ELIJAH JACKSON

ASPIRING PROGRAMMER | FULL SAIL STUDENT

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SUMMARY

Aspiring programmer focused on learning as much as possible about programming in the field of gaming. Dedicated to making projects through clear and effective communication and being vocal on project development. Effective at organizing myself & others through goal oriented programming such as SCRUM. Proficient in solving problems and effectively debugging complex applications.

EDUCATION

Full Sail University   **January 2023 - Present | Expected Graduation: July 2025**
Bachelor of Science - BS, Game Development
Current GPA: 4.00

- Studying C++ concepts such as object oriented programming, debugging, data structures, and memory management through coursework.
- Experienced C# through instruction, as well as application of that instruction in working in the game engine Unity.
- Learning Unreal Engine and the "Blueprints" system through course instruction and documentation.
- Working on team based projects using SCRUM concepts as well as effective team communication through processes such as daily stand-ups and individual check ins with team members.
- Gaining experience debugging complex applications including multithreaded applications.
- Acquiring knowledge on both front and back end game development through projects and instruction both on the process of user facing features as well as background concepts that make the game work. This includes computer graphics, modular components, game management, and user data storage.
- Understanding how documentation can be used to debug, learn, and use resources provided externally for a project.

Daytona State College   **August 2020 - May 2022**
Associate of Arts - AA, Dual Enrollment
Cumulative GPA: 3.23

- Studied math concepts crucial to game programming including, Calculus, Trigonometry, and Algebra.
- Improved skills working with deadlines & management of time.

WORK EXPERIENCE

Contract Data Clerk   **August 2023 - December 2024**
G. Charles Wohlust PLC | Orlando, FL
Contract Data Clerk   **February 2024 - July 2024**
Robert C. Wilkins, Jr., PL | Orlando, FL
Delivery Driver   **December 2021 - December 2022 | March 2024 - June 2024**
Nonna Maria's Pizzeria | DeBary, FL

TECHNICAL SKILLS

Organization	Object-Oriented Programming	Project Management
Problem Solving	Debugging	C++
Maintaining Valid Data	Unity	C#
Client Communication	Unreal Engine	SQL

ADDITIONAL INFORMATION

Take A Chance is a game that I worked as my midterm project at Full Sail University.
Take A Chance: https://paratox.itch.io/take-a-chance
For additional project info, look to my LinkedIn Page.