



Reda Mazoz

HERE'S MY STORY:

My focus being 3D-Game Development. I like hardworking, Self-studying and love problem solving with Logic and Creativity.

PROJECTS

Indie Game Developer

RANGER DESTINY
JULY 2020 - PRESENT

- Development of an adventure Game from the Core Concept
- Coding Procedurally generated world with Compute Shaders
- "Workshop" Unity Tool made to speed up development process

Software Developer

GERMANTRAINER
OCTOBER 2020 - DECEMBER 2021

- Development of Vocabulary-Trainer App (Windows/Linux/Android) interacting with Excel C++11 and Qt Framework

Innovator

3D-ECO
JANUAR 2019 - APRIL 2019

- Development and Team Tasks Management to make a 3D Printer by recycling old CD-Drives

EDUCATION

National School of Applied Sciences (Ensa) Fes

BACHELOR OF SCIENCE - SOFTWARE ENGINEERING

- Expected graduation date: July 2023
- B1 level in German from the German institute

French Preparatory Classes - Maths and Physics

AL CASHY PREPARATORY CLASSES

- Graduation upon passing the CNC National contest
- Mathematics and Physics Intensive Problem-Solving mit Logic
- Data Structures with Python
- Participation with Emergency Cap Project in the Belgian Science-Expo

Baccalaureate

AL JABR HIGH SCHOOL

- Baccalaureate in Mathematical Sciences 2018
- Prize of the best Innovation for Sustainable Development with Project "Energy Cap" 2016
- 7th level Piano Student in music Conservatory Fes
- C1-Level in French (DALF C1) from the French Institut in Fes 2017

TECHNICAL SKILLS

- Unity3D
- C#
- HLSL (Compute shaders)
- Qt
- C++11
- Git

LET'S CHAT:

+212 645 306 933
Derb mechmach, rce nour 2, apt 1, av. ibn khatib, Fes, Maroc
redamazoz21@gmail.com
LinkedIn: linkedin.com/in/reda-mazoz
Github: github.com/RedaMazoz
Portfolio : redamazoz.github.io

LANGUAGES:

German	<div><div></div></div>
English	<div><div></div></div>
Arabic	<div><div></div></div>
French	<div><div></div></div>
Japanese	<div><div></div></div>