

CS1117 – Introduction to Programming

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School of Computer Science and Information Technology

**A TRADITION OF
INDEPENDENT
THINKING**



UCC

University College Cork, Ireland
Coláiste na hOllscoile Corcaigh

Announcements

CS1117 DSA students

I could not find an alternative lab last week

So I have extended the submit for Lab 2 by an extra week for everyone 😊

Announcements

Lab 2

Error in the lab 2 lecture 6 sheet

I ask you to create a folder called *functions* and place *functions.py* in this folder

On some versions of PyCharm, when you import *functions*. Python tries to import its library file *functions.py*

So, we need to call the folder we create *my_functions*

Then everything works fine. This is not an issue in Atom, where I tested the code. Apologies...

Announcements

Concepts covered so far:

In the second session today, I will go over everything we have done so far

More over, I will go over coding of the Lab 1 submission

And then focus on functions, formatting, and if/else/elif, and anything else you want to cover...

So a long live coding session...

Sound good??

Announcements

Lab 1 submission

I have uploaded videos of me completing the lab 1 assignments

Video should include audio, so if can't hear the audio, let me know

I'll try and do this for every lab submission

Announcements

Extra coding class

Going forward I plan on adding an extra class
on either Tuesday or Thursday

It will be in one of the smaller labs, where any CS1117
student can come and ask me questions

I'll go over anything and everything covered so far

Attendance is not mandatory, no sign in will be taken, it's
just for you to ask me anything that you are unsure of.

Announcements

Extra coding class

As part of this class, I have uploaded a Google form to Canvas under Modules - Week 4

You can select concepts we have covered and give some feedback on what you would like me to cover

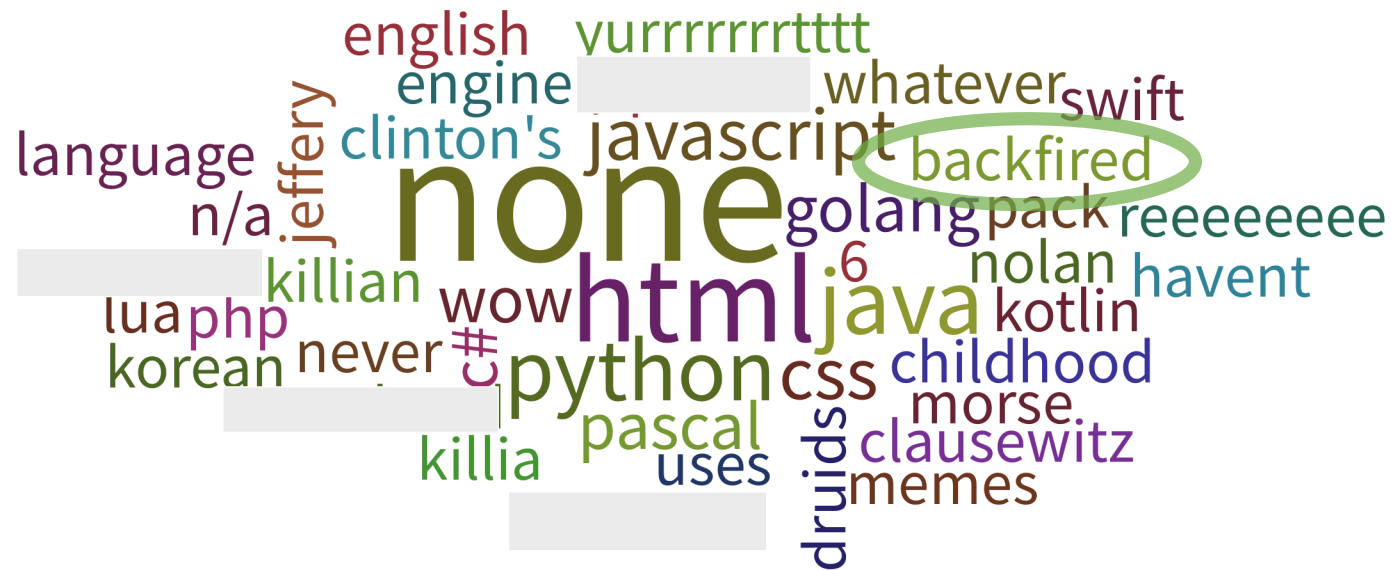
The form is anonymous.... but....

[illegible]

Announcements

Remember this from week 1??

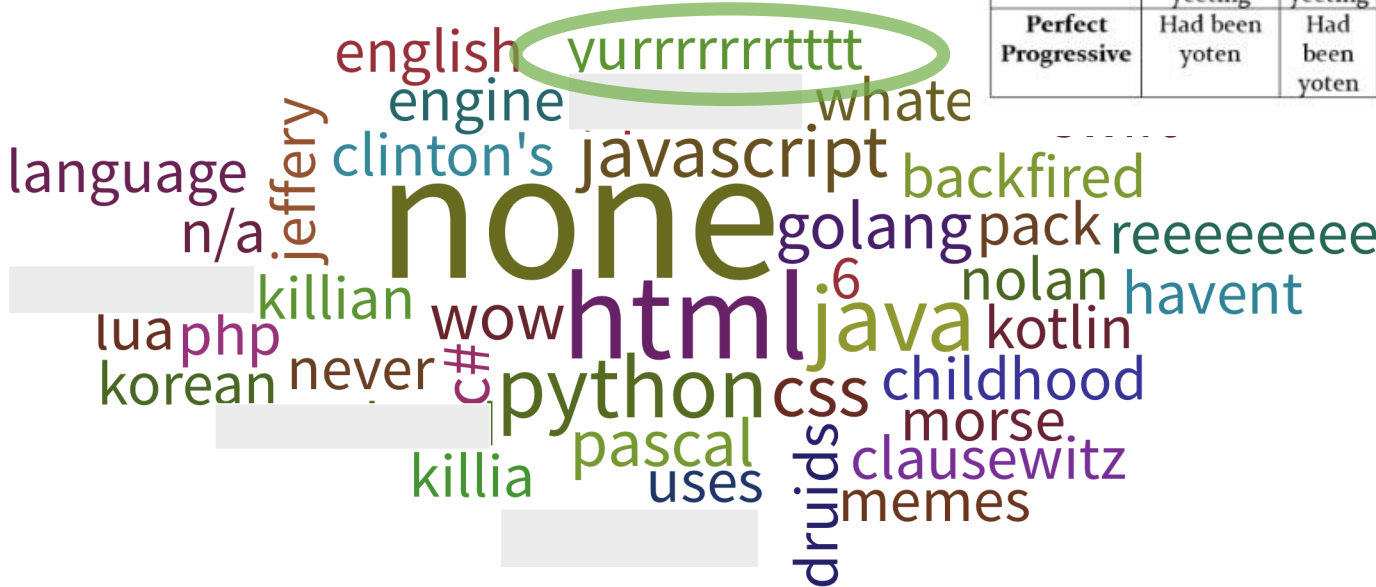
What other language have you coded in?



Announcement

Remember this from week 1

What other language have you



VERB INFLECTION – TO YEET

[illegible]

Loki: yeet

Thor: ??

Loki: yoot

Loki: yotun

Loki: yute

Loki: yeeten

Loki: yate

Loki: yeeth

Loki: yeeted

Thor: You stop that right now

Peter Parker, an intellectual: No
let him finish

VERB INFLECTION - TO YEET

	SINGULAR			PLURAL		
	First	Second	Third	First	Second	Third
Indicative	Yeet	Yeet	Yeets	Yeet	Yeet	Yeet
Subjunctive	That I yeet	That you yeet	That he yeets	That we yeet	That you all yeet	That they yeet
Optative	Yeeten	Yeeten	Yeetens	Yeeten	Yeeten	Yeeten
Imperative		Yeet!	Yeet!	Yeet!	Yeet!	Yeet!
Participle	Yeeting	Yeeting	Yeeting	Yeeting	Yeeting	Yeeting
FUTURE	Will yeet	Will yeet	Will yeet	Will yeet	Will yeet	Will yeet
PAST						
Perfect	Had yoten	Had yoten	Had yoten	Had yoten	Had yoten	Had yoten
Simple	Yote	Yote	Yote	Yote	Yote	Yote
Habitual	Used to yeet	Used to yeet	Used to yeet	Used to yeet	Used to yeet	Used to yeet
Imperfect	Was yeeting	Were yeeting	Was yeeting	Were yeeting	Were yeeting	Were yeeting
Perfect Progressive	Had been yoten	Had been yoten	Had been yoten	Had been yoten	Had been yoten	Had been yoten

backfired
ingpack reeeeeeeee
nolan havent
kotlin
childhood
morse
clauswitz
memes
druids
uses
pascal
python
css
html
java
wow
killia
never
korean
lua
php
iFunny.co

Announcements

Extra coding class

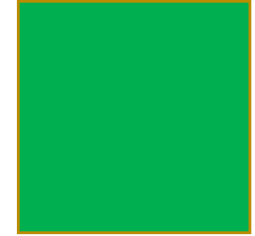
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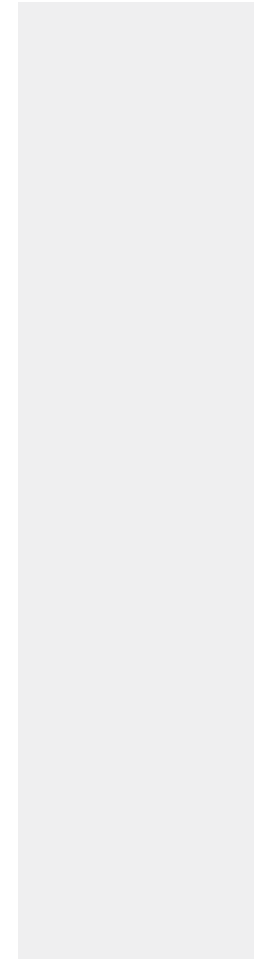
The form is anonymous.... but....

It is anonymous to me, but not to Google, so answer the questions asked and no more 😊

Tuple recap



We can now **create** tuples – 2 different ways

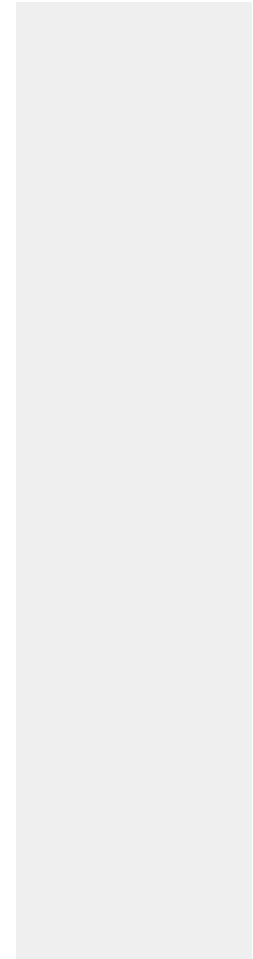


Tuple recap



We can now **create** tuples – 2 different ways

We can get a value based on **index** number – **tuple[index]**



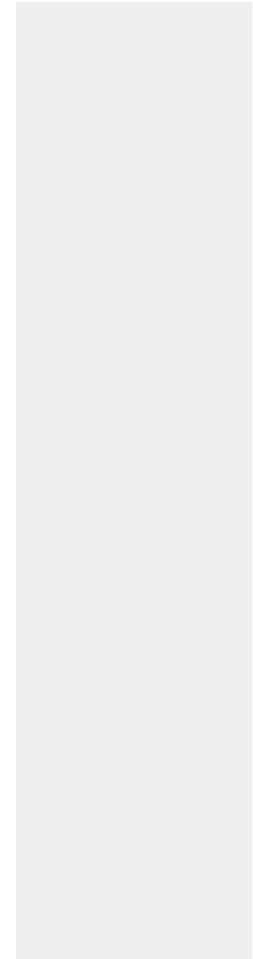
Tuple recap



We can now **create** tuples – 2 different ways

We can get a value based on **index** number – **tuple[index]**

We can get the **length** of a tuple – **len(tuple)**



Tuple recap



We can now **create** tuples – 2 different ways

We can get a value based on **index** number – **tuple[index]**

We can get the **length** of a tuple – **len(tuple)**

We can't **add** to a tuple – immutable – **tuple[4] = value**

Tuple recap



We can now **create** tuples – 2 different ways

We can get a value based on **index** number – **tuple[index]**

We can get the **length** of a tuple – **len(tuple)**

We can't **add** to a tuple – immutable – **tuple[4] = value**

We can **count** how many times a value appears in a tuple –
tuple.count(value)

Tuple recap



We can now **create** tuples – 2 different ways

We can get a value based on **index** number – **tuple[index]**

We can get the **length** of a tuple – **len(tuple)**

We can't **add** to a tuple – immutable – **tuple[4] = value**

We can **count** how many times a value appears in a tuple –
tuple.count(value)

And we can get the **index** based on value (throws exception)
if the value does not exist in the tuple – **tuple.index(value)**

Tuple recap



We can now **create** tuples – 2 different ways

We can get a value based on **index** number – **tuple[index]**

We can get the **length** of a tuple – **len(tuple)**

We can't **add** to a tuple – immutable – **tuple[4] = value**

We can **count** how many times a value appears in a tuple –
tuple.count(value)

And we can get the **index** based on value (throws exception)
if the value does not exist in the tuple – **tuple.index(value)**

Oh and we can use - **if value in tuple**:

Tuple recap



But...

Tuples are immutable

Once we create them we can't change them

Which of little benefit to us when we want a dynamic system

So we need a structure like Tuples, but which can change

So let's look at our **list** of Data types

Data Types



Some of the other Data types available in Python

Type	Example
Numeric: Integer, Float	x = 10 x = 10.0
String	x = "Mike"
Boolean	x = True x = False
List	x = [10, 20, 30]
Tuple	x = ("Ed", "Edd", "Eddy", 2009)
Dictionary	x = {'one': 1, 'two': 2}
List	x = ["Ed", "Edd", "Eddy", 2009]

Tuple / List

- If we look at Tuple and List in our Data Types table

Type	Example
Tuple	<code>x = ("Ed", "Edd", "Eddy", 2009)</code>
List	<code>x = ["Ed", "Edd", "Eddy", 2009]</code>

Tuple / List

- If we look at Tuple and List in our Data Types table

Type	Example
Tuple	<code>x = ("Ed", "Edd", "Eddy", 2009)</code>
List	<code>x = ["Ed", "Edd", "Eddy", 2009]</code>

- We can see that the content of both types is identical

Tuple / List

- If we look at Tuple and List in our Data Types table

Type	Example
Tuple	x = ("Ed", "Edd", "Eddy", 2009)
List	x = ["Ed", "Edd", "Eddy", 2009]

- We can see that the content of both types is identical
- The only physical difference being the () of Tuple

Tuple / List

- If we look at Tuple and List in our Data Types table

Type	Example
Tuple	x = ("Ed", "Edd", "Eddy", 2009)
List	x = ["Ed", "Edd", "Eddy", 2009]

- We can see that the content of both types is identical
- The only physical difference being the () of Tuple
- And [] of List

Tuple / List

- If we look at Tuple and List in our Data Types table

Type	Example
Tuple	<code>x = ("Ed", "Edd", "Eddy", 2009)</code>
List	<code>x = ["Ed", "Edd", "Eddy", 2009]</code>

- We can see that the content of both types is identical
- The only physical difference being the () of Tuple
- And [] of List
- But List is mutable, it's content can be changed...

List

- In **List** we can use all the functions we have seen for **Tuple**:

List

- In **List** we can use all the functions we have seen for **Tuple**:

We can get a value based on **index** number – **<list>[index]**

List

- In List we can use all the functions we have seen for Tuple:

We can get a value based on index number – `<list>[index]`

We can get the length of a List – `len(<list>)`

List

- In **List** we can use all the functions we have seen for **Tuple**:

We can get a value based on **index** number – **<list>[index]**

We can get the **length** of a List – **len(<list>)**

We can **add** to a List – mutable – **<list>[4] = value**

List

- In **List** we can use all the functions we have seen for **Tuple**:

We can get a value based on **index** number – `<list>[index]`

We can get the **length** of a List – `len(<list>)`

We can **add** to a List – mutable – `<list>[4] = value`

We can **count** how many times a value appears in a List –
`<list>.count(value)`

List

- In **List** we can use all the functions we have seen for **Tuple**:

We can get a value based on **index** number – **<list>[index]**

We can get the **length** of a List – **len(<list>)**

We can **add** to a List – mutable – **<list>[4] = value**

We can **count** how many times a value appears in a List –
<list>.count(value)

And we can get the **index** based on value - **<list>.index(value)**
(throws exception) if the value does not exist in the List

List

- In **List** we can use all the functions we have seen for **Tuple**:

We can get a value based on **index** number – `<list>[index]`

We can get the **length** of a List – `len(<list>)`

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`<list>.count(value)`

And we can get the **index** based on value - `<list>.index(value)`
(throws exception) if the value does not exist in the List

Oh and we can use - `if value in <list>:`

List

- In **List** we can use all the functions we have seen for **Tuple**:

We can get a value based on **index** number – `<list>[index]`

We can get the **length** of a List – `len(<list>)`

We can **add** to a List – mutable – `<list>[4] = value`

We can **count** how many times a value appears in a List –
`<list>.count(value)`

And we can get the **index** based on value - `<list>.index(value)`
(throws exception) if the value does not exist in the List

Oh and we can use - `if value in <list>:`

Let's look at some examples:

Lists – examples...



Create a List

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print(great_show)
print(type(great_show))

# output
# ['Ed', 'Edd', 'Eddy', 2009]
# <class 'list'>
```

Lists – examples...



Create a List

Print the List

```
great_show = ["Ed", "Edd", "Eddy", 2009]  
print(great_show)  
print(type(great_show))
```

```
# output  
# ['Ed', 'Edd', 'Eddy', 2009]  
# <class 'list'>
```

Lists – examples...



Create a List

Print the List

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print(great_show)
print(type(great_show))
```

output

['Ed', 'Edd', 'Eddy', 2009]

<class 'list'>

Square Brackets

Lists – examples...



Create a List

Print the List

Type the List

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print(great_show)
print(type(great_show))
```

```
# output
# ['Ed', 'Edd', 'Eddy', 2009]
# <class 'list'>
```

Lists – examples...



Create a List

Print the List

Type the List

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print(great_show)
print(type(great_show))
```

```
# output
```

```
# ['Ed', 'Edd', 'Eddy', 2009]
```

```
# <class 'list'>
```

Lists – examples...

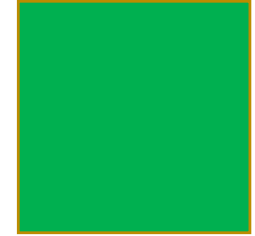


Create a List using `list()`

```
great_show = list(["Ed", "Edd", "Eddy", 2009])
print(great_show)
great_show = list("Ed", "Edd", "Eddy", 2009)
print(great_show)

# output
# ['Ed', 'Edd', 'Eddy', 2009]
# ['Ed', 'Edd', 'Eddy', 2009]
```

Lists – examples...



Create a List using `list()`

Square Brackets



```
great_show = list(["Ed", "Edd", "Eddy", 2009])
print(great_show)
great_show = list(("Ed", "Edd", "Eddy", 2009))
print(great_show)

# output
# ['Ed', 'Edd', 'Eddy', 2009]
# ['Ed', 'Edd', 'Eddy', 2009]
```

Lists – examples...



Create a **List** using `list()`

Create a **List** from a **Tuple** using `list()`

```
great_show = list(["Ed", "Edd", "Eddy", 2009])
print(great_show)
great_show = list(("Ed", "Edd", "Eddy", 2009))
print(great_show)
```

```
# output
# ['Ed', 'Edd', 'Eddy', 2009]
# ['Ed', 'Edd', 'Eddy', 2009]
```

Lists – examples...



Create a **List** using `list()`

Create a **List** from a **Tuple** using `list()`

```
great_show = list(["Ed", "Edd", "Eddy", 2009])
print(great_show)
great_show = list(("Ed", "Edd", "Eddy", 2009))
print(great_show)
```

```
# output
# ['Ed', 'Edd', 'Eddy', 2009]
# ['Ed', 'Edd', 'Eddy', 2009]
```

Round Brackets

Lists – examples...



We can even create a **List** from a **String** using `list()`

```
great_show = list("Ed and Edd")  
print(great_show)
```

output

```
# ['E', 'd', ' ', 'a', 'n', 'd', ' ', 'E', 'd', 'd']
```

Lists – examples...



Get the index value from a List using `<list_name>[<index>]`

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print(great_show[1])
```

```
# output
# Edd
```


Lists – examples...



Get the index value from a List using `<list_name>[<index>]`

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print(great_show[1])
```

```
# output
# Edd
```



Square Brackets

Lists – examples...



Get the number of elements in the List using `len(<list_name>)`

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print("There are "+str(len(great_show))+" items in this list")

# output
# There are 4 items in this list
```

Lists – examples...



Get the number of elements in the List using `len(<list_name>)`

Each value in the List is known as an element

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print("There are "+str(len(great_show))+" items in this list")

# output
# There are 4 items in this list
```

Lists – examples...

Add an element to the List

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show[4] = "plank"

# output
# IndexError: list assignment index out of range
```

Lists – examples...

Add an element to the List

Oops....

```
great_show = ["Ed", "Edd", "Eddy", 2009]  
great_show[4] = "plank"
```

```
# output
```

```
# IndexError: list assignment index out of range
```

Lists – examples...

Add an element to the List

If the index does not exist, we get an error

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show[4] = "plank"

# output
# IndexError: list assignment index out of range
```

Lists – examples...

Add an element to the List

If the index does not exist, we get an error

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show[4] = "plank"

# output
# IndexError: list assignment index out of range
```

Index 4 does not exist

Lists – examples...



So, we use `append()` to add to the end of a List

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show.append("plank")
print(great_show[4])
print(great_show)
```

```
# output
# plank
# ['Ed', 'Edd', 'Eddy', 2009, 'plank']
```


Lists – examples...

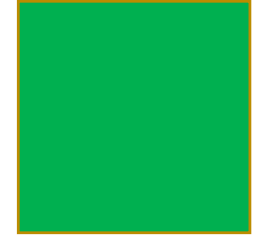


So, we use `append()` to add to the end of a `List`

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show.append("plank")
print(great_show[4])
print(great_show)
```

```
# output
# plank
# ['Ed', 'Edd', 'Eddy', 2009, 'plank']
```

Lists – examples...

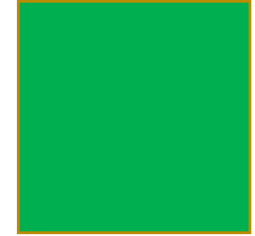


Here we `append()` to the end of the `List`

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show.append("plank")
print(great_show)
great_show[4] = "Jonny"
print(great_show[4])
print(great_show)
```

```
# output
# ['Ed', 'Edd', 'Eddy', 2009, 'plank']
# Jonny
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



Here we `append()` to the end of the `List`

And then we can use index allocation to change the value

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show.append("plank")
print(great_show)
great_show[4] = "Jonny"
print(great_show[4])
print(great_show)
```

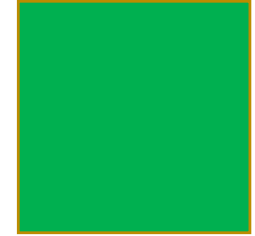
output

['Ed', 'Edd', 'Eddy', 2009, 'plank']

Jonny

['Ed', 'Edd', 'Eddy', 2009, 'Jonny']

Lists – examples...



Here I use `append()` or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



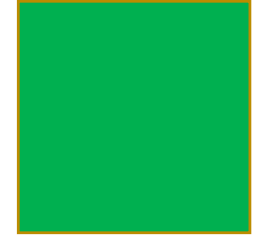
Here I use `append()` or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



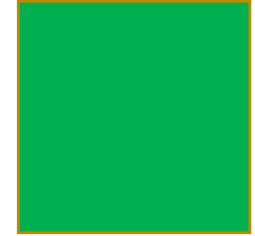
Here I use append or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

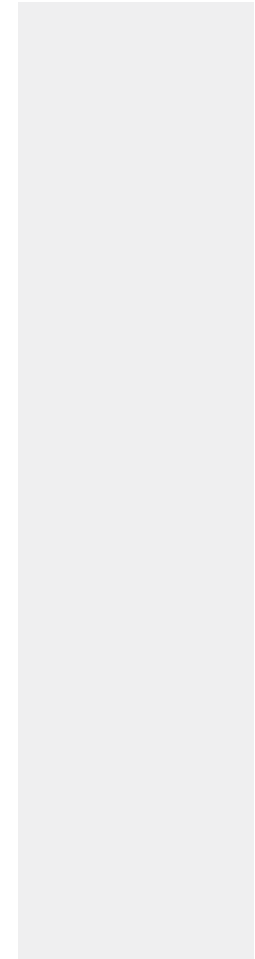
print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



As CS indexing starts at zero

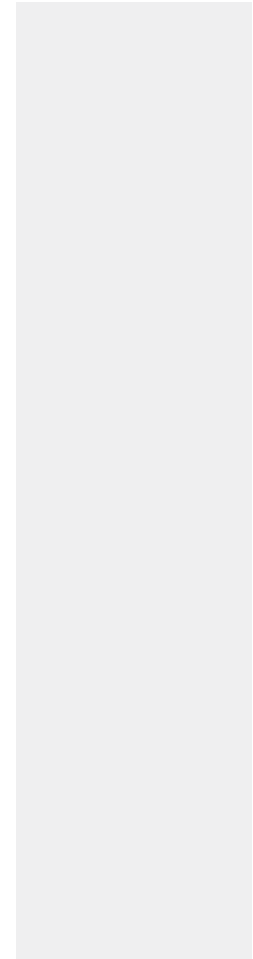


Lists – examples...



As CS indexing starts at zero

`len()` will always return one more than the highest index number

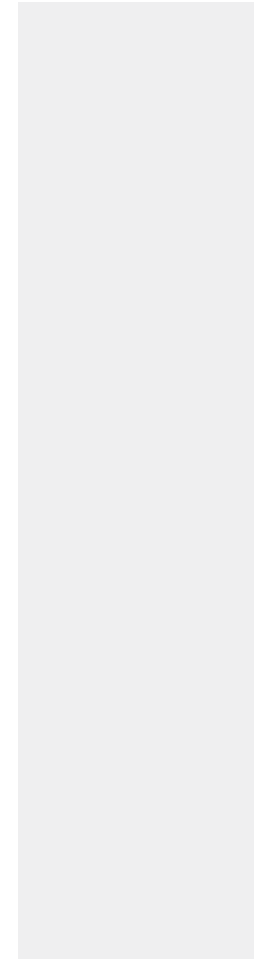


Lists – examples...

As CS indexing starts at zero

`len()` will always return one more than the highest index number

```
great_show = ["Ed", "Edd", "Eddy", 2009]
```



Lists – examples...



As CS indexing starts at zero

`len()` will always return one more than the highest index number

```
great_show = ["Ed", "Edd", "Eddy", 2009]
```

```
len(great_show) -> 4
```

Lists – examples...



As CS indexing starts at zero

`len()` will always return one more than the highest index number

```
great_show = ["Ed", "Edd", "Eddy", 2009]
```

```
len(great_show) -> 4
```

Index number of value 2009 is 3

Lists – examples...



As CS indexing starts at zero

`len()` will always return one more than the highest index number

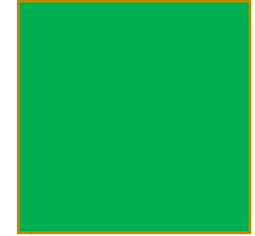
```
great_show = ["Ed", "Edd", "Eddy", 2009]
```

0	1	2	3
---	---	---	---

```
len(great_show) -> 4
```

Index number of value 2009 is 3

Lists – examples...



As CS indexing starts at zero

`len()` will always return one more than the highest index number

```
great_show = ["Ed", "Edd", "Eddy", 2009]
```

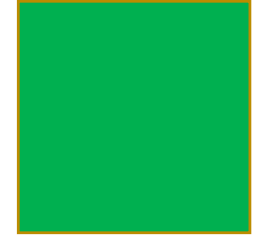
0	1	2	3
---	---	---	---

```
len(great_show) -> 4
```

Index number of value 2009 is 3

So max index is one less than `len()`

Lists – examples...



As CS indexing starts at zero

`len()` will always return one more than the highest index number

```
great_show = ["Ed", "Edd", "Eddy", 2009]
```

0	1	2	3
---	---	---	---

`len(great_show) -> 4`

Index number of value 2009 is 3

So max index is one less than `len()`

`len(great_show)-1`

Remember this...

Lists – examples...



Here I use append or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



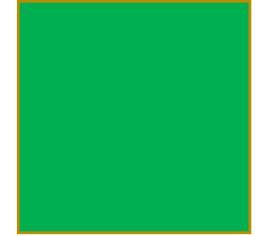
Here I use append or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```


Lists – examples...



Here I use append or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



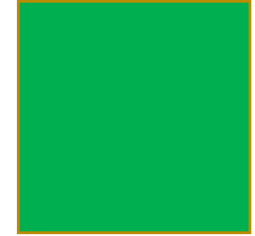
Here I use append or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



Here I use append or index allocation depending on List length

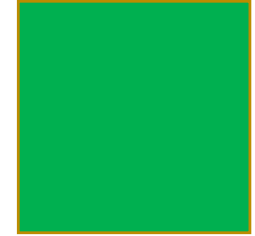
Change index to add to 2

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 2
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use index allocation
# ['Ed', 'Edd', 'Jonny', 2009]
```

Lists – examples...



Here I use append or index allocation depending on List length

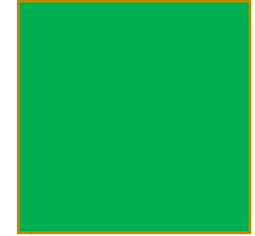
Change index to add to 2

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 2
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use index allocation
# ['Ed', 'Edd', 'Jonny', 2009]
```

Lists – examples...



Here I use append or index allocation depending on List length

Change index to add to 2

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 2
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use index allocation
# ['Ed', 'Edd', 'Jonny', 2009]
```

Lists – examples...



Here I use append or index allocation depending on List length

Change index to add to 2

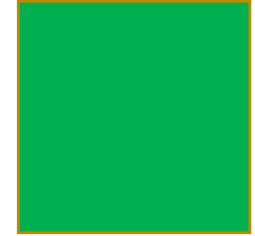
```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 2
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use index allocation
# ['Ed', 'Edd', 'Jonny', 2009]
```

I can also use
`great_show.insert(index,
value)`

Lists – examples...



Here I use append or index allocation depending on List length

Change index to add to 2

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 2
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show.insert(index_to_add, "Jonny")
    print("I use index allocation")

print(great_show)

# output
# I use index allocation
# ['Ed', 'Edd', 'Jonny', 2009]
```

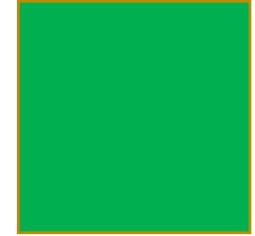
I can also use
`great_show.insert(index,
value)`

Lists – examples...

`<list_name>.count(<value>)` returns
how many times `<value>` occurs in the List

```
great_show = ["Ed", "Ed", "Ed", 2009]
print(str(great_show[0]) + " occurs "
      + str(great_show.count(great_show[0]))
      + " time(s) in this list")
```

```
# output
# Ed occurs 3 time(s) in this list
```



Lists – examples...



`<list_name>.index(<value>)` returns
the index number `<value>` first occurs at, in the `List`

```
great_show = ["Ed", "Ed", "Ed", 2009]
print("Ed occurs at index "
      + str(great_show.index("Ed"))
      + " in this list")
```

output

Ed occurs at index 0 in this list

Lists – examples...



Looking for a <value> using <list_name>.index(<value>) that does not occurs in the List will cause an error

```
great_show = ["Ed", "Ed", "Ed", 2009]
# print("ed occurs at index " + str(great_show.index("ed")) + " in this list")

# output
# ValueError: 'ed' is not in list
```

Lists – examples...

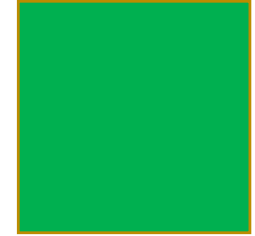


We can use `try/except` to catch these errors

```
try:
    great_show = ["Ed", "Ed", "Ed", 2009]
    print("ed occurs at index "
          + str(great_show.index("ed"))
          + " in this list")
except Exception as e:
    print("ed does not occurs in "
          + str(great_show))

# output
# ed does not occurs in ['Ed', 'Ed', 'Ed', 2009]
```

Lists – examples...



Finally, we can use `in` and `not in`

```
great_show = ["Ed", "Ed", "Ed", 2009]
value_to_find = "ed"

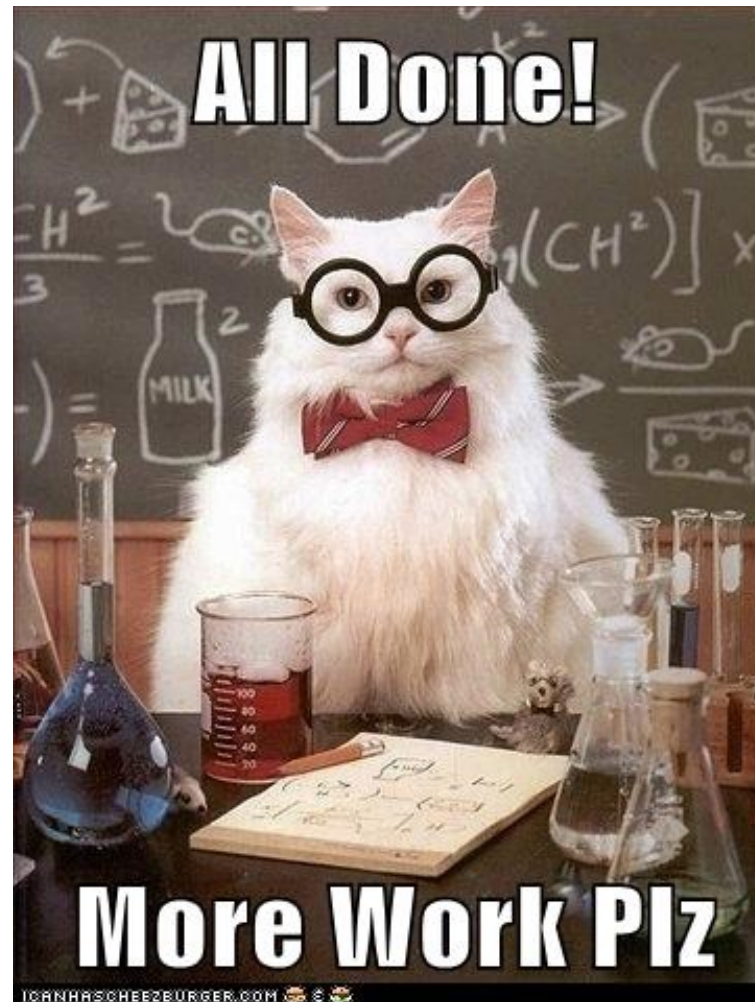
if value_to_find in great_show:
    print(value_to_find + " occurs in "
          + str(great_show))
else:
    print(value_to_find + " does not occurs in "
          + str(great_show))

if value_to_find not in great_show:
    print(value_to_find + " does not occurs in "
          + str(great_show))

# output
# ed does not occurs in ['Ed', 'Ed', 'Ed', 2009]
# ed does not occurs in ['Ed', 'Ed', 'Ed', 2009]
```

Canvas Student App

Let's Sign into this lecture now



Lists – examples...



So, we've seen all the functionality common between **tuple** and **list**

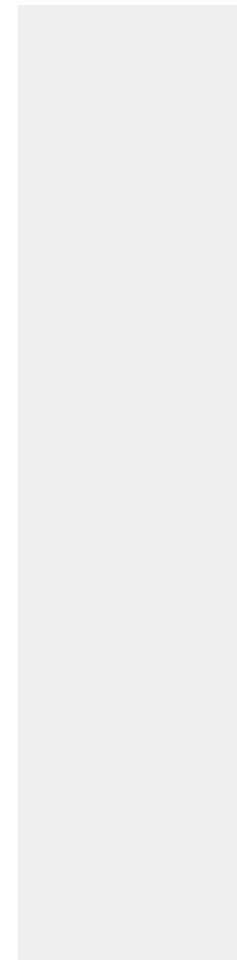
Let's look at new functionality for **list**

`[1,2,3] * 3 -> [1,2,3,1,2,3,1,2,3]`

Lists – examples...



We can use negative indexes to get values from the end of a
list

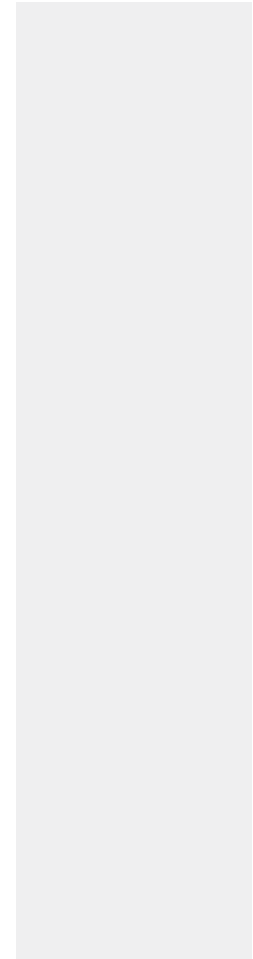


Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```



Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```

```
my_list[2] -> "c"
```

Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```

0	1	2
---	---	---

```
my_list[2] -> "c"
```

Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```

0	1	2
---	---	---

```
my_list[2] -> "c"
```

```
my_list[-1] -> "c"
```

Lists – examples...



We can use negative indexes to get values from the end of a list

	-3	-2	-1
my_list =	["a",	"b",	"c"]

0	1	2
---	---	---

my_list[2] -> "c"

my_list[-1] -> "c"

Lists – examples...



We can use **+** operator to **concatenate** lists together

```
my_list_1 = ["a", "b", "c"]
```

```
my_list_2 = ["d", "e", "f"]
```

```
my_list_1 = my_list_1 + my_list_2
```

```
my_list_1 -> ["a", "b", "c", "d", "e", "f"]
```

Lists – examples...



We can use += operator to concatenate lists together

```
my_list_1 = ["a", "b", "c"]
```

```
my_list_2 = ["d", "e", "f"]
```

```
my_list_1 += my_list_2
```

```
my_list_1 -> ["a", "b", "c", "d", "e", "f"]
```

Lists – examples...



We can use `sort()` to sort the contents of a list
from lowest to highest value

```
my_list_1 = ["a", "B", "7"]  
my_list_1.sort()  
my_list_1 -> ["7", "B", "a"]
```

```
my_list_2 = ["9", "i", "g"]  
my_list_2.sort()  
my_list_2 -> ["9", "g", "i"]
```

Lists – examples...



We can use `remove(value)` to remove the first occurrence of a `value` from a `list`

```
my_list_1 = ["a", "B", "7"]
```

```
my_list_1.remove("7")
```

```
my_list_1 -> ["a", "B"]
```

```
my_list_2 = ["9", "i", "g"]
```

```
my_list_2.remove("7")
```

Error - `ValueError: list.remove(x): x not in list`

Lists – examples...



We can use `del list [index]` to remove the `index` from a `list`

```
my_list_1 = ["a", "B", "7"]
```

```
del my_list_1[1]
```

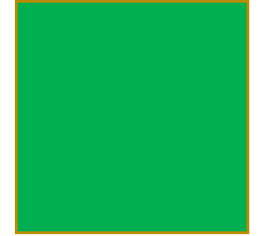
```
my_list_1 -> ["a", "7"]
```

```
my_list_2 = ["9", "i", "g"]
```

```
del my_list_2[0]
```

```
my_list_2 -> ["i", "g"]
```

Lists – examples...



We can use `reverse()` to reverse the list

```
my_list_1 = ["a", "B", "7"]  
my_list_1.reverse()  
my_list_1 -> ["7", "B", "a"]
```

```
my_list_2 = ["9", "i", "g"]  
my_list_2.reverse()  
my_list_2 -> ["g", "i", "9"]
```

Lists – examples...



We can use `min()/max()` operator to get min and max values in a `list`

```
my_list_1 = ["a", "B", "7"]
```

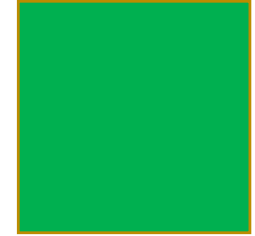
```
min_val = min(my_list_1)
```

```
min_val -> "7"
```

```
max_val = max(my_list_1)
```

```
max_val -> "a"
```

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0  1  2  3  4
```

```
new_list = my_list_1[1 : 4]
```

```
new_list -> ["B", "7", "d"]
```

```
list[start : end]
```

Returned list does **NOT** include the **end** index!!!!

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0 1 2 3 4
```

```
new_list = my_list_1[:4]
```

```
new_list -> ["a", "B", "7", "d"]
```

*If we don't specify the **start** index
0 is used by default*

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

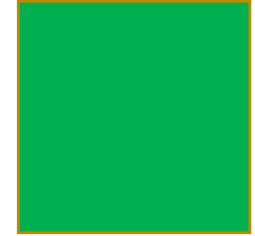
```
0    1    2    3    4
```

```
new_list = my_list_1[ 1: ]
```

```
new_list -> ["B", "7", "d", "4"]
```

*If we don't specify the **end** index
len(list) is used by default*

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0  1  2  3  4
```

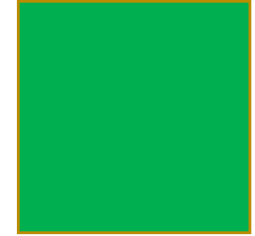
```
new_list = my_list_1[ 1: ]
```

```
new_list -> ["B", "7", "d", "4"]
```

*If we don't specify the **end** index
len(list) is used by default*

Why don't we use len(list)-1??

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0    1    2    3    4
```

```
new_list = my_list_1[:]
```

```
new_list -> ["a", "B", "7", "d", "4"]
```

*If we don't specify the **start** or **end** index
The entire list is returned by default*

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
    -5  -4  -3  -2  -1
```

```
new_list = my_list_1[: -1]
```

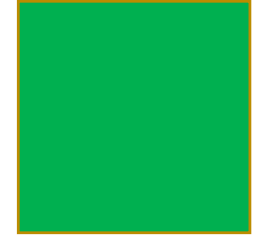
```
new_list -> ["a", "B", "7", "d"]
```

We can also use the negative indexes

```
new_list = my_list_1[: -4]
```

```
new_list -> ["a"]
```

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
    -5  -4  -3  -2  -1
```

```
new_list = my_list_1[0 : -1]
```

```
new_list -> ["a", "B", "7", "d"]
```

We can actually use any combinations of positive and negative values

```
new_list = my_list_1[ 2: -2]
```

```
new_list -> ["7"]
```

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
-5  -4  -3  -2  -1
```

```
new_list = my_list_1[3 : 1]
```

```
new_list -> []
```

*If **start** is larger than **end***

You get an empty list

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
-5  -4  -3  -2  -1
```

```
new_list = my_list_1[3 : 1]
```

```
new_list -> []
```

*But we can add a third **step** value to step over the list*

```
new_list = my_list_1[3 : 1 : -1]
```

```
new_list -> ["d", "7"]
```

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - **list.append()**

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

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Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
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`insert(index,value)`

Operators - *

List Recap

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Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
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`insert(index,value)`

Operators - `*`, `+`

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In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

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Operators - `*`, `+`, `+=`

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`insert(index,value)`

Operators - `*`, `+`, `+=`

Slicing – `list[start:end]`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

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`insert(index,value)`

Operators - `*`, `+`, `+=`

Slicing – `list[start:end]`, `list[start:end:step]`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - `*`, `+`, `+=`

Slicing – `list[start:end]`, `list[start:end:step]`

Negative indexing – `list[-2]`

Slicing



Does **Slicing** only work for Lists?

```
my_list_1 = ["a", "B", "7", "d", "4"]
new_list = my_list_1[2:]
print(new_list)

# output
# ['7', 'd', '4']
```

Slicing

Does **Slicing** only work for Lists?

```
my_tuple_1 = ("a", "B", "7", "d", "4")
new_tuple = my_tuple_1[2:]
print(new_tuple)

# output
# ('7', 'd', '4')
```

Works for Tuples...

Slicing



Does **Slicing** only work for Lists?

```
string_1 = "hello world"  
new_string = string_1[2:]  
print(new_string)
```

```
# output  
# llo world
```

Works for Strings...

Slicing



Does **Slicing** only work for Lists?

```
int_1 = 123456
new_int = int_1[2:]
print(new_int)

# output
# TypeError: 'int' object is not subscriptable
```

Does not work for Integers....

What about Floats?

Slicing



Does **Slicing** only work for Lists?

```
float_1 = 123.456
new_float = float_1[2:]
print(new_float)
|
# output
# TypeError: 'float' object is not subscriptable
```

Does not work for Integers or Floats...

But....

Slicing



Does **Slicing** only work for Lists?

```
int_1 = str(123456)
new_int = int_1[2:]
print(new_int)
# output
# 3456
```

Cast int to String, and then slicing works 😊

Slicing



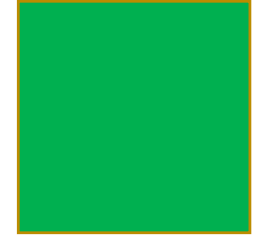
Does **Slicing** only work for Lists?

```
float_1 = str(123.456)
new_float = float_1[2:]
print(new_float)
```

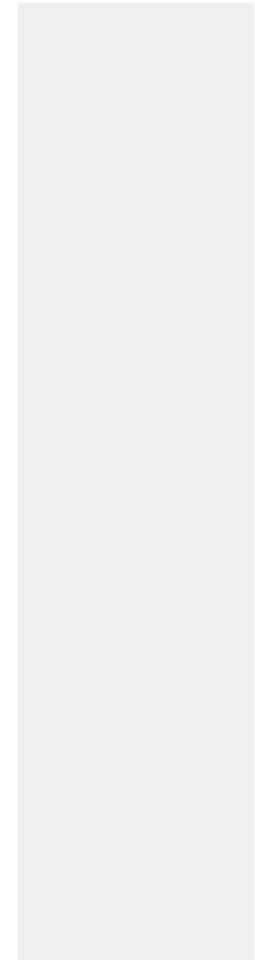
```
# output
# 3.456
```

Cast float to String, and then slicing works 😊

Slicing



So **Slicing** work for a host of different Data Types?

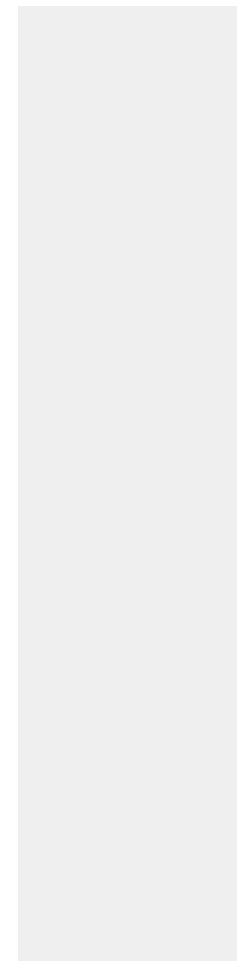


Slicing



So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing



Slicing



So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing

We can cast to a Data Type that does support indexing

Slicing



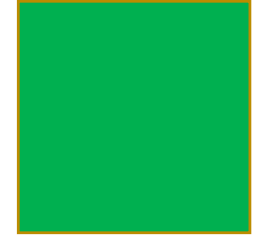
So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing

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Do our **Slicing**

Slicing



So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing

We can cast to a Data Type that does support indexing

Do our **Slicing**

And then cast back to the original Data Type



Live Coding Time...

