

MARTÍN ARIEL **GALENDA**

{ SOFTWARE DEVELOPMENT } REACT - UI DEVELOPER / TL













MARTÍN GALENDA

REACT - UI DEVELOPER TEAM LEAD (APM / PO)

Argentina - Buenos Aires Since 12.03.91 - (33 years)

CONTACT

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ABOUT ME

+10 years of experience in software development: Project management, coding, and/or UI design.

Entrepreneurial mindset, with a broad vision and future focus.
Accustomed to working in remote teams, while always applying agile development methodologies.

Interpersonal qualities:
Meticulous, empathetic, creative,
dedicated, persistent, and
positive.

A devoted admirer of open and decentralized technologies.

OBJECTIVES

- Build a more just world through decentralization.
- Become a reference in the industry.
 - Specialize in AI to increase productivity.

ONGOING STUDIES

Bachelor of Systems - ESBA (2nd y.) English and Java - Autodidact

LANGUAGES

Spanish - Native English - A2

HIGHLIGHTED EXPERIENCES

Resolvit ← Claro - React / Front-end Developer

- · Large-scale migration of the billing module (Claro's ERP).
- Responsive development in React utilizing: TypeScript,
 React MUI, Module Federation (Micro Front-end), and JEST.
- · Requirements analysis, design criteria, & UX in Figma.
- Federations deployment with: Bitbucket, Jenkins, & Openshift.
- · Agile self-management with Jira, & Confluence (applying Scrum).

• Bloyd - React - UI Developer

- Responsive SPAs developments in React, using: [JSX|TS]+
 [Redux, Context, Zustand]+[Sass|Styled Components|MUI].
- · Evaluations of performance with React Profiler. Refactoring.
- · UX Analysis. Wireframes + Interface design using Figma.
- · Agile self-management with Jira, & Miro (applying Scrum).

• 8-BIT & Kucoin - Lead Project Manager

EXCHANGE - CRYPTO RESEARCH O1.18 - 08.19 - (1Y / 8M)

- I led an 8-Bit team consisting of 27 members; primarily focused on crypto research. I played a key role in the strategic planning and execution of the company, conducting market analysis, acquiring new partners, and aligning stakeholders.
- I managed the project in close collaboration with the Product Owner, integrating: Scrum, Jira, & Miro into the workflow.
- Performance metrics integrated with Hubstaff, Excel & Jira.

Newline - Lead Software Developer

ONLINE VIDEO GAME - PC - M.O.B.A 📋 07.13 - 06.20 - (7Y)

- I founded and headed an international (multidisciplinary) team of 33 members for the development of an online video game.
- · I managed the project applying Scrum, supported by Jira, & Miro.
- I migrated (from scratch) the Front-end of the latest version of the website, employing: React (JSX), JWT, MUI/SASS, & Redux.
 The current version achieved performance exceeding 400%.
- · I administered the repositories with GIT, & Bitbucket
- I designed a total of six versions of the website (including the current one), using: Figma, and Photoshop.
- · I managed our databases using SQL queries with Navicat.

MAIN SKILLS

FRONT-END:

- JavaScript, JSON, JSX, TypeScript.
- · React (Ecosystem: MUI, Forms, Router).
- SASS, CSS3, Styled Components, Tailwind.
- Module Federation (Micro Front-end) .
- Global states: Redux, Zustand.
- · Unit tests: Jest & React Testing.

SOFT SKILLS:

- · Leadership Remote experience
- · Business Intelligence Analytics
- · Proactivity Independence
- · Ingenuity Innovation, creativity

GESTIÓN DE PROYECTOS:

- Scrum (Jira, Confluence)
- Git (GitHub , Bitbucket)
- Hubstaff
- · Google Suite (Sheets ...)
- Miro

MULTIMEDIA:

- · Figma, Photoshop
- · Camtasia Studio

BACK-END:

- SQL(Navicat)
- · Java (Eclipse) Begginer Ivl