## 2021 2D Array Project

Start creating a class named Table that creates a 2 dimensional array initialized with integer test data:

```
public class Table
{
    private int[][] values;
    public Table(int rows, int columns)
    {
        values = new int[rows][columns]
    }

    public void set(int row, int column, int number)
    {
        values[row][column] = number;
    }
}
```

The Table class should have the following methods which will be written to handle arrays of any dimension.

- getTotal This method returns the total of all the values in the array.
- getAverage This method returns the average of all values in the array.
- getRowTotal This method accepts an integer parameter that refers to a row in the array. The method returns the total of the values in that row.
- getColumnTotal This method accepts an integer parameter that refers to a column in the array. The method returns the total of the values in that column.
- getHighestInRow This method accepts an integer parameter that refers to a row in the array. The method returns the largest value in the specified row.
- getLowestInRow -This method accepts an integer parameter that refers to a row in the array. The method returns the smallest value in the specified row.
- printTable This method prints out the array values row by row..

In another file named TestTable.java the main routine needs to do the following::

```
public static void main(String[] args)
{
    // Create a table object.

    // Call set method to initialize the table object
```

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```
// Print out the initialized table
     System.out.println("***** Check the methods with parameters in
range ******");
     //Call getTotal and print out the result. Print out the
expected result, too, based on your initialized table.
     // Call getAverage and print out the result. Print out the
expected result, too.
     // Call getRowTotal and print out the result. Print out the
expected result, too.
     // Call getColumnTotal and print out the result. Print out the
expected result, too.
     // Call getHighestInRow and print out the result. Print out
the expected result, too.
     // Call getLowestInRow and print out the result. Print out the
expected result, too.
     System.out.println("***** Check the methods with parameters out
of range ******");
     // Now call getColumnTotal with a negative column value.
Program should not crash.
     // Now call getRowTotal with a row value greater than the
number of rows in the table object. Program should not crash.
     // Now call getLowestInRow with a negative row value. Program
should not crash.
     // Now call getHighestInRow with a row value greater than the
number of rows in the table object. Program should not crash
} // end Main
```