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## Algorithms & Data Structures

- [Berkeley University CS 61B: Data Structures](#)
- [IIT Bombay Foundation of Data Structures \(CS213.1x\)](#)
- [MIT's Design and Analysis of Algorithms \(Spring 2012\)](#) - Dana Moshkovitz, Bruce Tidor
- [MIT's Design and Analysis of Algorithms \(Spring 2015\)](#) - Erik Demaine, Srin Devadas, Nancy Lynch
- [MIT's Introduction to Algorithms \(SMA 5503\) \(Fall 2005\)](#) - Charles Leiserson, Erik Demaine
- [Princeton University Algorithms, Part 1](#)
- [Princeton University Algorithms, Part 2](#)
- [Stanford University Algorithms: Design and Analysis, Part 1](#)
- [Stanford University Algorithms: Design and Analysis, Part 2](#)

## Assembly

- [Introduction To Reverse Engineering Software](#)
- [Introductory Intel x86: Architecture, Assembly, Applications, & Alliteration](#)

## Android

- [Android Developer Fundamentals \(Version 2\) — Codelab](#)

- [Android Developer Fundamentals \(Version 2\) — Concepts](#)
- [Learn how to program: Android - Epicodus Inc.](#)
- [Material design](#)
- [Programming Cloud Services for Android Handheld Systems](#)
- [Programming Mobile Applications for Android Handheld Systems pt. 1](#)
- [Programming Mobile Applications for Android Handheld Systems pt. 2](#)
- [Programming Mobile Services for Android Handheld Systems: Communication](#)
- [Programming Mobile Services for Android Handheld Systems: Concurrency](#)
- [Udacity Android Basics: Data Storage](#)
- [Udacity Android Basics: Multiscreen Apps](#)
- [Udacity Android Basics: Networking](#)
- [Udacity Android Basics: User Input](#)
- [Udacity Android Basics: User Interface](#)

## Angular

- [Angular Fast Crash Course - Edwin Diaz, Coding Faculty Solutions \(Udemy\)](#)

## Bash / Shell

- [Bento Shell Track \(Bento\)](#)
- [Shell Scripting Tutorial](#)

## C

- [C Programming Tutorial](#)
- [Introduction to Computer Science](#)
- [The Arduino Platform and C Programming](#)

## C Sharp

- [C# 101 - Scott Hanselman, Kendra Havens Microsoft.](#)
- [Learn how to program: C# - Epicodus Inc.](#)

## C++

- [C++ Tutorial](#)
- [Google's C++ Course](#)
- [Introduction to C++ \(MIT's opencourseware\)](#)
- [LearnCpp.com C++ Tutorial](#)

- Microsoft edX Courses:
  - [Advanced C++](#)
  - [Intermediate C++](#)
  - [Introduction to C++](#)

## Clojure

- [Functional Programming with Clojure](#)

## Compilers

- [Stanford's Compilers](#)

## Cuda

- [Intro to Parallel Programming Using CUDA to Harness the Power of GPUs](#) (Udacity)

## Data Science

- [Advanced Data Mining with Weka MOOC](#)
- [Data Mining with Weka MOOC](#)
- [Introduction to Python for Data Science](#)
- [More Data Mining with Weka MOOC](#)
- [The Analytics Edge](#)

## Databases

- [Database Systems](#) (MIT's opencourseware)
- [Introduction to Databases](#) (Stanford University)

## Deep Learning

- [Convolutional Neural Networks for Visual Recognition](#)
- [Deep Learning for Natural Language Processing](#)
- [MIT 6.S094: Deep Learning for Self-Driving Cars](#)
- [Practical Deep Learning For Coders taught - Jeremy Howard](#)
- [Practical Deep Learning for Coders, v3 \(using fastai library\)](#)
- [Self-Paced Courses for Deep Learning](#)
- [Unsupervised Feature Learning and Deep Learning](#)
- [What is Deep Learning](#) (Udacity)

## Git

- [Bento Git Learning Track \(Bento\)](#)
- [Bento GitHub Learning Track \(Bento\)](#)
- [Git and GitHub for Poets](#)
- [GitHowTo](#)
- [How to Use Git and GitHub \(Udacity\)](#)

## Go

- [A Tour Of Go](#)
- [Go Tutorial](#)

## Haskell

- [C9 : Functional Programming Fundamentals](#) - Erik Meijer
- [CIS 194: Introduction to Haskell](#) - Brent Yorgey
- [CS240h: Functional Systems in Haskell](#) - Bryan O'Sullivan
- [edX: Introduction to Functional Programming](#) - Erik Meijer
- [RWTH Aachen University: Functional Programming](#) - Jürgen Giesl

## HTML / CSS

- [Bento CSS Learning Track \(Bento\)](#)
- [Bento HTML Learning Track \(Bento\)](#)
- [Build a Personal Website with Dash](#)
- [Build a responsive website with Webflow](#)
- [Build a SaaS landing page using Skeleton](#)
- [Build Dynamic Websites](#)
- [Code Your First Game: Arcade Classic in JavaScript on Canvas](#) - Chris DeLeon (Udemy)
- [CSS Flexbox - Mastering the Basics](#) - Vishwas Gopinath (Udemy)
- [CSS Tutorial](#)
- [Flexbox in 30 Days](#) - Samantha Ming
- [HTML Tutorial](#)
- [Learn how to program: CSS](#) - Epicodus Inc.
- [Learn HTML5 Programming From Scratch](#)

## iOS

- [AppCoda Complete iOS Tutorial](#)
- [Developing iOS 11 Apps with Swift](#)
- [Ray Wenderlich iOS Tutorial](#)

## Java

- [Central Connecticut State University, Introduction to CS Using Java](#)
- [Introduction to Java](#)

- [Java for Complete Beginners](#)
- [Java for Mobile Devices - Introducing Codename One](#)
- [Learn how to program: Java - Epicodus Inc.](#)
- [Object-Oriented programming with Java, part I](#)
- [Object-Oriented programming with Java, part II](#)
- [Princeton Algorithms, Part 1](#)
- [Princeton Algorithms, Part 2](#)
- [Problem Solving With Java \(Udacity\)](#)
- [Spring 5 Core - An Ultimate Guide - Somnath Musib \(Udemy\)](#)

## JavaScript

- [Bento JavaScript Learning Track \(Bento\)](#)
- [Egghead.io](#)
- [Intro to JavaScript ES6 programming](#)
- [Javascript Essentials - Lawrence Turton \(Udemy\)](#)
- [Learn how to program: JavaScript - Epicodus Inc.](#)
- [learn:query](#)

## Angular.js

- [Angular.js Youtube Channel](#)
- [CodeCademy Angular](#)
- [egghead.io youtube channel: Learn AngularJS with Tutorial Videos & Training](#)
- [Shaping up with Angular.js](#)

## GraphQL

- [The Road to GraphQL The Bare Essential Package](#)

## jQuery

- [Bento jQuery Track \(Bento\)](#)

## React

- [Start Using React to Build Web Applications](#)
- [The Road to learn React.js The Bare Essentials Packaage](#)

## Redux

- [Getting Started with Redux](#)

## Sails.Js

- [Develop web apps in Node.js and Sails.js](#)

## Linux

- [Ubuntu Web Development Setup - Ciprian Munteanu \(Udemy\)](#)

## Lua

- [Lua Interactive Crash Course](#)
- [Lua Tutorial](#)

## Machine Learning

- [Google's Machine Learning Crash Course](#)
- [Intro to Machine Learning Udacity \(Udacity\)](#)
- [Machine Learning Mini Bootcamp](#)
- [Pattern Recognition and Machine Learning](#)
- [Principles of Machine Learning By Microsoft](#)
- [PyTorch tutorials by PyTorch.org](#)
- [Stanford University Machine Learning](#)

## MATLAB

- [MIT 18.S997 Introduction to MATLAB Programming](#)

## Mercurial

- [Hg Init: a Mercurial Tutorial - Joel Spolsky](#)

## Misc

- [Advanced Data Structures](#)
- [Algorithm Design and Implementation](#)
- [Aml-2018 Ambient Intelligence \(F. Corno - L. De Russis - A. Monge Roffarello\)](#)
- [Berkeley's CS 61B: Data Structures](#)
- [Berkeley's CS 162: Operating Systems and Systems Programming](#)
- [Berkeley's CS 169: Software Engineering](#)
- [Berkeley's CS 194: What is an Operating System?](#)
- [Bits: The Computer Science of Digital Information](#)

- [Caltech's Learning From data](#)
- [Computer Graphics](#)
- [Elements of AI](#)
- [Embedded Software Safety \(P. Koopman\)](#)
- [FindLectures.com - Index of conference talks by language / topic](#)
- [LouvainX Paradigms of Computer Programming – Abstraction and Concurrency](#)
- [LouvainX Paradigms of Computer Programming – Fundamentals](#)
- [MIT 6.S099: Artificial General Intelligence](#)
- [MIT Numerical Methods \(2014\)](#)
- [MIT's Artificial Intelligence](#)
- [MIT's Computer Language Engineering](#)
- [MIT's Introduction to Algorithms](#)
- [MIT's Mathematics for Computer Science](#)
- [Principles of Reactive Programming](#)
- [Robotics I - \(A. De Luca\)](#)
- [Stanford Cryptography I](#)
- [Stanford Cryptography II](#)
- [Stanford SEE 229 - Machine Learning](#)

## .NET

- [Learn how to program: .NET - Epicodus Inc.](#)

## OCaml

- [Cornell's Data Structures and Functional Programming](#)
- [Introduction to Functional Programming in OCaml](#)

## Perl

- [Perl Tutorial](#)

## PHP

- [Laravel 5.8 Tutorial From Scratch - Coder's Tape \(2019\)](#)
- [Learn how to program: PHP - Epicodus Inc.](#)
- [PHP & MySQL Tutorial - The Bad Tutorials \(2015\)](#)
- [PHP Programming Language Tutorial - Full Course - freeCodeCamp.org \(2018\)](#)

## Python

- [An Introduction to Interactive Programming in Python \(Part 1\) \(Coursera\)](#)
- [An Introduction to Interactive Programming in Python \(Part 2\)](#)



(Coursera)

- [Bento Python Learning Track \(Bento\)](#)
- [Berkeley's Structure and Interpretation of Computer Programs](#)
- [Codesdope](#)
- [Google's Python Course](#)
- [Introduction to Computer Science and Programming \(MIT's opencourseware\)](#)
- [Introduction to Python \(Microsoft Docs\)](#)
- [Introduction to Python Programming \(Udacity\)](#)
- [Learn Python](#)
- [Learn Python - Free Interactive Python Tutorial](#)
- [Learn Python From Scratch - MD. Hasanur Rahaman Hasib \(Udemy\)](#)
- [Learn to program in Python](#)
- [Learn to Program: The Fundamentals \(Coursera\)](#)
- [Learn to Program Using Python \(edX\)](#)
- [Programming for Everybody](#)
- [Programming Foundations with Python \(Udacity\)](#)
- [Python Course](#)
- [Python Programming Tutorial](#)

## QB64

- [Game Programming with QB64 - Terry Ritchie](#)

## R

- [R Programming](#)

## RethinkDB

- [RethinkDB: Distributed Databases](#)

## Ruby

- [Learn how to program: Ruby - Epicodus Inc.](#)
- [RubyMonk - Interactive Ruby tutorials](#)

## Scala

- [Functional Programming Principles in Scala](#)
- [Principles of Reactive Programming](#)

## Software Engineering

- [Advanced Software Construction in Java](#)

- [Agile Development Using Ruby on Rails - Advanced](#)
- [Agile Development Using Ruby on Rails - Basics](#)
- [Software Construction in Java](#)

## SQL

- [SQL Tutorial](#)

## Swift

- [How To Make An App For Beginners \(iOS/Swift - 2019\) - Chris Ching \(Udemy\)](#)
- [Swiftris - Build an iOS Tetris app from scratch](#)

## Vapor

- [Vapor University](#)

## Theory

- [Automata Theory](#)
- [Intro to Theoretical Computer Science \(Udacity\)](#)

## TypeScript

- [Introduction to TypeScript - Daniel Stern \(Udemy\)](#)
- [TypeScript Fast Crash Course - Edwin Diaz, Coding Faculty Solutions \(Udemy\)](#)

## Verilog / VHDL / SystemVerilog

- [SOC Verification Using SystemVerilog](#)
- [SystemVerilog - Learn basics of SystemVerilog for Hardware Verification](#)
- [SystemVerilog based UVM Methodology - Learn to build UVM based Testbenches in SystemVerilog](#)

## Web Development

- [Discover Flask - Full Stack Web Development with Flask](#)
- [Flask\(A Python Microframework\) Tutorial](#)
- [Free Code Camp](#)
- [Python Web Scraping & Crawling using Scrapy](#)
- [The Odin Project - Learn Web Development for Free](#)

- [Web Information Retrieval](#) - L. Becchetti, A. Vitaletti (University of Sapienza Rome)