

Compiler Lab2 Report

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1 how to handle comments

I set a unique COMMENT state to handle text stream in the comments. Anyway, I use the `comment_level_` data member in Scanner class to record the level of the comment being scanned.

The `comment_level_` is initialized 0 when scanner was created. When I scan an `/*` in the text stream, we add 1 to `comment_level_`, and transfer to COMMENT state.

In the COMMENT state, we will handle three tokens:

- `/*`: will make the `comment_level_` increase 1 level
- `*/`: will make the `comment_level_` decrease 1 level. if the level is 0, then exit to INITIAL state. Finish a comment scan
- other char: ignore

2 how to handle strings

I set a unique STRING state to handle text stream in string. And like the way mentioned above, we use some utils in Scanner class to help complete the task. For example, we use the `d_matched` to get current matched string by call `matched()` and `setMatched()`, we use `d_matched` data member to record all the analyzed content in this string scan task.

When I scan `"` in the text stream in INITIAL state. We empty the `string_buf_`, use `adjustStr()` (this function can make test scan cursor go ahead as normal but also record the start position of the string), and enter the STRING state.

In the STRING state, we will handle there tokens:

- 7 kinds of escape text:

- `\n`
- `\t`
- `\^C`
- `\ddd`
- `\"`
- `\\`
- `\f__f\`

I will match them, and append the real char to the `string_buf_` string.

- `"`: I will then set the `d_matched` as the value of `string_buf_` (the `d_matched` will be used to print in the test program), empty the `string_buf_`, exit to the INITIAL state and return a `Parser::STRING`.
- other char: simply add them to the end of `string_buf_`.

3 error handling

I set all possible regular match rules before the error action. If it can't match all the rules and have to match the error rules, I can make sure that something be wrong. I will call the `err::ErrorMsg::Error()` to record the error information.

4 end-of-file handling

It can be solved by the `ScannerBase` class which was created by `flexc++`: when the text stream is end, the `ActionType_` will be `RETURN` and the `popStream()` will return `false`. So the `lex()` will return `0`. It can make the program exit the while loop in `main()`, and finish the program immediately.

5 other interesting features of my lexer

None.