Richard GUERCI
Mobile developer

PROFILE
26 years old, French nationality
Single
Driving licence

CONTACT DETAILS
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https://linkedin.com/in/rguerci/en

https://github.com/RedFish

LANGUAGES

French	◉ ◉ ◉ ◉
English	◉ ◉ ◉ ◎ (TOEIC 850)
Italian	◉ ◉ ◎ ◎

MISCELLANEOUS

Sports (basketball, mountain bike, squash)

Motor riding (motorbike licence), Boating (boating licence)

Travelling (Canada, Ireland, Thailand, Italy, …)

Education

2011-2014	**Master's Degree in IT Engineering: Telecom Nancy** *Villers-lès-Nancy, France* Speciality: Software Engineering
2013-2014	**ERASMUS: National University of Ireland, Maynooth** *Maynooth, Ireland* Fifth year of Master's Degree abroad
2009-2011	**IT Higher National Diploma: Institute of technology, Metz** *Metz, France*

Work Experiences

Mar. 2016 to today	**Mobile and web developer, Wortimmo.lu** *Luxembourg-Gaasperech, Luxembourg* Design, architecture, development, test and publication of the iOS and Android applications. Frontend and backend development of the website.
Oct. 2014 to Oct. 2015	**Analyst, Deloitte Luxembourg** *Luxembourg-Neudorf, Luxembourg* Data warehouse implementation (Oracle), application review (features, security), Data analysis (Tableau Software).
June 2013	***Internship (three months): BGL BNP Paribas*** *Luxembourg-Kirchberg, Luxembourg* Involvement in the project management (Agile Scrum) and initialisation of a mobile banking application (iPad)

Projects

Apr. 2015 to Jan. 2016	**iOS Arcade Game Development (published on the App Store)** "Rotrug" game application was developed using Swift 2 with GameKit. It implements the following features: Game Center, music et sound effects, iAd, Push notifications, In-App purchases and social sharing.
Aug. 2015 to Dec. 2015	**Mobile applications development (Swift and React Native)** Development of a to-do list application, a Google RSS feed reader, a memorable places manager, a stopwatch, a weather app, a clone of Flappy Bird, Instagram, Tinder and Uber applications.

Computer Skills

Programming languages: Swift, Objective-C, Java, PHP, JS, HTML/CSS, C#, C
Mobile development: iOS, Android, Windows Phone, PhoneGap, React Native
Framework/API: Alamofire, OneSignal, Firebase, AdMob, Parse, SocialKit, RestKit
Databases: SQL (Microsoft SQL Server, MySQL, Oracle), Core Data
Methodologies: Waterfall, Agile Scrum
Others: Git, Xcode, Android Studio, Google App Engine, Unity, XNA, Visual Studio