

Swinburne University of Technology*School of Science, Computing and Engineering Technologies***MIDTERM COVER SHEET**

Subject Code: COS30008
Subject Title: Data Structures and Patterns
Assignment number and title: Midterm
Due date: Thursday, April 27, 2023, 23:59
Lecturer: Dr. Markus Lumpe

Your name: Md Redwan Ahmed Zawad____ **Your student ID: 103501849**____

Check Tutorial	Tues 08:30	Tues 10:30	Tues 12:30 BA603	Tues 12:30 ATC627	Tues 14:30	Wed 08:30	Wed 10:30	Wed 12:30	Wed 14:30	Thurs 08:30	Thurs 10:30
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Marker's comments:

Problem	Marks	Obtained
1	52	
2	74	
3	108	
Total	234	

Extension certification:

This assignment has been given an extension and is now due on _____

Signature of Convener:_____

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#include "PrefixString.h"
PrefixString::PrefixString(char aExtension) noexcept
{
    fCode = static_cast<uint16_t>(-1);
    fExtension = aExtension;
    fPrefix = static_cast<uint16_t>(-1);
}

PrefixString::PrefixString(uint16_t aPrefix, char aExtension) noexcept
{
    fCode = static_cast<uint16_t>(-1);
    fExtension = aExtension;
    fPrefix = aPrefix;
}

uint16_t PrefixString::getCode() const noexcept
{
    return fCode;
}

void PrefixString::setCode(uint16_t aCode)noexcept
{
    fCode = aCode;
}

PrefixString PrefixString:: operator+(char aExtension) const noexcept
{
    PrefixString lPrefix;
    if(fCode!=-1)
    {
        lPrefix.fPrefix = fCode;
        lPrefix.fCode = -1;
        lPrefix.fExtension = aExtension;
    }
    return lPrefix;
}

bool PrefixString:: operator==(const PrefixString& aOther) const noexcept
{
    if (fPrefix == aOther.fPrefix && fExtension == aOther.fExtension) {
        return true;
    }
    else {
        return false;
    }
}

std::ostream& operator<<(std::ostream& aOStream, const PrefixString& aObject)
{
    return aOStream << "(" << aObject.fCode << "," << aObject.fPrefix << "," <<
aObject.fExtension << ")";
}

#include "LZWTable.h"

LZWTable::LZWTable(uint16_t aInitialCharacter)
{
    fInitialCharacters = aInitialCharacter;
    fIndex = 0;
    initialize();
}

void LZWTable::initialize()
{
    while (fIndex < 128)
    {
        fEntries[fIndex] = PrefixString(fIndex);
        fEntries[fIndex].setCode(fIndex);

        fIndex+=1;
    }
}

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    }

}

const PrefixString& LZWTable::lookupStart(char aK) const noexcept
{
    return fEntries[aK];
}

bool LZWTable::contains(PrefixString& aWK) const noexcept
{
    if (aWK.w() != -1)
    {
        for (uint16_t i = fIndex; i >= aWK.w(); i--)
        {
            if (fEntries[i] == aWK)
            {
                aWK = fEntries[i];
                return true;
            }
        }
        return false;
    }
}

void LZWTable::add(PrefixString& aWK)noexcept
{
    if (aWK.w() != -1)
    {
        aWK.setCode(fIndex);
        fEntries[fIndex++] = aWK;
    }
}

#include "LZWCompressor.h"
#include<iostream>
LZWCompressor::LZWCompressor(const std::string& aInput):
    fTable(),
    fW()
{
    fInput = aInput;
    fIndex = 0;
    fK = -1;
    fCurrentCode = 0;
    start();
}

bool LZWCompressor::readK()noexcept
{
    if (fIndex < fInput.size())
    {
        fK = fInput[fIndex++];
        return true;
    }
    fK = -1;
    return false;
}

void LZWCompressor::start()
{

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        fTable.initialize();
        readK();
        fW = fTable.lookupStart(fK);

        //fW.setCode(fK);
        fCurrentCode = nextCode();
    }

uint16_t LZWCompressor::nextCode()
{

    if(fK!=-1)
    {
        while (readK())
        {

            PrefixString lwK = fW + fK;
            if (fTable.contains(lwK))
            {
                fW = lwK;
            }
            else {
                uint16_t lResult = lwK.w();
                fTable.add(lwK);

                fW = fTable.lookupStart(lwK.K());
                //fW.setCode(fK);
                return lResult;
            }
            //std::cout << fCurrentCode;

        }
    }
    else {
        return -1;
    }

    return fW.getCode();

}

const uint16_t& LZWCompressor::operator*()const noexcept
{
    return fCurrentCode;
}

LZWCompressor& LZWCompressor:: operator++()noexcept
{
    if (fK != -1)
    {
        fCurrentCode = nextCode();
    }
    else {
        fCurrentCode = -1;
    }

    return *this;
}

LZWCompressor LZWCompressor::operator++(int)noexcept
{
    LZWCompressor old = *this;
    ++(*this);
    return old;
}

```

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bool LZWCompressor:: operator==(const LZWCompressor& aOther)const noexcept
{
    return (fInput == aOther.fInput && fIndex == aOther.fIndex && fK == aOther.fK &&
fCurrentCode == aOther.fCurrentCode);
}

bool LZWCompressor:: operator!=(const LZWCompressor& aOther)const noexcept
{
    return !(*this == aOther);
}

LZWCompressor LZWCompressor::begin() const noexcept
{
    LZWCompressor Result = LZWCompressor(fInput);

    return Result;
}

LZWCompressor LZWCompressor::end()const noexcept
{
    LZWCompressor Result = *this;

    Result.fIndex = fInput.size();
    Result.fK = -1;
    Result.fCurrentCode = -1;
    return Result;
}

```