

Quiz Details

Quiz Instructions:

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Enumerations Quiz Pick 12 questions, 1 pts per question

Question

What keyword is used to declare an enumeration in C#?

- ☐ enum
- ☐ enumeration
- ☐ Enum
- ☐ Enumeration

Question

Which of these follows the convention for an enumeration name?

- ☐ Gender
- ☐ gender
- ☐ _gender
- ☐ GENDER

Question

How many bytes is an int?

☐ 4

☐ 2

☐ 1

☐ 8

Question

Which of the following shows the correct syntax to cast something to a double?

☐ (double)

☐ {double}

☐ double()

☐ double.Cast

Question

What value does **Neutered** have in the following enumeration?

enum Gender { Male = 2, Female, Spayed, Neutered, Unknown };

☐ 5

☐ 4

☐ 3☐ 0

Question

What is the correct way to access the **Unknown** item of this enumeration?

enum Gender { Male, Female, Spayed, Neutered, Unknown };

☐ Gender.Unknown☐ Unknown☐ Gender{Unknown}☐ Gender(Unknown)

Question

The default data type for an enumeration is integer.

☐ True☐ False

Question

Which of the following is the correct syntax to use something other than the default data type in an enumeration?

- ☐ enum Gender : byte { Male, Female, Spayed, Neutered, Unknown };
- ☐ enum byte : Gender { Male, Female, Spayed, Neutered, Unknown };
- ☐ enum Gender { Male : byte, Female, Spayed, Neutered, Unknown };
- ☐ byte enum Gender { Male, Female, Spayed, Neutered, Unknown };

Question

Which of the following is an example of **implicit conversion**?

- ☐ double dblCost = 3;
- ☐ int intAge = 3.0;
- ☐ int intAge = (int) 3.0;
- ☐ double dblCost = (double) 3;

Question

Which of the following is NOT true about enumerations in C#?

- ☐ they make your code more difficult to read
- ☐ they make your code easier to read
- ☐ they make it easier to define a set of related integer constants
- ☐ they can help you dispose of "hard coded" values in your programs

Question

You can have decimal enums in C#.

- ☐ True
- ☐ False

Question

Casting is required in C-type languages when:
(There are two correct answers).

- ☐ information may be lost in a conversion
- ☐ converting from a derived class to a base class
- ☐ converting from a base class to a derived class
- ☐ converting between non-compatible types