1 Memory map

	Real mode data 1280B
	Stage2 / Kernel area 30KB
	Boot sector memory 512B
$ \begin{cases} 0x00007E00 \\ 0x0007FFFF \end{cases} $	Kernel continued / Free 480.5KB
$ \begin{cases} 0 \times 000080000 \\ 0 \times 0000 \text{FFFFF} \end{cases} $	Reserved 512KB
	Free 14MB
	ISA Memory Hole / Reserved 1MB
$ 0 \times 01000000 \\ 0 \times BFFFFFFF $	Free Big space I didn't calculate
$ \begin{array}{c} 0 \times C00000000 \\ 0 \times FFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFF$	Various / Reserved 1GiB (May be free once mapped)

2 Fixed allocation memory locations

The follow memory locations are either defined as standard locations or have been chosen to reduce disk usage on allocating empty space.

- 0x00000500-?: Stage 2 / Kernel start
- 0x00007E00-0x000081FF (1K): Floppy Drive Controller Read Write Buffer
- \bullet 0x00008200-0x000085 FF (1K): File System Table
- 0x00008600-0x000087FF (512b): VESA Mode info
- 0x00008800-0x000089FF (512b): VESA info
- 0xA0000-0x000BFFFF: VGA Video memory