

**Record360 Android SDK integration** 

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### Preparation

In order to utilize the SDK framework, an account with Record360 is required. Please contact sales@record360.com for details.

### Integrating Record360

1. The Record360 SDK can be installed using JCenter; it is the default android package repository and simplifies the process of integrating 3rd-party libraries into your projects.

Add the Record360 SDK by adding the following code snippet to your project build gradle file:

```
allprojects {
    repositories {
        jcenter() // default
        maven { url 'http://dl.bintray.com/record360/maven'}
        maven { url 'http://maven.microblink.com' }
        maven { url 'http://maven.google.com' }
    }
}
```

Add the dependency to the build gradle of the module you would like to import the SDK in to.

```
dependencies {
  compile 'com.record360.sdk:android-sdk:1.0'
}
```

Press the gradle sync button to import the SDK dependencies.

2. In order to properly build the application, MultiDex must be enabled in your android project.

Create a new java class in your package directory (e.g. app/java/com.example.sample/). Also, statically initialize compat vectors for resources.

```
public class SampleMultiDexApplication extends MultiDexApplication {
    static {
        AppCompatDelegate.setCompatVectorFromResourcesEnabled(true);
    }
}
```

Next add the newly created application class name to your AndroidManifest.xml in the application tag.

```
<application
   android:name=".SampleMultiDexApplication"
   ...
</application>
```

Finally, add the multidex flag to the defaultConfig in your app module build.gradle file.

```
Android {
    ...
    defaultConfig {
        multiDexEnabled true
        ...
    }
}
```

3. Initialize the Record360SDK. It can be initialized inside of the SampleMultidexApplication we created earlier or within an Activity.

```
@Override
public void onCreate() {
    Record360SDK.initialize(this, settings);
}
```

Note: The Record360SDK.Setting class is available in SDK and its usage is explained below.

4. Create an Activity that extends Record360Activity, this will give you access to commands needed to start a Record360 Session. Also, designate a Record360Interface that will handle transaction upload events. Note that the upload process is asynchronous, so the callbacks will not be called immediately after the process completes.

```
public class MainActivity extends Record360Activity implements
Record360Activity.Record360Interface
```

The session information will be sent from the SDK to the Record360Interface you supply as a parameter to the start functions.

5. Pass in login credentials to this activity:

```
String username = "testuser@record360.com"
String password = "P@ssword!"
authenticatedStart(this, username, password, record360Interface);
```

6. Proceed through the Record360 application flow







7. After the transaction has finished or is canceled by the user, one of the Record360Interface callback methods will be called.

```
public void onTransactionComplete(String referenceNumber);
public void onTransactionCanceled(String referenceNumber);
```

8. When the Record360SDK has finished uploading a transaction, one of the Record360Interface methods will be called.

```
public void onTransactionUploaded(String referenceNumber);
public void onTransactionUploadFailed(String referenceNumber);

// You can also receive updates on upload progress
public void onTransactionUploadProgress(String refNum, long complete, long total);
```

# **Build Time Optimization**

Note: To improve and optimize build times it is recommended to create a gradle.properties file for your project and include the following.

```
# Project-wide Gradle settings.
# IDE (e.g. Android Studio) users:
# Gradle settings configured through the IDE *will override*
# any settings specified in this file.
# For more details on how to configure your build environment visit
# http://www.gradle.org/docs/current/userguide/build_environment.html
org.gradle.daemon=true

# Specifies the JVM arguments used for the daemon process.
# The setting is particularly useful for tweaking memory settings.
org.gradle.jvmargs=-Xmx4608M -XX:MaxPermSize=512M -XX:
+HeapDumpOnOutOfMemoryError -Dfile.encoding=UTF-8
```

#### Record360Interface Class

Use these overriden callback methods to respond to various transaction upload events. The Record360Interface is passed in when starting a Record360 session.

```
void onUserAuthenticated(final String username, final String userId, final String
    token);

void onFailedToAuthenticate(final boolean credentialsAreValid, final String error);

Map<String, String> getTransactionData(final String referenceNumber, Map<String,
    String> transactionData);

void onTransactionComplete(final String referenceNumber);

void onTransactionUploadProgress(final String referenceNumber, final long complete,
    final long total);

void onTransactionUploaded(final String referenceNumber);

void onTransactionUploaded(final String referenceNumber);

void onTransactionUploaded(final String referenceNumber, final String error);
```

Transaction data will be passed to the following callback function. Here you can see the key-value pairs for the form and/or email data. Return the map object with any changes you would like to propagate back into the SDK.

```
@Override
public Map<String, String> getTransactionData(String referenceNumber,
    Map<String, String> transactionData) {

    // Replace the first parameter with form and control names from your
    // workflow you wish to replace. A list of fields is in data map keys.
    transactionData.put("Inspection Report.Customer Name:", "John Doe");
    transactionData.put("Inspection Report.Multi Line Text Example:",
    referenceNumber);

    // Example for overwriting email_sent_to_list, accepts a list of emails
    // (only valid emails will be added to transaction)
    transactionData.put("email_sent_to_list", "john@domain.com,
    test@domain.org", "invalidWontBeAdded");

    // return data
    return transactionData;
}
```

# **Record360Activity Class**

The Record360Activity class is meant to be extended in order to give you access to methods that allow you to start Record360 sessions.

If you would like to start a session using the Record360 authentication page, the function below will launch a new activity and ask the user for their username and password combination. This activity handles authentication errors and will notify the user if authentication fails.

```
public void start(Context context, Record360Interface)
```

To create your own login activity, you can start a session using user credentials that you provide with the function below. This can also be useful for static credentials.

If you already have a previous obtained user id and valid token you can use the function below to start the session. A reference number can also be specified to launch the user into created transaction with the specified reference number.

```
public void authenticatedStart(Context context, final String token,
    @Nullable final String refNum, final String userId,
    Record360Interface record360Interface)
```

The Record360Activity can also be used to unregister the Record360Interface using the following function. Context object passed in should be the same one used to start the session.

```
public static void stop(Context context)
```

## **Record360Setting Class**

Use one of the below constructors to create a Record360Setting that can be used to modify the workflow process. Use one of the SETTING\_ constants as the first argument with the appropriate init method. The Example project contains various settings configurations.

```
public Setting(String setting)
public Setting(String setting, String defaultValue, boolean displayed)
public Setting(String setting, String label, String link)
private Setting(String setting, String label, String address, String subject, String defaultValue, boolean displayed)
```

Use the Record360.Settings[] object to build an array of Settings that you can pass into the SDK initialization function.

```
Record360SDK.Setting[] sdkSettings = new Record360.Setting[]{
   new Record360SDK.Setting(SETTING_LOGOUT),
   new Record360SDK.Setting(SETTING_NATIVE_RESOLUTION, Boolean.toString(false), true),
   new Record360SDK.Setting(SETTING_LINKS, "Label", "https://www.domain.com"),
}
```

Here is a list of settings and their possible values.

```
// Setting for camera resolution
public static final String SETTING RESOLUTION;
// Possible values
public static final String RESOLUTION MEDIUM;
public static final String RESOLUTION HIGH;
public static final String RESOLUTION VERY HIGH;
// Setting for Transaction Uploading Mode
public static final String SETTING UPLOAD MODE;
// Possible values
public static final String UPLOAD MODE ONLINE;
public static final String UPLOAD MODE WIFI ONLY;
public static final String UPLOAD MODE OFFLINE;
// Setting for license scan region
public static final String SETTING LICENSE REGION;
// Possible values
public static final String REGION UNITED STATES;
public static final String REGION CANADA;
public static final String REGION AMERICAS;
public static final String REGION AUSTRALIA;
public static final String REGION ASIA
public static final String REGION EUROPE;
public static final String REGION AFRICA;
```

```
// Settings that take a value of true or false
// If added will be present as On/Off switch in settings
public static final String SETTING NOTATIONS ON IMAGES;
// VIN Scan Mode
// enables/disables lock of reference number capture to vin scan mode
public static final String SETTING VIN SCAN;
// Native Resolution Mode
// enables the camera to take pictures at native resolution
public static final String SETTING NATIVE RESOLUTION;
// Timestamp Mode
// enables/disables timestamp on photos/videos
public static final String SETTING TIMESTAMP MODE;
// Other settings available that produce button in settings
public static final String SETTING ACCOUNT;
public static final String SETTING_LOGOUT;
public static final String SETTING_VERSION;
public static final String SETTING SEND SUPPORT LOG;
public static final String SETTING RATE RECORD360;
public static final String SETTING LINKS;
```

Questions?

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Rest assured. We've got you covered.

