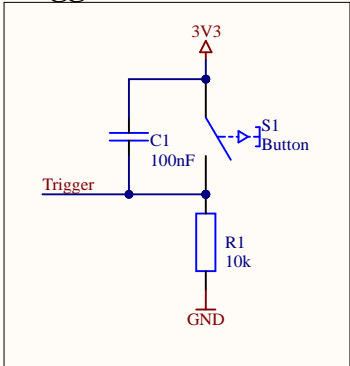
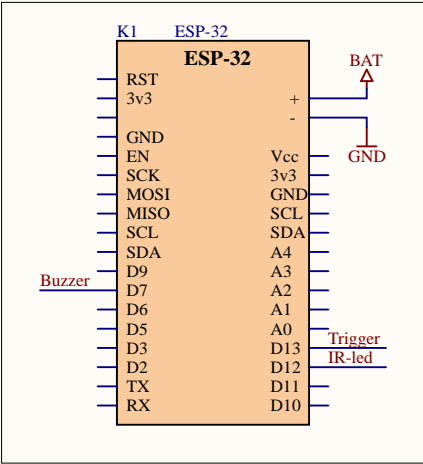


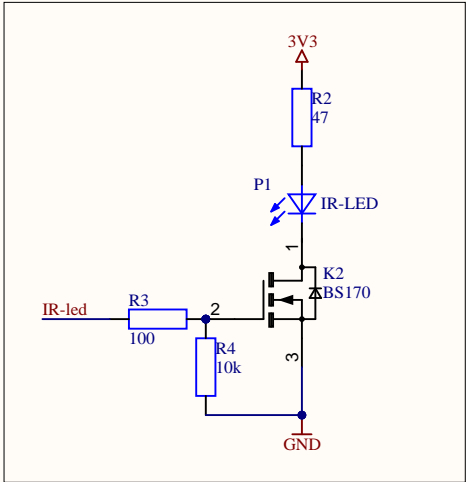
Trigger



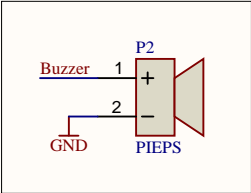
ESP-32



IR-Tx



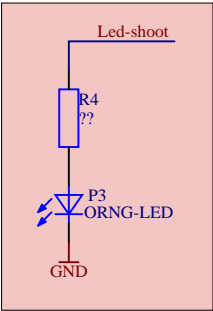
Buzzer



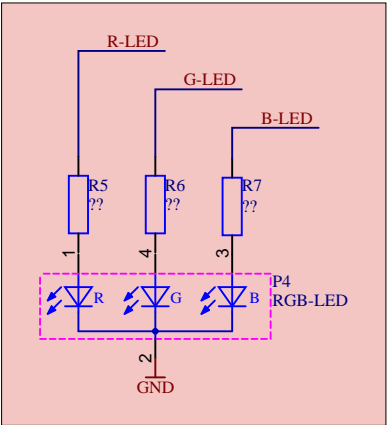
V 2.0 Upgrade

⚠ This part of the schematic is not implemented yet.  
But planned to be added in V 2.0.

Shoot-LED

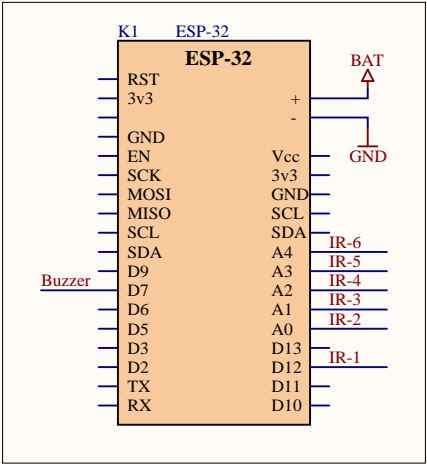


RGB-LED

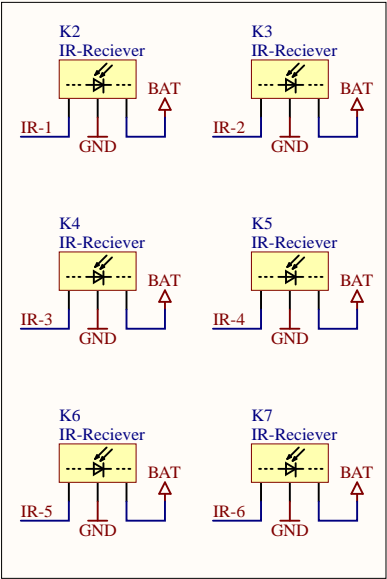


|                            |               |                   |                     |               |  |
|----------------------------|---------------|-------------------|---------------------|---------------|--|
| Titel: gun schematic       |               |                   |                     |               |  |
| Projekt: Neonka Lasertag   |               |                   |                     |               |  |
| Nr.                        | Version: V1.0 | Gez. Redradpanda  | gedruckt 28.01.2025 | Blatt 1 von 2 |  |
| File: gun schematic.SchDoc |               | Gepr. Redradpanda | Vorlage 21.02.2017  |               |  |

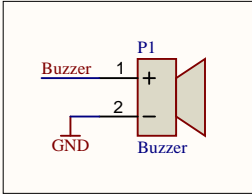
ESP-32



IR-Recievers



Buzzer



A?  
PCB

|                           |               |                   |                     |               |  |
|---------------------------|---------------|-------------------|---------------------|---------------|--|
| Titel: Hit detector       |               |                   |                     |               |  |
| Projekt: Neonka Lasertag  |               |                   |                     |               |  |
| Nr.                       | Version: V1.0 | Gez. Redradpanda  | gedruckt 28.01.2025 | Blatt 2 von 2 |  |
| File: Hit detector.SchDoc |               | Gepr. Redradpanda | Vorlage 21.02.2017  |               |  |