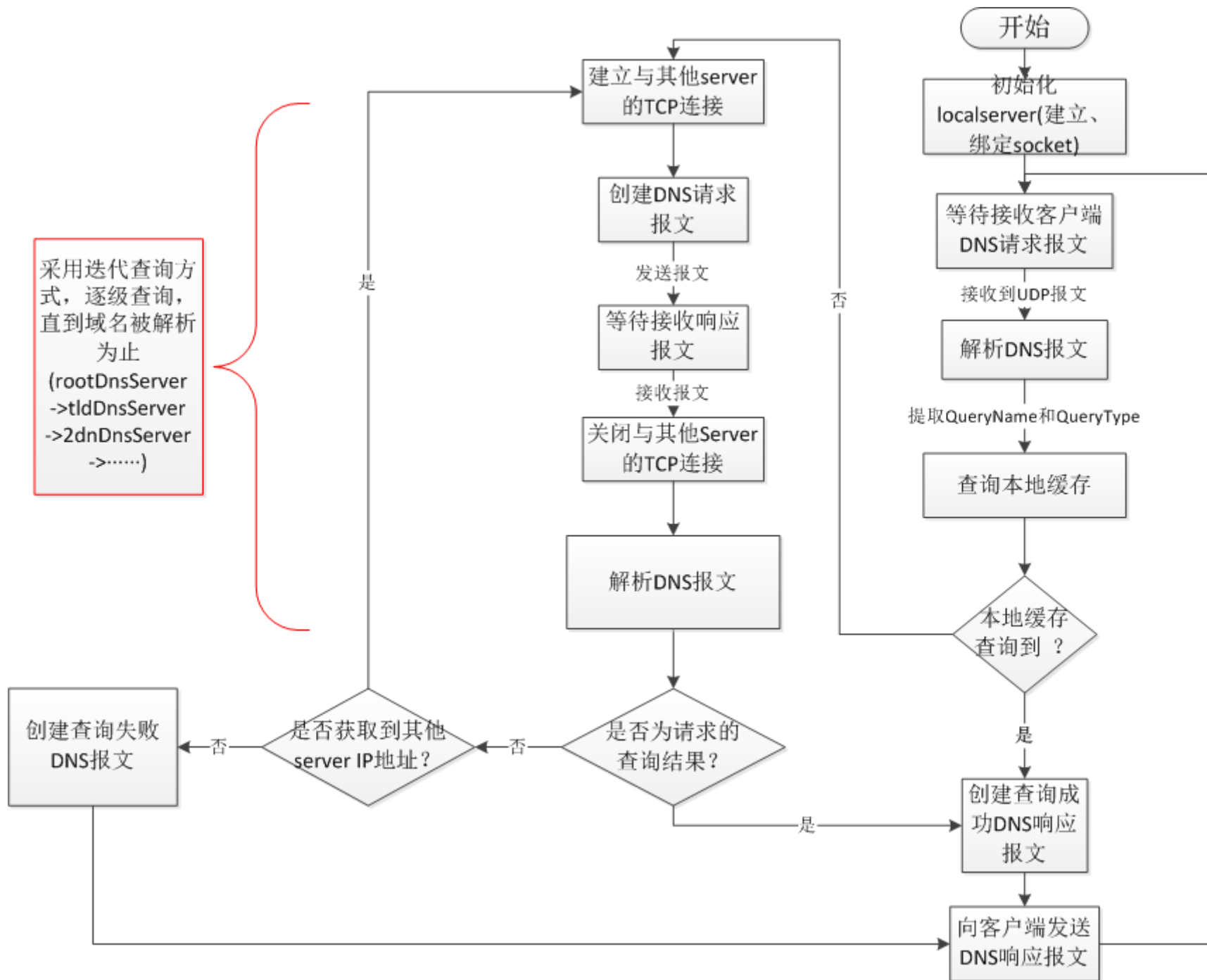


- 实验要求
 - 传输层协议:
 - client与local DNS server之间: UDP
 - DNS server之间: TCP

每一段的通信，请参考
课程中关于Socket编程
的课件和实验



Local DNS Server的流程示例



Resource Record定义



server维护的数据结构

Resource Record

- Each domain in the DNS has one or more **Resource Records** (RRs), which are fields that contain information about that domain
- Each RR has the following information
 - **Owner**: the domain name where the RR is found
 - **Type**: specifies the type of the resource in this RR
 - A – Host Address ; MX – Mail Exchanger; ...
 - **Class**: specifies the protocol family to use
 - IN – the Internet system
 - **TTL**: specifies the Time To Live (in unit of second) of the cached RRs
 - **RDATA**: the resource data

- 实现英文域名的解析
- 例如: www.bupt.edu.cn ;
- 数据库记录示例:
 - [www.bupt.edu.cn 86400 IN A 192.168.1.25](#)
 - [bupt.edu.cn 86400 IN MX mail.bupt.edu.cn](#)
 - [mail.bupt.edu.cn 86400 IN A 192.168.1.37](#)
- 支持的Resource Record类型: A、MX、CNAME; 对于MX类型的查询, 要求在Additional Section中携带对应IP地址;

DNS packet format定义



packet的数据结构定义

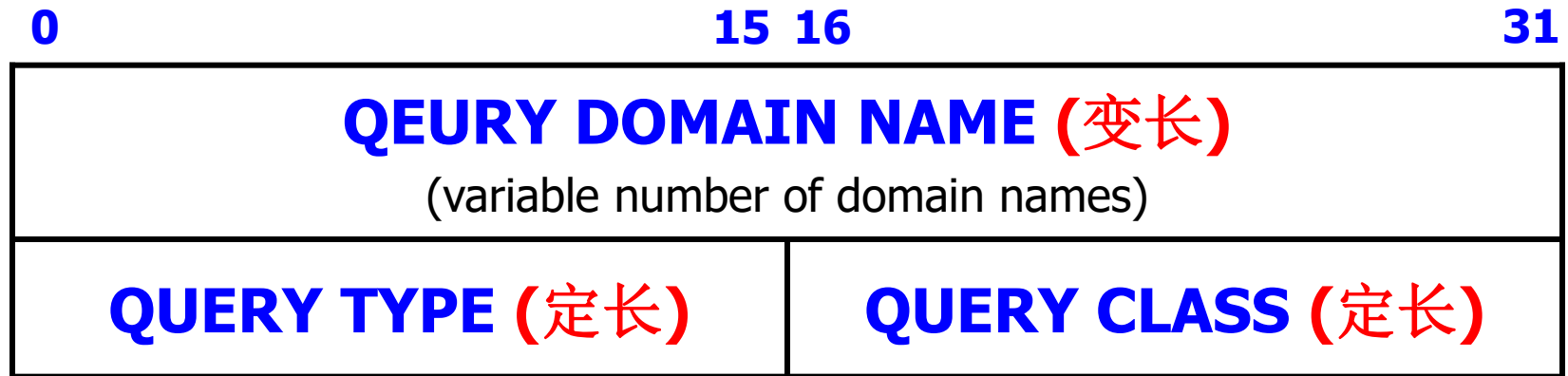
DNS Message Format

(from RFC 1035)

- *Query* and *Response* messages, both with *same message format*

0	15	16	31
ID	QR	OPCODE	AA TC RD RA Z Rcode
Question count	Answer count		
Authority count	Additional count		
Question Section (variable number of questions)			
Answer Section (variable number of RRs)			
Authority Section (variable number of RRs)			
Additional Section (variable number of RRs)			

Question Section Format



- **QUERY TYPE**: 16-bit field used to specify the type of the query
 - A – Host address
 - MX – Mail exchanger for the domain
 - ...
- **QUERY CLASS**: 16-bit field used to specify the class of the query
 - IN – Internet system
 - ...

DNS packet的数据结构定义 (仅供参考)

```
struct DNS_Header {  
    unsigned short id;  
    unsigned short tag; (包含QR到Rcode的定义)  
    unsigned short queryNum;  
    unsigned short answerNum;  
    unsigned short authorNum;  
    unsigned short addNum;  
};
```

具体定义可根据编程技术做优化

```
struct DNS_Query{  
    unsigned char *name;  
    unsigned short qtype;  
    unsigned short qclass;  
};
```

Resource Record Format

0

15 16

31

DOMAIN NAME (变长。根据**Wireshark**抓包分析看：

对于未出现过的**name**，是可变长度的字符串；

对于出现过的**name**，采用压缩指针的方式，在这个**field**给出**domain name**字符串在整个**DNS packet**中的偏移量，即相对**header**起始位置的偏移量字节数)

TYPE (定长，**2**字节)

CLASS (定长，**2**字节)

TTL (定长，**4**字节)

RESOURCE DATA LENGTH

(定长，**2**字节)

RESOURCE DATA (变长，由**length**指定长度)

DNS Packet中RR的结构体定义（仅供参考）

处理方式一：结构体定义中，只定义定长的field，变长的field，在构造DNS packet的时候，直接填写进buffer；

```
struct DNS_RR{  
    unsigned short type;  
    unsigned short class;  
    unsigned int ttl;  
    unsigned short length;  
};
```

DNS Packet中RR的结构体定义（仅供参考）

处理方式二：结构体定义中，变长的field，定义成指针，其指向的空间临时分配，填写内容后copy进buffer；

```
struct DNS_RR {  
    unsigned char *name;  
    unsigned short type;  
    unsigned short _class;  
    unsigned int ttl;  
    unsigned short data_len;  
    unsigned char *rdata;  
};
```