

Extending Layerwise Relevance Propagation using Semiring Annotations

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Plan

Introduction

- Problem statement

- Layerwise Relevance Propagation

- Semiring-based provenance annotations

Extending LRP

- Rules modification

- MNIST dataset

- VGG-16 network

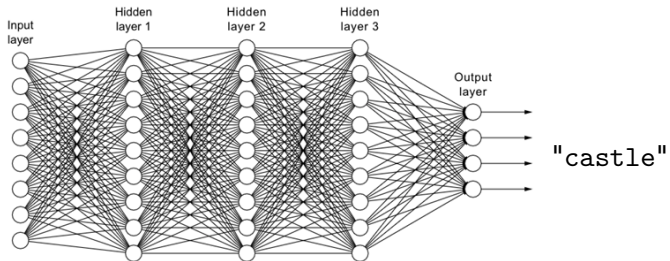
Applications

- Image mask computation

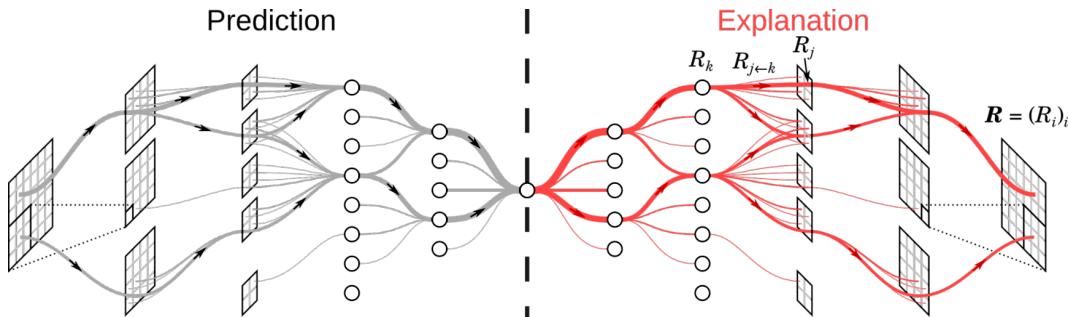
- Network pruning using LRP ranking

- Comparison to image perturbation

Problem statement



Layerwise Relevance Propagation [11]





Layerwise Relevance Propagation

Initialization

Initialization:

$$R_i^{(L)} = \begin{cases} a_i^{(L)} & \text{if } i = y \text{ (the class we want)} \\ 0 & \text{otherwise} \end{cases} \quad (1)$$

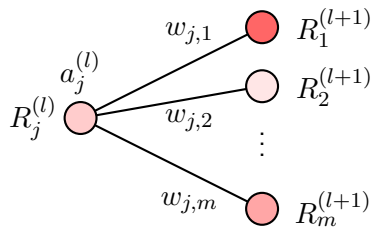
$$\begin{bmatrix} 0 \\ 0 \\ \vdots \\ 4.2 \\ \vdots \\ 0 \end{bmatrix} \begin{matrix} \rightarrow \text{"goldfish"} \\ \rightarrow \text{"street sign"} \\ \\ \rightarrow \text{"castle"} \\ \\ \rightarrow \text{"printer"} \end{matrix}$$

Layerwise Relevance Propagation

Propagation

LRP-0 rule:

$$R_j^{(l)} = \sum_k \frac{a_j^{(l)} w_{j,k}}{\sum_{j'} a_{j'}^{(l)} w_{j',k}} \cdot R_k^{(l+1)} \quad (2)$$



Other rules exist (LRP- ϵ , LRP- γ , z^B)

Semiring-based provenance annotations [7, 12]

Definition (Semiring)

A semiring $(\mathbb{K}, \oplus, \otimes, 0, 1)$ is such that:

- \otimes distributes over \oplus ,
- $(\mathbb{K}, \oplus, 0)$ is a commutative monoid,
- $(\mathbb{K}, \otimes, 1)$ is a monoid such that 0 is absorbing

Example

The following structures are semirings:

- Real semiring: $(\mathbb{R}, +, \times, 0, 1)$
- Boolean semiring: $(\{\perp, \top\}, \vee, \wedge, \perp, \top)$
- Counting semiring: $(\mathbb{N}, +, \times, 0, 1)$
- Viterbi semiring: $([0, 1], \max, \times, 0, 1)$

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Semiring generalization of the LRP rule

Consider a semiring $(\mathbb{K}, \oplus, \otimes, \mathbb{0}, \mathbb{1})$

Conversion function:

$$\Theta : \mathbb{R} \longrightarrow \mathbb{K}$$

Initialization:

$$R_i^{(L)} = \begin{cases} \mathbb{1} & \text{if } i = y \\ \mathbb{0} & \text{otherwise} \end{cases} \quad (3)$$

Propagation rule:

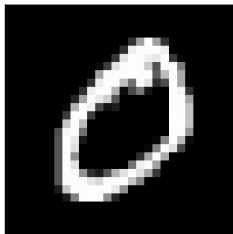
$$R_j^{(l)} = \bigoplus_k \Theta \left(\frac{a_j^{(l)} w_{j,k}}{\sum_{j'} a_{j'}^{(l)} w_{j',k}} \right) \otimes R_k^{(l+1)} \quad (4)$$

Boolean Semiring

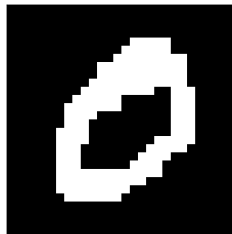
$(\{\perp, \top\}, \vee, \wedge, \perp, \top)$

$$\Theta = x \mapsto \begin{cases} \top & \text{if } x \geq \theta \\ \perp & \text{otherwise} \end{cases}$$

Reference



Boolean Semiring

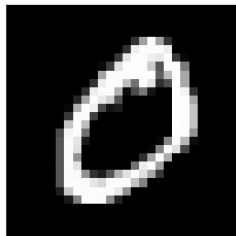


Viterbi Semiring

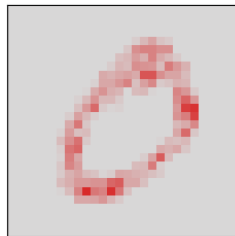
$([0, 1], \max, \times, 0, 1)$

$$R_j^{(l)} = \max_k \underbrace{\left(\frac{|a_j^{(l)} w_{j,k}^{(l)}|}{\max_{j'} |a_{j'}^{(l)} w_{j',k}^{(l)}|} \right)}_{\in [0,1]} \cdot R_k^{(l+1)}$$

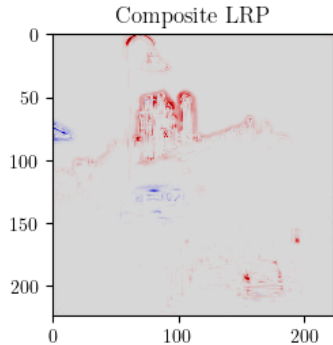
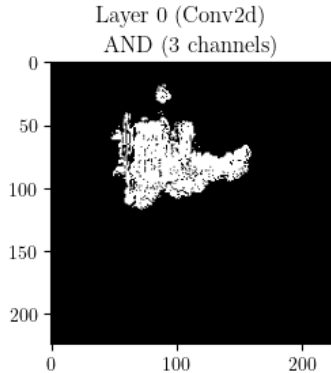
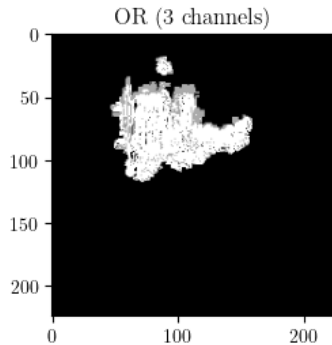
Reference



Viterbi semiring



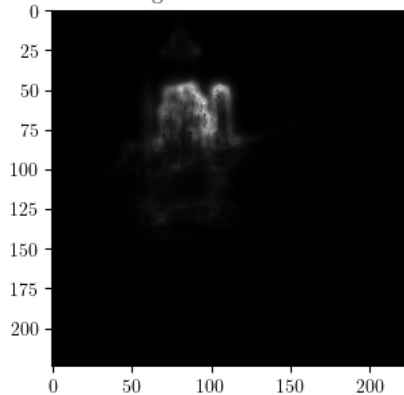
Boolean semiring



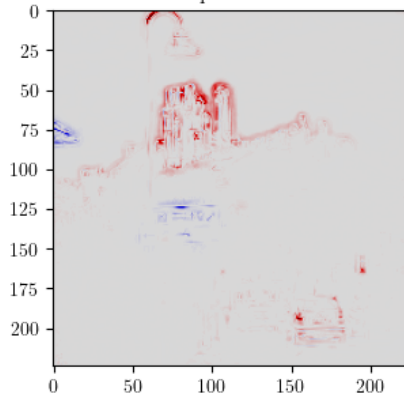
Counting semiring

Layer 0 (Conv2d)

Counting - Sum over 3 channels



Composite LRP



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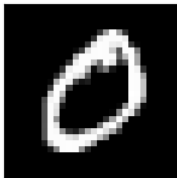
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Class-wise mask – Boolean semiring

Reference



Class-wise AND (5 examples)



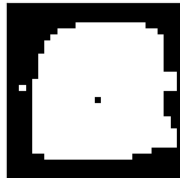
Class-wise OR
(5 examples)



Class-wise AND
(100 examples)



Class-wise OR
(100 examples)



All classes mask – Boolean semiring

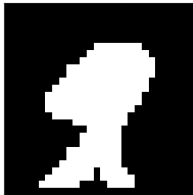
All classes AND
(50 examples)



All classes AND
(500 examples)



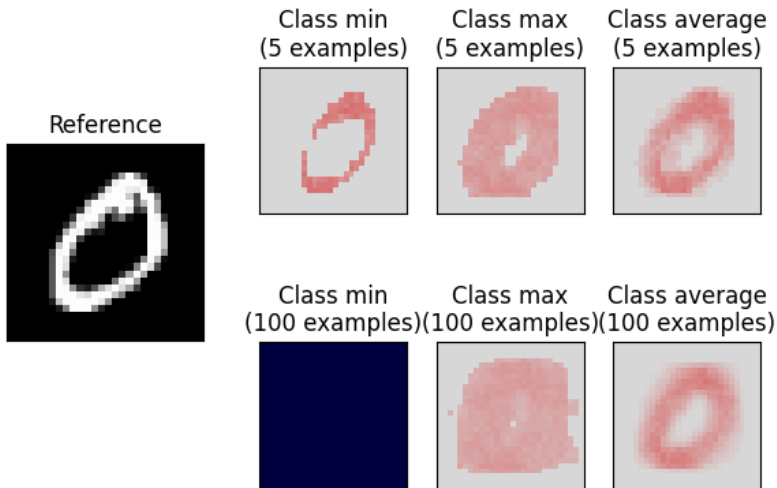
All classes OR
(50 examples)



All classes OR
(500 examples)



Class-wise mask – Counting semiring

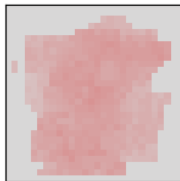


All classes mask – Counting semiring

All classes min
(50 examples)



All classes max
(50 examples)



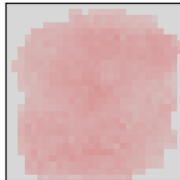
All classes average
(50 examples)



All classes min
(1000 examples)



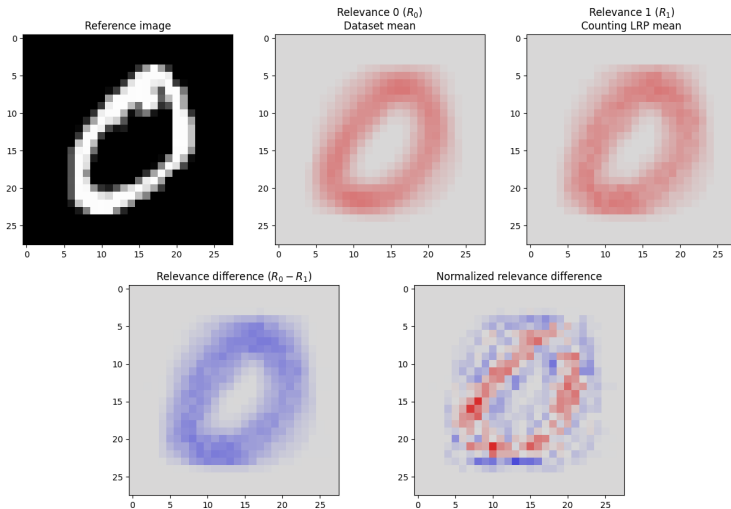
All classes max
(1000 examples)



All classes average
(1000 examples)



Comparison to dataset mean



Network pruning using LRP ranking

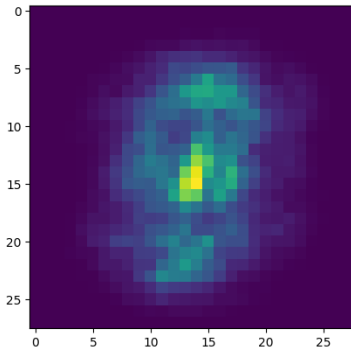
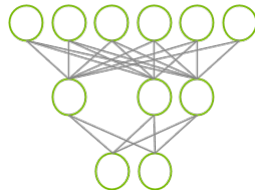
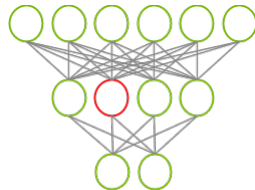
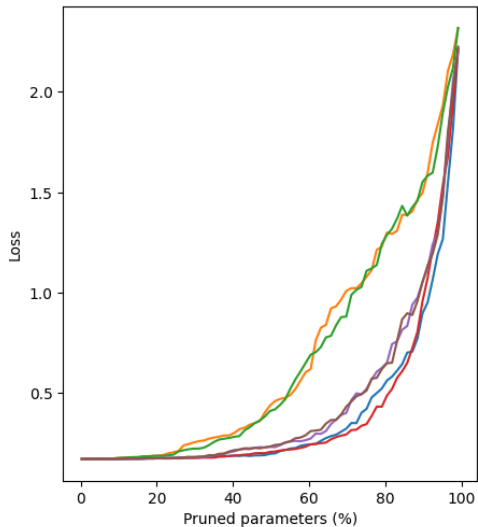


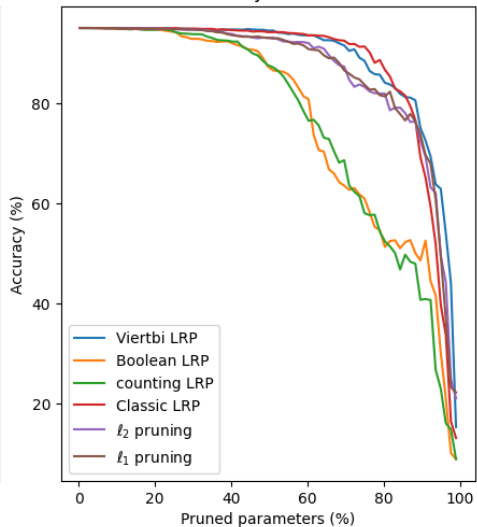
Figure: Relevance mean over the training dataset
(Input layer)



Loss evolution



Accuracy evolution



Comparison to image perturbation [5]

Accuracies per attack zone
Kernel size: 4 — Step: 1

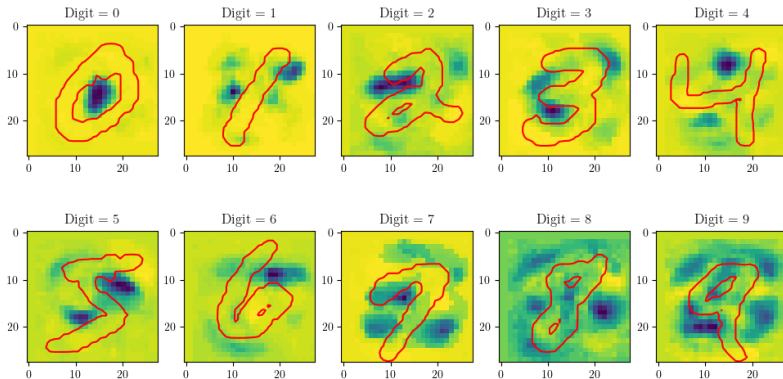


Figure: Accuracies per attack zone

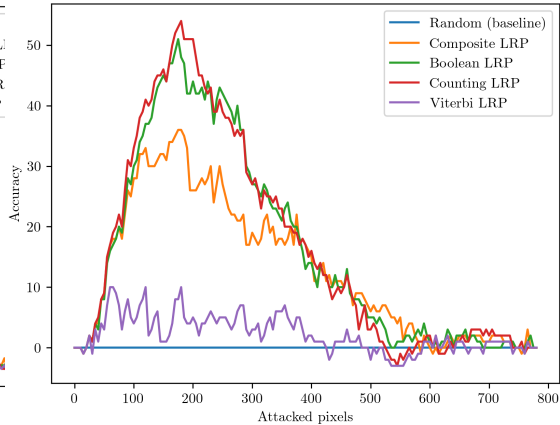
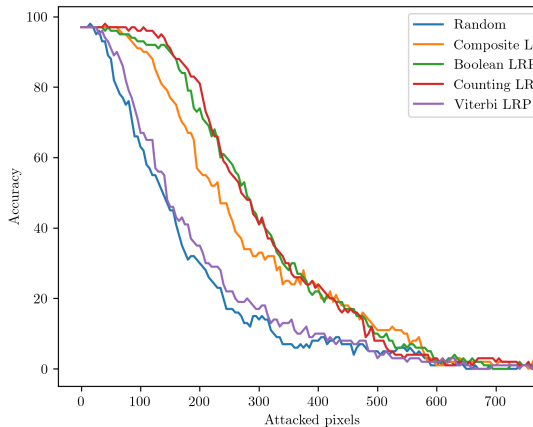


Figure: Accuracy drop for multiple pixels attacks strategies.



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