

# Arrays cont..



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# CREATING & MANIPULATING ARRAYS



# **Creating Arrays**

$$\Rightarrow$$
 a = [2.3 7.5 4.3 6]

a =

2.3000 7.5000 4.3000 6.0000

$$>> b = [2.3; 7.5; 4.3; 6]$$

b = 2.3000

7.5000

4.3000

6.0000

$$>> c = 1:0.5:3$$

$$c = 1.0 \quad 1.5 \quad 2.0 \quad 2.5 \quad 3.0$$

$$>> d = [1.3 \ 7.2 \ 9.5 \ 10; 2.6 \ 5.1 \ 4.7 \ 8.1]$$

d =

$$>> e = [1.3 \ 7.2 \ 9.5; 2.6 \ 5.1 \ 4.7 \ 8.1]$$

Error using vertcat

Dimensions of matrices being concatenated are not consistent.

$$>> f = linespace (-1,3,5)$$

$$f = -1 \ 0 \ 1 \ 2 \ 3$$

Note: Commas can be used between values in a row instead of spaces



### **Creating Arrays**

FUNCTION	DESCRIPTION	
A:INT:B	Creates a row vector of values starting at A, spaced by INT, terminating at B or just below B.	
linspace(A, B, N)	Creates a row vector of N values equally spaced from A to B	
eye(n,n)	Creates an n x n identity matrix	
zeros(n,m)	Creates an n x m matrix of zeros	
ones(n,m)	Creates an n x m matrix of ones	

Caution: zeros(n) produces an n x n square matrix of zeros, not a vector of zeros ones(n) produces an n x n square matrix of ones, not a vector of ones



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### **Creating Arrays**

FUNCTION	DESCRIPTION	
randi([lmin,lmax], [n,m])	Creates an n x m matrix of integers uniformly distributed from Imin to Imax	
randn(n,m)	Creates an n x m matrix of random numbers normally distributed with mean 0 and standard deviation of 1.	
rand(n,m)	Creates an n x m matrix of random numbers uniformly distributed on the interval [0 1]	
randperm(n,m)	Creates vector of m unique integers selected from the values 1, 2, n	

Note: The MATLAB command: rng('shuffle') seeds the random number generator based on the current time so that RAND, RANDI, and RANDN will produce a different sequence of numbers after each time you call rng.



# **Indexing Vectors**

Suppose we create a vector:

$$>> x = \begin{bmatrix} -5 & 2 & 1 & 7 & 6 & -3 & 2 & 4 \end{bmatrix}$$

x is a vector with 8 values. To pull out a specific value or a set of values in x, we must index into the array, x.

- In MATLAB®, array indexing starts with 1. This is different from many other programming languages including java, C, and C++ where array indexing starts with 0.
- x(1) is the 1<sup>st</sup> element in the vector x, x(2) is the 2<sup>nd</sup> element in the vector x, ...



### **Indexing Vectors**

 x(3:7) would be a vector with the 3<sup>rd</sup> through 7<sup>th</sup> entries of vector x. An error would be produced if x had less than 7 entries.

To find out how many entries are in a vector x, use the command: >> N = length(x)



$$>> x = [-5 \quad 2 \quad 1 \quad 7 \quad 6 \quad -3 \quad 2 \quad 4]$$

>> 
$$x(3)$$
 %  $3^{rd}$  entry ans = 1

$$>> x(2:6)$$
 % entries 2 thru 6 ans = 2 1 7 6 -3

>> 
$$x(1:2:8)$$
 %entries 1, 3, 5 & 7 ans = -5 1 6 2

>> 
$$x([1 6 8])$$
 %entries 1, 6 & 8 ans = -5 -3 4

### **Indexing Matrices**

Assume A is a matrix defined in MATLAB that has at least 4 rows and at least 7 columns.

- A(3,5) is the entry in row 3, column 5 of matrix A.
- A(3,:) is a vector consisting of the entire 3<sup>rd</sup> row of matrix A. The : captures all columns.
- A(:,2) is a vector consisting of the entire 2<sup>nd</sup> column of matrix A.
   The: captures all the rows.
- A(2:4, 3:5) is a 3 x 3 matrix formed from rows 2,3, and 4 and columns 3,4, and 5 of matrix A.
- To determine how many rows and columns a matrix has, use the command: >> [rows,cols] = size(A)



### **Matrix Example**

```
>> matrix = randi([0 10],[4,5])
```

matrix =

```
7 7 5 2 7
7 7 10 8 9
8 1 3 2 10
3 1 6 5 6
```

>> matrix(2,3)

>> matrix(:,4)

>> matrix(3,2:4)

>> matrix(2:3,3:5)

1 3 2

>> matrix(2:3,3:5)



# Some Useful Functions for Indexing

FUNCTION	DESCRIPTION	
size(A)	Gives the dimensions of array A. For matrix (2-d array), gives the number of rows and columns.	
length(A)	Gives the largest dimension of array A. Most useful for vectors (one-dimensional arrays) since it will tell you how many elements are in the vector.	



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What will the following code produce?

```
x = [-1 3 5 -7 53]
for k = 1:length(x)
    if x(k) < 0
        x(k) = 0;
    end
end
disp('x is now:');
disp(x)</pre>
```



$$x = [-1 \ 3 \ 5 \ -7 \ 53]$$
for  $k = 1:length(x)$ 
if  $x(k) < 0$ 
 $x(k) = 0;$ 
end

#### end

$$k = 1$$
  $x(1) < 0$ ? Yes Set  $x(1) = 0$   
 $x = [0 \ 3 \ 5 \ -7 \ 53]$   
 $k = 2$   $x(2) < 0$ ? No  
 $x = [0 \ 3 \ 5 \ -7 \ 53]$   
 $k = 3$   $x(3) < 0$ ? No  
 $x = [0 \ 3 \ 5 \ -7 \ 53]$   
 $k = 4$   $x(4) < 0$ ? Yes Set  $x(4) = 0$   
 $x = [0 \ 3 \ 5 \ 0 \ 53]$ 

$$k = 5$$
  $x(5) < 0$ ? No x is now: 0 3 5 0 53



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Need a nested loop for a matrix. What will this code produce?

```
A = \begin{bmatrix} -1 & 3 & 5 \\ 6 & -4 & 3 \\ 4 & -2 & 10 \end{bmatrix}
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
       for c = 1:TotalCols
               if A(r,c) < 0
                      B(r,c) = 0;
               elseif A(r,c) > 5
                      B(r,c) = 5;
               else
                      B(r,c) = A(r,c);
               end
       end
end
disp('Matrix B =');disp(B)
```



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```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                           r = 1 and c = 1
                    B(r,c) = 0;
                                           A(1,1) < 0? Yes
             elseif A(r,c) > 5
                                           B(1,1) = 0
                    B(r,c) = 5;
             else
                    B(r,c) = A(r,c);
                                           B = 0
             end
      end
```





```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                           r = 1 and c = 2
                    B(r,c) = 0;
                                          A(1,2) < 0? No
             elseif A(r,c) > 5
                                          A(1,2) > 5? No
                    B(r,c) = 5;
             else
                                           B(1,2) = A(1,2)
                    B(r,c) = A(r,c);
             end
                                           B = 0 3
      end
end
```



```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                          r = 1 and c = 3
                    B(r,c) = 0;
                                          A(1,3) < 0? No
             elseif A(r,c) > 5
                                          A(1,3) > 5? No
                    B(r,c) = 5;
             else
                                          B(1,3) = A(1,3)
                    B(r,c) = A(r,c);
             end
                                          B = 0 3 5
      end
```

end



```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                          r = 2 and c = 1
                    B(r,c) = 0;
                                          A(2,1) < 0? No
             elseif A(r,c) > 5
                                          A(2,1) > 5? Yes
                    B(r,c) = 5;
             else
                                          B(2,1) = 5
                    B(r,c) = A(r,c);
             end
                                          B = 0 \ 3 \ 5
      end
end
disp('Matrix B =');disp(B)
```



```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                           r = 2 and c = 2
                    B(r,c) = 0;
                                           A(2,2) < 0? Yes
             elseif A(r,c) > 5
                                           B(2,2) = 0
                    B(r,c) = 5;
             else
                    B(r,c) = A(r,c);
                                           B = 0 \ 3 \ 5
             end
      end
```

end



```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                          r = 2 and c = 3
                    B(r,c) = 0;
                                          A(2,3) < 0? No
             elseif A(r,c) > 5
                                          A(2,3) > 5? No
                    B(r,c) = 5;
             else
                                          B(2,3) = A(2,3)
                    B(r,c) = A(r,c);
             end
                                          B = 0 \ 3 \ 5
      end
end
disp('Matrix B =');disp(B)
```



```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                          r = 3 and c = 1
                    B(r,c) = 0;
                                          A(3,1) < 0? No
             elseif A(r,c) > 5
                                          A(3,1) > 5? No
                    B(r,c) = 5;
             else
                                          B(3,1) = A(3,1)
                    B(r,c) = A(r,c);
             end
                                          B = 0 \ 3 \ 5
      end
end
disp('Matrix B =');disp(B)
```



```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                          r = 3 and c = 2
                   B(r,c) = 0;
                                          A(3,2) < 0? Yes
             elseif A(r,c) > 5
                                          B(3,2) = 0
                   B(r,c) = 5;
             else
                   B(r,c) = A(r,c);
                                          B = 0 3 5
             end
      end
end
disp('Matrix B =');disp(B)
```



```
A = [-1 \ 3 \ 5; \ 6 \ -4 \ 3; \ 4 \ -2 \ 10]
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
      for c = 1:TotalCols
             if A(r,c) < 0
                                          r = 3 and c = 3
                    B(r,c) = 0;
                                          A(3,3) < 0? No
             elseif A(r,c) > 5
                                          A(3,3) > 5? Yes
                   B(r,c) = 5;
             else
                                          B(3,3) = 5
                    B(r,c) = A(r,c);
             end
                                          Matrix B =
      end
                                                 0 3 5
end
disp('Matrix B =');disp(B)
```



### **Pre-Allocating Memory Space**

- In the previous program, the matrix B was created within the loops one entry at a time and therefore got larger with every cycle through the loop. If an array grows in size during the execution of a program, MATLAB must keep re-allocating space for the array which can be time-consuming.
- If you know ahead of time how big your array will be, you can avoid this problem by pre-allocating space for the array and filling the space with some numbers (often zeros).



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### **Pre – Allocating Space**

```
A = \begin{bmatrix} -1 & 3 & 5; & 6 & -4 & 3; & 4 & -2 & 5 \end{bmatrix}
B = zeros(size(A)); % Create a matrix B of 0s
[TotalRows TotalCols] = size(A);
for r = 1:TotalRows
       for c = 1:TotalCols
              if A(r,c) < 0
                     B(r,c) = 0;
              elseif A(r,c) > 5
                     B(r,c) = 5;
              else
                     B(r,c) = A(r,c);
              end
       end
end
disp('Matrix B =');disp(B)
```



# LOGIC AND RELATIONAL OPERATIONS WITH ARRAYS



# **Logic and Relational Operations**

FUNCTION	DESCRIPTION	
A == B	Entry by entry check for aij == bij.  Produces a 1 if aij == bij and 0 otherwise.	
A > B	Entry by entry check for aij > bij. Produces a 1 if aij > bij and 0 otherwise.	
A < B	Entry by entry check for aij < bij. Produces a 1 if aij < bij and 0 otherwise.	
A & B	Entry by entry logical <b>and</b> operation: aij & bij Produces a 0 if either entry is 0 (false). Otherwise, produces a 1.	
A B	Entry by entry logical <b>or</b> operation: aij   bij Produces 0 if both entries are 0 (false). Otherwise, produces a 1.	

A and B must have the same dimensions unless one is a scalar Remember, 0 = FALSE and Non-Zero = TRUE



```
>> A = randi([-10 \ 10], [4 \ 3])
```

1	0	1
1	0	1
0	0	0
1	0	1





# STRINGS & CELL ARRAYS

# Indexing into a String

Each letter in a string is stored as a separate entry in a regular array:

```
>> name='JohnSmith'
name = JohnSmith
>> name(1)
ans = J
>> name(2)
ans =0
>> name(10)
??? Index exceeds matrix dimensions.
```



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### **Cell Arrays**

Regular Arrays do not work well at all for strings! Use Cell Arrays instead.

Cell arrays work extremely well for handling strings and for handling mixed data types.

For cell arrays, use curly braces { } rather than square brackets [ ] to enter the array. Other than that, indexing works exactly the same.



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### **Cell Array Example**

```
>> Months = { 'January' 'February' 'March' 'April' 'May'}
Months =
  'January' 'February' 'March' 'April' 'May'
>> Months(1)
ans = 'January'
>> Months(5)
ans = 'May'
```



# Cell Array Example (con't)

```
>> strcmp(Months,'February') % String Comparison ans = 0 1 0 0 0
```

```
>> strcmp(Months,'february') % Case Sensitive
ans = 0 0 0 0 0
```

```
>> strcmpi(Months, 'february') % Case In-sensitive ans = 0 1 0 0 0
```

```
>> strncmp(Months,'Feb',3) % Compare 1st 3 letters
ans = 0 1 0 0 0
```



### **Useful Function: Find**

find - goes through an array and finds the index of all entries satisfying some specified condition.

#### Example:

$$>> C = [4 \ 3 \ 2 \ 1 \ 8 \ 9 \ 1]$$

$$C = 4 \quad 3 \quad 2 \quad 1 \quad 8 \quad 9 \quad 7$$

LocationsOf
$$3 = 2$$

LocationsOf1 = 
$$4$$
 7

$$GreaterThan3 = 1 5 6$$

$$>> find(C > 2 \& C < 9)$$

ans = 
$$1 2 5$$

### **Using Max and Find**

```
>> vector = randi([-5 10],[1,8])
vector =
  -5 2 1 7 7 -3 2 2
>> highest = max(vector)
highest = 7
>> location = find(vector == highest)
location =
```

Note: Now we get both locations for maximum value



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### **Structure Arrays**

- These are Arrays composed of structures
- Allows you to store dissimilar arrays together
- Different to Cell Arrays as elements in structure are accessed using named fields as opposed to { }
- Basically like a database structure
- Example:

Create a structure for student data with

- Student Name
- ID
- Email address
- Test scores



### **Structure Example**

```
student.name = 'Gary Brooking';
student.ID = 'ABC123';
student.email = 'gary@Wichita.edu';
student.scores = [ 75 85 95]
>>student
 name: 'Gary Brooking'
    ID: 'ABC123'
 email: 'gary@Wichita.ed'
```



scores: [75 85 95]

### **Structure Example**

Or you can use the *struct* function:

```
student = struct ('name', 'Gary Brooking', 'ID', 'ABC123', 'email', 'gary@Wichita.edu', 'scores', [75 85 95])
```

>>student

name: 'Gary Brooking'

ID: 'ABC123'

email: 'gary@Wichita.ed'

scores: [75 85 95]



### **Structure Example**

To add a second structure:

```
student(2).name = 'Jane Doe';
student(2).ID = 'XYZ789';
student(2).email = 'jane@Wichita.edu';
student(2).scores = [ 78 92 94]
```

You can add to the database:

```
student(1).phone = '555-5555';
```

All the other structure will now have "phone" but empty



#### Comments

- Regular arrays are very convenient for doing many different types of numerical computations and for many programming applications.
- All entries in a regular array must be of the same type. You cannot have some entries that are doubles and some entries that are integers (type uint8 for examples).
- A cell array allows for mixed data types of varying lengths. It is useful for strings and for mixing strings and numbers.



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### **Your Turn**

Try the following commands in MATLAB

$$>> x = [-1 \ 5 \ 7 \ 4 \ 3]$$

$$>> N = length(x)$$

$$>> x(2:4) = [1 2 3];$$



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### **Your Turn**

Try the following commands in MATLAB

$$\Rightarrow$$
 A = [-1 5 7 4; 3 6 10 13; 4 -17 12 15]

- >> A(2,3)
- >> A(1,5)
- >> A(1,:)
- >> A(:,3)
- >> A(2:3,1:2)
- >> [Rows Cols] = size(A)

$$>> A(2,3:4) = [0\ 0]$$



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### **Your Turn**

### Try the following commands in MATLAB

$$>> A = [-1 5 7; 3 6 10]$$

$$>> B = [2 3 4; 12 6 10]$$

$$>> A == 0$$

