

After college, I'm interested in either becoming a software engineer or a researcher in some subfield of computer science. Because I'm unsure which of these two paths is the one I want to take, any experience I can get in either is valuable to me, especially hands on experience of the sort I'd get as an Software Developer Extern with Vidscrip. All of the skill with computers and programming that I have I got either through formal education or hobby coding, and while those are both great avenues, I feel that there's still more for me to learn about software development that I can only get in a professional environment, working for a company.

Furthermore, Vidscrip's service connecting doctors and patients strikes me as both useful and innovative. Quick and easy communication at a distance between doctors and patients is something that I would've been useful for me and the people around me countless times in the past. Improving people's lives is something that gives me a great feeling of enjoyment, so I'd personally find it gratifying to be able to help fill this niche with Vidscrip.

Of your optional requirements, I have experience in Java, as well as with GIT and GitHub. You can find my example programming project at <https://github.com/Redless/BigBearBuyout>. It's a game I made with Lua and LOVE2D while I was learning both of them.