## **UTS PEMROGRAMAN MOBILE 2**

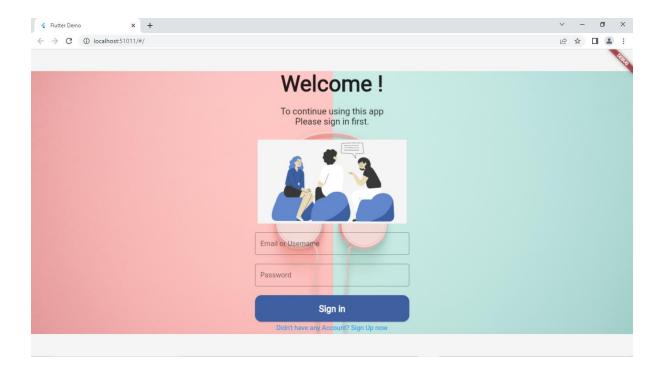
Nama: Muhammad Alwi Nur Fathihah

Kelas: TI.21.A.1

NIM : 312110388

## Membuat menu mockup login menggunakan flutter

Assalamulaikum disini saya akan memberikan tutorial bagaimana saya menyelesaikan tugas membuat mockup login seperti gambar screenshoot di bawah ini.



- 1. Install Flutter
- 2. Install Android Studio
- 3. Install Visual Studio Code

setelah ketiga syarat di atas sudah terpenuhi kalian bisa langsung buka cmd, lalu ketik di cmd **flutter doctor** nanti tampilannya seperti gambar di bawah ini.

```
Microsoft Windows [Version 10.0.19045.2965]
(c) Microsoft Corporation. All rights reserved.

C:\Users\HP>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):
[V] Flutter (channel master, 3.10.0-7.0.pre.1, on Microsoft Windows [Version 10.0.19045.2965], locale en-ID)
[V] Windows Version (Installed version of Windows is version 10 or higher)
[V] Android toolchain - develop for Android devices (Android SDK version 33.0.2)
[V] Chrome - develop for Hindows

X Visual Studio - develop for Windows

X Visual Studio not installed; this is necessary for Windows development.

Download at https://visualstudio.microsoft.com/downloads/.

Please install the "Desktop development with C++" workload, including all of its default components
[V] Android Studio (version 2022.2)
[V] VS Code (version 1.78.2)
[V] Connected device (3 available)
[V] Network resources

I Doctor found issues in 1 category.

C:\Users\HP>
```

Langkah berikutnya ketik di cmd **flutter create login\_ui**, karena ini akan membuat folder baru dengan nama yang kita mau kalo saya menggunakan nama di atas sebagai contoh saja.

Dan untuk masuk ke Visual Studio Code dengan folder **login\_ui**. ketik **cd login\_ui**, setelah itu enter dan ketik lagi **code**. nanti otomatis akan di arahkan ke Visual Studio Code dengan folder login\_ui.

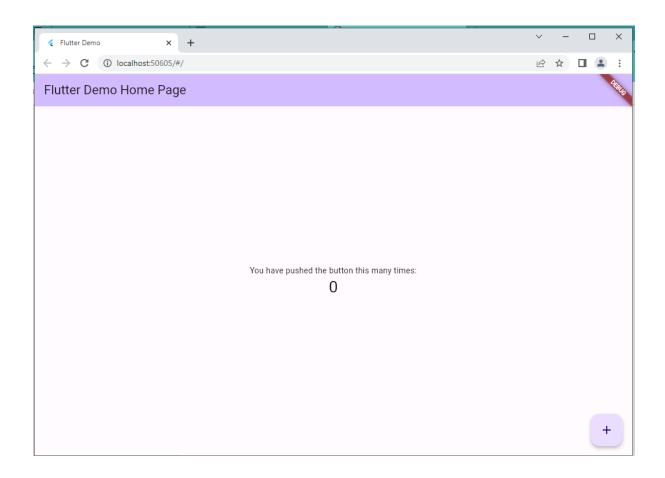
Setelah masuk Visual Studio Code kalian akan di suguhkan dengan tampilan seperti berikut.

```
File Edit Selection View Go Run Terminal Help
                                                                                                                                                                                                                  main.dart - flutter Iogin - Visual Studio Code
                                                                🤏 main.dart 🛛 🗙
                                                                                                                                                                                                                                         ∌∨ ଶ ⊞ ..
                      1 import 'package:flutter/material.dart';
2 import 'package:flutter_login/home.dart';
3 import 'login.dart';
4 import 'register.dart';
                                                   void main() {
  runApp(const MyApp());
      generated_plugin_regist...
                                                  class MyApp extends StatelessWidget {
  const MyApp({Key? key}) : super(key: key);
     login.dart
main.dart
                                                      ■ .packages
     n flutter_login.iml
                                                          pr:
),
home: login(),
routes: {
   'register': (context) -> register(),
   'home':(context) -> homepage(),
   'login':(context) -> login(),

    □ pubspec.lock
    ! pubspec.yaml

   ① README.md
> OUTLINE
                                                                                                                                                                   Ln 1, Col 1 Spaces: 2 UTF-8 CRLF () Dart Windows (windows-x64)
```

Bila mau melihat tampilan simulatornya di chrome ketik lagi di cmd **flutter run –d chrome** nanti tampilan kosongnya begini.



## Membuat menu tampilan login

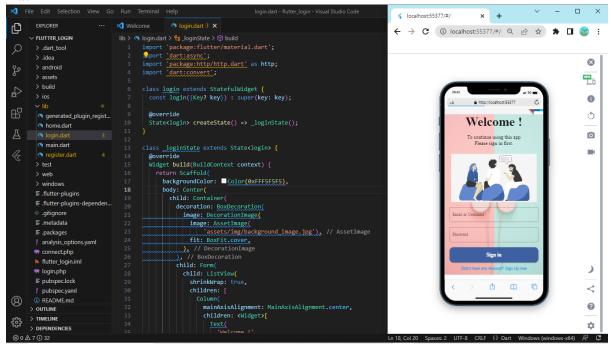
- 1. Buat file baru dengan nama **login.dart**.
- 2. Kemudian, masukkan kode berikut:

```
import 'package:flutter/material.dart';
import 'dart:async';
import 'package:http/http.dart' as http;
import 'dart:convert';
class login extends StatefulWidget {
 const login({Key? key}) : super(key: key);
 @override
  State<login> createState() => loginState();
class loginState extends State<login> {
 @override
 Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Color(0xFFF5F5F5),
      body: Center(
        child: Container(
          decoration: BoxDecoration(
            image: DecorationImage(
              image: AssetImage(
                  'assets/img/background image.jpg'),
              fit: BoxFit.cover,
            ),
          ),
          child: Form(
            child: ListView(
              shrinkWrap: true,
              children: [
                Column(
                  mainAxisAlignment: MainAxisAlignment.center,
                  children: <Widget>[
                    Text(
                      'Welcome !',
                      style:
                          TextStyle(fontSize: 50, fontWeight:
FontWeight.bold),
                    SizedBox(
                      height: 20,
                    ),
                    Text(
                      'To continue using this app',
```

```
style: TextStyle(fontSize: 20),
),
Text(
  'Please sign in first.',
  style: TextStyle(fontSize: 20),
SizedBox(
  height: 30,
Image.asset('assets/img/Picture.png'),
SizedBox(
  height: 20,
),
SizedBox(
  width: 350,
  child: TextFormField(
    obscureText: false,
    decoration: InputDecoration(
      border: OutlineInputBorder(),
      labelText: 'Email or Username',
    ),
  ),
),
SizedBox(
  height: 20,
),
SizedBox(
  width: 350,
  child: TextFormField(
    obscureText: true,
    decoration: InputDecoration(
      border: OutlineInputBorder(),
      labelText: 'Password',
    ),
  ),
),
SizedBox(
  height: 20,
),
SizedBox(
  width: 350,
  height: 60,
  child: ElevatedButton(
    style: ElevatedButton.styleFrom(
        primary: const Color(0xFF3F60A0),
        shape: RoundedRectangleBorder(
            borderRadius: BorderRadius.circular(15))),
    onPressed: () {
```

```
Navigator.pushNamed(context, 'home');
                         },
                         child: const Text(
                           'Sign in',
                           style: TextStyle(
                             fontSize: 20,
                             fontWeight: FontWeight.bold,
                           ),
                         ),
                       ),
                     TextButton(
                       style: TextButton.styleFrom(
                         textStyle: const TextStyle(fontSize: 15),
                       ),
                       onPressed: () {
                         Navigator.pushNamed(context, 'register');
                       },
                       child: const Text("Didn't have any Account? Sign Up
 now"),
                ),1,
                     ),
),
),
);
}
```

3. Hasil



Link github: <a href="https://github.com/RedProxy/UTSMobile2.git">https://github.com/RedProxy/UTSMobile2.git</a>