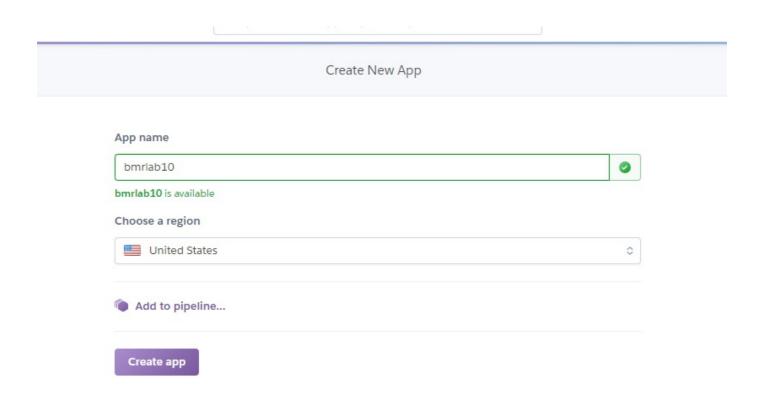
# **Objective**

Deploy our lab9 application using Heroku.

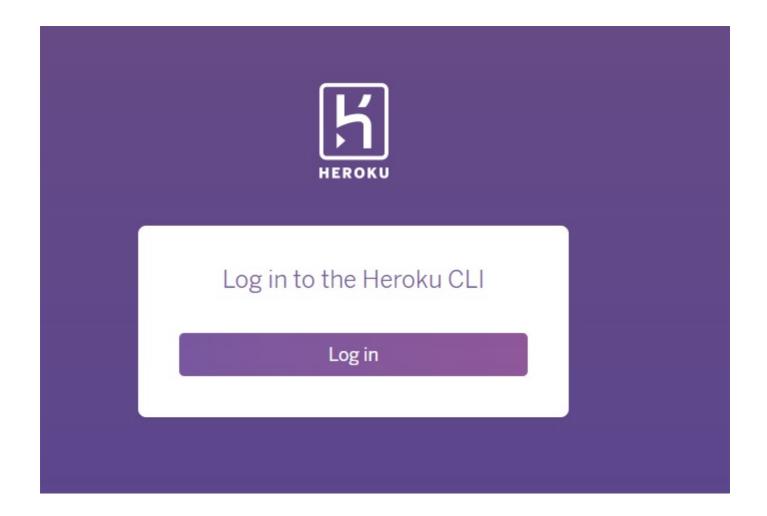
# Step 1

Signup with Heroku and create a new app:

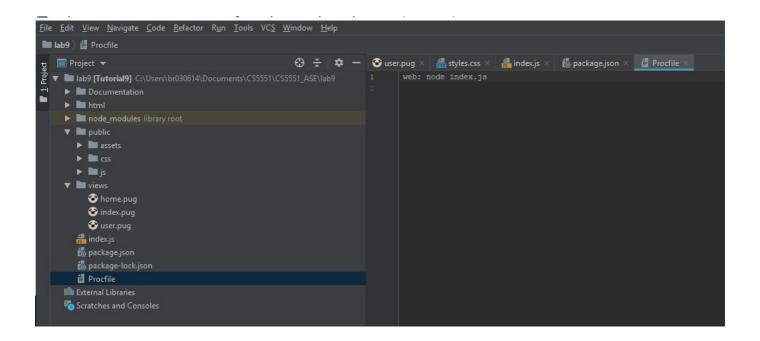


# Step 2

Download Heroku CLI and login through the CLI:



Add Procfile to existing project:



Determine the current version of node and npm installed locally:

```
BR030614@W1644226 MINGW64 ~/Documents/CS5551/CS5551_ASE/lab9 (master)
$ node -v
v10.15.0

BR030614@W1644226 MINGW64 ~/Documents/CS5551/CS5551_ASE/lab9 (master)
$ npm -v
6.9.0
```

## Step 5

Update package.json file with details from step 4:

```
"name": "tutorial9",
   "version": "1.0.0",
   "description": "",
   "main": "index.js",
   "scripts": {
        "test": "echo \"Error: no test specified\" && exit 1"
        },
        "author": "",
        "license": "ISC",
        "dependencies": {
            "body-parser": "^1.18.3",
            "bootstrap": "^4.3.1",
            "cookie-parser": "^1.4.4",
            "express": "^4.16.4",
            "pug-cli": "^1.0.0-alpha6"

        ""engines": {
            "node": "10.15.0",
            "npm": "6.9.0"
        }
}
```

Update index.js file to scan for a port instead of being hardcoded to port 3000:

```
😵 user.pug 🔀 🚓 styles.css 🗴 💏 index.js 🗶 🥻 package.json 🗴 🚦 Procfile 🗵
       var express = require('express');
       var cookieParser = require('cookie-parser');
       var app = express();
       var bodyParser = require('body-parser')
       app.use(cookieParser());
       app.use(bodyParser.json())
       app.use(bodyParser.urlencoded({ extended: true }))
       app.set('view engine', 'pug');
       app.use(express.static('public'));
       app.get('/', function(req, res){
          res.render('home');
      ⊕});
       app.post('/', function(req, res){
          console.log('email =' + req.body.email);
          console.log('password =' + req.body.password);
          res.cookie('cookie', req.body).render('home');
      □});
       app.post('/user', function(req, res){
          console.log('cookie = ' + req.cookies);
          res.render('user', {details: req.cookies.cookie});
     (a);
       //Listening to nodeJS Application
      app.listen(process.env.PORT || 3000, function(){
          console.log("Listening to port 3000")
36
```

Initialize git repo in project folder:

```
BR030614@W1644226 MINGW64 ~/Documents/CS5551/CS5551_ASE/lab9 (master)
$ git add .
warning: LF will be replaced by CRLF in .idea/workspace.xml.
The file will have its original line endings in your working directory
```

#### Step 8

Commit project to newly created git repo:

```
BR030614@W1644226 MINGW64 ~/Documents/CS5551/CS5551_ASE/lab9 (master)
$ git commit -am "lab 10"
[master 77795af] lab 10
1 file changed, 7 insertions(+), 9 deletions(-)
```

## Step 9

Push commit to heroku master:

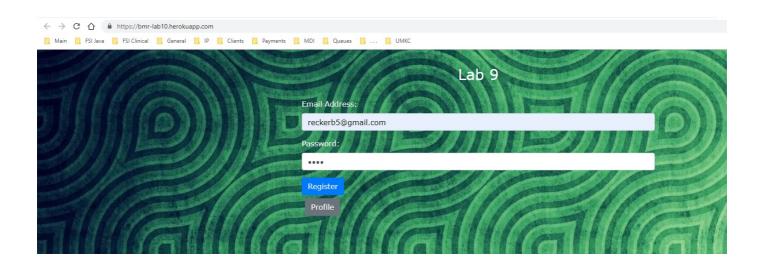
```
$\text{$\text{$BR030614@W1644226 MINGW64 $$\sigma$/\text{$\text{$CS5551_ASE/lab9 (master)}$}$ git push heroku master $$\text{$Enumerating objects: 7, done.}$ Counting objects: 100% (7/7), done. $$\text{$Delta compression using up to 8 threads}$$$ Compressing objects: 100% (4/4), done. $$\text{$Writing objects: 100% (4/4), 501 bytes | 501.00 KiB/s, done.}$$$$$ Total 4 (delta 3), reused 0 (delta 0)$$$$$$
```

Determine project's Heroku URL:

```
remote:
remote: ----> Compressing...
remote: Done: 30.1M
remote: ----> Launching...
remote: Released v8
remote: https://bmr-lab10.herokuapp.com/ deployed to Heroku
remote:
remote: Verifying deploy... done.
To https://git.heroku.com/bmr-lab10.git
   7de4c93..77795af master -> master
```

# Step 11

Navigate to URL and test application:





# **HEROKU URL**

https://bmr-lab10.herokuapp.com/

#### **Outcome**

Deploying my project to Heroku was very straight forward and simple. I followed the steps above and only had 1 issue. I initially named the procfile with a lowercase p. Using 'heroku logs --tail' gave me an error stating this should be renamed with an uppercase P (Procfile). Once I updated this and pushed the changes to the master my application was working as expected.