Extending Layerwise Relevance Propagation using Semiring Annotations

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Plan

Introduction

Problem statement
Layerwise Relevance Propagation
Semiring-based provenance annotations

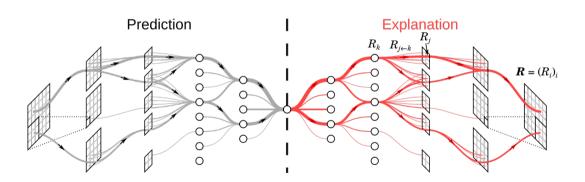
Extending LRP

Applications

Image mask computation
Network pruning using LRP ranking
Comparison to image perturbation

Problem statement

Layerwise Relevance Propagation



Layerwise Relevance Propagation

Propagation rules

Initialization:

$$R_i^{(L)} = \begin{cases} a_i^{(L)} & \text{if } i = y\\ 0 & \text{otherwise} \end{cases} \tag{1}$$

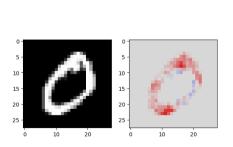
LRP-0 rule:

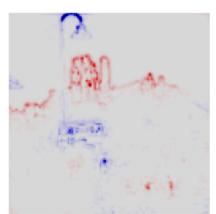
$$R_j^{(l)} = \sum_k \frac{a_j^{(l)} w_{j,k}}{\sum_{j'} a_{j'}^{(l)} w_{j',k}} R_k^{(l+1)}$$
(2)

Other rules exist (LRP- ϵ , LRP- γ , $z^{\mathcal{B}}$)

Layerwise Relevance Propagation

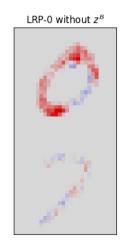
Results visualization





Pertinence of LRP results





Semiring-based provenance annotations

Definition (Semiring)

A semiring $(\mathbb{K}, \oplus, \otimes, \mathbf{0}, \mathbf{1})$ is composed of a set \mathbb{K} , binary operators \oplus and \otimes such that

- \otimes distributes over $\oplus,$ verifying the following properties:
 - $-(\mathbb{K},\oplus,\mathbf{0})$ is a commutative monoid
 - $(\mathbb{K}, \otimes, \mathbf{1})$ is a monoid such that $\mathbf{0}$ is absorbing

Example

The following structures are semirings:

- Real semiring: $(\mathbb{R}, +, \times, 0, 1)$
- Boolean semiring: $(\{\bot, \top\}, \lor, \land, \bot, \top)$
- Counting semiring: $(\mathbb{N}, +, \times, 0, 1)$
- Viterbi semiring: $([0,1], \max, \times, 0, 1)$

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Simplifying LRP rule

Remove the denominator:

$$R_j^{(l)} = \sum_k \frac{a_j^{(l)} w_{j,k}^{(l)}}{\sum_{j'} a_{j'}^{(l)} w_{j',k}^{(l)}} R_k^{(l+1)} \longrightarrow R_j^{(l)} = \sum_k a_j^{(l)} w_{j,k}^{(l)} \cdot R_k^{(l+1)}$$

Semiring generalization of the LRP rule

Consider a semiring $(\mathbb{K}, \oplus, \otimes, \mathbf{0}, \mathbf{1})$

Conversion functions for activations, weights:

$$\Theta_a: \mathbb{R} \longrightarrow \mathbb{K}$$

 $\Theta_w: \mathbb{R} \longrightarrow \mathbb{K}$

Initialization:

$$R_i^{(L)} = \begin{cases} \Theta_a \left(a_i^{(L)} \right) & \text{if } i = y \\ \mathbf{0} & \text{otherwise} \end{cases}$$
 (3)

Propagation rule:

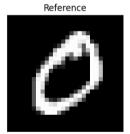
$$R_j^{(l)} = \bigoplus_k \Theta_a\left(a_j^{(l)}\right) \otimes \Theta_w\left(w_{j,k}^{(l)}\right) \otimes R_k^{(l+1)} \tag{4}$$

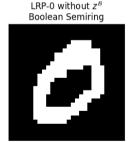
Boolean Semiring

$$(\{\bot,\top\},\lor,\land,\bot,\top)$$

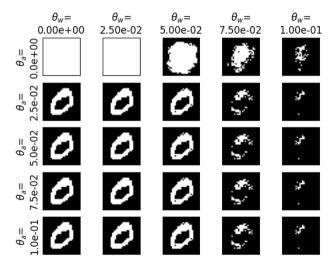
$$\Theta_a = a \longmapsto egin{cases} \top & \text{if } a \geq \theta_a \\ \bot & \text{otherwise} \end{cases}$$

$$\Theta_w = w \longmapsto \begin{cases} \top & \text{if } w \ge \theta_w \\ \bot & \text{otherwise} \end{cases}$$





Influence of the thresholds

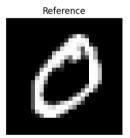


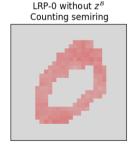
Counting Semiring

$$(\mathbb{N}, +, \times, 0, 1)$$

$$\Theta_a = a \longmapsto \begin{cases} 1 & \text{if } a \ge \theta_a \\ 0 & \text{otherwise} \end{cases}$$

$$\Theta_w = w \longmapsto \begin{cases} 1 & \text{if } w \ge \theta_w \\ 0 & \text{otherwise} \end{cases}$$







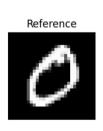
Plan

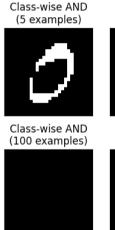
Applications

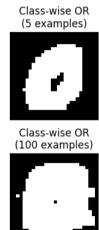
Image mask computation Network pruning using LRP ranking Comparison to image perturbation

Class-wise mask - Boolean semiring



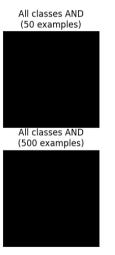


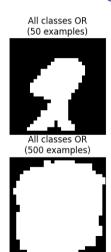




Applications <u></u>0000

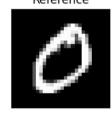
All classes mask - Boolean semiring





Class-wise mask - Counting semiring

Reference



Class min (5 examples)



Class max (5 examples)



Class average (5 examples)



Class min



Class max Class average (100 examples)(100 examples)(100 examples)



All classes mask - Counting semiring

All classes max

All classes min (50 examples)



All classes min (1000 examples)



All classes max (1000 examples)



All classes average (50 examples)

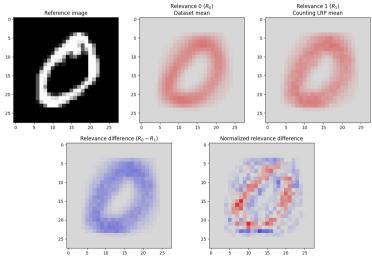


All classes average (1000 examples)



Comparison to dataset mean

Applications 00000



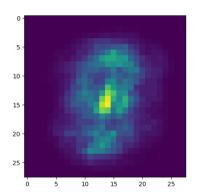
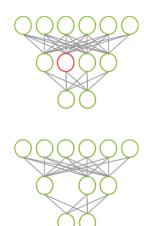
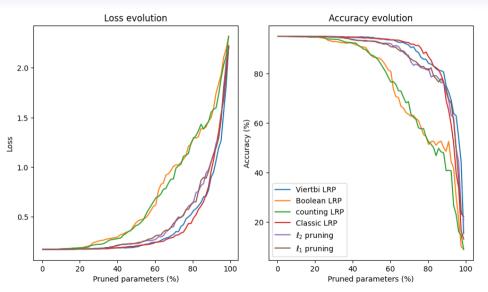


Figure: Relevance mean over the training dataset



Applications



Applications

Comparison to image perturbation

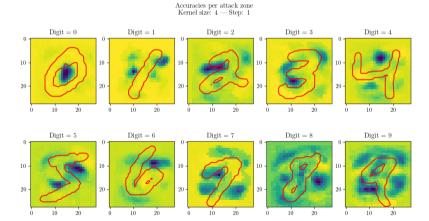


Figure: Accuracies per attack zone

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