## **Cheatsheet – Using Adapters in your App**



#### **Contents**

Get AT&T Adapters for IBM Worklight	1
Get Keys to use AT&T API	
Setting up an Application in the Sandbox	
Unpack the Download	
ATTWLAdapterProject	
ATTWLApplicationProject	
Next Steps	
Support	6

#### Get AT&T Adapters for IBM Worklight

Go to https://developer.att.com/worklight and download the Adapters.

OR

Go to <a href="https://github.com/attdevsupport/ATT">https://github.com/attdevsupport/ATT</a> APIPlatform Worklight

OR

If you have git on your workstation, run:

git clone https://github.com/attdevsupport/ATT\_APIPlatform\_Worklight/ATT\_APIPlatform\_Worklight.git

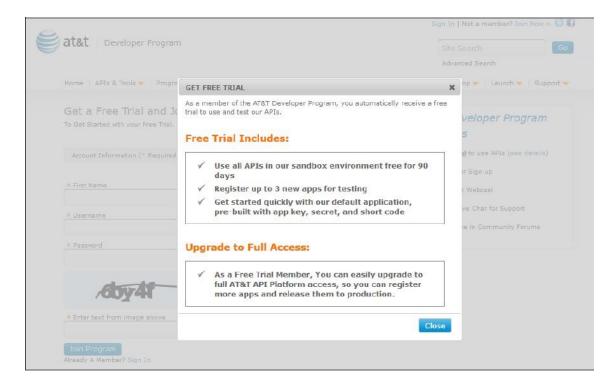
# Get Keys to use AT&T API

To use AT&T API, you will need two keys – App Key and Secret. To obtain these, perform the following steps.

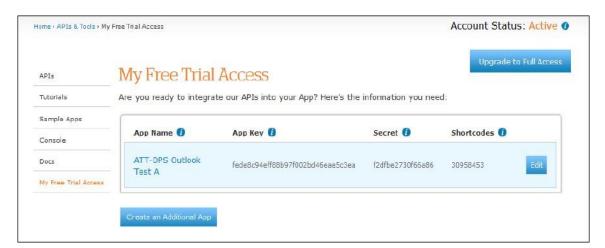
- Go to <a href="https://developer.att.com">https://developer.att.com</a>.
- Click **Join Now** in top-right corner. Review the details of the dialog as shown in the following screen and click **Close**.

#### Cheatsheet - Using Adapters in your App





- The Get a Free Trial and Join screen is then shown.
- Enter your details and click **Join Program**. After successful registration, following screen appears.



A test application is automatically created for you. It comes with the App Key and Secret Key. Use these two keys for OAuth authentication and get the credentials used to access AT&T API.

Cheatsheet - Using Adapters in your App

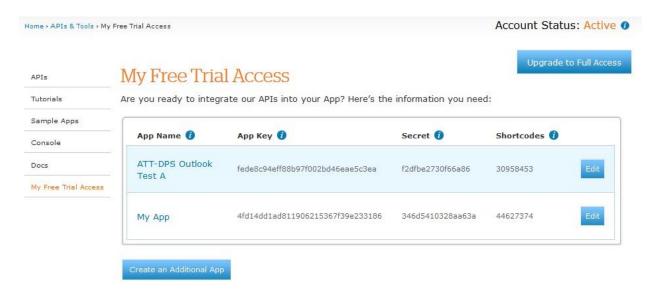


**Note:** Your trial access is valid up to 90 days and you can create up to three applications in the Sandbox environment during this trial period.

#### Setting up an Application in the Sandbox

You can set up your own application in the Sandbox environment and select a combination of APIs that you want to use by performing the following steps.

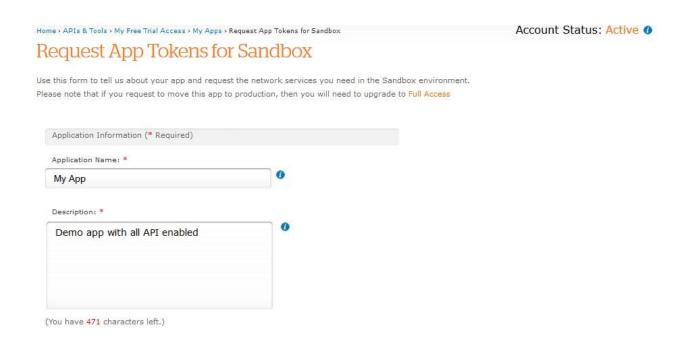
1. Click **Create an Additional App**, as shown in the following **My Free Trial Access** screen.



2. Enter Application Name and Description as shown in the following Request App Tokens for Sandbox screen.

Cheatsheet - Using Adapters in your App



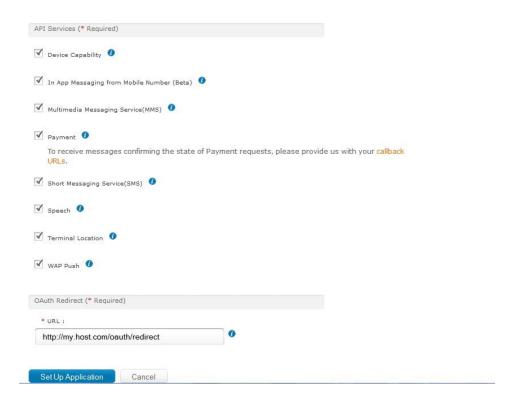


3. Check the APIs you want to use in your application, as shown in the following screen. If you plan to use Speech API in your app, make sure you do select the 'Speech' checkbox.

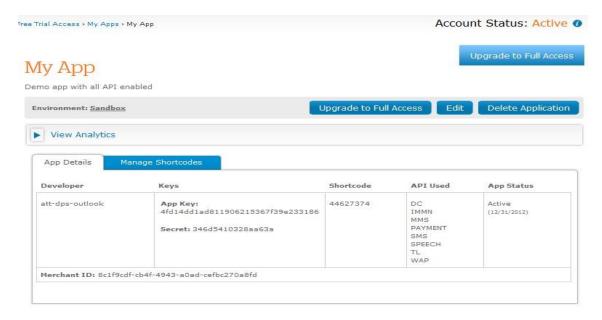
You can mix and match all the APIs you want to use in one app.







4. Click **Set up Application**. A screen similar to the following should appear. Note that an **App Key** and a **Secret Key** are created for your application.



#### Cheatsheet - Using Adapters in your App



Your setup for the AT&T API Platform is now complete.

#### Unpack the Download

In your download, there are 2 Worklight projects:

#### **ATTWLAdapterProject**

This includes all AT&T Adapters.

- OAuth
- Speech
- TextToSpeech
- SMSAdapter
- NotaryAdapter
- PaymentAdapter
- Advertising
- DeviceCapabilities

#### **ATTWLApplicationProject**

This includes a KitchenSink sample app to illustrate API functionality.

- Import the pre-built Projects
- Configure apiKey, secretKey and scope in worklight.properties
- Deploy Adapters
- Deploy ATTWLKitchenSink app

#### **Next Steps**

- Check out ATT\_API\_Platform\_Adapter\_for\_IBM\_Worklight\_Installation\_Guide.pdf for more details on using the Adapters
- Check out this great article on how to <u>Develop Worklight adapters with AT&T mobile APIs</u>
- Check out this quick videos to jump start on developing with AT&T Adapters
  - UseAttWorklightSample.mov
  - YourFirstAttWorklightApp.mov

# Support

Visit https://developer.att.com/support to get real-time support on Live Chat.

-END-