AMATH 582 Homework 3

Reed Nomura

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Abstract

This paper explores the use of principal component analysis in order to evaluate movement within footage. Specifically we will be analyzing four tests of a paint can suspended on a spring. Each test is filmed by three different angles. The paint can will be tracked in each shot and then we will use singular value decomposition to clarify what we are seeing in the data collected.

1 Introduction and Overview

Principal component analysis is a procedure used to transform data into orthogonal dimensions in which our data exists. These dimensions provide important insight into the coordinate system in which our data exists and is best interpreted. In this paper we will be using principal component analysis to understand the movement of a paint can suspended by a spring. We will be examining four different tests. The first test consists of the can simply bouncing up and down on the spring. The second test is similar to the first with some added noise by shaking the cameras as the experiment is being filmed. The first test adds another dimension by swinging the paint can side to side while it is also bouncing up and down. Finally, the fourth test involves having the paint can spin while simultaneously bouncing up and down and swinging side to side. Each of these tests are filmed by three different angles to provide differing points of observation.

2 Theoretical Background

2.1 Singular Value Decomposition (SVD)

A singular value decomposition (SVD) is a factorization of a matrix into a number of constitutive components all of which have a specific meaning in applications.[1]. SVD dcomposition takes on the form

$$A = U\Sigma V^* \tag{1}$$

with

$$U \in \mathbb{C}^{mxm}$$
 is unitary (2)

$$V \in \mathbb{C}^{nxn}$$
 is unitary (3)

$$\Sigma \in \mathbb{R}^{mxn}$$
 is diagonal (4)

2.2 Eigenvector Decomposition

The most straightforward way to diagonalize the covariance matrix is by making the observation that XXT is a square, symmetric $m \times m$ matrix, i.e. it is self-adjoint so that the m eigenvalues are real and distinct. [1] Linear algebra provides theorems which state that such a matrix can be rewritten as

$$XX^T = S\Lambda S^{-1} = S\Lambda S^T \tag{5}$$

Instead of working with X, we are able to work with

$$Y = S^T X \tag{6}$$

It then follows that

$$C_Y = \frac{1}{n-1} Y Y^T \tag{7}$$

$$= \frac{1}{n-1} (S^T X) (S^T X)^T$$
 (8)

$$= \frac{1}{n-1} (S^T X)(X^T S)$$
 (9)

$$= \frac{1}{n-1} S^T X X^T S \tag{10}$$

$$= \frac{1}{n-1} S^T \Lambda S^T S \tag{11}$$

Where

Hence

$$\Lambda = \begin{bmatrix}
\Lambda_1 & & & \\
& \Lambda_2 & & \\
& & \ddots & \\
& & & \Lambda_n
\end{bmatrix}$$
(12)

$$C_Y = \frac{1}{n-1}\Lambda\tag{13}$$

In this basis, the principal components are the eigenvectors of XXT with the interpretation that the jth diagonal value of CY is the variance of X along xj, the jth column of S [1].

2.3 SVD for Diagonalizing Covariance Matrix

A second method for diagonalizing the co- variance matrix is the SVD method. In this case, the SVD can diagonalize any matrix by working in the appropriate pair of bases U and V as outlined in the first lecture of this section. Thus by defining the transformed variable

$$Y = U^*X \tag{14}$$

where U is the unitary transformation associated with the SVD: $X = U \Sigma V^*$. Just as in the eigenvalue/eigenvector formulation, we then compute the variance in Y:

$$C_Y = \frac{1}{n-1} Y Y^T \tag{15}$$

$$= \frac{1}{n-1} (U^*X)(U^*X)^T \tag{16}$$

$$= \frac{1}{n-1} U^*(XX^T)U \tag{17}$$

$$=\frac{1}{n-1}U^*U\Sigma^2UU^*\tag{18}$$

$$=\frac{1}{n-1}\Sigma^2\tag{19}$$

This makes explicit the connection between the SVD and the eigenvalue method, namely that $\Sigma^2 = \Lambda[1]$.

3 Algorithm Implementation and Development

3.1 Outlines

- 1. Load Footage
- 2. Standardize footage
- 3. Track Paint Can
- 4. Standardize data and Put into Matrix
- 5. Perform SVD
- 6. View Data

3.2 Algorithms

Algorithm 1: Analyze footage using SVD

Import Footage

Standardize pixel dimensions and frame count

Set Window Width

for i = 1 : 3 do

Track Paint Can for Camera i

Standardize pixel locations

end for

Store Pixel location vectors in a Matrix

Perform SVD on Matrix

Plot Sigma Values

Plot appropriate modes

Algorithm 2: Track Paint Can

for i = 1: Number of Frames **do**

Convert frame i to grayscale

Find the pixel location of the brightest pixel

Store each x and y value in a respective vector

end for

4 Computational Results

4.1 Test 1 (Ideal Case)

In this test each of the three clips were trimmed to 200×200 pixel square shots in order to try and avoid unnecessary background information interfering with the data. In order to make the clips uniform, each clip was also trimmed to the length of the shortest clip (226 frames). The flashlight on top of the paint can was used as a tracking point as the can was bounced up and down. The graph below shows the movement of the paint can in both the x and y axes.

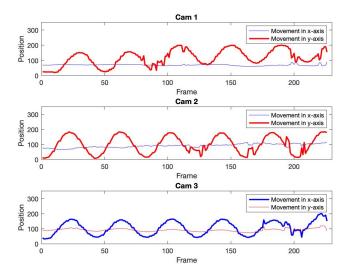


Figure 1: Initial Tracking Plots for Test 1

In this graph we can see the periodic motion of the paint can. For the first two camera angles, this motion is on the y axis. However, for the third camera angle, the can is moving on the x-axis. These camera orientations will be consistent for all four tests. The x and y locations at each frame were stored in vectors. The vectors were then combined to form a 6x226 matrix. I then performed the singular value decomposition on the matrix.

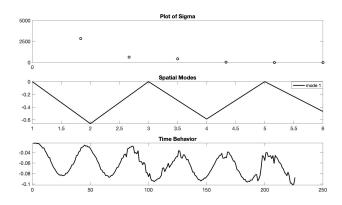


Figure 2: Singular Value Decomposition for Test 1

The first plot in the figure above is all of the sigma values for the svd. The relative size of σ_1 suggests that this is a rank 1 set of data. However, $sigma_2$ and $sigma_3$ are high enough that they are not rounded

off to zero. This is understandable since we could expect some minor correlated movement in the x and z axes in all three shots. Since we know that this is a rank one test, we are going to ignore movement in the other modes. The second plot in figure 2 shows the graph of the values of the first column of U and the third figure is the graph of the first column of V.

4.2 Test 2 (Noisy Case)

This test is very similar to the first. However, there is added noise created by shaking the camera for the duration of the test. Each of the three clips were trimmed to 250×250 pixel square shots. These squares needed to be bigger than the first experiment to compensate for the shaking of the cameras. Each clip was also trimmed to the length of the shortest clip (314 frames). Just like the first test, the flashlight was tracked and the graph below shows the movement of the paint can in both the x and y axes.

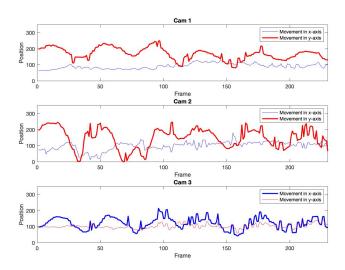


Figure 3: Initial Tracking Plots for Test 2

In this graph we can still partially make out the periodic motion of the paint can. However, the noise has now made it harder to see the movement as clearly as we did in figure 1. Similar to test one we create a matrix of all of the x and y coordinates. This time I made a 6x314 matrix as there are 314 frames to account for. I then performed the singular value decomposition on the matrix.

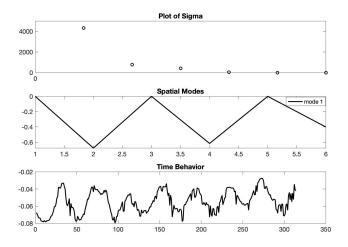


Figure 4: Singular Value Decomposition for Test 2

Once again we see that the relative size of σ_1 suggests that this is a rank 1 set of data. As we expect, the second and third plots look very similar to the ones in figure 4.

4.3 Test 3 (Horizontal Displacement)

In this test there is movement added in the x axis by swinging the object as it is bouncing. Each clips was trimmed to 200×200 squares 237 frames long. Just like the first test, the flashlight was tracked and the graph below shows the movement of the paint can in both the x and y axes.

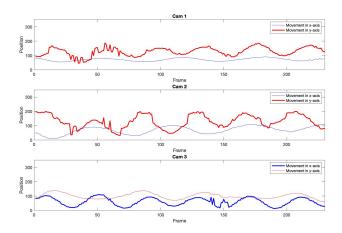


Figure 5: Initial Tracking Plots for Test 3

In this graph we can make out the periodic motion of the paint can bouncing. Additionally, we can see movement in a second axis as well. We create a matrix of all of the x and y coordinates. This time I made a 6x314 matrix as there are 314 frames to account for. I then performed the singular value decomposition on the matrix.

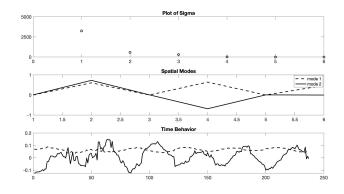


Figure 6: Singular Value Decomposition for Test 3

Due to the size of σ_1 and σ_2 , we can conclude that this is a rank 2 test. We graph the two modes.

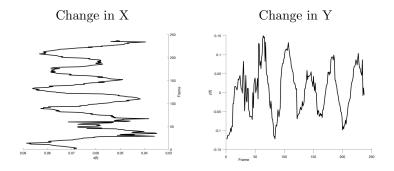


Table 1: Graph of Test 3 change in time

In the figure above we can see the way that the paint can changes on the x axis with respect to time on the right and the y axis on the right.

4.4 Test 4

In this test there is movement added in the z axis by rotating the object as it is bouncing and swinging side-to-side. Each clips was trimmed to 200×200 squares 392 frames long. Just like the tests before it, the flashlight was tracked and the graph below shows the movement of the paint can in both the x and y axes. However, there are times in the first clip that the flashlight is turned away from the camera. In order to compensate for that, the pink of the flashlight was turned bright white and tracked as well.

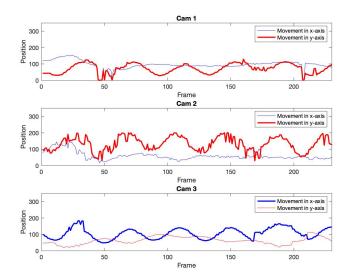


Figure 7: Initial Tracking Plots for Test 4

In this graph we can make out the periodic motion of the paint can bouncing. However, the it has become harder to identify the movement in the other axis. We create a matrix of all of the x and y coordinates. This time I made a 6x392 matrix as there are 392 frames to account for. I then performed the singular value decomposition on the matrix.

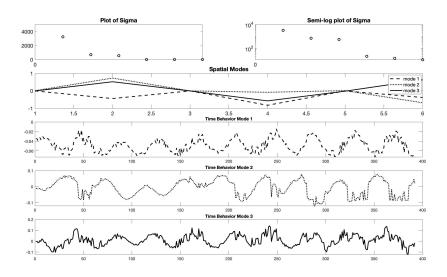


Figure 8: Singular Value Decomposition for Test 4

Due to the size of σ_1 , σ_2 , and σ_3 we can conclude that this is a rank 3 test. We can see the graph the the behavior of the three modes with respect to time in the three figures at the bottom of the figure 8. This follows with our knowledge of the test. Since the can was bouncing, swinging, and spinning, we expected to see three dimensions all engaged.

5 Summary and Conclusions

Each test, although slightly different, essentially included the same basics steps. In each case we resized the images and frame count. We then tracked the can's movement through the frames. After creating a matrix of all of the recorded x and y positions, we performed the svd on the matrix. The plot of the sigma values clued us in to the rank of the test. We were then able to graph the appropriate number of modes in order to see the movement along each orthogonal dimension that the svd discovered.

References

- [1] Jose Nathan Kutz. Data-driven modeling & scientific computation: methods for complex systems & big data. Oxford University Press, 2013.
- $[2] \quad \textit{MathWorks Website}. \ \texttt{URL: https://www.mathworks.com/help/matlab/index.html}.$

Appendix A MATLAB Functions

- sz = size(A): returns a row vector whose elements are the lengths of the corresponding dimensions of A. For example, if A is a 3-by-4 matrix, then size(A) returns the vector [3 4]. [2]
- I = rgb2gray(RGB): converts the truecolor image RGB to the grayscale image I. The rgb2gray function converts RGB images to grayscale by eliminating the hue and saturation information while retaining the luminance. [2]
- [M,I] = max(): returns the index into the operating dimension that corresponds to the maximum value of A for any of the previous syntaxes. [2]
- [row,col] = ind2sub(sz,ind): returns the arrays row and col containing the equivalent row and column subscripts corresponding to the linear indices ind for a matrix of size sz. Here sz is a vector with two elements, where sz(1) specifies the number of rows and sz(2) specifies the number of columns.[2]
- A(:) :reshapes all elements of A into a single column vector. This has no effect if A is already a column vector.
- size(A): returns a row vector whose elements are the lengths of the corresponding dimensions of A. For example, if A is a 3-by-4 matrix, then size(A) returns the vector [3 4].[2]
- B = repmat(A,n): returns an array containing n copies of A in the row and column dimensions. The size of B is size(A)*n when A is a matrix [2].
- sigma = svd(A): returns a vector sigma containing the singular values of a symbolic matrix A. [2]
- y = linspace(x1,x2,n): generates n points. The spacing between the points is $\frac{x^2-x^1}{n-1}$ [2]
- D = diag(v): returns a square diagonal matrix with the elements of vector v on the main diagonal. [2].

Appendix B MATLAB Code

This code can be found at: https://github.com/ReedNomura/AMATH-582/blob/master/Homework4.m

```
7 load('cam3_1.mat');
9 %% Initial Dimension Check
10 [A1_1, B1_1, C1_1, D1_1] = size(vidFrames1_1);
11 [A2_1, B2_1, C2_1, D2_1] = size(vidFrames2_1);
[A3_1, B3_1, C3_1, D3_1] = size(vidFrames3_1);
13 %% Resizing videos to 200 by 200 and 226 Frames
vidFrames1_1 = vidFrames1_1(201:400,251:450,:,:);
15 vidFrames2_1 = vidFrames2_1(101:300,201:400,:,18:243); % This video starts approximately ...
        18 frames earlier than Camera 1 and ends later as well
16 vidFrames3.1 = vidFrames3.1(176:375,251:450,:,7:232); % This video starts approximately 7
17 [A1_1, B1_1, C1_1, D1_1] = size(vidFrames1_1);
18 [A2_1, B2_1, C2_1, D2_1] = size(vidFrames2_1);
19 [A3_1, B3_1, C3_1, D3_1] = size(vidFrames3_1);
20 X1_1 = [];
21 \quad Y1_1 = [];
22 X2_1 = [];
23 \quad Y2_1 = [];
24 X3_1 = [];
   Y3_1 = [];
25
   %% Camera 1
   for i = 1:D1_1
27
       img = rgb2gray(vidFrames1.1(:,:,:,i)); %Make every frame Black and White
28
29
       [Max, Ind] = max(img(:)); %Reshapes img to vector and find the max value of img and ...
           where it is indexed
        [y1_1, x1_1] = ind2sub(size(img), Ind);
       X1_{-1} = [X1_{-1}, x1_{-1}];
31
       Y1_1 = [Y1_1, y1_1];
33 end
   %% Camera 2
34
   for i = 1:D2_1
       img = rgb2gray(vidFrames2_1(:,:,:,i));
36
       [Max, Ind] = max(img(:));
       [y2_1, x2_1] = ind2sub(size(img), Ind);
38
       X2_1 = [X2_1, x2_1];
39
       Y2_1 = [Y2_1, y2_1];
40
41 end
42 %% Camera 3
  for i = 1:D3_1
43
44
       img = rgb2gray(vidFrames3_1(:,:,:,i));
       [Max, Ind] = max(img(:));
45
       [y3_1, x3_1] = ind2sub(size(img), Ind);
46
       X3_{-1} = [X3_{-1}, X3_{-1}];
       Y3_{-1} = [Y3_{-1}, y3_{-1}];
48
49 end
50 %% Plots for Ideal Case
51 figure()
52 subplot (3,1,1)
53 plot(X1_1, 'b')
54 hold on;
55 plot(Y1_1, 'r', 'Linewidth', [2])
56 hold off;
57 xlabel('Frame')
58 xlim([0,230])
59 ylabel('Position')
60 ylim([0,350])
61 legend('Movement in x-axis', 'Movement in y-axis')
62 title('Cam 1')
63
64 subplot (3,1,2)
65 plot(X2_1, 'b')
66 hold on;
              'r', 'Linewidth',[2])
67 plot (Y2_1,
68 hold off;
69 xlabel('Frame')
70 xlim([0,230])
71 ylabel('Position')
72 ylim([0,350])
```

```
73 legend('Movement in x-axis', 'Movement in y-axis')
 74 title('Cam 2')
75
76 subplot (3,1,3)
77 plot(X3_1,'b', 'Linewidth',[2])
78 hold on;
79 plot(Y3_1, 'r')
80 hold off;
 81 xlabel('Frame')
 82 xlim([0,230])
 83 ylabel('Position')
 84 ylim([0,350])
 85 legend('Movement in x-axis', 'Movement in y-axis')
 86 title('Cam 3')
 87
 88 %% Standardize
89 	 X1_1 = zscore(X1_1);
90 	 X2_1 = zscore(X2_1);
91 X3_1 = zscore(X3_1);
92 	 Y1_1 = zscore(Y1_1);
93 	 Y2_1 = zscore(Y2_1);
94 Y3_1 = zscore(Y3_1);
96 %% SVD
97 X1 = [X1_1; Y1_1; X2_1; Y2_1; X3_1; Y3_1];
98 x = linspace(1, 6, 6);
99 t = linspace(1, 226, 226);
100 [m,n]=size(X1); % compute data size
mn = mean(X1,2); % compute mean for each row
102 X1 = X1-repmat(mn,1,n); % subtract mean
103 [u,s,v]=svd(X1'/sqrt(n-1)); % perform the SVD
104 sig = diag(s).^2; % produce diagonal variances
105 Yu = u*X1'; % produce the principal components projection
106 Yv = X1'*v;
107
108
109 figure()
110 sig=diag(s);
111
subplot(3,1,1), plot(sig,'ko','Linewidth',[1.5])
113 axis([0 6 0 2000])
114 set(gca, 'Fontsize', [13], 'Ytick', [0 1000 2000], 'Xtick', [0 1 2 3 4 5 6])
115 text(20,40,'(a)','Fontsize',[13])
116 title('Plot of Sigma')
118 % subplot(3,2,2), semilogy(sig,'ko','Linewidth',[1.5])
119 % axis([0 6 0 10000])
120 % set(gca, 'Fontsize',[13], 'Ytick',[0, 10^0,10^2, 10^4], 'Xtick',[0 10 15 20 25]);
   % text(20,40,'(b)','Fontsize',[13])
121
122 % title('Semi-log plot of Sigma')
123
subplot(3,1,2) % spatial modes
126 plot(x,u(:,1),'k','Linewidth',[2])
    set(gca, 'Fontsize', [13])
legend('mode 1', 'Location', 'NorthWest')
129 title('Spatial Modes')
130
131 subplot(3,1,3) % time behavior
132 plot(t,v(:,1),'k','Linewidth',[2])
set (gca, 'Fontsize', [13])
134 title('Time Behavior')
135 %% Movie
136 figure()
137 for k = 1:D1_1
        ColorScale = (D1_1 - k)/D1_1;
138
139
        CSM = [ColorScale, ColorScale];
140
        Frame = k;
```

```
plot(0, v(k,1),'.', 'MarkerSize', [10], 'color', [0 0 0]) axis([-.005 .005 .025 .125])
141
142
         set(gca, 'Fontsize', [13], 'Ytick', [], 'Xtick', [])
143
         xlabel('Axis 1')
        ylabel('Axis 2')
145
         title('Movement in Relevant Axes')
146
147
         text (0.002, .07, 'Frame:')
148
         text (0.003, .07, num2str(k))
    pause(.05)
150
151
152
    end
153
155
    %% Noisy case
156
157 clear all; close all; clc; %Start Fresh
158
159 load('cam1_2.mat');
    load('cam2_2.mat');
160
    load('cam3_2.mat');
162
163 %% Initial Dimension Check
[A1_2, B1_2, C1_2, D1_2] = size(vidFrames1_2);
165 [A2_2,B2_2,C2_2,D2_2] = size(vidFrames2_2);
166 [A3_2,B3_2,C3_2,D3_2] = size(vidFrames3_2);
167 %% Resizing videos to 250 by 250 and 314 Frames
vidFrames1_2 = vidFrames1_2(146:395,251:500,:,:);
vidFrames2_2 = vidFrames2_2(76:325,201:450,:,28:341);
vidFrames3_2 = vidFrames3_2(151:400,251:500,:,1:314);
171 [A1_2, B1_2, C1_2, D1_2] = size(vidFrames1_2);
[A2_2, B2_2, C2_2, D2_2] = size(vidFrames2_2);
[A3_2, B3_2, C3_2, D3_2] = size(vidFrames3_2);
174 X1_2 = [];
    Y1_2 = [];
175
176 X2_2 = [];
177 	 Y2_2 = [];
178 \quad X3_2 = [];
179 Y3_2 = [];
180
    %% Camera 1
    for i = 1:D1_2
181
         img = rgb2gray(vidFrames1_2(:,:,:,i)); %Make every frame Black and White
182
         [Max, Ind] = \max(img(:)); %Reshapes img to vector and findd the max value of img and ...
             where it is indexed
         [y1_2, x1_2] = ind2sub(size(img), Ind);
184
         X_{1-2} = [X_{1-2}, x_{1-2}];
185
         Y1_2 = [Y1_2, V1_2];
186
187
    end
    %% Camera 2
188
    for i = 1:D2_2
189
         img = rgb2gray(vidFrames2_2(:,:,:,i));
190
         [Max, Ind] = max(img(:));
191
         [y2.2, x2.2] = ind2sub(size(img), Ind);
192
         X2_2 = [X2_2, x2_2];
193
         Y2_2 = [Y2_2, y2_2];
194
    end
195
    %% Camera 3
197
    for i = 1:D3_2
         img = rgb2gray(vidFrames3_2(:,:,:,i));
198
199
         [Max, Ind] = max(img(:));
         [y3.2, x3.2] = ind2sub(size(img), Ind);
200
         X3_2 = [X3_2, x3_2];
201
         Y3_2 = [Y3_2, y3_2];
202
203 end
204 %% Plots for Noisy Case
205 figure()
206 subplot (3,1,1)
207 plot(X1_2, 'b')
```

```
208 hold on;
209 plot(Y1_2, 'r', 'Linewidth',[2])
210 hold off:
211 xlabel('Frame')
212 xlim([0,230])
213 ylabel('Position')
214
    ylim([0,350])
215 legend('Movement in x-axis', 'Movement in y-axis')
216 title('Cam 1')
217
218 subplot (3,1,2)
219 plot (X2_2, 'b')
220 hold on;
221 plot(Y2_2, 'r', 'Linewidth',[2])
222 hold off;
223 xlabel('Frame')
224 xlim([0,230])
225 ylabel('Position')
226 ylim([0,350])
legend('Movement in x-axis', 'Movement in y-axis')
228 title('Cam 2')
229
230 subplot (3,1,3)
231 plot(X3_2,'b', 'Linewidth',[2])
232 hold on;
233 plot (Y3_2, 'r')
234 hold off;
235 xlabel('Frame')
236 xlim([0,230])
237 ylabel('Position')
    ylim([0,350])
239 legend('Movement in x-axis', 'Movement in y-axis')
240 title('Cam 3')
241
242 %% Standardize
243 \times 1.2 = zscore(X1.2);
244 	 X2_2 = zscore(X2_2);
245 X3_2 = zscore(X3_2);
246 Y1_2 = zscore(Y1_2);
247 	ext{ Y2.2} = zscore(Y2.2);
248 Y3_2 = zscore(Y3_2);
249 %%
250 %% SVD
X2 = [X1_2; Y1_2; X2_2; Y2_2; X3_2; Y3_2];
x = linspace(1, 6, 6);
253 t = linspace(1,314,314);
254 [m,n]=size(X2); % compute data size
255 mn = mean(X2,2); % compute mean for each row
256 X2 = X2-repmat(mn,1,n); % subtract mean
    [u,s,v]=svd(X2'/sqrt(n-1)); % perform the SVD
258 sig = diag(s).^2; % produce diagonal variances
259 Yu = u*X2'; % produce the principal components projection
260 Yv = X2'*v;
261
262
    응응
263
264 figure()
265 sig=diag(s);
266
267 subplot(3,1,1), plot(sig,'ko','Linewidth',[1.5])
268 axis([0 6 0 5000])
269 set(gca, 'Fontsize', [13], 'Xtick', [0 10 15 20 25])
270 title('Plot of Sigma')
271
272 subplot(3,1,2) % spatial modes
273 plot(x,u(:,1),'k','Linewidth',[2])
274 set(gca, 'Fontsize', [13])
275 legend('mode 1', 'Location', 'NorthWest')
```

```
276 title('Spatial Modes')
277
278 subplot(3,1,3) % time behavior
279 plot(t, v(:,1), 'k', 'Linewidth', [2])
280 set(gca, 'Fontsize', [13])
281 title('Time Behavior')
282 %% Movie
283 figure()
    for k = 1:D1_2
284
        ColorScale = (D1_2 - k)/D1_2;
285
286
        CSM = [ColorScale, ColorScale];
287
        Frame = k;
        plot(0, v(k,1),'.', 'MarkerSize', [10], 'color', [0 0 0])
288
        axis([-0.05 \ 0.05 \ -0.1 \ 0])
289
        set(gca, 'Fontsize', [13], 'Ytick', [], 'Xtick', [])
290
        xlabel('Axis 1')
291
        ylabel('Axis 2')
292
        title('Movement in Relevant Axes')
293
294
        text (0.017, -0.025, 'Frame:')
        text (0.025, -0.025, num2str(k))
295
296
    pause(.05)
297
    end
298
299
300
   %% Horizontal Displacement
302
   clear all; close all; clc; %Start Fresh
303
304
    load('cam1_3.mat');
305
    load('cam2_3.mat');
307 load('cam3_3.mat');
309 %% Initial Dimension Check
[A1_3, B1_3, C1_3, D1_3] = size(vidFrames1_3);
    [A2_3, B2_3, C2_3, D2_3] = size(vidFrames2_3);
311
[A3_3,B3_3,C3_3,D3_3] = size(vidFrames3_3);
313 %% Resizing videos to 200 by 200 and 237 Frames
314 vidFrames1_3 = vidFrames1_3(201:400,241:440,:,3:239);
   vidFrames2.3 = vidFrames2.3 (161:360,226:425,:,39:275); % This video starts approximately ...
        18 frames earlier than Camera 1 and ends later as well
316 vidFrames3_3 = vidFrames3_3(151:350,276:475,:,:); % This video starts approximately 7
[A1_3, B1_3, C1_3, D1_3] = size(vidFrames1_3);
[A2_3, B2_3, C2_3, D2_3] = size(vidFrames2_3);
    [A3_3, B3_3, C3_3, D3_3] = size(vidFrames3_3);
320 X1_3 = [];
321 Y1_3 = [];
322 X2_3 = [];
323 \quad Y2_3 = [];
324 \quad X3_3 = [];
325 Y3_3 = [];
326
   %% Camera 1
327
    for i = 1:D1_3
        img = rgb2gray(vidFrames1_3(:,:,:,i)); %Make every frame Black and White
328
329
        [Max, Ind] = max(img(:)); %Reshapes img to vector and findd the max value of img and ...
            where it is indexed
        [y1_3, x1_3] = ind2sub(size(img), Ind);
330
        X1_3 = [X1_3, x1_3];
331
        Y1_3 = [Y1_3, y1_3];
332
333 end
334 %% Cam 2 Pink to White
335 for j = 1:D2_3
336 rgbImage = vidFrames2_3(:,:,:,j);
    %subplot(2, 1, 1);
337
338 %imshow(rgbImage);
339 %Extract the individual red, green, and blue color channels.
340 redChannel = rgbImage(:, :, 1);
341 greenChannel = rgbImage(:, :, 2);
```

```
342 blueChannel = rgbImage(:, :, 3);
343 %Get the yellow mask
344 pinkMask = 240 < redChannel & 170 < greenChannel & 200 < blueChannel;
345 % Make Pink mask White
346 redChannel(pinkMask) = 255;
   greenChannel(pinkMask) = 255;
347
   blueChannel(pinkMask) = 255;
348
349 % Recombine separate color channels into a single, true color RGB image.
350 rgbImage2 = cat(3, redChannel, greenChannel, blueChannel);
351 %subplot(2, 1, 2);
352
   %imshow(rgbImage2);
354 end
   %% Camera 2
356
    for i = 1:D2_3
357
        img = rgb2gray(vidFrames2_3(:,:,:,i));
358
359
        [Max, Ind] = max(imq(:));
360
        [y2_3, x2_3] = ind2sub(size(img), Ind);
        X2_3 = [X2_3, x2_3];
361
362
        Y2_3 = [Y2_3, y2_3];
363
   end
364
   %% Camera 3
365
    for i = 1:D3_3
366
367
        img = rgb2gray(vidFrames3_3(:,:,:,i));
        [Max, Ind] = max(img(:));
368
        [y3_3, x3_3] = ind2sub(size(img), Ind);
        X3_3 = [X3_3, x3_3];
370
        Y3_3 = [Y3_3, y3_3];
371
372
   end
373 %% Plots for Horizontal Displacement
374 figure()
375 subplot (3,1,1)
   plot(X1_3, 'b')
376
377
   hold on;
               'r', 'Linewidth', [2])
378 plot(Y1_3,
379 hold off;
380 xlabel('Frame')
381
   xlim([0,250])
382 ylabel('Position')
383 ylim([0,350])
384 legend('Movement in x-axis','Movement in y-axis')
385 title('Cam 1')
387 subplot (3,1,2)
388 plot (X2_3, 'b')
389 hold on;
390 plot(Y2_3, 'r', 'Linewidth', [2])
391 hold off;
392 xlabel('Frame')
393 xlim([0,250])
394 ylabel('Position')
395 ylim([0,350])
   legend('Movement in x-axis','Movement in y-axis')
396
397 title('Cam 2')
399 subplot (3, 1, 3)
   plot(X3_3,'b', 'Linewidth',[2])
400
401 hold on;
402 plot(Y3_3, 'r')
403 hold off;
404 xlabel('Frame')
405 xlim([0,250])
406 ylabel('Position')
407 ylim([0,350])
408 legend('Movement in x-axis', 'Movement in y-axis')
409 title('Cam 3')
```

```
410 %% Standardize
X1_3 = X1_3/mean(X1_3);
X2_3 = X2_3/mean(X2_3);
X3_3 = X3_3/mean(X3_3);
414 	 Y1_3 = Y1_3/mean(Y1_3);
415 \quad Y2_3 = Y2_3/mean(Y2_3);
416 \quad Y3_3 = Y3_3/mean(Y3_3);
417 %% SVD
X3 = [X1_3; Y1_3; X2_3; Y2_3; X3_3; Y3_3];
419 x = linspace(1, 6, 6);
420
   t = linspace(1, 237, 237);
421 [m,n]=size(X3); % compute data size
422 mn = mean(X3,2); % compute mean for each row
X3 = X3-repmat(mn,1,n); % subtract mean
[u,s,v]=svd(X3'/sqrt(n-1)); % perform the SVD
    sig = diag(s).^2; % produce diagonal variances
426 Yu = u*X3'; % produce the principal components projection
427 \text{ YV} = X3' * V;
428
429
430
    응응
431
    figure()
432
    subplot(3,1,1), plot(sig,'ko','Linewidth',[1.5])
433
    axis([0 6 0 5000])
434
     set(gca,'Fontsize',[13],'Ytick', [0 2500 5000],'Xtick',[0 1 2 3 4 5 6]);
435
    title('Plot of Sigma')
436
438 subplot(3,1,2) % spatial modes
    plot(x,v(:,1),'k:', x, v(:,2),'k', 'Linewidth',[2])
439
set(gca, 'Fontsize', [13])
441 legend('mode 1', 'mode 2', 'Location', 'NorthWest')
442 title('Spatial Modes')
443
444 subplot(3,1,3) % time behavior
    plot(t,u(:,1),'k:',t,u(:,2),'k','Linewidth',[2])
445
446 set(gca, 'Fontsize', [13])
447 title('Time Behavior')
448
449
   % subplot (4,1,4) % time behavior
450 % plot(t,u(:,3),'k','Linewidth',[2])
451 % set(gca, 'Fontsize', [13])
452 % title('Time Behavior')
453
   \% 3d Plot of the change in x and y with respect to time
455 figure()
456 plot3(t, v(:,1),v(:,2),'k','Linewidth',[2])
457 xlabel('Frame')
458 ylabel('x(t)')
459 zlabel('y(t)')
460 grid on
461 %% Movie
462 figure()
    for k = 1:D1_3
463
        plot(v(k,1), v(k,2),'.', 'MarkerSize', [10])
464
        axis([-0.5 \ 0.5 \ -0.5 \ 0.5])
465
466 pause(.05)
467
   end
    %% Movie Vid 3
468
469
   figure()
470
    for k = 1:D1_3
        ColorScale = (D1_3 - k)/D1_3;
        CSM = [ColorScale, 1—ColorScale , (1+ColorScale)/2];
472
        Frame = k;
473
        plot3(k, v(k,1),v(k,2),'.', 'MarkerSize', [10], 'color', [0 0 0])
474
        axis([1 237 -.085 -.035 -.15 .15])
475
476
        %set(gca, 'Fontsize', [13], 'Ytick', [], 'Xtick', [])
477
        xlabel('Axis 1')
```

```
vlabel('Axis 2')
478
479
        title('Movement in Relevant Axes')
        arid on
480
        hold on
        %text (0.1, .1, 'Frame:')
482
        %text (0.112,.1, num2str(k))
483
484
485
    pause (.05)
487
    end
488
489
490
492
    %% Horizontal Displacement and Rotation:
493
   clear all; close all; clc; %Start Fresh
494
495
   load('cam1_4.mat');
   load('cam2_4.mat');
497
   load('cam3_4.mat');
499
500 %% Initial Dimension Check
[A1_4, B1_4, C1_4, D1_4] = size(vidFrames1_4);
[A2_4, B2_4, C2_4, D2_4] = size(vidFrames2_4);
    [A3_4, B3_4, C3_4, D3_4] = size(vidFrames3_4);
   %% Resizing videos to 200 by 200 and 392 Frames
504
505 vidFrames1_4 = vidFrames1_4(226:425,276:475,:,:);
vidFrames2_4 = vidFrames2_4(101:300,226:425,:,14:405);
   vidFrames3_4 = vidFrames3_4(151:350,276:475,:,3:394);
507
    [A1_4, B1_4, C1_4, D1_4] = size(vidFrames1_4);
[A2_4, B2_4, C2_4, D2_4] = size(vidFrames2_4);
[A3_4, B3_4, C3_4, D3_4] = size(vidFrames3_4);
511 X1_4 = [];
   Y1_4 = [];
512
513 \quad X2_4 = [];
514 	 Y2_4 = [];
515 X3_4 = [];
516 Y3_4 = [];
517
   %% Cam 1 Remove non pink
518 for j = 1:D1_4
519 rgbImage = vidFrames1_4(:,:,:,j);
520 %Extract the individual red, green, and blue color channels.
redChannel = rgbImage(:, :, 1);
    greenChannel = rgbImage(:, :, 2);
523 blueChannel = rgbImage(:, :, 3);
524 %Pink Mask
   pinkMask = 245< redChannel &125< greenChannel & greenChannel < 195 & 140 <br/> SlueChannel & ...
525
        blueChannel<210;
    %NonpinkMask
   nonpinkMask = 240 > redChannel | 130 > greenChannel | greenChannel > 210 | 155 > ...
527
        blueChannel | blueChannel > 210;
528
   % Remove Unwanted colors
529
   redChannel (nonpinkMask) = 0;
   greenChannel (nonpinkMask) = 0;
531
   blueChannel (nonpinkMask) = 0;
533
    % Recombine separate color channels into a single, true color RGB image.
534
   rgbImage2 = cat(3, redChannel, greenChannel, blueChannel);
   vidFrames1_4(:,:,:,j) = rgbImage2;
536
   end
537
538
539
540
   %% Camera 1
   for i = 1:D1_4
541
        img = rgb2gray(vidFrames1.4(:,:,:,i)); %Make every frame Black and White
542
        [Max, Ind] = \max(img(:)); %Reshapes img to vector and findd the max value of img and ...
543
```

```
where it is indexed
544
        [y1_4, x1_4] = ind2sub(size(img), Ind);
        X1_4 = [X1_4, x1_4];
545
546
        Y1_4 = [Y1_4, y1_4];
    end
547
548
    %% Camera 2
549
    for i = 1:D2_4
550
551
        img = rgb2gray(vidFrames2_4(:,:,:,i));
552
        [Max, Ind] = max(img(:));
        [y2\_4, x2\_4] = ind2sub(size(img), Ind);
553
        X2_4 = [X2_4, x2_4];
554
        Y2_4 = [Y2_4, y2_4];
555
    end
557
    %% Camera 3
558
    for i = 1:D3_4
559
560
        img = rgb2gray(vidFrames3_4(:,:,:,i));
561
        [Max, Ind] = max(img(:));
        [y3_4, x3_4] = ind2sub(size(img),Ind);
X3_4 = [X3_4, x3_4];
562
563
        Y3_4 = [Y3_4, y3_4];
564
565 end
566 %% Plots for Horizontal Displacement and Rotation
567 figure()
568 subplot (3,1,1)
569 plot(X1_4,'b')
570 hold on;
571 plot(Y1_4, 'r', 'Linewidth',[2])
572 hold off;
573 xlabel('Frame')
574 xlim([0,230])
575 ylabel('Position')
576 ylim([0,350])
1577 legend('Movement in x-axis', 'Movement in y-axis')
578 title('Cam 1')
579
580 subplot (3,1,2)
581 plot (X2_4, 'b')
582 hold on;
583 plot(Y2_4, 'r', 'Linewidth', [2])
584 hold off;
585 xlabel('Frame')
586 xlim([0,230])
587 ylabel('Position')
588 ylim([0,350])
1589 legend('Movement in x-axis', 'Movement in y-axis')
590 title('Cam 2')
591
592 subplot (3,1,3)
593 plot(X3_4,'b', 'Linewidth',[2])
594 hold on;
595 plot(Y3_4, 'r')
596 hold off;
597 xlabel('Frame')
598 xlim([0,230])
599 ylabel('Position')
600 ylim([0,350])
    legend('Movement in x-axis','Movement in y-axis')
601
602 title('Cam 3')
603
604
605 %% Standardize
606 m1X=mean(X1_4);
607 m2X=mean(X2_4);
608 m3X=mean(X3_4);
609 m1Y=mean(Y1_4);
610 m2Y=mean(Y2_4);
```

```
611 m3Y=mean(Y3_4);
812 \times 1.4 = \times 1.4 / \text{mlX};
613 \quad X2_4 = X2_4/m2X;
614 \times 3_4 = \times 3_4/m3X;
615 	 Y1_4 = Y1_4/m1Y;
    Y2_4 = Y2_4/m2Y;
616
617 \quad Y3_4 = Y3_4/m3Y;
618 %% Standardize
619 	 X1_4 = zscore(X1_4);
620 	 X2_4 = zscore(X2_4);
621
    X3_4 = zscore(X3_4);
622 	 Y1_4 = zscore(Y1_4);
623 	 Y2_4 = zscore(Y2_4);
624 	 Y3_4 = zscore(Y3_4);
625
   %% SVD
    X4 = [X1_4; Y1_4; X2_4; Y2_4; X3_4; Y3_4];
626
   x = linspace(1,6,6);
627
    t = linspace(1,392,392);
628
629 [m,n]=size(X4); % compute data size
    mn = mean(X4,2); % compute mean for each row
630
    X4 = X4-repmat(mn, 1, n); % subtract mean
    [u,s,v]=svd(X4'/sqrt(n-1)); % perform the SVD
632
   sig = diag(s).^2; % produce diagonal variances
634
   Yu = u*X4'; % produce the principal components projection
635
    Yv = X4' *v;
    응응
636
   figure()
637
   subplot(3,1,1)
639
    plot(t, Yv(:,1),'k')
640
    subplot(3,1,2)
641
    plot(t, Yv(:,2),'k')
642 subplot (3,1,3)
   plot(t, Yv(:,3),'k')
644
    응응
    figure()
645
646
    subplot(5,1,1), plot(sig,'ko','Linewidth',[1.5])
647
    axis([0 6 0 5000])
    649
650
    title('Plot of Sigma')
651
    % subplot(5,2,2), semilogy(sig,'ko','Linewidth',[1.5])
652
    % %axis([0 6 0 100])
    % %set(gca, 'Fontsize', [13], 'Ytick', [0, 10^1,10^2]);
654
       title('Semi-log plot of Sigma')
655
656
657
    subplot (5,1,2) % spatial modes
658
    plot(x,v(:,1),'k-', x,v(:,2),'k:', x, v(:,3), 'k', 'Linewidth',[2])
659
    set(gca, 'Fontsize', [13])
    legend('mode 1', 'mode 2', 'mode 3', 'Location', 'NorthWest')
661
    title('Spatial Modes')
662
663
664
    subplot(5,1,3) % time behavior
665
    plot(t,u(:,1),'k--','Linewidth',[2])
666
    title('Time Behavior Mode 1')
668
   subplot(5,1,4) % time behavior
    plot(t,u(:,2),'k:','Linewidth',[2])
669
   title('Time Behavior Mode 2')
670
671 subplot(5,1,5) % time behavior
672 plot(t,u(:,3),'k','Linewidth',[2])
673 title('Time Behavior Mode 3')
674
675
   figure()
676
677
   for k = 1:D1_4
678
        plot(u(k,1),u(k,3),'.', 'MarkerSize', [10], 'color', [0 0 0])
```

```
axis([-.1 0 -.15 .1 -.1 .15])
679
        set (gca, 'Fontsize', [13], 'Ytick', [])
680
        xlabel('Y - Axis')
681
        ylabel('Z - Axis')
        %zlabel('Axis 3')
683
684
        title('Movement in Relevant Axes')
        grid on
685
686
        hold on
        %text (0.06, .1,.1, 'Frame:' )
687
        %text (0.06,.1,.1, num2str(k))
688
689
    %pause(.03)
690
    end
691
   %% Movie Vid 4
693
694
    figure()
    for k = 1:D1_4
695
696
        ColorScale = (D1_4 - k)/D1_4;
697
        CSM = [ColorScale, 1—ColorScale , (1+ColorScale)/2];
        Frame = k;
698
        plot3(u(k,1),u(k,2),u(k,3),'.', 'MarkerSize', [10], 'color', CSM)
699
        axis([-.1 \ 0 \ -.15 \ .1 \ -.1 \ .15])
700
        %set(gca,'Fontsize',[13],'Ytick',[],'Xtick',[])
701
        xlabel('Axis 1')
702
703
        ylabel('Axis 2')
        zlabel('Axis 3')
704
        title('Movement in Relevant Axes')
705
706
        grid on
        hold on
707
        %text (0.06, .1,.1, 'Frame:')
708
        %text (0.06,.1,.1, num2str(k))
709
710 pause(.03)
711
712 end
```