weilue luo

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Education

University College London

University of Manchester

London, United Kingdom

MSc Computer Science

2021 - 2022

Computer Graphics, Vision & Imaging — Current

Manchester, United Kingdom

BSc Computer Science

2019 - 2021

2017 - 2018

Artificial Intelligence — class 1 degree

Bellerbys College Brighton, United Kingdom

FOUNDATION

2019 - 2019

• Computing — top 5%

Bartley Secondary School Bartley, Singapore

SECONDARY SCHOOL

• General Study — top 5%

Skills

Computer Language Proficent in Java, Python and CSS/HTML, decent in javascript, c/c++

Human Language Native Chinese and Cantonese speaker, decent in English.

Other Fluent in markdown, latex; familiar with AWS environment, Adobe After Effects, Premiere Pro and Media Encoder.

Experience _____

Amazon - Alexa Answer Generation

Java & Python

SOFTWARE DEVELOPED INTERNISHID

June - Sept 2021, Third Year

- · Built an experiment framework for different answering techniques, ran multiple experiments to create a highly rated proof-of-concept report with demo.
- · Communicate with various teams and develop a simplified workflow for future experiments.
- Completed Internship with high rating and received a return offer.

Amazon - Item Safety Java

SOFTWARE DEVELOPER INTERNSHIP

June - Sept 2020, Second Year

- · Written multiple jobs that runs on daily basis to process billions of records with Amazon Amber, produce concise datasets for internal usage.
- Work with Elastic Search and Kibana to produce interactive dashboards for customers and helps to drive internal performance evaluation, progress tracking and long-term maintenance.
- · Developed a Kibana Java package from scratch to automate creation of visualizations and dashboards.
- Complete the internship with high rating and received a return offer.

Collaborate Live HTML CSS Javascript

• Led a team of 7 to build an web application for code based interview.

Jan - March 2019, First Year

- Awarded most appealing idea and highest technical quality prize (2/4 prizes) out of 37 projects
- · Designed and built most HTML, CSS and functionalities.
- Implements real time chat, drawing, coding, online compiler and web-embed terminal using various libraries.

Science X & Student Hack Event

UNIVERSITY OF MANCHESTER Sept. 2018 - Mar 2019, First Year

- Implemented stand up and move around on Balboa V4 Robot based on its library using c++ and showcase on Science X Event.
- Created a cartoon theme for existing flappy bird game using Java.

Projects _____

MAIN DEVELOPER

Neural Music Generation Using Pytorch

Python

SOLE DEVELOPER Nov 2020 - March 2021, Third Year

- Experiments to generate monophonic and polyphonic piano music via various architecture, including LSTM and encoder-decoder; performance of using different mechanisms such as residual connection, attention, batch/layer normalization are compared & analysed.
- You can find the full report in this github repo.
- Samples of non cherry-picked generated tracks can be found in this soundcloud account.

Image Classification Using Pytorch

Python

Jan - Feb 2020, Second Year

Sole Developer

• Transfer learning on a pre-trained resnet50 network.

• Classification of 10+ anime characters using 100+ pictures each, achieved over 90% accuracy.

Propositional Logic Utilities

Java

SOLE DEVELOPER Oct - Nov 2019, Second Year

• An Propositional Logic Formula manipulation tool.

• Implement various functions such as parse formula, push negations, eliminate implies and if-and-only-if connectives and convert to Conjunctive Normal Form.

Mosaic Picture Generator Python

SOLE DEVELOPER Aug 2019, First Year

- Generate an image make up of other images, written in Python.
- Implemented various RGB euclidean algorithms, reshape and transform images.
- The full code and demo can be found in this github repo.

Image Downloader Python

SOLE DEVELOPER June - Aug 2019, First Year

- · Pixiv (An image website) image downloader based on stimulating requests, written in Python.
- Designed and implemented an API supports automatic login, multi-threading downloading, capable of parsing various inputs and filter images.
- Created graphical interface that supports multi-core download, capable of downloading 1k images within 10 mins.
- Full code can be found at this github repo.

MP3 Music Player Java

Sole Developer April 2019, First Year

- Fully designed and built a simple MP3 Player with GUI written in Java.
- · Implemented functions such as play-stop, sort and filter, save-load database and editing song info.