## **Program 1:**

**Design and implement the following:** 

- a) To read a *year* as an input and find whether it is leap year or not. (Also consider end of the centuries).
- b) To find the largest of three numbers using ternary operator

```
1. a)
#include<stdio.h>
void main()
{
       int year;
       printf("Enter the Year \n");
       scanf("%d",&year);
       if((year\%4==0)\&\&(year\%100!=0)||(year\%400==0))
       {
              printf("%d is a leap year", year);
       }
       else
       {
              printf ("%d is not a leap year", year);
       }
getch();
}
OUTPUT:
Run 1
Enter the year
2012
2012 is leap year
Run 2
Enter the year
```

```
1900
1900 is not leap year

1. b)
```

```
# include <stdio.h>
void main()
{
  int a, b, c, big;
  printf("Enter three numbers:");
  scanf("%d %d %d", &a, &b, &c);
  big = a > b ? (a > c ? a : c) : (b > c ? b : c);
  printf("\nThe biggest number is : %d", big);
  getch();
}
```

#### **OUTPUT:**

••••••

Enter three numbers:

9

3

2

The biggest number is :9

## Program 1.a:

# Algorithm:

**Algorithm Leapyear** [This algorithm takes year as input and finds whether it is a leap year or not]

Steps:

1. [Initialization]

Start

2. [Input]

Read year

3. [Check whether the given year is leap year or not and print the result]

$$if((year\%4==0)\&\&(year\%100!=0)||(year\%400==0))$$
 then

Print -It is a leap year

else

Print -It is not a leap year

end if

4. [Finished]

Stop

# Program 1.b:

# **Algorithm:**

**Algorithm Largest of three numbers** [This algorithm accepts three numbers as input and displays the largest.]

Steps:

1. [Initialization]

Start

2. [Input]

Read three numbers

3. [Compute the largest of three numbers]

big = 
$$a > b$$
? ( $a > c$ ?  $a : c$ ) : ( $b > c$ ?  $b : c$ );

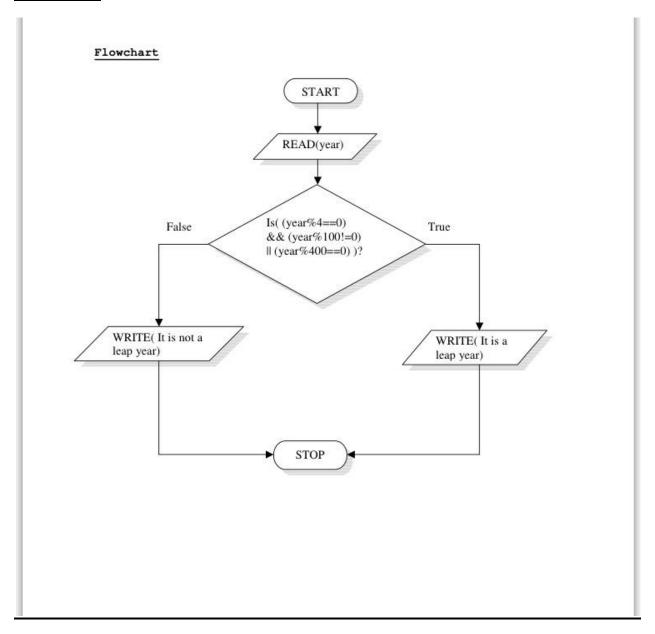
4. [Output]

Print -the largest number

5. [Finished]

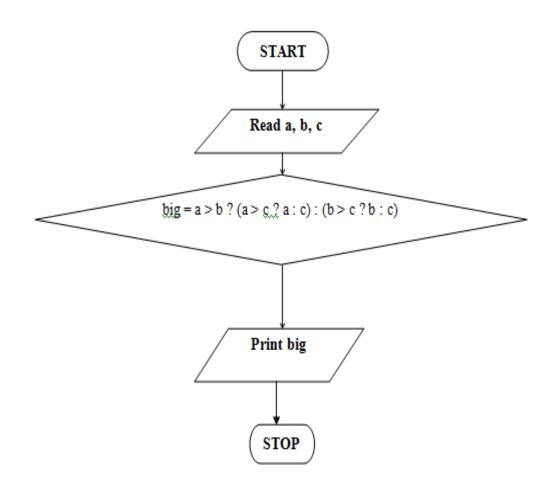
Stop

# Program 1a)



# Program 1b)

# **Flowchart**



#### **Program 2:**

Design and develop a C program that accepts three coefficients (a, b, and c) of a Quadratic equation (ax2+bx+c=0) as input and compute all possible roots and print the possible roots for a given set of coefficients. Also print the messages in case of Zero valued coefficient/s.

```
#include<stdio.h>
#include<math.h>
void main()
{
       float a,b,c,d,rpart,ipart,root1,root2;
       clrscr();
       printf("enter three co-efficients\n");
       scanf("%f%f%f",&a,&b,&c);
       if(a==0 \&\& b==0)
       {
               printf("invalid inputs");
               getch();
       }
       else if(a==0)
       {
               printf("linear equation\n");
               root1=-c\b;
               printf("root=%f\n",root1);
       }
       else
       {
               d=(b*b)-(4*a*c);
               if(d==0)
               {
                      printf("the roots real and equal\n");
```

```
root1= -b/(2*a);
                       root2=root1;
                       printf("the roots are root1=%.3f and root2=%.3f\n",root1,root2);
               }
               else if(d>0)
               {
                       printf("the roots are real and distinct\n");
                       root1=(-b+sqrt(d))/(2*a);
                       root2 = (-b-sqrt(d))/(2*a);
                       printf("the roots are root1=%.3f and root2=%.3f\n",root1,root2);
               }
               else
               {
                       printf("the roots are imaginary\n");
                       rpart=-b/(2*a);
                       ipart=sqrt(fabs(d))/(2*a);
                       printf("the first root root1=%.3f+i%.3f\n",rpart,ipart);
                       printf("the second root root2=%.3f-i%.3f\n",rpart,ipart);
               }
       }
getch();
}
```

OUTPUT:
Run 1
Enter three co-efficients
1
2
3
The roots are imaginary
The first root root1=-1.000+i1.414
The second root root2=-1.000-i1.414
Run 2
Enter three co-efficients
1
-5
6
The roots are real and distinct
The roots are root1=3.000 and root2=2.000
Run 3
Enter three co-efficients
1
2
1
The roots real and equal
The roots are root1=-1.000 and root2=-1.000

#### **Program 2:**

**Algorithm Quadratic Equation** [This algorithm takes three coefficients of quadratic equation and finds the roots for the same]

```
Steps:
```

```
1. [Initialization]
       Start
2. [Input]
       Read a, b, c
3. [For zero coefficients]
       if(a==0 && b==0) then
               Print- Invalid inputs
       end if
       else
        if(a==0) then
               Print -Linear Equation
               root1=-c\b;
       end if
else
4. [For non zero coefficients-Compute disc]
        d=(b*b)-(4*a*c);
5. [If d is zero- roots are real and equal]
       if(d==0) then
               root1= -b/(2*a);
               root2=root1;
       end if
  [If d is greater than zero-roots are real and distinct]
       if(d>0) then
               root1=(-b+sqrt(d))/(2*a);
               root2 = (-b-sqrt(d))/(2*a);
        end if
```

```
[If d is less than zero-roots are imaginary]
```

# if(d<0) then

```
rpart=-b/(2*a);
ipart=sqrt(fabs(d))/(2*a);
root1=rpart+ipart;
root2=rpart-ipart;
```

## end if

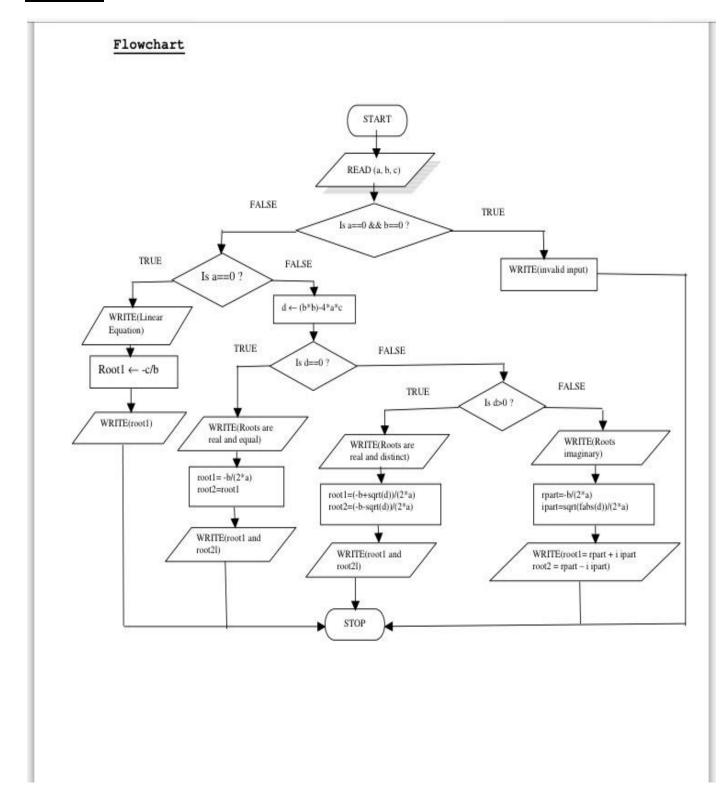
6. [Output]

Print the roots

7. [Finished]

Stop

## Program 2)



#### **Program 3:**

Design and develop an algorithm to find the reverse of an integer number NUM and check whether it is PALINDROME or NOT. Implement a C program for the developed algorithm that takes an integer number as input and output the reverse of the same with suitable messages. Ex: Num: 1234, Reverse: 4321, Not a Palindrome.

```
#include<stdio.h>
void main()
{
       int n,rev=0,temp,digit;
       printf("enter an integer number\n");
       scanf("%d",&n);
       temp=n;
       while(n!=0)
              digit=n%10;
              rev=rev*10+digit;
              n=n/10;
       }
       printf("givin number is :%d\n",temp);
       printf("it's revers is:%d\n",rev);
       if(rev==temp)
              printf("the number is a palindrome\n");
       else
              printf("the number is not a palindrome\n");
getch();
}
```

# OUTPUT:

Run 1

Enter an integer number

3443

Given number is: 3443

It's reverse is 3443

The number is a palindrome

Run 2

Enter an integer number

5678

Given number is: 5678

It's reverse is 8765

The number is not a palindrome

## **Program 3:**

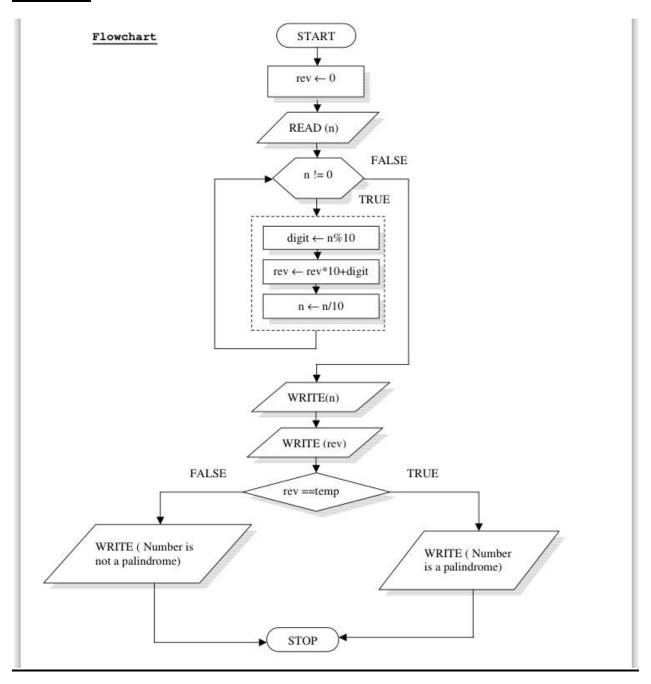
#### **Algorithm:**

**Algorithm Palindrome** [This algorithm takes an integer input and output the reverse for the same. It also checks whether it is palindrome or not.]

Steps:

```
1. [Initialization]
       Start
2. [Input]
       Read n
3. [Set number n to a variable temp]
         temp←n
4. [Iterate until n not equal to zero]
    while (n!=0) do
              digit←n%10
              rev=digit+10*rev
              n=n/10
    end while
5. [Print reverse of the number]
       Print- rev
6. [Check if original number and reverse number is same. If it is, number is
              palindrome. Otherwise, number is not palindrome]
       if (rev==temp) then
              Print -palindrome
       else
              Print -not a palindrome
       end if
7. [Finished]
       Stop.
```

# Program 3)



#### **Program 4:**

Develop an algorithm, implement a C program that reads N integer numbers and arrange them in ascending order using *Bubble Sort*.

```
#include<stdio.h>
void main()
{
       int a[100], n, i, j, temp;
       printf("Enter the number of elements\n");
       scanf("%d",&n);
       printf("Enter the %d elements of array\n",n);
       for(i=0;i< n;i++)
               scanf("%d",&a[i]);
       printf("The Input array is\n");
       for(i=0;i< n;i++)
       {
               printf("%d\t",a[i]);
        }
       for(i=0;i< n-1;i++)
       {
                       for(j=0;j< n-i-1;j++)
                       {
                              if(a[j]>a[j+1])
                               {
                                      temp=a[j];
                                      a[j]=a[j+1];
                                      a[j+1]=temp;
                               }
                       }
       }
       printf("\nThe sorted array is\n");
```

```
for(i=0;i< n;i++) printf("\%d\t",a[i]); getch(); }
```

# **OUTPUT:**

100

••••••

Enter the number of elements 4
Enter 4 elements of array 87 100 20 3
The input array is 87
100
20
3
The sorted array is 3
20
87

#### **Program 4:**

#### **Algorithm:**

**Algorithm Bubble Sort** [This algorithm takes input as a list of unsorted numbers and arranges them in ascending order using Bubble Sort method]

Steps:

1. [Initialize]

Start

2. [Input]

Read n

3. [Input unsorted array]

Read elements to array a[]

- 4. Print elements of array a[]
- 5. [Iterate array a[] in two loops. Outer loop gives number of pass. Inner loop does swap task. In each pass, compare each pair of adjacent items. If formal elements are greater than latter one, swap them.]

for each value i in array a[i] to n do

for each value j in array a[j] to n-1 do

[Compare each pair of adjacent elements]

**if** 
$$(a[j] > a[j+1])$$
**then**

[Swap these elements using temp variable]

$$temp \leftarrow a[j]$$

$$a[j] \leftarrow a[j+1]$$

$$a[j+1] \leftarrow temp$$

end if

end for

end for

6. [Output]

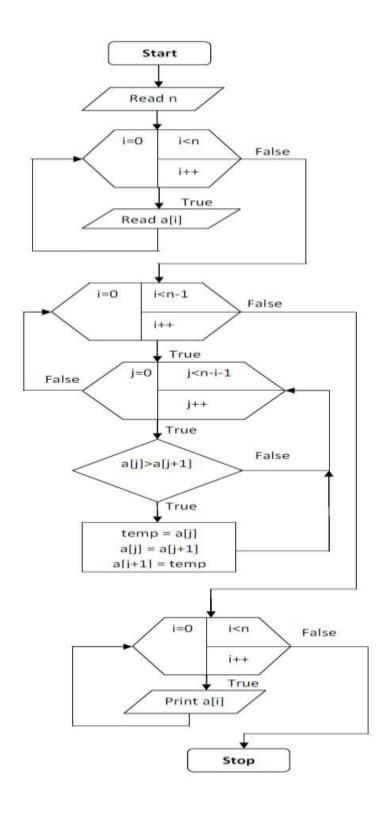
Print array with sorted elements

7. [Finished]

End.

## Program 4)

# **Flowchart**



#### **Program 5:**

Design and Develop a C program that reads N integer numbers and search a key element using Binary search technique and execute a C program to search a Name in a list of names using *Binary search* Technique.

```
#include<stdio.h>
#include<conio.h>
void main()
{
int a[100], n, i, key, low, mid, high;
clrscr();
printf("enter the number of elements\n");
scanf("%d",&n);
printf("enter %d elements in ascending order\n",n);
for(i=0;i< n;i++)
scanf("%d",&a[i]);
                                             //read n array elements in ascending order
printf("enter an element to search\n");
scanf("%d",&key);
                                                    //read key element to search
low=0;
high=n-1;
mid = (low + high)/2;
                                                    //compute mid element position
while(low<=high && key!=a[mid])</pre>
{
        if (key<a[mid])
               high=mid-1;
       else
               low=mid+1;
       mid = (low + high)/2;
}
```

```
if(a[mid]==key)
printf("%d is found at position %d\n",key,mid+1);
else
printf("key not found\n");
getch();
}
OUTPUT:
```

#### **Run 1:**

Enter the number of elements:
6
Enter 6 elements in ascending order
4 7 9 11 15 18
Enter an element to search
15
Key found at position 5

#### **Run 2:**

Enter the number of elements: 4
Enter 4 elements in ascending order 2 5 7 9
Enter an element t search 10
Key not found

## **Program 5:**

#### **Algorithm:**

**Algorithm Binary Search** [This algorithm takes input as sorted numbers and searches for a key element in the given list of array]

```
Steps:
```

```
1. [Initialize]
              Start
2. [Input]
               Read n
3. [Input sorted array]
              Read elements to array a[]
4. [Input the item to be searched]
              Read key
5. [Initialization]
              low=0
              high=n-1
6. [Search the key using binary search method]
       mid=(low+high)/2
       while (low<=high && key!=a[mid]) do</pre>
       {
              if (key<a[mid])</pre>
                      high=mid-1
              else
                      low=mid+1
              end if
              mid=(low+high)/2
       }
       end while
7. [Check the position of the key]
       if(a[mid] == key)
```

```
Print "key found at mid+1 position"

else

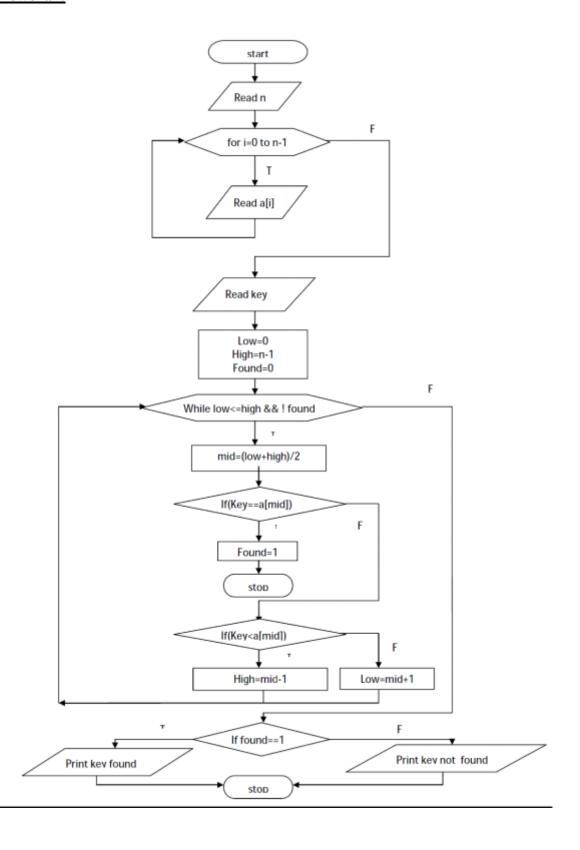
Print "key is not found"

end if

8. [Finished]
End.
```

# Program 5)

# **Flowchart**



#### **Program 6:**

Implement a C program that reads two matrices A (m x n) and B (p x q) and Compute product of matrices A and B. Read matrix A and matrix B in row major order and in column major order respectively. Print both the input matrices and resultant matrix.

```
#include<stdio.h>
void main()
{
       int m,n,p,q,i,j,k,a[10][10],b[10][10],c[10][10];
       printf("Enter the size matrix A \setminus n");
       scanf("%d%d",&m,&n);
       printf("Enter the size matrix B \n");
       scanf("%d%d",&p,&q);
       if(n!=p)
       {
               printf("Matrix multiplication is not possible\n");
               exit(0);
       }
       else
       {
               printf("Enter the elements of matrix A \n");
               for(i=0;i< m;i++)
                for(j=0;j< n;j++)
                       scanf("%d",&a[i][j]);
               printf("Enter the elements of matrix B \n");
               for(i=0;i< p;i++)
                for(j=0;j<q;j++)
                       scanf("%d",&b[i][j]);
                for(i=0;i< m;i++)
                 for(j=0;j<q;j++)
```

```
{
      c[i][j]=0;
      for(k=0;k< n;k++)
      c[i][j]=c[i][j]+a[i][k]*b[k][j];
}
printf(`A\text{-matrix is}\n");
for(i{=}0;i{<}m;i{+}{+})
{
      for(j\!\!=\!\!0;\!j\!\!<\!\!n;\!j\!\!+\!\!+\!\!)
               printf("%d\t",a[i][j]);
       }
      printf("\n");
 }
printf("B- matrix is \n");
for(i=0;i< p;i++)
      for(j=0;j< q;j++)
               printf("\%d\t",b[i][j]);
      printf("\n");
printf("The resultant matrix C is \n");
for(i=0;i< m;i++)
   for(j=0;j< q;j++)
      printf("\%d\t",c[i][j]);
```

```
}
                  printf("\n");
       }
getch();
}
OUTPUT
Run 1
Enter the size of matrix A
23
Enter the size of matrix B
4 5
Matrix multiplication is not possible
Run 2
Enter the size of matrix A
22
Enter the size of matrix B
Enter the elements of Matrix A
1
1
      1
Enter the elements of Matrix B
1
  1
       1
1
Matrix-A is
1
       1
1
       1
```

# Matrix-B is

1 1

1 1

The resultant matrix c is

2 2

2 2

## **Program 6:**

#### **Algorithm:**

**Algorithm Matrix Multiplication** [This algorithm takes input as two matrices and displays the result as product of two matrices]

Steps:

```
1. [Initialization]
```

Start

2. [Input]

Read Order of Matrix A as m (rows) and N (columns)

Matrix B as p (rows) and q (columns)

4. [Check for compatibility]

```
if(n!=p) then
```

Print Matrix multiplication is not possible **goto** step 8

end if

else

5. [Input elements of matrix A and matrix B]

Read the elements of matrix A and matrix B by using loops

6. [Calculate product of two matrices]

```
c[i][j]=c[i][j]+a[i][k]*b[k][j];
```

7. [Output]

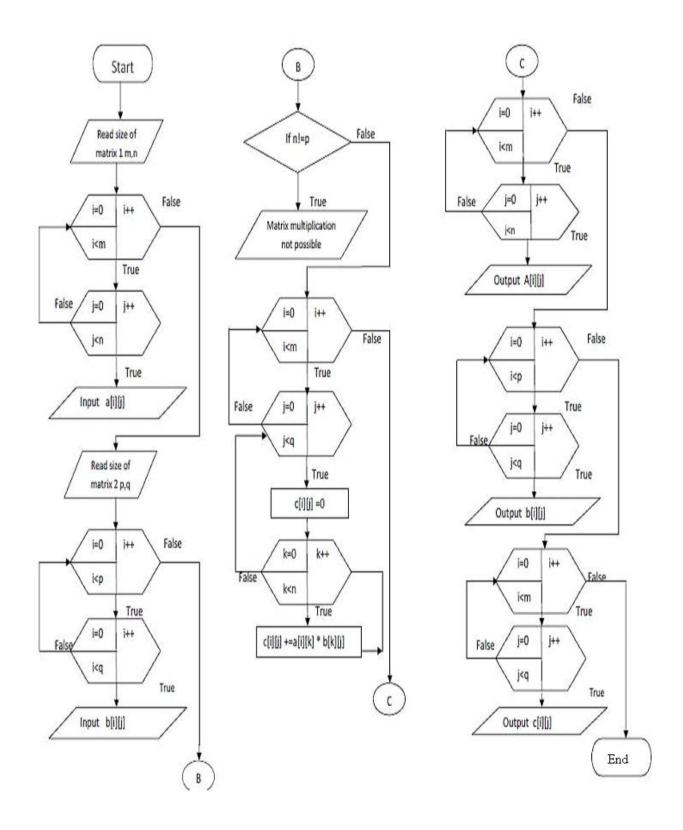
Print the resultant Matrix C

8. [Finished]

Stop

## Program 6)

# **Flowchart**



## **Program 7:**

I.

Design and develop a C program to implement the following operations. Display the results after every operation. (Do not Use library function)

```
STRING S2 = "Sagar"
        II.
              STRING S3 = "Dayananda Sagar"
       III.
#include<stdio.h>
#include<conio.h>
void main()
{
char STR1[100],STR2[100],STR3[100];
int i=0,j=0,k=0;
clrscr( );
printf("Enter the String 1\n");
gets(STR1);
printf("Enter the String 2\n");
gets(STR2);
while(STR1[i]!='\0')
       {
              STR3[k]=STR1[i];
              k++;
              i++;
         }
STR3[k++]=' ';
while (STR2[j]!='\0')
            STR3[k]=STR2[i];
            k++;
            j++;
```

STRING S1 = "Dayananda"

```
STR3[count]='\0';
printf("\n String STR1=\t");
puts(STR1);
printf("\n String STR2=\t");
puts(STR2);
printf("\n String STR3=\t");
puts(STR3);
getch();
OUTPUT
Run1:
String S1 =
                Dayananda
String S2 =
                Sagar
String S3 =
                Dayananda Sagar
Run2:
String S1 =
                Engineering
String S2 =
                Department
String S3 =
                Engineering Department
```

#### **Program 7:**

#### Algorithm:

**Algorithm String Operations** [This algorithm takes input as two strings "Dayananda" and "Sagar" and displays the output as "Dayananda Sagar"]
Steps:

```
1. [Initialization]
Start
```

2. [Input]

Read STR1, STR2

3. [Initialization of indices]

$$i=0, j=0, k=0$$

4. [Copy the string STR1 to STR3]

while (STR1[ 
$$i$$
 ] != '\0') do { STR3[ $k$ ]=STR1[  $i$  ]  $k$  ++  $i$ ++

#### end while

5. [Insert space between 2 strings]

$$STR3[k++]='$$
'

6. [Copy the string STR2 to STR3]

#### end while

7. [Terminate the String with end of Character]

$$STR3[k] = '\0'$$

8. [Output]

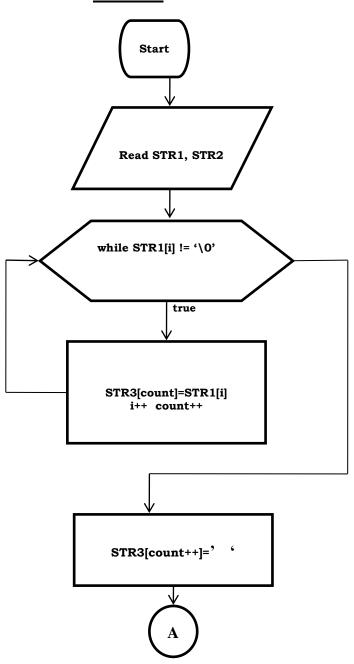
Print-STR1, STR2, STR3

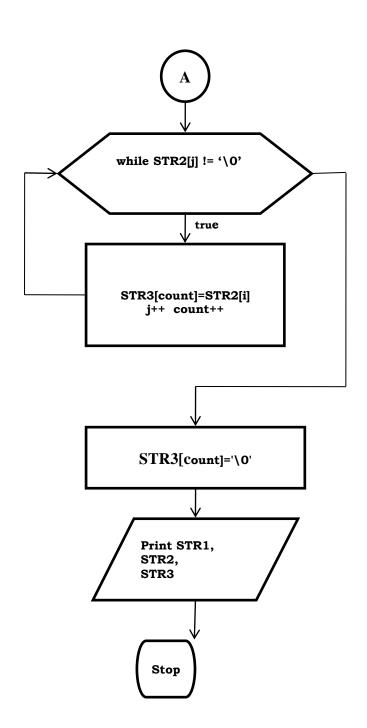
8. [Finished]

Stop.

## Program 7)

# **Flowchart**





#### **Program 8:**

Develop a C function isprime(num) that accepts an integer argument and returns 1 if the argument is prime, 0 otherwise. Write a C program that invokes this function to generate prime numbers between the given ranges.

```
#include<stdio.h>
#include<conio.h>
int isprime(int); //function prototype
void main()
{
       int n1,n2,r,i;
      clrscr();
      printf("Enter the range n1 and n2 to find prime numbers\n");
      scanf("%d%d",&n1,&n2); // read the inputs
      printf("The prime numbers between %d and %d are\n",n1,n2);
      for(i=n1;i <=n2;i++)
       {
              r=isprime(i); //function call
              if(r==1)
                      printf("%d\t",i);
      }
      getch();
      }
      int isprime(int x) // function definition
```

```
{
       int i,c=0;
              for(i=1;i<=x;i++)
                     {
                                              //check number is completely divisible
                            if(x\% i==0)
                            c++;
                     }
                    //check number is divisible by 1 and itself
       if(c==2)
       return 1;
       else
       return 0;
       }
OUTPUT
Run1:
Enter the range n1 and n2 to find prime numbers
10 20
The prime numbers between 10 and 20 are
11 13 17 19
Run2:
Enter the range n1 and n2 to find prime numbers
1 10
The prime numbers between 10 and 20 are
2 3 5 7
```

## **Program 8:**

### **Algorithm:**

Algorithm Prime Numbers [This algorithm accepts two integer values as ranges and prints the prime numbers within the given range]

```
Steps:
```

Steps:

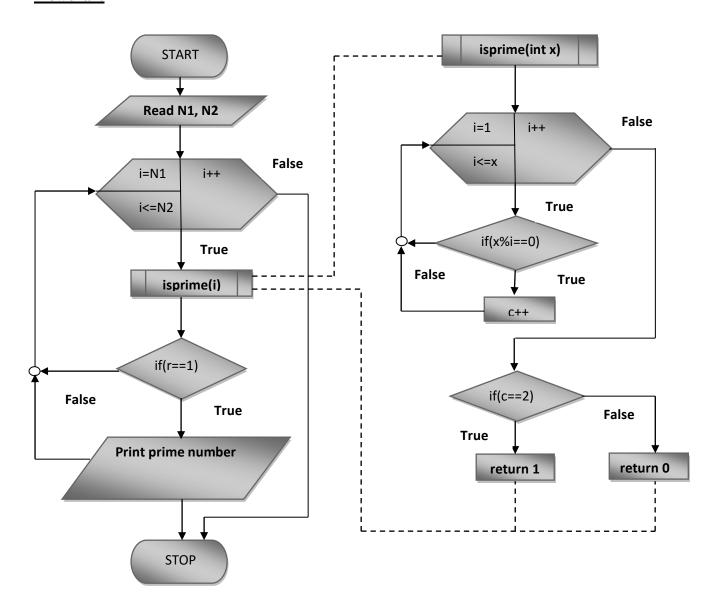
```
1. [Initialization]
              Start
       2. [Input]
              Range n1 and Range n2
       3. [Call the function and print the prime number]
              for (i=n1;i<=n2;i++) do
                      {
                              r=isprime(i); //function call
                             if (r==1) then
                                     Print –i //prime number
                             end if
                      }
              end for
       4. [Finished]
              Stop
Algorithm for isprime(x)
       1. [Initialization]
              Start
       2. [Initialize the count variable]
              Initialize count=0;
```

3. [Check the divisibility of the numbers]

```
for(i=1;i<=x;i++) do
               {
                      if(x\%i==0) then
                                            //check number is completely
divisible
                     c++;
                     end if
              }
          end for
        if(c==2) then //check number is divisible by 1 and itself
               return(1);
        end if
         else
               return(0);
4. [Finished]
       Stop
```

# Program 8)

# **Flowchart**



### **Program 9:**

Design and develop a C program to create a structure called Employee to maintain a record of details using an array of structures with four fields (Emp\_name, Emp\_id, Emp\_sal, Emp\_age). Assume appropriate data type for each field. Print the Employee details in Tabular Format.

```
#include<stdio.h>
#include<conio.h>
      //Definition of an Employee structure with the necessary fields
struct employee
{
       int eid, eage;
       char ename[20];
       float esal;
}
      //typed definition gives aliasing for "struct employee" as "emp"
typedef struct employee emp;
void main()
      {
        emp e[50]; //e - Array of structure employee
        int n,i; // n - for number of employees and i - a loop iterator
        clrscr();
        // Read the number of Employees
        printf("\n Enter the number of Employees: ");
        scanf("%d",&n);
        // Read the details of n - employees
```

```
for(i=0;i< n;i++)
 {
      printf("\n Enter the details of Employee : %d\n",i+1);
      printf("\n Enter eid:");
      scanf("%d",&e[i].eid);
      printf("\nEnter ename:");
      scanf("%s",e[i].ename);
      printf("\nEnter eage:");
      scanf("%d",&e[i].eage);
      printf("\nEnter esal:");
      scanf("%f",&e[i].esal);
 }
 //Display the details of n = eployees with proper formatting
 printf("\nDetails of %d Employees are as follows\n",n);
 printf("\n***********\n");
 printf("\nEmpid\tEmpname\tEmpage\tEmpsal\n");
for(i=0;i< n;i++)
 {
      printf("\n%d\t%s\t%d\t%f",e[i].eid,e[i].ename,e[i].eage,e[i].esal);
```

```
}
       printf("\n----\n");
       getch();
OUTPUT
Enter the number of Employees: 3
Enter the details of Employee: 1
Enter eid: 111
Enter ename: Akash
Enter eage: 21
Enter esal: 20000
Enter the details of Employee: 2
Enter eid: 222
Enter ename: Banu
Enter eage: 22
Enter esal: 30000
Enter the details of Employee: 3
Enter eid: 333
Enter ename: Chaithra
Enter eage: 23
Enter esal: 32000
```

\*

# Details of 3 Employees are as follows

\*

Empid	Empname	Empage	Empsal
111	Akash	21	20000.000000
222	Banu	22	30000.000000
333	Chaithra	23	32000.000000

# **Program 9:**

### Algorithm:

**Algorithm Prime Numbers** [This algorithm accepts two integer values as the range and print the prime numbers within the given range]

Steps:

1. [Initialization]

Start

- 2. [Definition of the structure template]
- 3. [Create aliasing name for the structure using typedef. //for ease of use]
- 4. [Declare the array of structure variable as per the need]
- 5. [Read the number of Employees]

Input n

6. [Input the details of employees]

$$for(i=0;i< n;i++) do$$

Read the details of each employee (eid, ename, eage, esal) and store the same in the array of structure created

end for

7. [Print the header details of employees]

**for**(
$$i=0;i< n;i++$$
) **do**

Print the details of each employee (eid, ename, eage, esal) in a formatted way using the array of structure in which the details were stored.

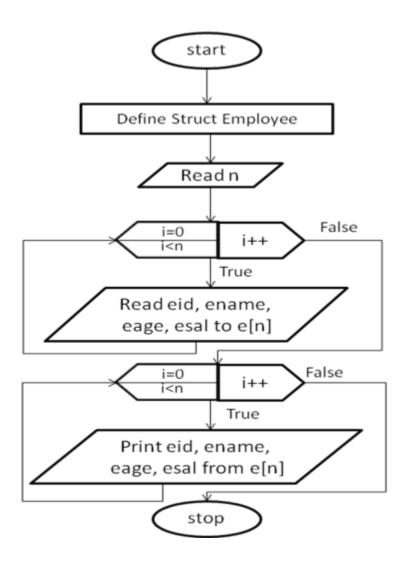
end for

8. [Finished]

Stop

# Program 9)

# **Flowchart**



### **Program 10:**

Write a C program using pointers to compute the sum, mean and standard deviation of all elements stored in an array of n real numbers.

```
#include<stdio.h>
#include<math.h>
void main()
{
float a[10],*ptr,mean,std,sum=0,sumstd=0;
int n,i;
printf("Enter the number of elements\n");
scanf("%d",&n);
printf("Enter array elements\n"); //Input array elements
for(i=0;i<n;i++)
       scanf("%f",&a[i]);
ptr=a;
for(i=0;i< n;i++)
       {
              sum=sum+*ptr;
                                 //compute sum
              ptr++;
       }
mean=sum/n;
                         //compute mean
ptr=a;
for(i=0;i< n;i++)
       {
```

```
sumstd=sumstd+pow((*ptr-mean),2);
                                                          //compute standard deviation
                    ptr++;
              }
      std=sqrt(sumstd/n);
      printf("Sum=%.3f\n",sum);
      printf("Mean=%.3f\n",mean);
      printf("Standard Deviation =%.3f\n",std)
       }
OUTPUT
Run 1:
Enter the number of elements
5
Enter array elements
1
2
3
4
5
Sum=15.000
Mean=3.000
Standard Deviation =1.414
Run 2:
Enter the number of elements
4
Enter array elements
10.5
```

25.25

30.56

9.5

Sum=75.810

Mean=18.952

Standard Deviation =9.154

### Program 10:

### **Algorithm:**

Algorithm-Computation of sum, mean, standard deviation of array elements [This algorithm takes array elements as input and outputs sum, mean, standard deviation for the given elements]

Steps:

1. [Initialization]

Start

2. [Input]

Read the array elements of an array a[]

3. [Set pointer to the array element 'a' of an array a[] ]

4. [Compute sum of the array elements]

```
sum=sum+*ptr
```

5. [Compute mean of the array elements]

```
mean=sum/n
```

6. [Compute standard deviation of the array elements]

```
sumstd=sumstd+pow((*ptr-mean),2)
std=sqrt(sumstd/n);
```

7. [Output]

Print the values of sum, mean and standard deviation for the given array elements

8. [Finished]

End.

### Program 10)

### **Flowchart**

