

CS1117 – Introduction to Programming

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**A TRADITION OF
INDEPENDENT
THINKING**



UCC

University College Cork, Ireland
Coláiste na hOllscoile Corcaigh

Semester 1 revision



If any of the content, we cover in these revision lectures
is confusing, ask questions

If not in class, ask on the anonymous google form

We will then cover the content in the next class
or in the extra coding class

This is your chance to get to know this material



Semester 1 revision



Week 4

Lecture 10

Tuple recap



We can now **create** tuples – 2 different ways

We can get a value based on **index** number – **tuple[index]**

We can get the **length** of a tuple – **len(tuple)**

We can't **add** to a tuple – immutable – **tuple[4] = value**

We can **count** how many times a value appears in a tuple –
tuple.count(value)

And we can get the **index** based on value (throws exception)
if the value does not exist in the tuple – **tuple.index(value)**

Oh and we can use - **if value in tuple**:

Tuple recap



But...

Tuples are immutable

Once we create them we can't change them

Which of little benefit to us when we want a dynamic system

So we need a structure like Tuples, but which can change

So let's look at our **list** of Data types

Tuple / List

- If we look at Tuple and List in our Data Types table

Type	Example
Tuple	<code>x = ("Ed", "Edd", "Eddy", 2009)</code>
List	<code>x = ["Ed", "Edd", "Eddy", 2009]</code>

- We can see that the content of both types is identical
- The only physical difference being the () of Tuple
- And [] of List
- But List is mutable, it's content can be changed...

List

- In **List** we can use all the functions we have seen for **Tuple**:

We can get a value based on **index** number – `<list>[index]`

We can get the **length** of a List – `len(<list>)`

We can **add** to a List – mutable – `<list>[4] = value`

We can **count** how many times a value appears in a List –
`<list>.count(value)`

And we can get the **index** based on value - `<list>.index(value)`
(throws exception) if the value does not exist in the List

Oh and we can use - **if** value **in** `<list>`:

Let's look at some examples:

Lists – examples...

Create a List using `list()`

Create a List from a Tuple using `list()`

```
great_show = list(["Ed", "Edd", "Eddy", 2009])
print(great_show)
great_show = list(("Ed", "Edd", "Eddy", 2009))
print(great_show)
```

```
# output
# ['Ed', 'Edd', 'Eddy', 2009]
# ['Ed', 'Edd', 'Eddy', 2009]
```

Round Brackets

Lists – examples...



Get the index value from a List using `<list_name>[<index>]`

```
great_show = ["Ed", "Edd", "Eddy", 2009]
print(great_show[1])
```

```
# output
# Edd
```



Square Brackets

Lists – examples...

Add an element to the List

If the index does not exist, we get an error

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show[4] = "plank"

# output
# IndexError: list assignment index out of range
```

Index 4 does not exist

Lists – examples...

Here we `append()` to the end of the List

```
great_show = ["Ed", "Edd", "Eddy", 2009]
great_show.append("plank")
print(great_show)
great_show[4] = "Jonny"
print(great_show[4])
print(great_show)
```

```
# output
# ['Ed', 'Edd', 'Eddy', 2009, 'plank']
# Jonny
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



Here I use `append()` or index allocation depending on List length

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 4
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use append
# ['Ed', 'Edd', 'Eddy', 2009, 'Jonny']
```

Lists – examples...



As CS indexing starts at zero

`len()` will always return one more than the highest index number

```
great_show = ["Ed", "Edd", "Eddy", 2009]
```

0	1	2	3
---	---	---	---

```
len(great_show) -> 4
```

Index number of value 2009 is 3

So max index is one less than `len()`

```
len(great_show)-1
```

Remember this...

Lists – examples...

Here I use append or index allocation depending on List length

Change index to add to 2

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 2
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show[index_to_add] = "Jonny"
    print("I use index allocation")

print(great_show)

# output
# I use index allocation
# ['Ed', 'Edd', 'Jonny', 2009]
```

Lists – examples...



Here I use append or index allocation depending on List length

Change index to add to 2

```
great_show = ["Ed", "Edd", "Eddy", 2009]
index_to_add = 2
if len(great_show) <= index_to_add:
    great_show.append("Jonny")
    print("I use append")
else:
    great_show.insert(index_to_add, "Jonny")
    print("I use index allocation")

print(great_show)

# output
# I use index allocation
# ['Ed', 'Edd', 'Jonny', 2009]
```

I can also use
`great_show.insert(index,
value)`

Lists – examples...

`<list_name>.count(<value>)` returns
how many times `<value>` occurs in the List

```
great_show = ["Ed", "Ed", "Ed", 2009]
print(str(great_show[0]) + " occurs "
      + str(great_show.count(great_show[0]))
      + " time(s) in this list")
```

output

Ed occurs 3 time(s) in this list

Lists – examples...



`<list_name>.index(<value>)` returns
the index number `<value>` first occurs at, in the `List`

```
great_show = ["Ed", "Ed", "Ed", 2009]
print("Ed occurs at index "
      + str(great_show.index("Ed"))
      + " in this list")
```

output

Ed occurs at index 0 in this list

Lists – examples...



Looking for a <value> using <list_name>.index(<value>) that does not occurs in the List will cause an error

```
great_show = ["Ed", "Ed", "Ed", 2009]
# print("ed occurs at index " + str(great_show.index("ed")) + " in this list")

# output
# ValueError: 'ed' is not in list
```

Lists – examples...

We can use `try/except` to catch these errors

```
try:
    great_show = ["Ed", "Ed", "Ed", 2009]
    print("ed occurs at index "
          + str(great_show.index("ed"))
          + " in this list")
except Exception as e:
    print("ed does not occurs in "
          + str(great_show))

# output
# ed does not occurs in ['Ed', 'Ed', 'Ed', 2009]
```

Lists – examples...



Finally, we can use `in` and `not in`

```
great_show = ["Ed", "Ed", "Ed", 2009]
value_to_find = "ed"

if value_to_find in great_show:
    print(value_to_find + " occurs in "
          + str(great_show))
else:
    print(value_to_find + " does not occurs in "
          + str(great_show))

if value_to_find not in great_show:
    print(value_to_find + " does not occurs in "
          + str(great_show))

# output
# ed does not occurs in ['Ed', 'Ed', 'Ed', 2009]
# ed does not occurs in ['Ed', 'Ed', 'Ed', 2009]
```

Lists – examples...



So, we've seen all the functionality common between **tuple** and **list**

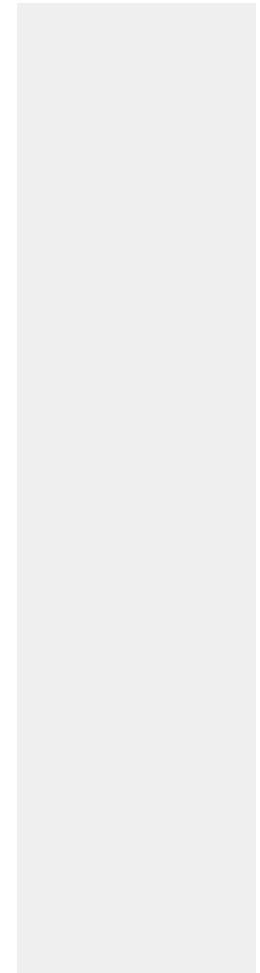
Let's look at new functionality for **list**

`[1,2,3] * 3 -> [1,2,3,1,2,3,1,2,3]`

Lists – examples...



We can use negative indexes to get values from the end of a
list

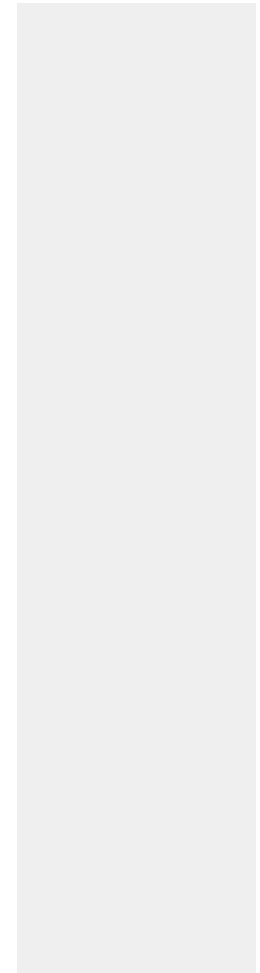


Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```



Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```

```
my_list[2] -> "c"
```


Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```

0	1	2
---	---	---

```
my_list[2] -> "c"
```

Lists – examples...



We can use negative indexes to get values from the end of a
list

```
my_list = ["a", "b", "c"]
```

0	1	2
---	---	---

```
my_list[2] -> "c"
```

```
my_list[-1] -> "c"
```

Lists – examples...



We can use negative indexes to get values from the end of a list

	-3	-2	-1
my_list =	["a", "b", "c"]	
	0	1	2

my_list[2] -> "c"

my_list[-1] -> "c"

Lists – examples...



We can use **+** operator to **concatenate** lists together

```
my_list_1 = ["a", "b", "c"]
```

```
my_list_2 = ["d", "e", "f"]
```

```
my_list_1 = my_list_1 + my_list_2
```

```
my_list_1 -> ["a", "b", "c", "d", "e", "f"]
```

Lists – examples...



We can use += operator to concatenate lists together

```
my_list_1 = ["a", "b", "c"]
```

```
my_list_2 = ["d", "e", "f"]
```

```
my_list_1 += my_list_2
```

```
my_list_1 -> ["a", "b", "c", "d", "e", "f"]
```

Lists – examples...



We can use `sort()` to sort the contents of a `list` from lowest to highest value

```
my_list_1 = ["a", "B", "7"]  
my_list_1.sort()  
my_list_1 -> ["7", "B", "a"]
```

```
my_list_2 = ["9", "i", "g"]  
my_list_2.sort()  
my_list_2 -> ["9", "g", "i"]
```

Lists – examples...

We can use `remove(value)` to remove the first occurrence of a `value` from a `list`

```
my_list_1 = ["a", "B", "7"]  
my_list_1.remove("7")  
my_list_1 -> ["a", "B"]
```

```
my_list_2 = ["9", "i", "g"]  
my_list_2.remove("7")
```

Error - `ValueError: list.remove(x): x not in list`

Lists – examples...



We can use `del list [index]` to remove the `index` from a `list`

```
my_list_1 = ["a", "B", "7"]
```

```
del my_list_1[1]
```

```
my_list_1 -> ["a", "7"]
```

```
my_list_2 = ["9", "i", "g"]
```

```
del my_list_2[0]
```

```
my_list_2 -> ["i", "g"]
```


Lists – examples...



We can use `reverse()` to reverse the list

```
my_list_1 = ["a", "B", "7"]
```

```
my_list_1.reverse()
```

```
my_list_1 -> ["7", "B", "a"]
```

```
my_list_2 = ["9", "i", "g"]
```

```
my_list_2.reverse()
```

```
my_list_2 -> ["g", "i", "9"]
```

Lists – examples...



We can use `min()/max()` operator to get min and max values in a list

```
my_list_1 = ["a", "B", "7"]
```

```
min_val = min(my_list_1)
```

```
min_val -> "7"
```

```
max_val = max(my_list_1)
```

```
max_val -> "a"
```

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

0	1	2	3	4
---	---	---	---	---

```
new_list = my_list_1[1 : 4]
```

```
new_list -> ["B", "7", "d"]
```

```
list[start : end]
```

Returned list does **NOT** include the **end** index!!!!

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0 1 2 3 4
```

```
new_list = my_list_1[:4]
```

```
new_list -> ["a", "B", "7", "d"]
```

*If we don't specify the **start** index
0 is used by default*

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0  1  2  3  4
```

```
new_list = my_list_1[ 1: ]
```

```
new_list -> ["B", "7", "d", "4"]
```

*If we don't specify the **end** index
len(list) is used by default*

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0  1  2  3  4
```

```
new_list = my_list_1[ 1: ]
```

```
new_list -> ["B", "7", "d", "4"]
```

*If we don't specify the **end** index
len(list) is used by default*

Why don't we use len(list)-1??

Lists – examples...

Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
0  1  2  3  4
```

```
new_list = my_list_1[:]
```

```
new_list -> ["a", "B", "7", "d", "4"]
```

*If we don't specify the **start** or **end** index
The entire list is returned by default*

Lists – examples...

Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
    -5  -4  -3  -2  -1
```

```
new_list = my_list_1[: -1]
```

```
new_list -> ["a", "B", "7", "d"]
```

We can also use the negative indexes

```
new_list = my_list_1[: -4]
```

```
new_list -> ["a"]
```


Lists – examples...

Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
    -5  -4  -3  -2  -1
```

```
new_list = my_list_1[0 : -1]
```

```
new_list -> ["a", "B", "7", "d"]
```

We can actually use any combinations of positive and negative values

```
new_list = my_list_1[ 2: -2]
```

```
new_list -> ["7"]
```

Lists – examples...



Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
    -5  -4  -3  -2  -1
```

```
new_list = my_list_1[3 : 1]
```

```
new_list -> []
```

*If **start** is larger than **end***

You get an empty list

Lists – examples...

Slicing – extracting a subset of the **list** values

```
my_list_1 = ["a", "B", "7", "d", "4"]
```

```
-5 -4 -3 -2 -1
```

```
new_list = my_list_1[3 : 1]
```

```
new_list -> []
```

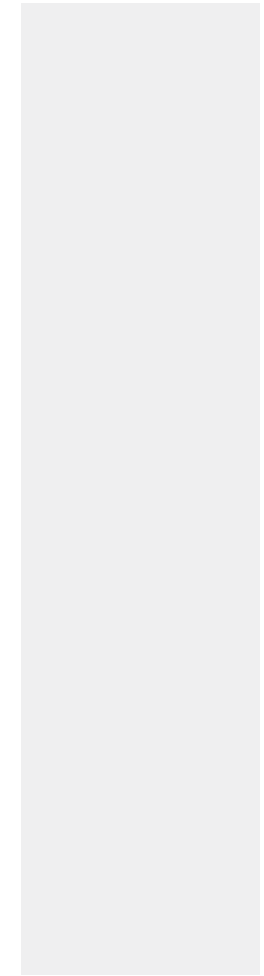
*But we can add a third **step** value to step over the list*

```
new_list = my_list_1[3 : 1 : -1]
```

```
new_list -> ["d", "7"]
```

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:



List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - **list.append()**

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - *

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - `*`, `+`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - `*`, `+`, `+=`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - `*`, `+`, `+=`

Slicing – `list[start:end]`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - `*`, `+`, `+=`

Slicing – `list[start:end]`, `list[start:end:step]`

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - `*`, `+`, `+=`

Slicing – `list[start:end]`, `list[start:end:step]`

Negative indexing – `list[-2]`

Slicing

Does **Slicing** only work for Lists?

```
my_list_1 = ["a", "B", "7", "d", "4"]
new_list = my_list_1[2:]
print(new_list)

# output
# ['7', 'd', '4']
```

Slicing

Does **Slicing** only work for Lists?

```
my_tuple_1 = ("a", "B", "7", "d", "4")
new_tuple = my_tuple_1[2:]
print(new_tuple)

# output
# ('7', 'd', '4')
```

Works for Tuples...

Slicing



Does **Slicing** only work for Lists?

```
string_1 = "hello world"
new_string = string_1[2:]
print(new_string)

# output
# llo world
```

Works for Strings...

Slicing



Does **Slicing** only work for Lists?

```
int_1 = 123456
new_int = int_1[2:]
print(new_int)

# output
# TypeError: 'int' object is not subscriptable
```

Does not work for Integers....

What about Floats?

Slicing



Does **Slicing** only work for Lists?

```
float_1 = 123.456
new_float = float_1[2:]
print(new_float)
|
# output
# TypeError: 'float' object is not subscriptable
```

Does not work for Integers or Floats...

But....

Slicing



Does **Slicing** only work for Lists?

```
int_1 = str(123456)
new_int = int_1[2:]
print(new_int)
|
# output
# 3456
```

Cast int to String, and then slicing works 😊

Slicing

Does **Slicing** only work for Lists?

```
float_1 = str(123.456)
new_float = float_1[2:]
print(new_float)
```

```
# output
# 3.456
```

Cast float to String, and then slicing works 😊

List Recap

In **List** we can use all the functions we have seen for **Tuple**, plus we can use:

Functions - `list.append()`, `list.sort()`, `list.remove(value)`,
`del list[index]`, `list.reverse()`, `min/max(list)`,
`insert(index,value)`

Operators - `*`, `+`, `+=`

Negative indexing – `list[-2]`

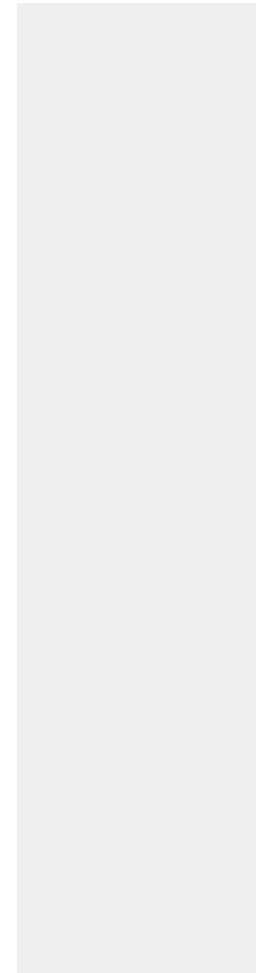
Slicing – `list[start:end]`, `list[start:end:step]`

Slicing works for string, list, tuple but not float or int (cast...)

Slicing



So **Slicing** work for a host of different Data Types?

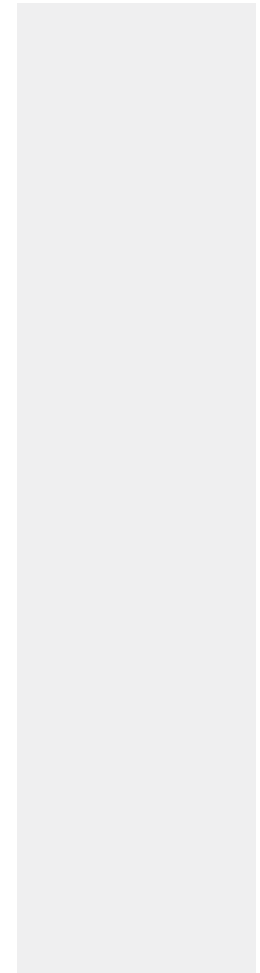


Slicing



So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing



Slicing



So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing

We can cast to a Data Type that does support indexing

Slicing



So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing

We can cast to a Data Type that does support indexing

Do our **Slicing**

Slicing



So **Slicing** work for a host of different Data Types?

When the Data Type does not support indexing

We can cast to a Data Type that does support indexing

Do our **Slicing**

And then cast back to the original Data Type



Semester 1 revision



Week 5

Lecture 13

While



While loop – sample output

```
# empty Harry Potter list
HP_list = []

# ask a question
HP_item = input(
    "Tell me something you liked from the Harry Potter movies: (press enter to stop): ")

while HP_item != "":
    # append to list
    HP_list.append(HP_item)
    # ask the question again
    HP_item = input(
        "Tell me something you liked from the Harry Potter movies: (press enter to stop): ")

print(HP_list)
```

```
Tell me something you liked from the Harry Potter movies: (press enter to stop): harry
Tell me something you liked from the Harry Potter movies: (press enter to stop): hermonie
Tell me something you liked from the Harry Potter movies: (press enter to stop): ron
Tell me something you liked from the Harry Potter movies: (press enter to stop):
['harry', 'hermonie', 'ron']
```


While



We now have a mechanism for looping over repeating code

We use a **While** loop when we're not sure how many times to execute a piece of code i.e. **indefinite** loop

While the condition remains True,
execute the statement block

Remember we need some way to make the condition False

Otherwise it becomes an infinite loop...

While



Let's look at a very common example - output

```
i = 0
while i < 10:
    print(i)
    i += 1

print("Phew. The While has stopped")

# Output
# 0
# 1
# 2
# 3
# 4
# 5
# 6
# 7
# 8
# 9
# Phew. The While has stopped
```

While



If we change our code ever so slightly

```
i = 0
while i < 10:
    print(i, end=" ")
    i += 1

print("\nPhew. The While has stopped")
```

We can print the output on one line

```
0 1 2 3 4 5 6 7 8 9
Phew. The While has stopped
```

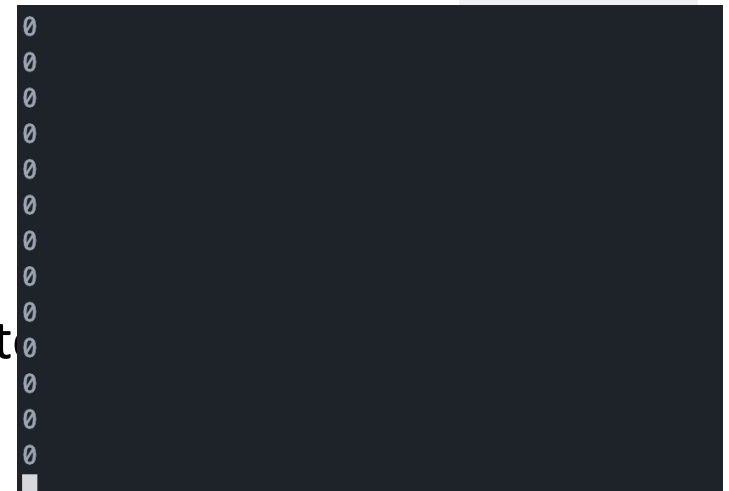
While



Let's look at a very common mistake

```
i = 0
while i < 10:
    print(i)
    # i += 1
```

If we forget to increment our count



While

If we change our code ever so slightly

```
i = 0
while i < 10:
    print(i, end=" ")
    i += 2

print("\nPheew. The While has stopped")
```

Output

0 2 4 6 8

Pheew. The While has stopped

If we change what we add to our counter,
we can print only even numbers

While

If we change our code ever so slightly

```
i = 1
while i < 10:
    print(i, end=" ")
    i += 2

print("\nPhew. The While has stopped")
```

Output

1 3 5 7 9

Phew. The While has stopped

And if we change the initial value of our counter
we can print only odd numbers

Semester 1 revision



Week 5

Lecture 14

While



Let's see if we can write some code to
convert a word/phrase into snake case...

`"hello world" => "h_e_l_l_o_w_o_r_l_d"`

Let's ask the user for a phrase

And use a while loop for the conversion

While

Snake case ...

```
word = input("Please input a word/phrase >>> ")
word_size = len(word)
i = 0
while i < word_size:
    print(word[i], end="_")
    i += 1
print()
```

Output

Please input a word/phrase >>> hello world

h_e_l_l_o_ _w_o_r_l_d_

While

Snake case ... let's try slightly different code

Let's remove the spacing

```
word = input("Please input a word/phrase >>> ")
word_size = len(word)
i = 0
while i < word_size:
    if word[i] != " ":
        print(word[i], end="_")
        i += 1
print()
```

Output

Please input a word/phrase >>> hello world

h_e_l_l_o_w_o_r_l_d_

While

Snake case ... let's try slightly different code

Let's remove the trailing underscore

```
word = input("Please input a word/phrase >>> ")
word_size = len(word)
i = 0
while i < word_size:

    if word[i] != " ":
        print(word[i], end="_")

    if i == word_size-1:
        print(word[i])

    i += 1
```

```
# Output
# Please input a word/phrase >>> hello world
# h_e_l_l_o_w_o_r_l_d_d
```

While



Snake case ... let's try slightly different code

Let's remove the trailing underscore – let's use `if/elif`

Order
matters!!!

```
word = input("Please input a word/phrase >>> ")
word_size = len(word)
i = 0
while i < word_size:

    if word[i] != " ":
        print(word[i], end="_")

    elif i == word_size-1:
        print(word[i])

    i += 1
print()

# Output
# Please input a word/phrase >>> hello world
# h_e_l_l_o_w_o_r_l_d_
```

While

Snake case ... let's try slightly different code

Let's remove the trailing underscore – let's use `if/elif`

Reverse the
if and elif
conditional
statements

```
word = input("Please input a word/phrase >>> ")
word_size = len(word)
i = 0
while i < word_size:
    if i == word_size-1:
        print(word[i])

    elif word[i] != " ":
        print(word[i], end="_")

    i += 1

# Output
# Please input a word/phrase >>> hello world
# h_e_l_l_o_w_o_r_l_d
```

While



Few more examples:

```
# print values between 2 integers inclusive
def printValues(val1, val2):
    i = val1
    while i <= val2:
        print(i)
        i += 1

printValues(2, 5)

# Output
# 2
# 3
# 4
# 5
```

While

Few more examples:

```
# print values between 2 integers inclusive
# sum all the values together and print them out
def print_added_values(val1, val2):
    i = val1
    accum = 0
    while i <= val2:
        print(i)
        accum += i
        i += 1
    print("sum of all values:", accum)

print_added_values(2, 5)

# Output
# 2
# 3
# 4
# 5
# sum of all values: 14
```

An
accumulator
allows us to
store a value
over the
duration of
the while
loop



While



Your Turn – Calculate the answer

```
x = 6
while x < 9:
    print(x)
    x = x + 2
print(x)
while x > 7:
    print(x)
    x = x - 1
```


While



Your Turn – Calculate the answer

```
x = 6
while x < 9:
    print(x)
    x = x + 2
print(x)
while x > 7:
    print(x)
    x = x - 1
```

6
8
10
10
9
8



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