

# **Chapter 1**

## **Introduction**

# Outlin

## e Introduction

- Characteristics of Database
- Database System Applications
- Comparison of File System with Database Approach

# Introduction

- A database-management system (DBMS) is a **collection of Inter-related data** and a set of programs to access those data.
- The collection of data, usually referred to as the **database**, contains information relevant to an enterprise.
- **DBMS Goal** : provide a way to store and retrieve database information that is both convenient and efficient.
- Database systems are designed to manage large bodies of information.
- Management of data involves both defining structures for storage of information and providing mechanisms for the manipulation of information.

# Introduction (continued)

- In addition, the database system must ensure the safety of the information stored, despite system crashes or attempts at unauthorized access.
- If data are to be shared among several users, the system must avoid possible anomalous results.

# Main Characteristics of the Database System Approach

## 1. Self-describing nature of a database system:

- A DBMS **catalog** stores the description of a particular database (e.g. data structures, types, and constraints)
- The description is called **meta-data**.
- This allows the DBMS software to work with different database applications.

**STUDENT**

Name	Student_number	Class	Major
Smith	17	1	CS
Brown	8	2	CS

**COURSE**

Course_name	Course_number	Credit_hours	Department
Intro to Computer Science	CS1310	4	CS
Data Structures	CS3320	4	CS
Discrete Mathematics	MATH2410	3	MATH
Database	CS3380	3	CS

# Example of a simplified database catalog

## RELATIONS

Relation_name	No_of_columns
STUDENT	4
COURSE	4
SECTION	5
GRADE_REPORT	3
PREREQUISITE	2

**Figure 1.3**

An example of a database catalog for the database in Figure 1.2.

## COLUMNS

Column_name	Data_type	Belongs_to_relation
Name	Character (30)	STUDENT
Student_number	Character (4)	STUDENT
Class	Integer (1)	STUDENT
Major	Major_type	STUDENT
Course_name	Character (10)	COURSE
Course_number	XXXXNNNN	COURSE
....	....	....
....	....	....
....	....	....
Prerequisite_number	XXXXNNNN	PREREQUISITE

*Note:* Major\_type is defined as an enumerated type with all known majors. XXXXNNNN is used to define a type with four alpha characters followed by four digits

# Main Characteristics of the Database System Approach (contd..)

## 2. Insulation between programs and data:

- The structure of data files is stored in the DBMS catalog separately from the access programs, call this property as **program-data independence**
- Allows changing data structures and storage organization without having to change the DBMS access programs.

## 3. Data Abstraction:

- A **data model** is used to hide storage details and present the users with a conceptual view of the database.
- Programs refer to the data model constructs rather than data storage details

# Main Characteristics of the Database System Approach (contd..)

## 4. Support of multiple views of the data:

- Each user may see a different view of the database, which describes **only** the data of interest to that user.

**TRANSCRIPT**

Student_name	Student_transcript				
	Course_number	Grade	Semester	Year	Section_id
Smith	CS1310	C	Fall	08	119
	MATH2410	B	Fall	08	112
Brown	MATH2410	A	Fall	07	85
	CS1310	A	Fall	07	92
	CS3320	B	Spring	08	102
	CS3380	A	Fall	08	135

(a)

**COURSE\_PREREQUISITES**

Course_name	Course_number	Prerequisites
Database	CS3380	CS3320
		MATH2410
Data Structures	CS3320	CS1310

(b)



# Main Characteristics of the Database System Approach (contd..)

## 5. Sharing of data and multi-user transaction processing:

- *Concurrency control* within the DBMS guarantees that each **transaction** is correctly executed or aborted
- Allowing a set of **concurrent users** to retrieve from and to update the database.
- *Recovery* subsystem ensures each completed transaction has its effect permanently recorded in the database
- **OLTP** (Online Transaction Processing) is a major part of database applications. This allows hundreds of concurrent transactions to execute per second.

# Database-System Applications

- **Enterprise Information**

- Sales: For customer, product, and purchase information.
- Accounting: For payments, receipts, account balances, assets, and other accounting information.
- Human resources: For information about employees, salaries, payroll taxes, and benefits, and for generation of paychecks

- **Manufacturing**

- For management of the supply chain and for tracking production of items in factories, inventories of items in warehouses and stores, and orders for items.

# Database-System Applications

- **Banking and Finance**

- Banking: For customer information, accounts, loans, and banking transactions.
- Credit card transactions: For purchases on credit cards and generation of monthly statements.
- Finance: For storing information about holdings, sales, and purchases of financial instruments such as stocks and bonds; also for storing real-time market data to enable online trading by customers and automated trading by the firm.

- **Universities**

- For student information, course registrations, and grades

- **Airlines**

- For reservations and schedule information. Airlines were among the **first to use databases** in a geographically distributed manner.

# Database-System Applications

- **Telecommunication**

- For keeping records of calls, texts, and data usage, generating monthly bills, maintaining balances on prepaid calling cards, and storing information about the communication networks.

- **Web-based services**

- Social-media: For keeping records of users, connections between users(such as friend/follows information), posts made by users, rating/like information about posts, etc.
- Online retailers: For keeping records of sales data and orders as for any retailer, but also for tracking a user's product views, search terms, etc., for the purpose of identifying the best items to recommend to that user.

# Database-System Applications

- **Document databases**

- For maintaining collections of new articles, patents, published research papers, etc.

- **Navigation systems**

- For maintaining the locations of various places of interest along with the exact routes of roads, train systems, buses, etc.

# Advantages of DBMS over File System

- **Controlling redundancy in data storage** and in development and maintenance efforts
  - Sharing of data among multiple users
- **Restricting unauthorized access** to data
- Providing **persistent storage** for program objects
- Providing **Storage Structures** (e.g. indexes) for efficient Query Processing
- Providing **backup and recovery services**
- Providing **multiple interfaces** to different classes of users
- Representing **complex relationships** among data
- Enforcing **integrity constraints** on the database

# Comparison of File System with Database Approach

File System	DBMS
File system is a collection of data. Any management with the file system, <b>user has to write the procedures</b>	DBMS is a collection of data and <b>user is not required to write the procedures</b> for managing the database.
File system gives <b>the details of the data representation and storage of data.</b>	DBMS provides an <b>abstract view of data</b> that hides the details.
In File system <b>storing and retrieving of data cannot be done efficiently.</b>	DBMS is efficient to use since there are wide varieties of <b>sophisticated techniques to store and retrieve the data.</b>
<b>Concurrent access to the data in the file system has many problems</b> like : Reading the file while deleting some information, updating some information	DBMS <b>takes care of concurrent access</b> using some form of locking.

# Comparison of File System with Database

## Approach(contd..)

File System	DBMS
File system <b>doesn't provide crash recovery.</b> Eg. While we are entering some data into the file if system crashes then content of the file is lost	DBMS has <b>crash recovery mechanism</b> , DBMS protects user from the effects of system failures.
<b>Protecting a file under file system is very difficult.</b>	DBMS has a <b>good protection mechanism.</b>



# **Module**

## **1.2**

# Outlin

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- **Data Abstraction**
- **Data Independence**
- **DBMS System Architecture**
- **Database Administrator**
- **DBMS Languages**
- **Database Users**

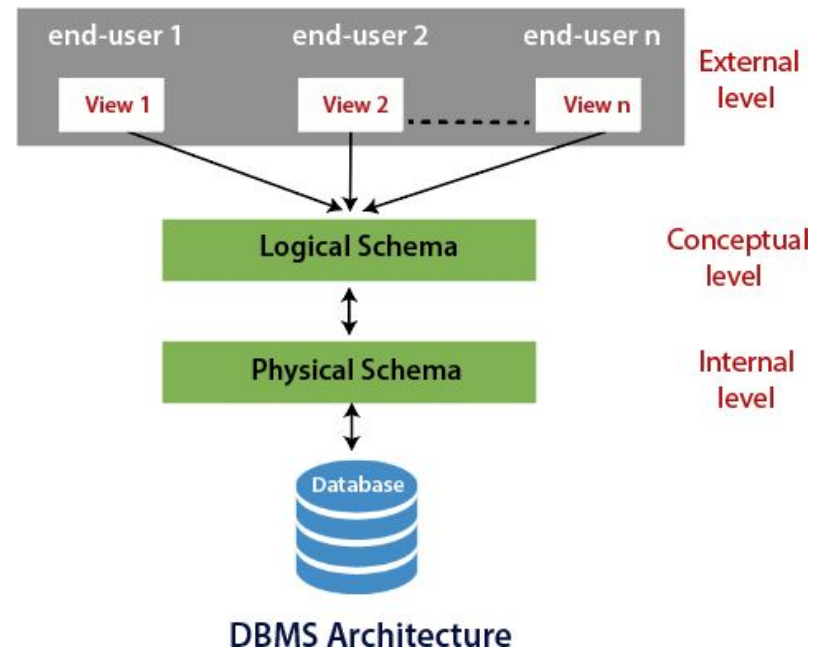
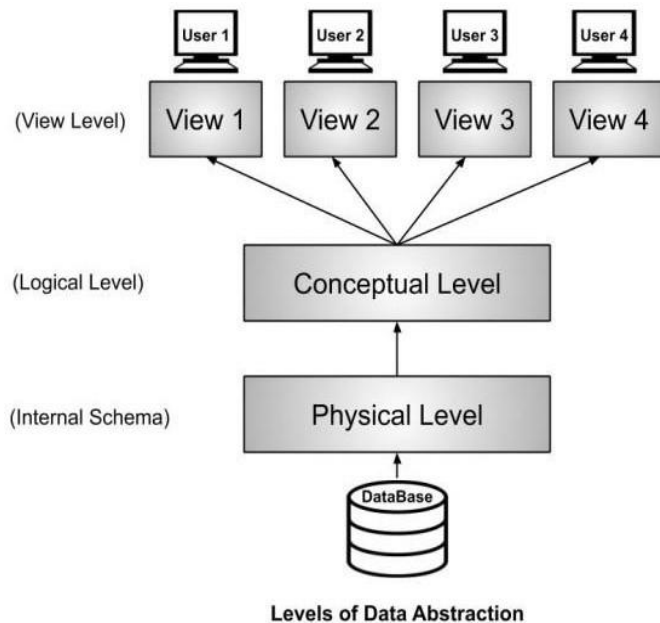
# Data Abstraction

- Data Abstraction refers to the **process of hiding data organization and storage details from the user.**
- Database systems are made-up of complex data structures.
- To ease the user interaction with database, the developers hide internal irrelevant details from users.
- This process of hiding irrelevant details from user is called **data abstraction.**

# Levels of Abstraction

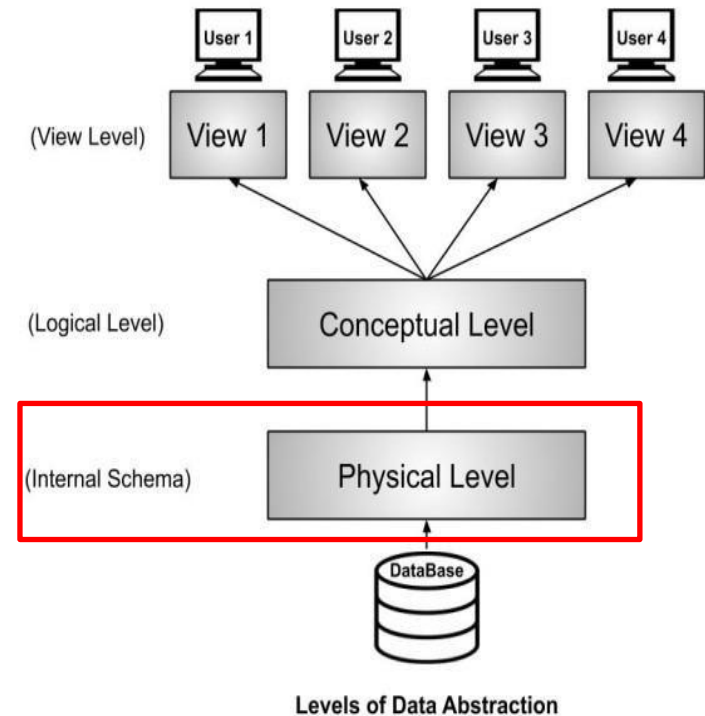
- These **three levels of data abstraction / DBMS Architecture Diagram: Level**

1. View Level/ External level
2. Conceptual Level/ Logical level
3. Physical Level/ internal level



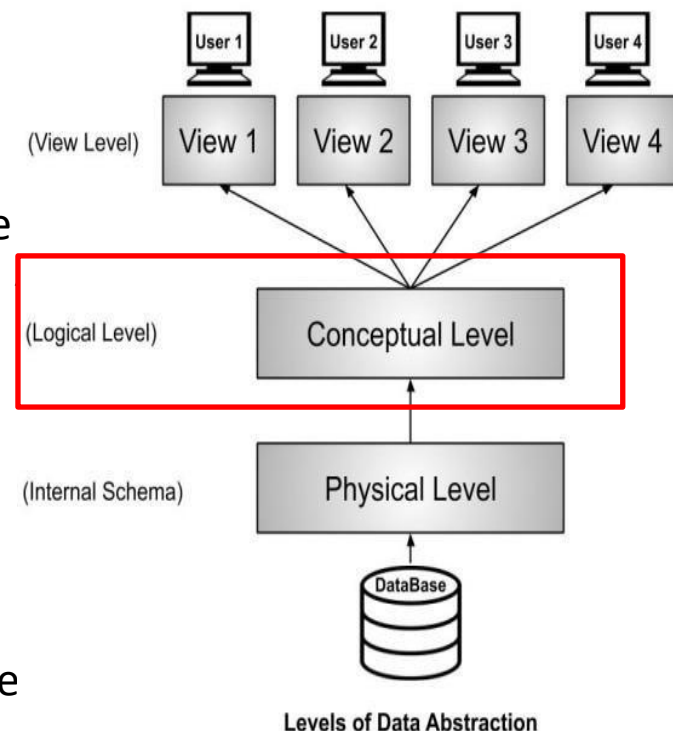
# 1. Physical Level or Internal Level

- This is the lowest level of data abstraction.
- It tells us **how the data is actually stored in physical memory (hard disks, magnetic tapes etc).**
- The access methods like sequential or random access and file organization methods like B+ trees, hashing used for the organization purpose
- Developers would know usability, size of memory, and accessing frequency which makes easy to design this level.
- Blocks of storage and the amount of memory used for these purposes is kept hidden from the user.



## 2. Conceptual or Logical Level

- The conceptual level **describes the structure of the whole database.**
- This level acts as a middle layer between the physical storage and user view.
- It explains what data to be stored in the database what relationship exists among those data, and what the data types are.
- There is only one conceptual schema per database.
- Database administrator and the programmers use the logical level of abstraction to decide what information to keep in a database

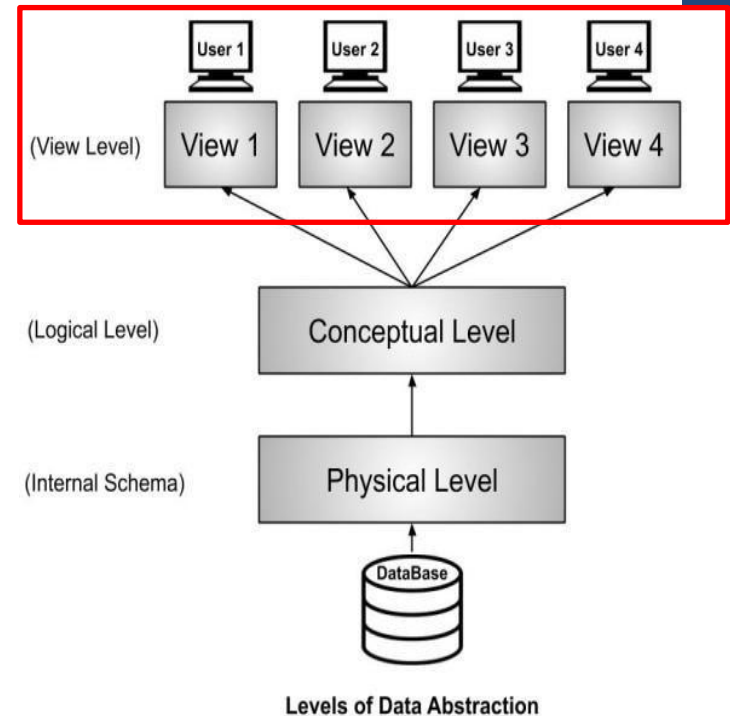


# 3. External or View Level

- This is the highest level of database abstraction
- This level describes user interaction with database system
- Many users are not aware of technical details of the system, and also they need not access whole information from database

Hence it is necessary to provide a simple and short interface for such users as per their requirements

- Multiple views can be created for same database for multiple users



# Levels of Abstraction

Example: Storing all employees information in employee table

- **Physical level:** Records can be described as blocks of storage(bytes, gigabytes, terabytes etc) in memory. All these details are usually hidden from developer
- **Logical Level:** Records can be described as fields/ attributes along with their datatypes
  - Relationship between these fields can be implemented logically
  - Usually developer works at this level because they have all such knowledge required
- **View Level:** Each user interacts with help of GUI and enters details at screen
  - User is not aware of how the data is stored and what data is stored, such details are hidden from them



# Data Independence

- Deals with independence between the way the data is structured and program that manipulate it
- Data independence is not possible in file processing systems, as file structure and application programs are tightly coupled together
- Data independence is possible in DBMS only because **application programs do not deal with data in database directly**
- Three level DBMS illustrates two types of data independence :
  - **Physical Data Independence**
  - **Logical Data independence**

# Data Independence(contd..)

- **Physical Data Independence**
  - Ability to modify physical schema without causing application programs to be rewritten
  - Modifications at the physical level are occasionally necessary to improve performance
  - We can change physical storage/level without affecting conceptual or external view of data
  - New changes are absorbed by mapping techniques

# Data Independence(contd..)

- **Logical Data Independence:**
  - Ability to modify logical schema without causing application program to be rewritten
  - Modifications at logical level are necessary whenever the logical structure of database is altered
  - Logical data independence means if we add some new columns or remove columns from table then user view or program should not change
- Application program need not know:
  - Ordering of data fields in a record
  - Ordering of records in a file
  - Size of each record
  - Size of each field
  - Format and type of each data item
  - Whether file is sorted or not

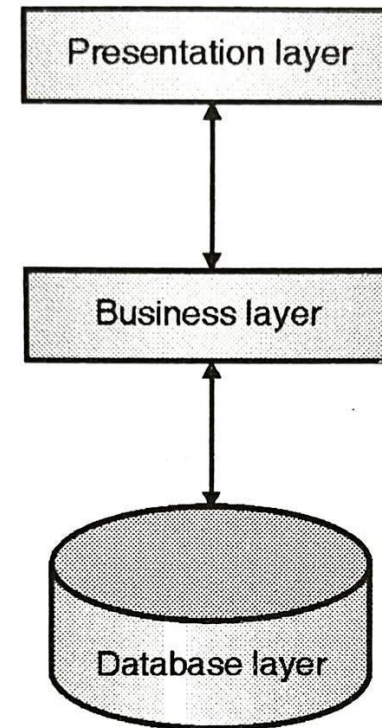
# Logical Data Independence(contd..)

For example :

- Consider two users A & B. Both are selecting the fields "EmployeeNumber" and "EmployeeName".
- If user B adds a new column (e.g. salary) to his table, it will not affect the external view for user A, though the **internal schema of the database has been changed for both users A & B.**
- Logical data independence is more difficult to achieve than physical data independence, since application programs are heavily dependent on the logical structure of the data that they access.

# DBMS System Architecture

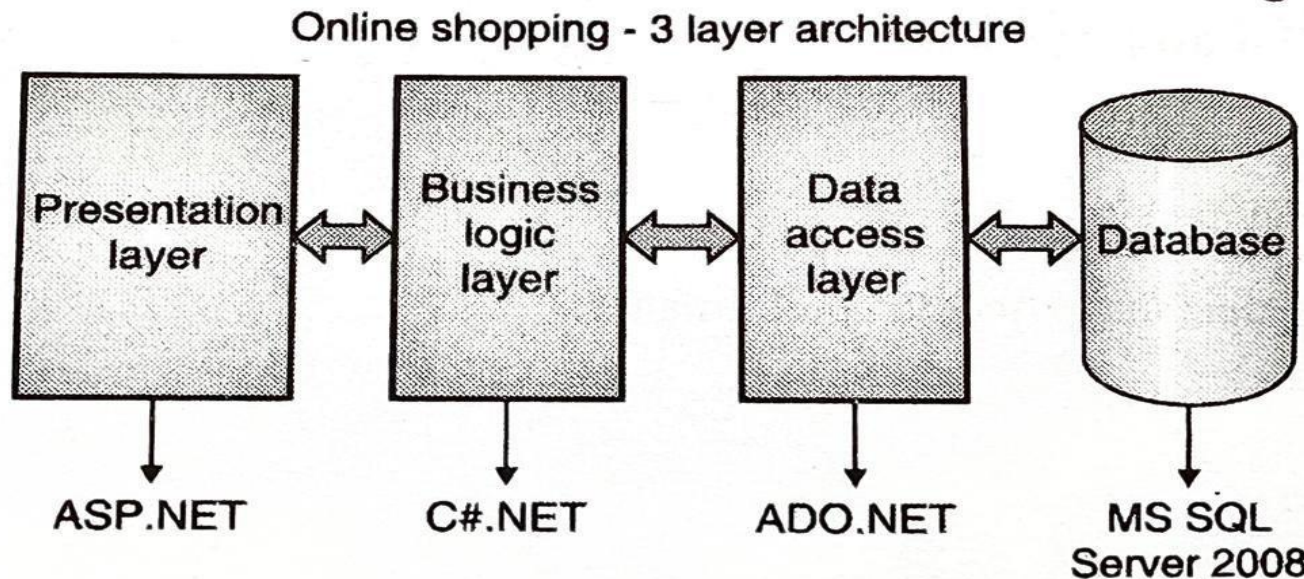
- **The three tier architecture** is most widely used architecture in today's world.
- In this architecture the user layer, business layer and data layer are implemented independently by three different applications.
- The data required by the business logic exists in database server.
- In three tier architecture all layers interact with each other independently.



**Fig. 1.7.1 : Three tier architecture**

# DBMS System Architecture

- Below example is the online shopping diagram for 3 Tier architecture.
- Here frontend used is Dot Net environment while for backend database MS SQLServer 2008 is used.

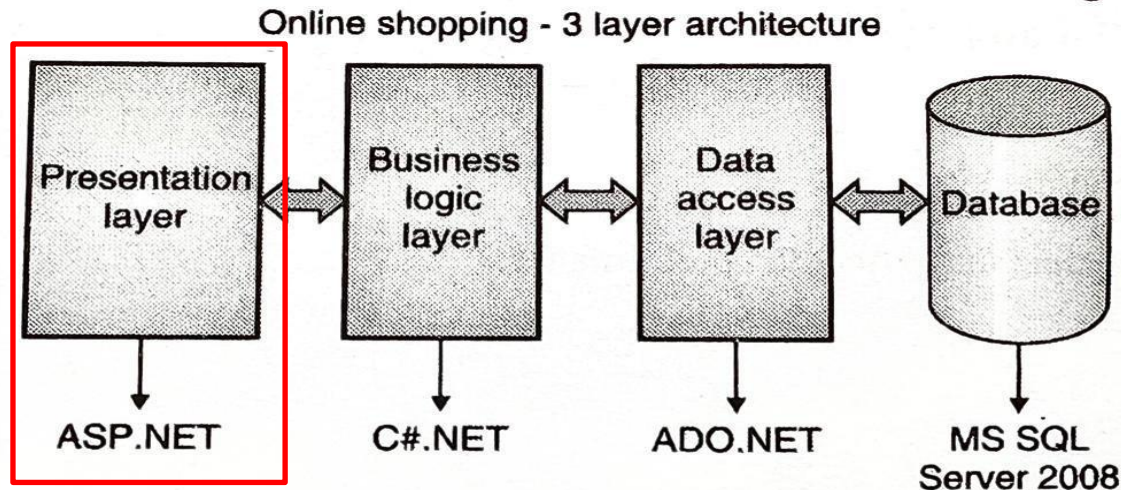


**Fig. 1.7.2 : Online shopping diagram for 3-tier architecture**

# DBMS System Architecture (continued)

## 1. Presentation layer:

- This layer consist of **user interface designed** for the interaction with end user. This layer is created in ASP.Net.
- It includes the screens which will be used by the **end user for shopping**.
- Theses screen show the **products with details as per their categories**.
- User can **select the product to purchase and add them into cart**.
- This design is created with advanced controls available in ASP.Net



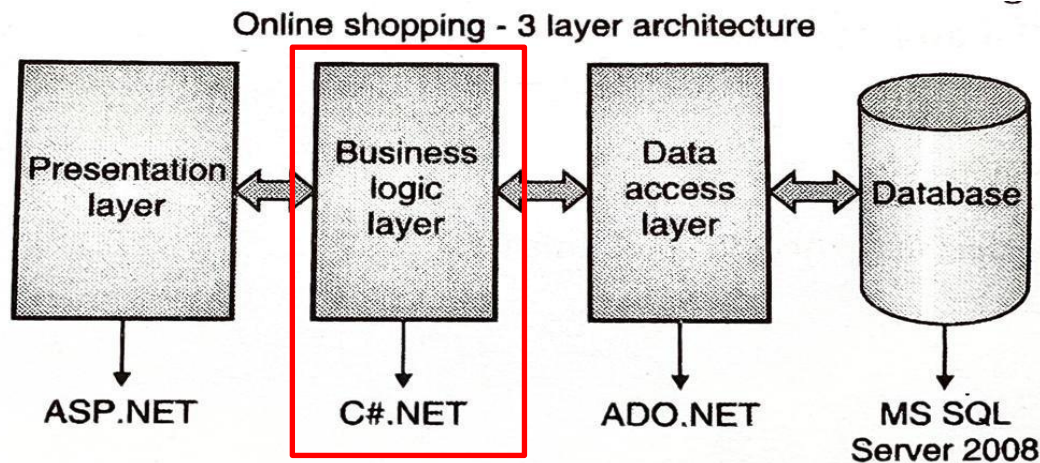
**Fig. 1.7.2 : Online shopping diagram for 3-tier architecture**



# DBMS System Architecture (continued)

## 2. Business Layer:

- This layer consist of validation checking code related to product selection of user.
- Accidently user may select wrong number of products to purchase.
- For example if any user is giving order to purchase 10000 TV sets, then the order should be validated.
- This logical code is implemented using the C# Net.



**Fig. 1.7.2 : Online shopping diagram for 3-tier architecture**

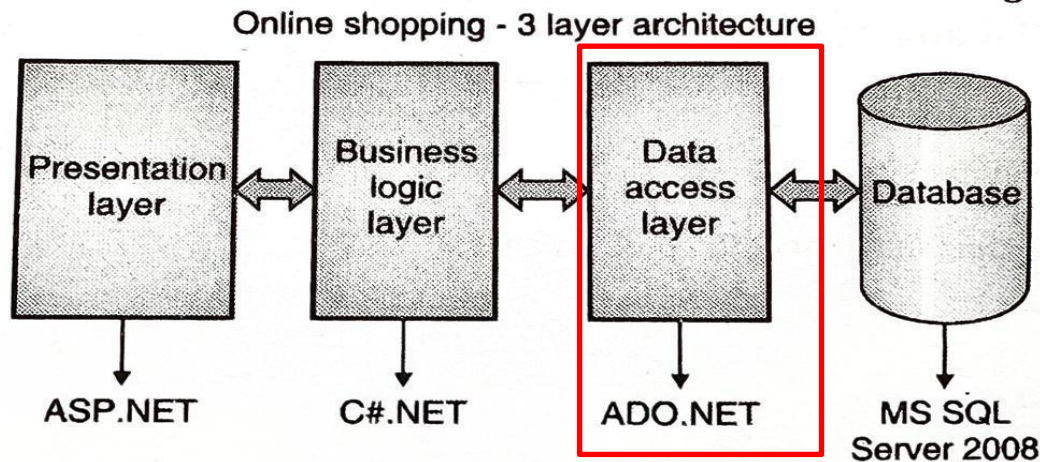


# DBMS System Architecture

## 3. Data Layer:

- This layer contains the code interacting with database on the server.
- For example accessing product details from database, inserting transaction details of user order in database etc.
- This database handling is implemented using the ADO.Net

Here all the three layers work independently and efficiently.



**Fig. 1.7.2 : Online shopping diagram for 3-tier architecture**

# Three tier Architecture:

## Advantages

- In three tier architecture we can **manage the data independently**.
- Can make the **changes in presentation layer without affecting other two tiers**.
- As each tier is independent it is **possible to use different groups of developers**
- It is **most secure** since the client doesn't have direct access to the database layer.
- When **one tier fails there is no data loss**, because you are always secure by accessing the other tier.
- Due to distributed deployment of application server, **scalability is increased**.
- It is **reusable**.
- It is **robust and secure** due to multiple layers.

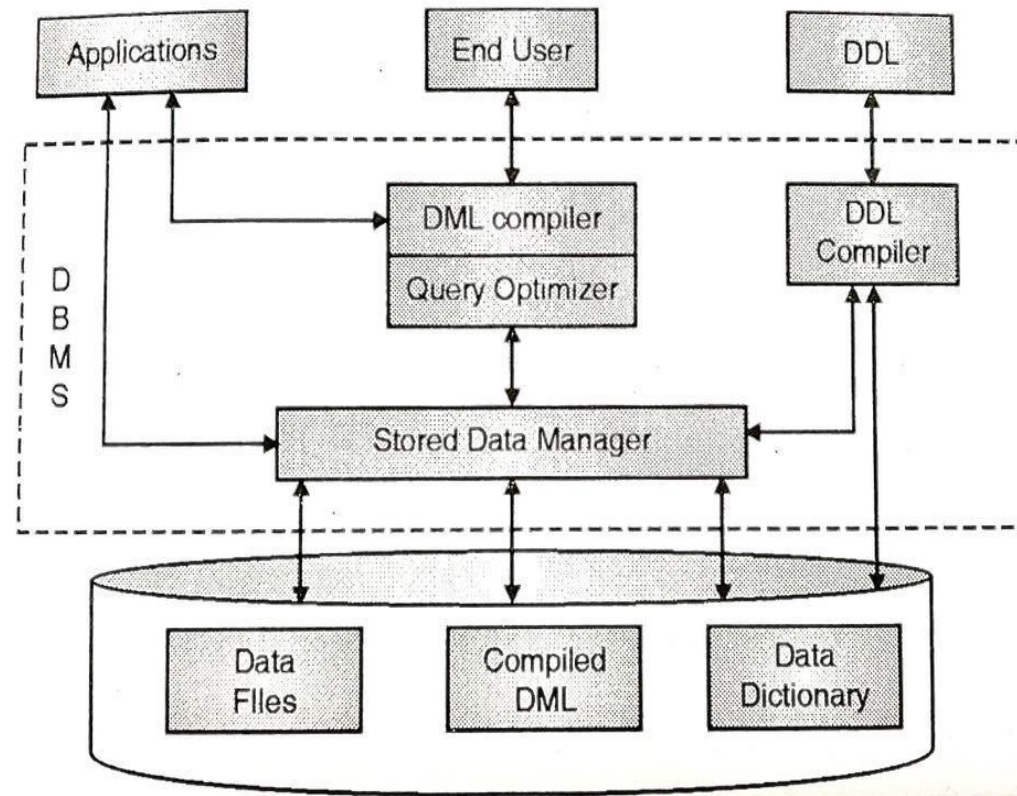
# Three tier Architecture: Disadvantages

It is more complex structure.

- More difficult to set up and maintain it.
- The physical separation of the tiers may affect the performance.

# Components of DBMS

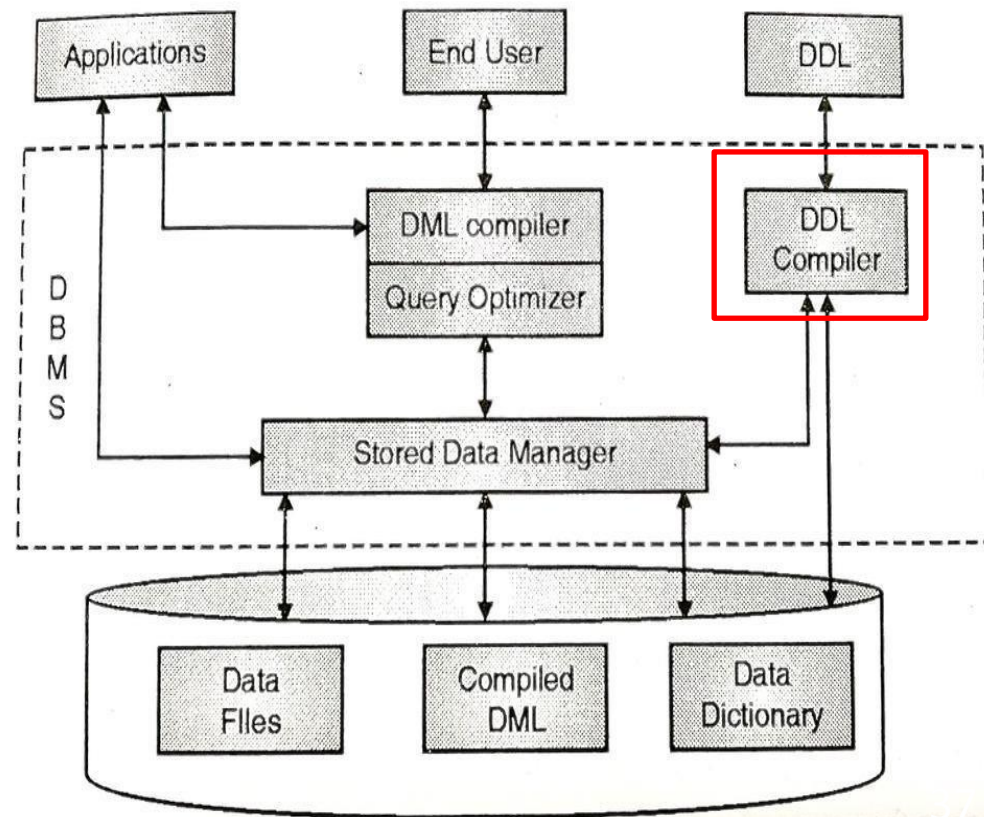
- DBMS (Database Management System) **acts as an interface between the user and the database**
- The user requests the DBMS to perform various operations **retrieve, insert, delete and update on the database**
- The components of DBMS perform these requested operations on the database and provide necessary data to the users



# Components of DBMS

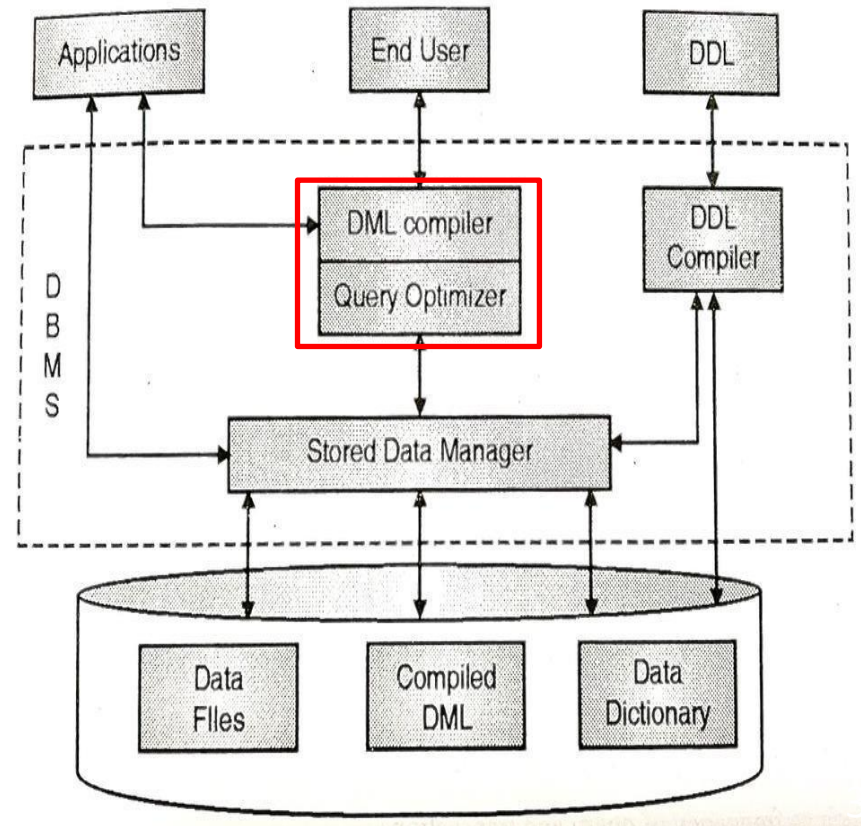
- **DDL Compiler**

- The DDL Compiler converts DDL commands into set of tables containing metadata stored in a data dictionary.
- The metadata information is
  - name of the files
  - data items
  - storage details of each file
  - mapping information and constraints etc.



# Components of DBMS

- **DML Compiler and Query optimizer**
  - The DML commands such as retrieve, insert, update, delete etc. from the application program are sent to the DML compiler for compilation.
  - It converts these commands into object code for understanding of database.
  - The object code is then optimized in the best way to execute a query by the query optimizer and then send to the data manager.

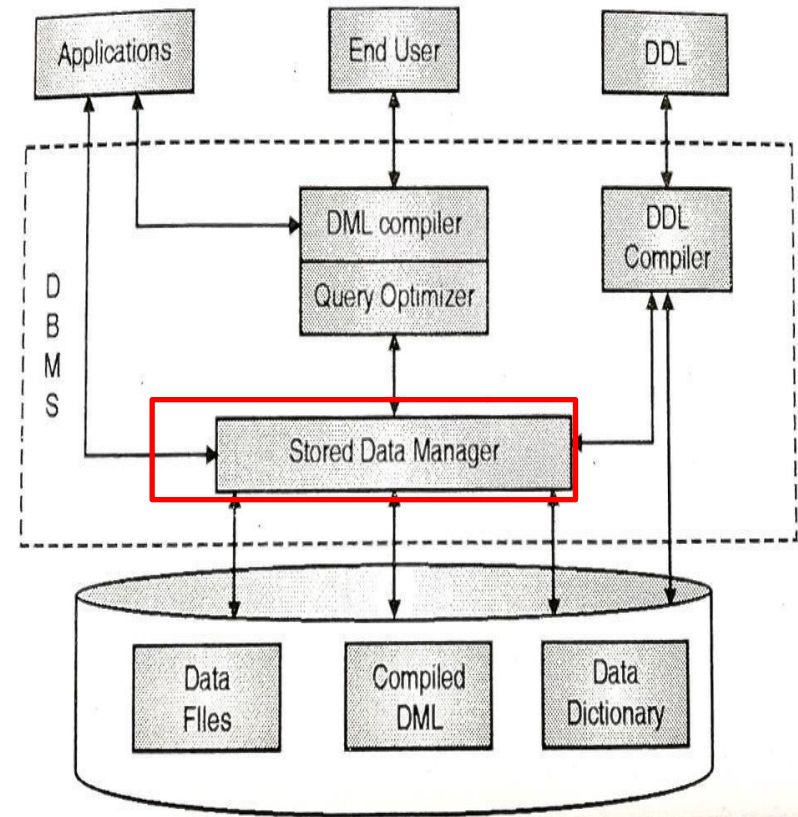




# Components of

## DBMS

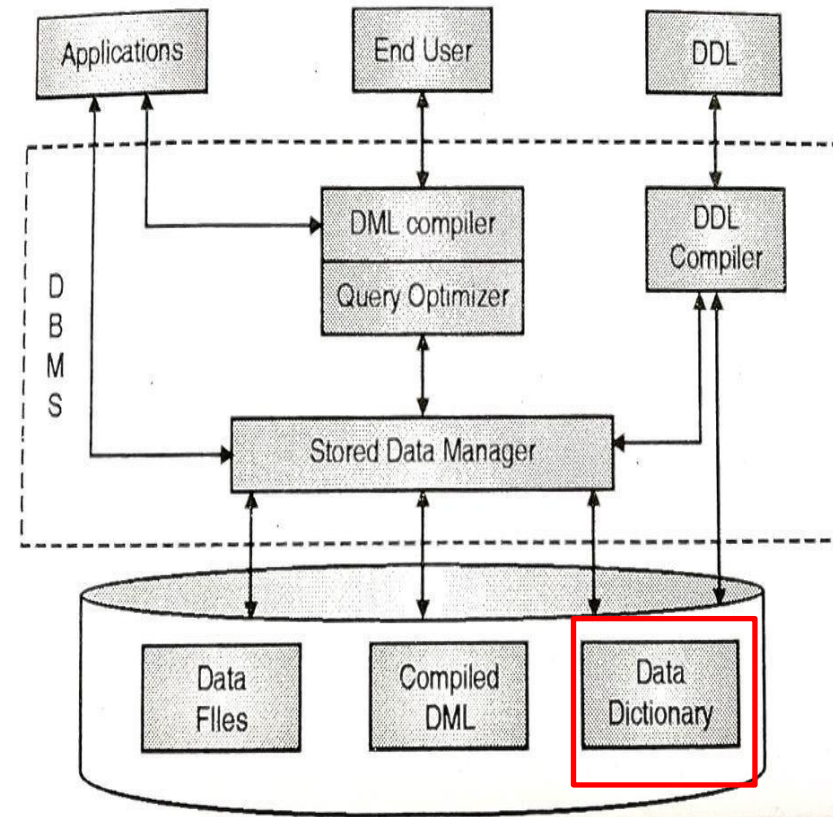
- The Data Manager is the **central software component of the DBMS** also known as **Database Control System**
- The main functions of Data Manager are :
  - It converts the requests received from query optimizer to machine understandable form so it makes actual request inside the database
  - Controls DBMS information access that is stored on disk.
  - It controls handling buffers in main memory.
  - It enforces constraints to maintain consistency and integrity of the data.
  - It synchronizes the simultaneous operations performed by the concurrent users.
  - It also controls the backup and recovery operations.



# Components of

## Data Dictionary

- Repository of description of data in the database.
- It contains information about **Data** - names of the tables, names of attributes of each table, length of attributes, and number of rows in each table, Relationships between database transactions
- Constraints on data i.e. range of values permitted.
- Detailed information on physical database design such as storage structure, access paths, files and record sizes.
- Access Authorization - description of database users their responsibilities and their access rights.
- Usage statistics such as frequency of query and transactions.
- Data dictionary is used to actually control the data integrity and accuracy.
- It may be used as an **important part of the DBMS**.





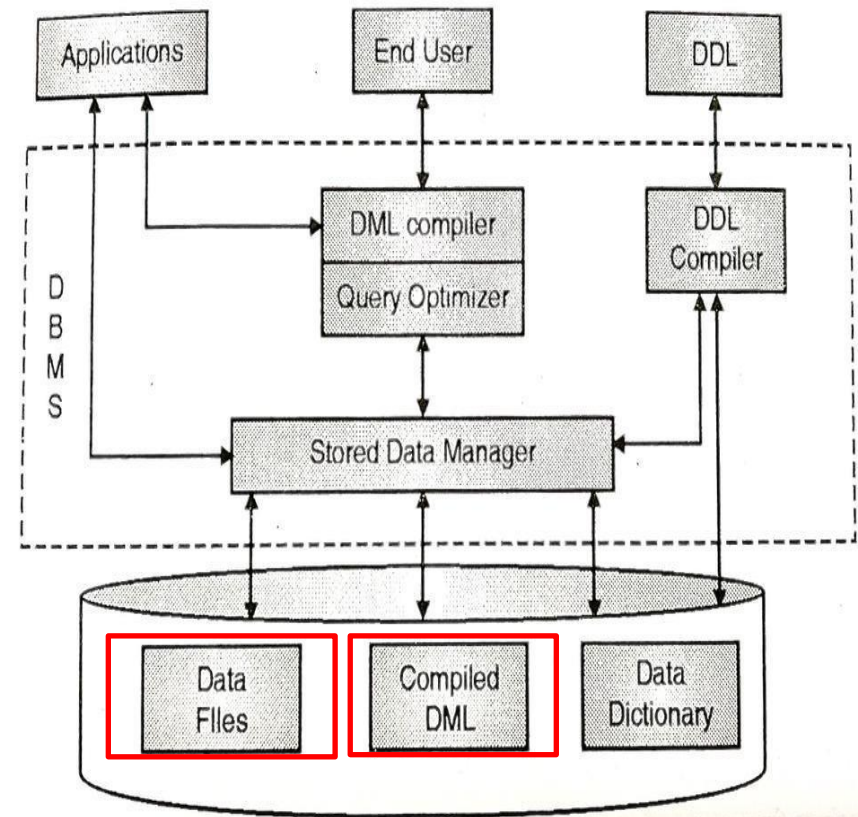
# Components of DBMS

## Data File

- It contains the data portion of the database i.e. it has the real data stored in it.
- It can be stored as magnetic disks, magnetic tapes or optical disks.

## Compiled DML

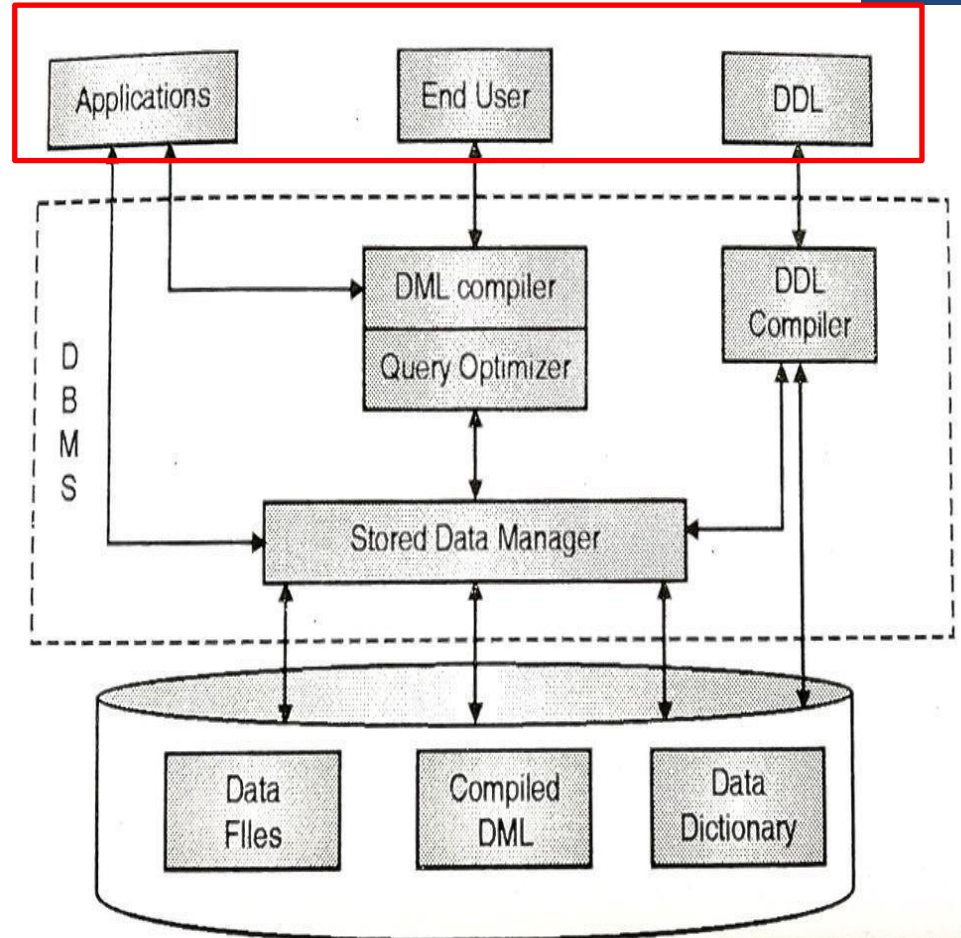
- The DML compiler converts the high level Queries into low level file access commands known as compiled DML.
- Some of the processed DM statements (insert, update, delete) are stored in it so that if there is similar requests, the data can be reused.



# Components of DBMS

## End Users

- They are the real users of the database.
- They can be
  - Database developers
  - Database Designers
  - Database administrator
  - Actual users of the database



# Database Administrator

- A database administrator (DBA) is a **person who directs or performs all activities related to maintaining a successful database environment.**
- Responsibilities include
  - **Designing**
  - **Implementing and maintaining the database system**
  - **Establishing policies and procedures pertaining to the management**
  - **Security, maintenance**
  - **Training employees in database management and use**
- The life cycle of database begins with designing, and ends with final implementation.
- All the types of databases need to be designed accurately so that it should work without any problems.

# Database Administrator

- After completion of design, it needs to be installed.
- After this step, users start using the database.

The database grows as the data grows in the database. When the size of database becomes huge, its performance may fall down.

- Also accessing the data from such huge database becomes challenge.

There will be unused memory in database, making the memory inevitably huge.

- These administration and maintenance of database is taken care by database Administrator - **DBA**.

# Database Administrator

- The important **difference** between database user and database administrator is that:
  - **Database users** are only concerned with use of database as per their need
  - **Database administrator** has to manage and maintain the database.
- A DBA has many responsibilities. A good performing database is in the hands of DBA.

# Database Administrator: Functions

- **Installing and upgrading the database server** and application tools
- **Allocating system storage and planning future storage requirements** for the database system
- **Modifying the database structure**, as necessary, from information given by application developers
- **Enrolling users and maintaining** system security
- **Ensuring compliance with database vendor license agreement**
- **Controlling and monitoring user access** to the database
- **Monitoring and optimizing the performance** of the database
- **Planning for backup and recovery** of database information
- **Maintaining archived data**

# Database Administrator: Functions

- **Backing up and restoring databases.**
- **Contacting database vendor** for technical support.
- **Generating various reports** by querying from database as per need.
- **Managing and monitoring data replication.**

# Database Administrator: Skillset

- Communication skills
- Knowledge of database Queries, Database Theory and Database Design
- Knowledge about the RDBMS itself, e.g. Microsoft SQL Server or MySQL
- Knowledge of Structured Query Language (SQL), e.g. SQL or Transact-SQL
- General understanding of distributed computing architectures, e.g. Client-server model
- General understanding:
  - operating system, e.g. Windows or Linux
  - storage technologies and networking
  - routine maintenance, recovery, and handling failover of a database



# DBMS Languages

1. **Data Definition Language (DDL)**
2. **Data Manipulation Language (DML)**
3. **Data Control Language(DCL)**
4. **Transaction Control Language(TCL)**

# DBMS Languages(contd..)

## 1. **Data Definition Language (DDL):**

- Used by the DBA and database designers to specify the conceptual schema of a database.
- In many DBMSs, the DDL is also used to define internal and external schemas (views)

## 2. **Data Manipulation Language (DML):**

- Used to specify database retrievals and updates
- **High Level or Non-procedural Language:**
  - For example, the SQL relational language
  - Are “set”-oriented and specify what data to retrieve rather than how to retrieve it.
- **Low Level or Procedural Language:**
  - Retrieve data one record-at-a-time
  - Loops are needed to retrieve multiple records

# DBMS Languages(contd..)

## 3. Data Control Language

- Grant privilege to a user using the GRANT statement.
- **GRANT**: Give privilege to access the database.
- **REVOKE**: Take back the privilege to access the database

## 4. Transaction Control Language

- Manage transactions in the Database using the Transaction Control Language:
- **COMMIT**: Save the work
- **SAVEPOINT**: Set a point in transaction to rollback later
- **ROLLBACK**: Restores since last commit

# Database Users

- Users may be divided into
  - Those who actually use and control the database content, and those who design, develop and maintain database applications (called “**Actors on the Scene**”)
  - Those who design and develop the DBMS software and related tools, and the computer systems operators (called “**Workers Behind the Scene**”).

# Database Users (contd..)

- **Actors on the scene**
  - **Database administrators:**
    - Responsible for authorizing access to the database, for coordinating and monitoring its use, acquiring software and hardware resources, controlling its use and monitoring efficiency of operations.
  - **Database Designers:**
    - Responsible to define the content, the structure, the constraints, and functions or transactions against the database. They must communicate with the end-users and understand their needs.

# Database Users(contd..)

- **Logical designers:** identify data and relationships between them for application without taking into account how software will be used
- **Physical designers:** look at how database model can be best mapped to physical storage(hard disk)
- **System Analysts and Application Programmers:**
  - Determine the requirements of end users
  - **System analysts** develop specifications for application that meet user requirements
  - **Application Programmers** then implement these specifications as application programs is appropriately tested, documented and maintained

# Database Users(contd..)

- **End-users:**

- They use the data for queries, reports and some of them update the database content.
- End-users can be categorized into:
  - **Casual:** access database occasionally when needed
  - **Naïve or Parametric:** they make up a large section of the end-user population.
    - Examples are bank-tellers or reservation clerks who do this activity for an entire shift of operations.
  - **Sophisticated:** These include business analysts, scientists, engineers, others thoroughly familiar with the system capabilities.
    - Many use tools in the form of software packages that work closely with the stored database

# Database Users(contd..)

- **Workers behind the scene**
  - Do not use database as part of their job
  - **Tool developers** that develop tools for database design, performance monitoring, graphical interfaces and test data generation
  - **Operators and maintenance personnel as well as system administrator** who are responsible for actual running and maintenance of hardware and software environment



**Thank  
You!!**