



designing the people's refinement logic

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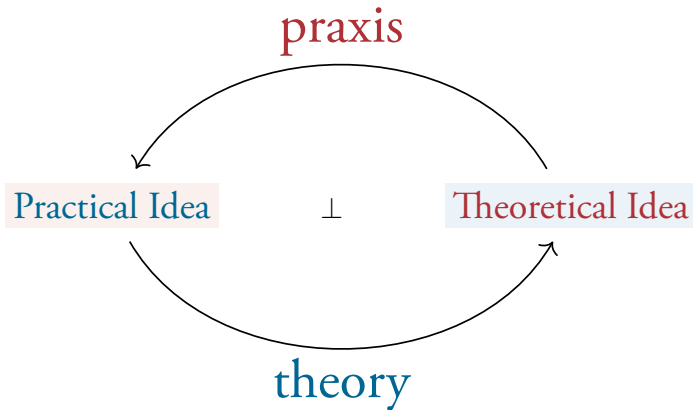
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So, why bother?

the absolute idea



(With thanks to Hegel, Marx, Mao and Lawvere.)

overview of RedPRL

Cubical Refinement Logic		
Cubical Abstract Machine	Cubical Type Theory	Dependent LCF
Cubical Abstract Binding Trees		
Indexed Second-Order Algebra	Lawvere Duality	

outline

1. The LCF Tradition

2. The Revisionists And Their Running Dogs

3.  RedPRL: New Synthesis Of Proof Refinement

lcf architecture

```
type evd (* evidence *)
type  $\alpha$  state =  $\alpha$  list  $\otimes$  (evd list  $\rightarrow$  evd) (* proof state *)
type ( $\alpha, \beta$ ) tactic =  $\alpha \rightarrow \beta$  state
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lcf architecture

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type ( $\alpha, \beta$ ) tactic =  $\alpha \rightarrow \beta$  state

(* proof state “monad” *)
val id : ( $\alpha, \alpha$ ) tactic
val map : ( $\alpha \rightarrow \beta$ )  $\rightarrow$  ( $\alpha$  state,  $\beta$ ) tactic
val mul : ( $\alpha$  state state,  $\alpha$ ) tactic
val orelse : ( $\alpha, \beta$ ) tactic  $\otimes$  ( $\alpha, \beta$ ) tactic  $\rightarrow$  ( $\alpha, \beta$ ) tactic
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lcf architecture

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type evd                                (* evidence *)
type  $\alpha$  state =  $\alpha$  list  $\otimes$  (evd list  $\rightarrow$  evd)  (* proof state *)
type  $(\alpha, \beta)$  tactic =  $\alpha \rightarrow \beta$  state

(* proof state "monad" *)
val id :  $(\alpha, \alpha)$  tactic
val map :  $(\alpha \rightarrow \beta) \rightarrow (\alpha$  state,  $\beta)$  tactic
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val orelse :  $(\alpha, \beta)$  tactic  $\otimes$   $(\alpha, \beta)$  tactic  $\rightarrow (\alpha, \beta)$  tactic

(* standard tacticals *)
val then :  $(\alpha, \beta)$  tactic  $\otimes$   $(\beta, \gamma)$  tactic  $\rightarrow (\alpha, \gamma)$  tactic
fun then ( $t_1, t_2$ ) = mul  $\circ$  map  $t_2 \circ t_1$ 
val then1 :  $(\alpha, \beta)$  tactic  $\otimes$   $(\beta, \gamma)$  tactic list  $\rightarrow (\alpha, \gamma)$  tactic
```

lcf architecture

include LCF

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```
include LCF
datatype prop =
  |  $\wedge$  of prop  $\otimes$  prop
  |  $\vee$  of prop  $\otimes$  prop
  |  $\supset$  of prop  $\otimes$  prop
  | T,  $\perp$ 
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```
datatype jdg =  $\vdash$  of prop dict  $\otimes$  prop
```

```
type rule = (jdg, jdg) tactic
```

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```
val  $\wedge_R, \vee_R, \supset_R, \top_R, \perp_R$  : rule
```

```
val hyp : string  $\rightarrow$  rule
```

```
val  $\wedge_L$  : string  $\otimes$  string  $\otimes$  string  $\rightarrow$  rule
```

```
...
```

programs as evidence

Abstract (!!) type of evidence implemented as functional programming language:

datatype `evd` =

```
var of string
λ of string ⊗ evd
ap of evd ⊗ evd
pair of evd ⊗ evd
π1, π2 of evd
inl, inr of evd
split of evd ⊗ evd ⊗ evd
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Other options possible: **machine code**, **JavaScript**, **Perl**, **PHP**, **Julia** ;-), etc.

inference rules

inference rule \Leftrightarrow ML function

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$\frac{}{\Delta, x : P, \Xi \vdash P}$ *hyp*[*x*]

\Leftrightarrow

```
fun hyp(x) ( $\Gamma \vdash P$ ) =  
  let ( $\Delta, Q, \Xi$ ) = split( $\Gamma, x$ )  
  and true = ( $P = Q$ )  
  in ( $[], \text{fn } [] \Rightarrow \text{var}(x)$ )
```

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$$\frac{\Gamma \vdash P \quad \Gamma \vdash Q}{\Gamma \vdash P \wedge Q} \wedge_R \quad \Leftrightarrow$$

```
fun  $\wedge_R$  ( $\Gamma \vdash P \wedge Q$ ) =  
  ( $[ \Gamma \vdash P, \Gamma \vdash Q ],$   
    $\text{fn } [M, N] \Rightarrow \text{pair}(M, N)$ )
```

inference rules

$$\frac{\Delta, x : P \wedge Q, y : P, z : Q, \Xi \vdash R}{\Delta, x : P \wedge Q, \Xi \vdash R} \wedge_L[x, y, z]$$

\Updownarrow

```
fun  $\wedge_L(x, y, z)$  ( $\Gamma \vdash R$ ) =  
  let  $(\Delta, P \wedge Q, \Xi) = \text{split}(\Gamma, x)$   
  in  $\left( \begin{array}{l} [\Delta, x : P \wedge Q, y : P, z : Q, \Xi \vdash R], \\ \text{fn } [M] \Rightarrow [\pi_1(\text{var}(x)), \pi_2(\text{var}(x))/y, z]M \end{array} \right)$ 
```

proofs and scripts

$$\overline{x : P \wedge Q \vdash P \wedge Q}$$



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$$\frac{\overline{x : P \wedge Q, y : P, z : Q \vdash P \wedge Q}}{x : P \wedge Q \vdash P \wedge Q} \wedge_L [x, y, z]$$

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$$\wedge_L (x, y, z)$$

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$\wedge_L (x, y, z)$
then \wedge_R

proofs and scripts

$$\frac{\frac{\frac{x : P \wedge Q, y : P, z : Q \vdash P}{hyp[y]} \quad \frac{x : P \wedge Q, y : P, z : Q \vdash Q}{hyp[z]}}{x : P \wedge Q, y : P, z : Q \vdash P \wedge Q} \wedge_R}{x : P \wedge Q \vdash P \wedge Q} \wedge_L [x, y, z]$$

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\Updownarrow

$\wedge_L (x, y, z)$
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then1 $\left[\begin{array}{l} \text{hyp}(y), \\ \text{hyp}(z) \end{array} \right] \rightsquigarrow \text{pair}(\pi_1(\text{var}(x)), \pi_2(\text{var}(x)))$

free program invariants

A proof synthesizes a program (*stop calling this “extraction”!*). Depending on the structure of our logic, we can enforce many invariants!

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All this is possible, whilst generating efficient codes in an **arbitrary language**. Proof structure does not need to appear in programs.

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- ★ sequent calculus rules trivially translated into ML
- ★ easy to check that a collection of rules is correct
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DECISIVELY SMASH THE FORMALIST CLIQUE!

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- ★ no existential variables and unification in core LCF framework (compromises soundness for some logics)
- ★ many sensible rules cannot be encoded (e.g. bidirectional typing)
- ★ complicated and brittle tactics are necessary for basic use

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3.  RedPRL: New Synthesis Of Proof Refinement

revisionist coq architecture



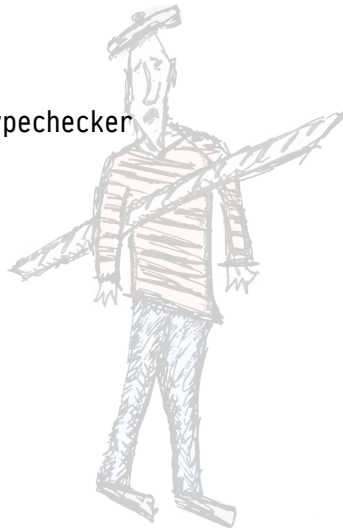
revisionist **coq** architecture

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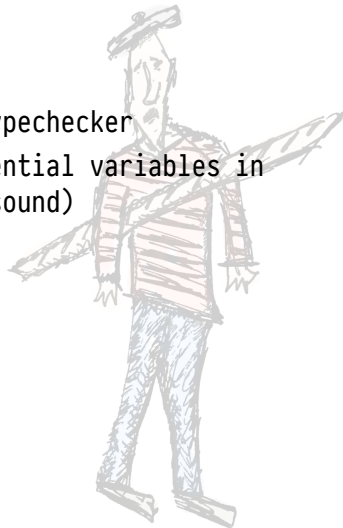
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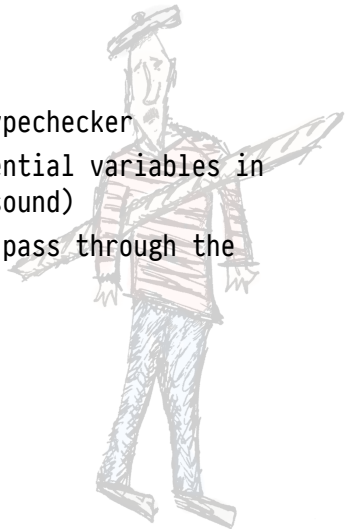
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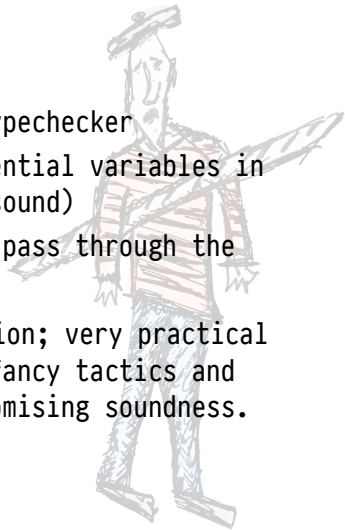
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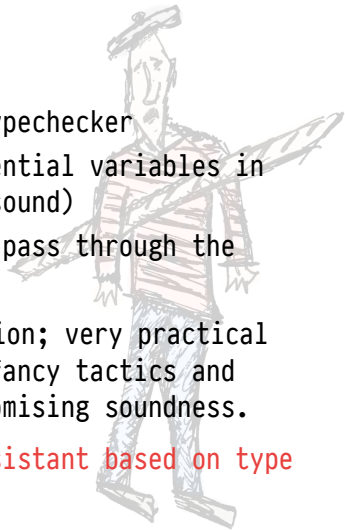


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Coq is the most successful proof assistant based on type theory in history.



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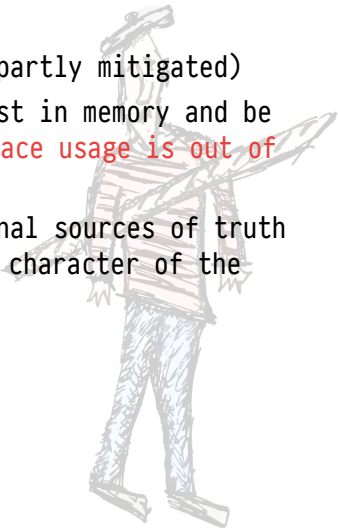
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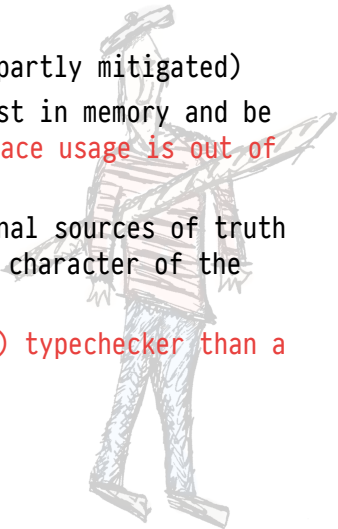
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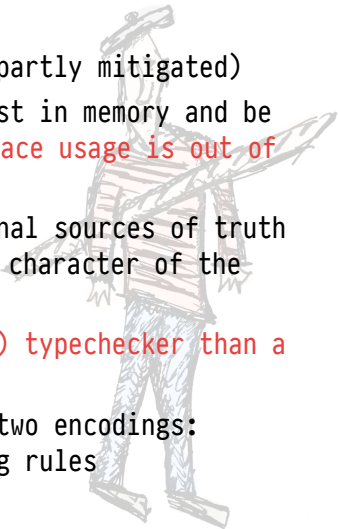
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RESIST FRENCH IMPERIALISM AND UPHOLD ROBIN MILNER THOUGHT!

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3.  **RedPRL: New Synthesis Of Proof Refinement**



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- ★ **Metavariables can only be resolved *locally***, by refinement rules (NOT UNIFICATION).
- ★ Adds nothing to the object logic: just a means of incremental construction / refinement.
- ★ Precisely what is needed to encode **existential instantiation**, **bidirectional typing rules**.

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- ★ Works out fine in Coq because the **refinement rules do not need to be sound**.
 - ★ Unification **must be integrated as a judgment** in your theory, not as part of a refinement framework. See Cockx/Devriese/Piessens ICFP 2016.

from classic lcf to *dependent lcf*

$$\frac{\begin{array}{l} \mathcal{J}_0 \rightsquigarrow \mathfrak{F}_0 \\ \mathcal{J}_1 \rightsquigarrow \mathfrak{F}_1 \\ \vdots \\ \mathcal{J}_n \rightsquigarrow \mathfrak{F}_n \end{array}}{\mathcal{J} \rightsquigarrow [\mathfrak{F}_0, \dots, \mathfrak{F}_n].M} \text{ my-rule}$$

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- ★ **dependent refinement** = maximum parallelism of proof acts

dependent lcf: examples

Enables a straightforward encoding of sophisticated dependent refinement rules which are not expressible in **Classic LCF** or Nuprl.

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Enables a straightforward encoding of sophisticated dependent refinement rules which are not expressible in **Classic *lcf*** or **Nuprl**. For example...

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wow!!

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match

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use *dependent lcf* today!

Implemented as a modular **Standard ML** library, which you can use in your own project today!

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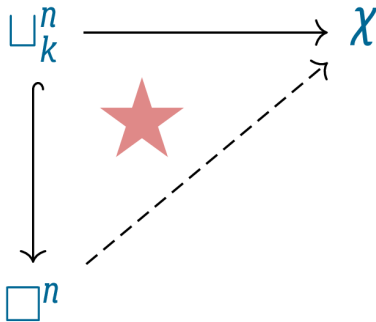
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Restricts automatically to **Classic LCF** when instantiated without dependency/substitution structure.

RedPRL's cubical type theory



CUBICAL THOUGHT IS THE NEVER-SETTING SUN!

RedPRL's cubical type theory

Computational Higher-Dimensional Type Theory

[Angiuli/Harper/Wilson POPL 2017]

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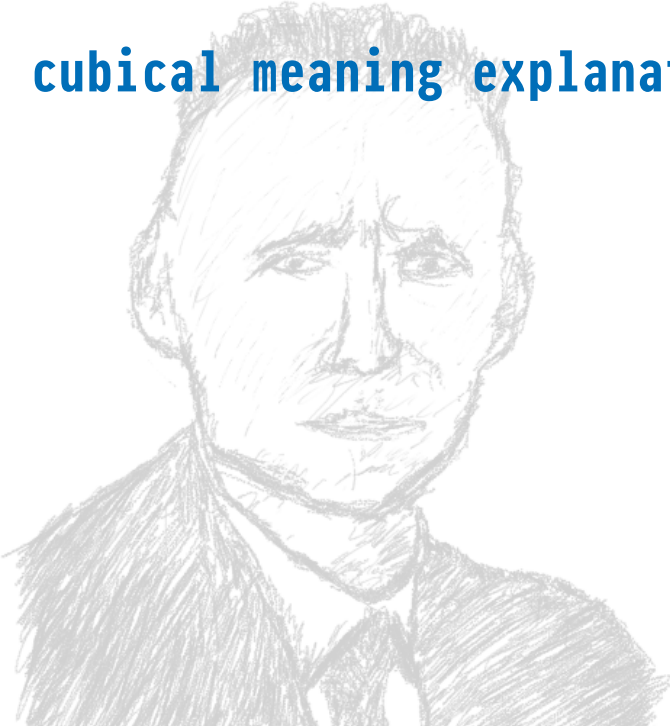
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- ★ a *deterministic* and *type-free* operational semantics, amenable to cost analysis.

cubical meaning explanation



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- ★ Restricts approximately to **MLTT 1979** (**Constructive Mathematics and Computer Programming**) at dimension 0.