

*Lab 4*

**Mobile Application Development – 2**

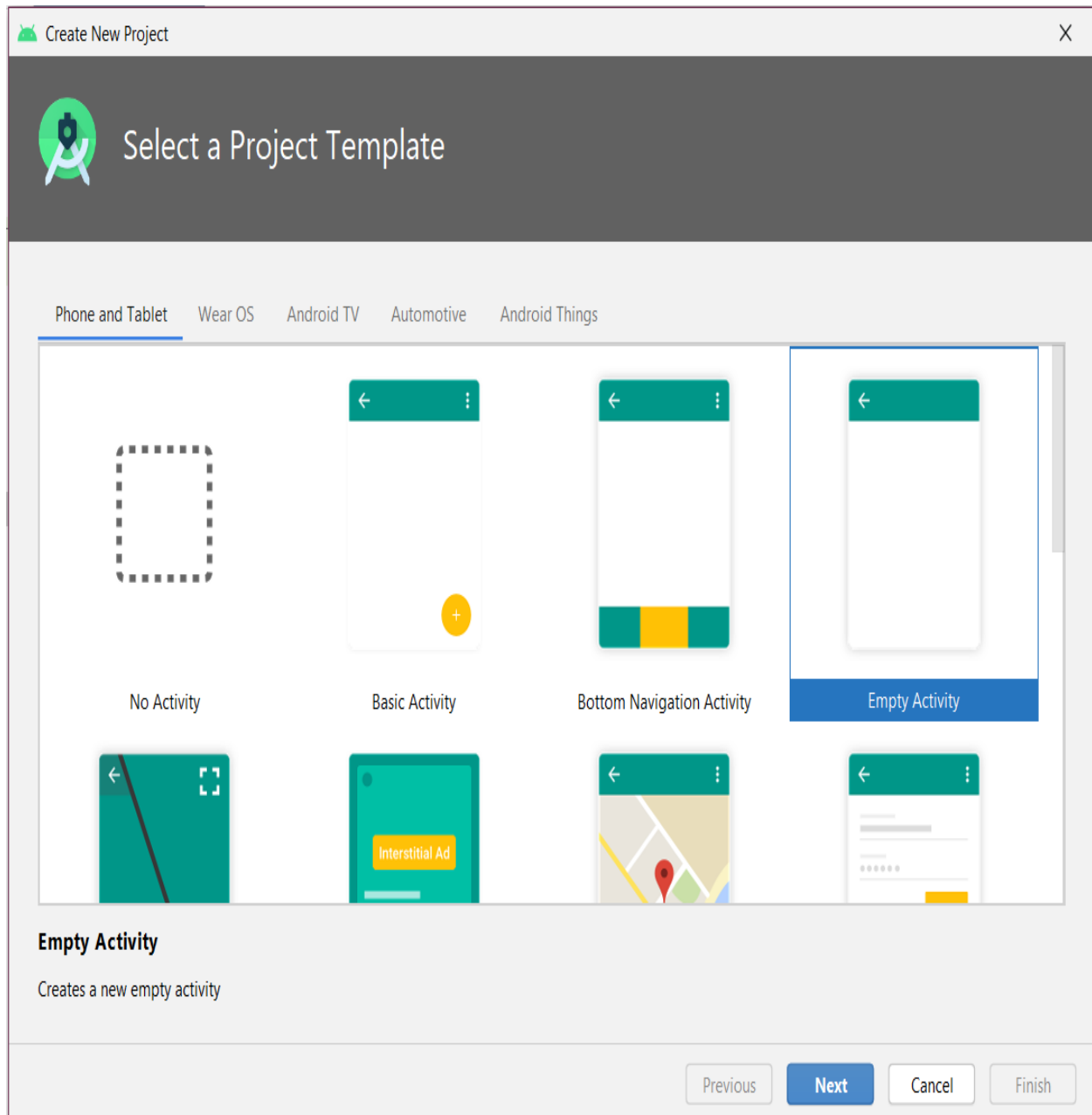
**Rebecca Moses Dmello**

**300322984**

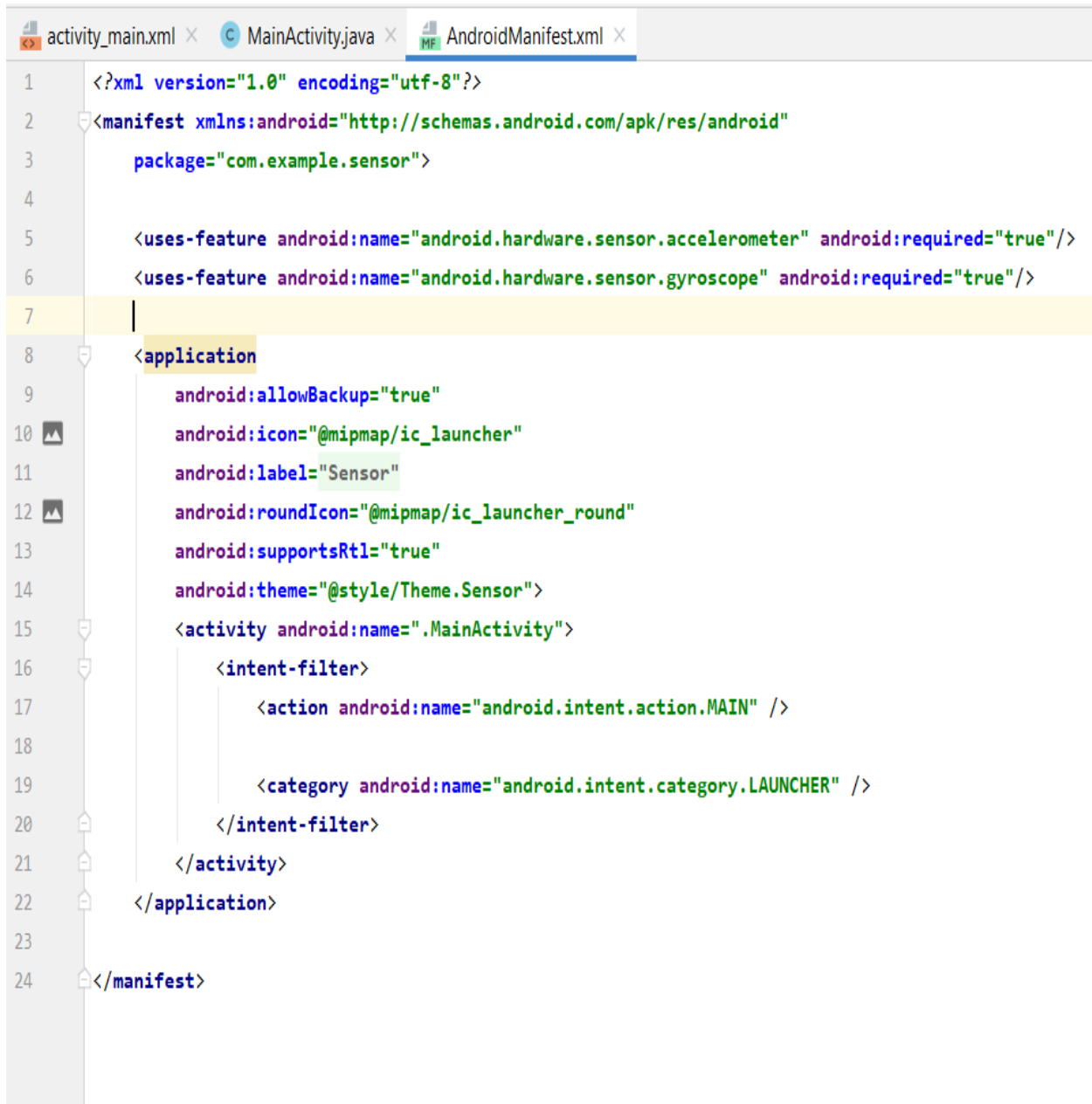
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I am confirming that I have completed this classwork assignment completely based on the requirements and it is working and fully functional.

## Step 1: Create a New Project and Select Empty Activity



## Step 2: Open AndroidManifest.xml and add the uses-feature tag



```
1  <?xml version="1.0" encoding="utf-8"?>
2  <manifest xmlns:android="http://schemas.android.com/apk/res/android"
3      package="com.example.sensor">
4
5      <uses-feature android:name="android.hardware.sensor.accelerometer" android:required="true"/>
6      <uses-feature android:name="android.hardware.sensor.gyroscope" android:required="true"/>
7
8      <application
9          android:allowBackup="true"
10         android:icon="@mipmap/ic_launcher"
11         android:label="Sensor"
12         android:roundIcon="@mipmap/ic_launcher_round"
13         android:supportsRtl="true"
14         android:theme="@style/Theme.Sensor">
15         <activity android:name=".MainActivity">
16             <intent-filter>
17                 <action android:name="android.intent.action.MAIN" />
18
19                 <category android:name="android.intent.category.LAUNCHER" />
20             </intent-filter>
21         </activity>
22     </application>
23
24 </manifest>
```

**Step 3: Create a new Java class by right clicking on the package -> new -> java class and name it as Accelerometer and add the following code in it.**

```
activity_main.xml x AndroidManifest.xml x Accelerometer.java x Gyroscope.java x
5 import android.hardware.SensorEventListener;
6 import android.hardware.SensorManager;
7 public class Accelerometer {
8     public interface Listener{
9         void onTranslation(float tx, float ty, float tz);
10    }
11    private Listener listener;
12    public void setListener(Listener l){
13        listener = l;
14    }
15    private SensorManager sensorManager;
16    private Sensor sensor;
17    private SensorEventListener sensorEventListener;
18    @Accelerometer(Context context){
19        sensorManager = (SensorManager) context.getSystemService(Context.SENSOR_SERVICE);
20        sensor = sensorManager.getDefaultSensor(Sensor.TYPE_LINEAR_ACCELERATION);
21        sensorEventListener = new SensorEventListener() {
22            @Override
23            public void onSensorChanged(SensorEvent event) {
24                if(listener != null){
25                    listener.onTranslation(event.values[0], event.values[1], event.values[2]);
26                }
27            }
28            @Override
29            public void onAccuracyChanged(Sensor sensor, int accuracy) {
30            }
31        };
32    }
33    public void register(){
34        sensorManager.registerListener(sensorEventListener, sensor, SensorManager.SENSOR_DELAY_NORMAL);
35    }
36    public void unregister(){
37        sensorManager.unregisterListener(sensorEventListener);
38    }
39 }
```

**Step 4: Create a new Java class by right clicking on the package -> new -> java class and name it as Gyroscope and add the following code in it.**

```
activity_main.xml x AndroidManifest.xml x Accelerometer.java x Gyroscope.java x
5 import android.hardware.SensorEvent;
6 import android.hardware.SensorEventListener;
7 import android.hardware.SensorManager;
8 public class Gyroscope {
9     public interface Listener{
10         void onRotation(float rx, float ry, float tz);
11     }
12     private Listener listener;
13     public void setListener(Gyroscope.Listener l){
14         listener = l;
15     }
16     private SensorManager sensorManager;
17     private Sensor sensor;
18     private SensorEventListener sensorEventListener;
19     @Gyroscope(Context context){
20         sensorManager = (SensorManager) context.getSystemService(Context.SENSOR_SERVICE);
21         sensor= sensorManager.getDefaultSensor(Sensor.TYPE_GYROSCOPE);
22         sensorEventListener = new SensorEventListener() {
23             @Override
24             public void onSensorChanged(SensorEvent event) {
25                 if(listener != null){
26                     listener.onRotation(event.values[0],event.values[1], event.values[2]);
27                 }
28             }
29             @Override
30             public void onAccuracyChanged(Sensor sensor, int accuracy) { }
31         }
32     }
33     public void register(){
34         sensorManager.registerListener(sensorEventListener,sensor, SensorManager.SENSOR_DELAY_NORMAL);
35     }
36     public void unregister(){
37         sensorManager.unregisterListener(sensorEventListener);
38     }
39 }
```

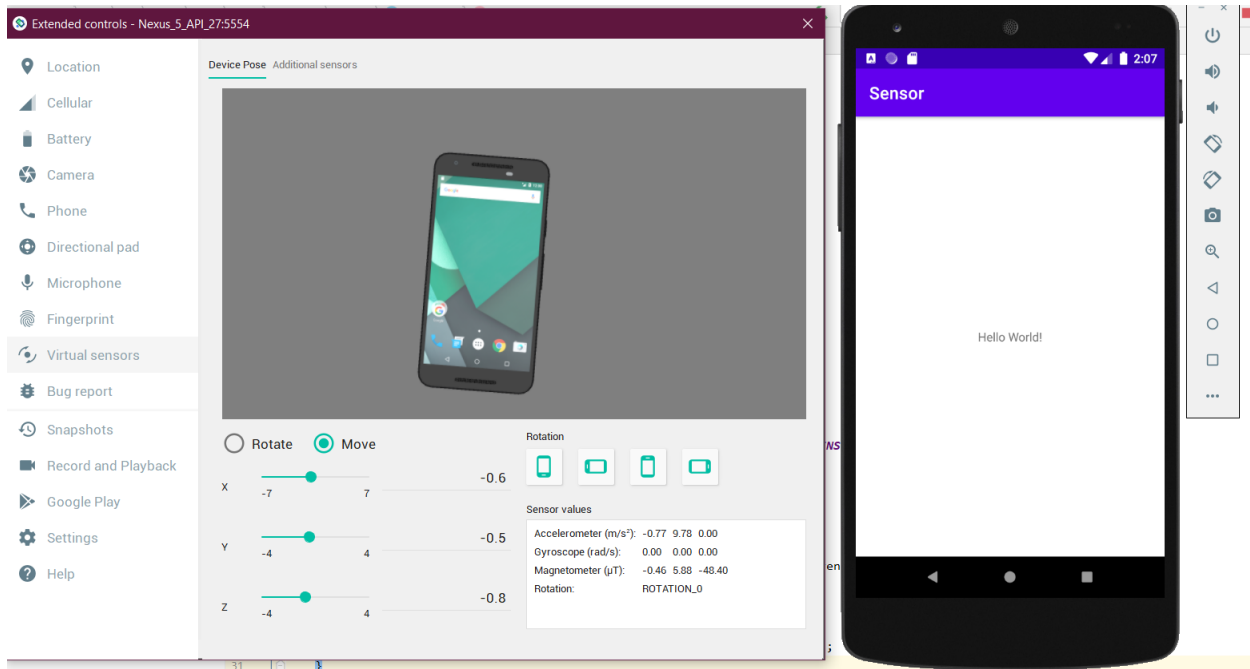
## Step 5: Go to MainActivity.class and Instantiate an object of Accelerometer and Gyroscope.

```
activity_main.xml x MainActivity.java x AndroidManifest.xml x Accelerometer.java x Gyroscope.java x
1 package com.example.sensor;
2
3 import androidx.appcompat.app.AppCompatActivity;
4 import android.graphics.Color;
5 import android.os.Bundle;
6 public class MainActivity extends AppCompatActivity {
7     private Accelerometer accelerometer;
8     private Gyroscope gyroscope;
9     @Override
10    protected void onCreate(Bundle savedInstanceState) {
11        super.onCreate(savedInstanceState);
12        setContentView(R.layout.activity_main);
13        accelerometer = new Accelerometer( context: this);
14        gyroscope = new Gyroscope( context: this);
15        accelerometer.setListener(new Accelerometer.Listener() {
16            @Override
17            public void onTranslation(float tx, float ty, float tz) {
18                if(tx > 1.0f){
19                    getWindow().getDecorView().setBackgroundColor(Color.BLACK);
20                }else if(tx < -1.0f){
21                    getWindow().getDecorView().setBackgroundColor(Color.BLUE);
22                }
23            }
24        });
25        gyroscope.setListener(new Gyroscope.Listener() {
26            @Override
27            public void onRotation(float rx, float ry, float tz) {
28                if(rx > 1.0f){
29                    getWindow().getDecorView().setBackgroundColor(Color.GRAY);
30                }else if(rx < -1.0f){
31                    getWindow().getDecorView().setBackgroundColor(Color.GREEN );
32                }
33            }
34        });
35    }
```

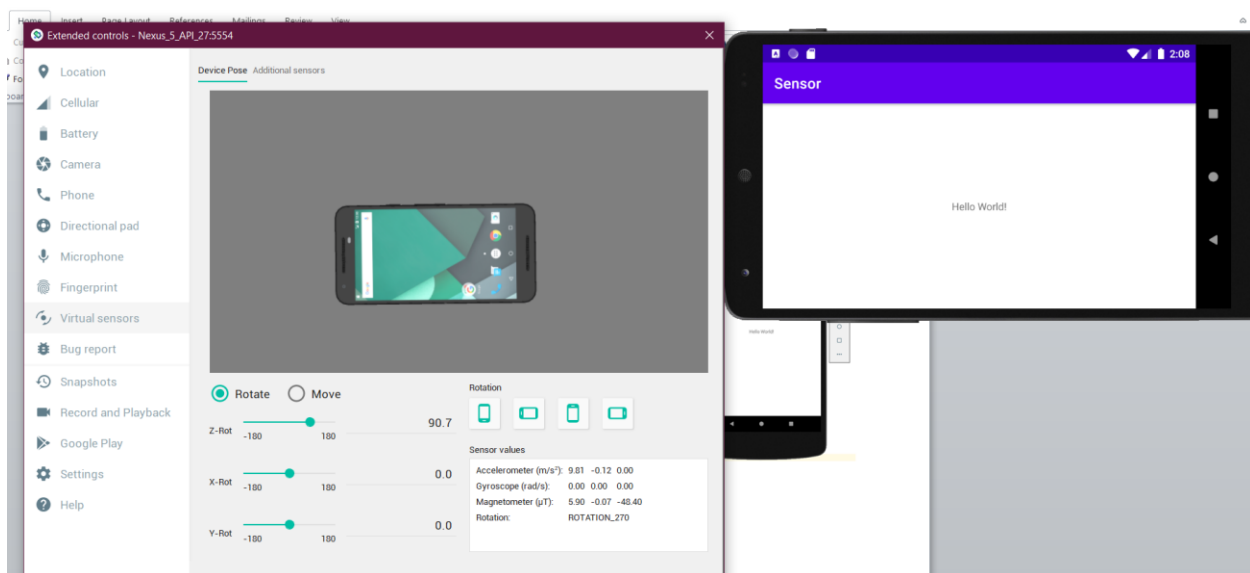
```
activity_main.xml x MainActivity.java x AndroidManifest.xml x Accelerometer.java x Gyroscope.java x
21 getWindow().getDecorView().setBackgroundColor(Color.BLUE);
22     }
23 }
24 });
25 gyroscope.setListener(new Gyroscope.Listener() {
26     @Override
27     public void onRotation(float rx, float ry, float tz) {
28         if(rx > 1.0f){
29             getWindow().getDecorView().setBackgroundColor(Color.GRAY);
30         }else if(rx < -1.0f){
31             getWindow().getDecorView().setBackgroundColor(Color.GREEN );
32         }
33     }
34 });
35 }
36
37 @Override
38 protected void onResume(){
39     super.onResume();
40     accelerometer.register();
41     gyroscope.register();
42 }
43
44 @Override
45 protected void onPause(){
46     super.onPause();
47     accelerometer.unregister();
48     gyroscope.unregister();
49 }
50 }
```

## Step 6: Run your emulator to observe the animations

Click on the 3 dots on the right of the emulator and select virtual sensors option

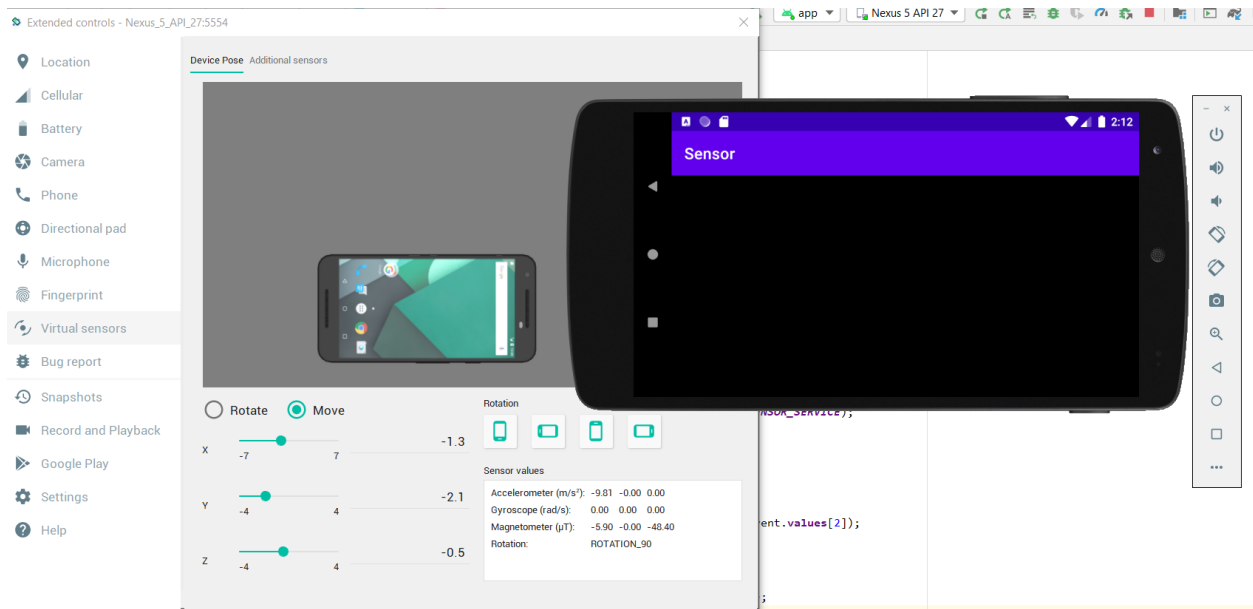
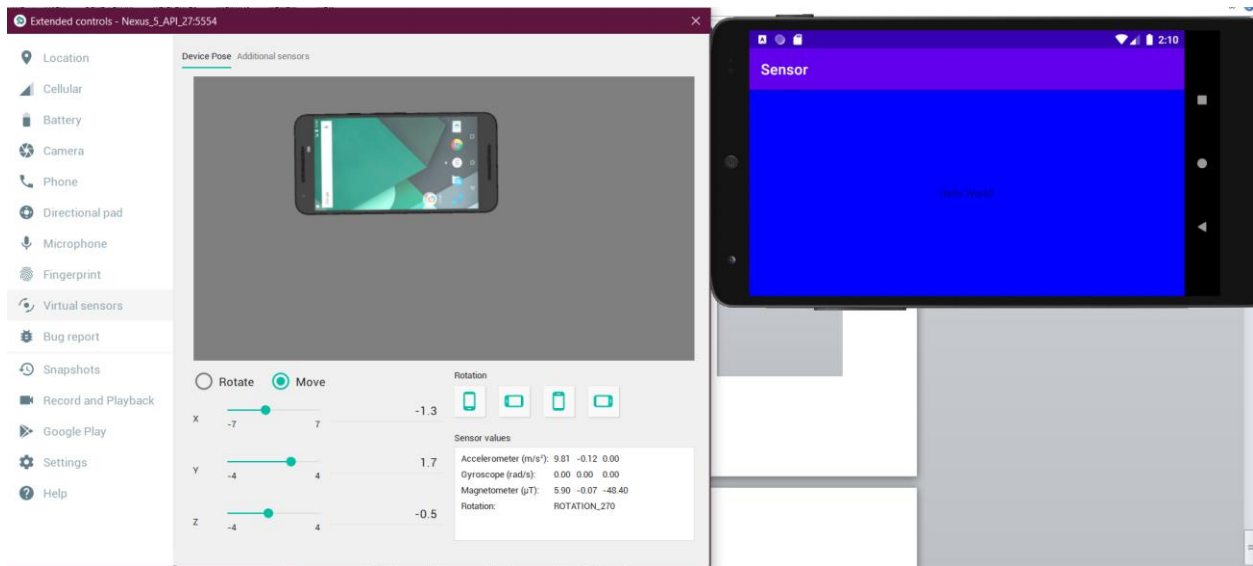


Click on rotate and change the “Z” value





**Click on Move and change the “Y” value, you will notice the change in color of the background as specified in the code.**



## References:

### Programming Android Motion Sensors

<https://www.youtube.com/watch?v=OPsVr44uCb8>