1 Formalization

1.1 Syntax

$$a,x,y,z \in \text{IDENTIFIERS}$$

$$\mathcal{Q},\mathcal{R},\mathcal{S} \quad \coloneqq \quad ! \mid \text{any} \mid \text{nonempty} \mid \text{empty} \mid \text{every}$$

$$M \quad \coloneqq \quad \text{fungible} \mid \text{unique} \mid \text{immutable} \mid \text{consumable} \mid \text{asset} \qquad \text{(type declaration modifiers)}$$

$$T \quad \coloneqq \quad \text{bool} \mid \text{nat} \mid \text{type } t \text{ is } \overline{M} \ T \mid \text{1 ist } \tau \mid \{\overline{x} \colon \overline{\tau}\}$$

$$\tau,\sigma,\pi \quad \coloneqq \quad \mathcal{Q} \ T$$

$$\mathcal{S} \quad \coloneqq \quad x \mid x,y \mid \text{true} \mid \text{false} \mid n \mid \text{demote}(x) \mid [x] \mid \{\overline{x} \colon \overline{\tau} \mapsto x\} \mid \text{new}(t,\overline{M},T)$$

$$\mathcal{D} \quad \coloneqq \quad x \mid x,y \mid \text{var } x \colon T \mid \text{consume}$$

$$\text{Decl} \quad \coloneqq \quad \text{transformer} \ f(\overline{x} \colon \overline{\tau}) \to x \colon \tau \ \{\overline{\text{Stmt}}\}$$

$$\text{Stmt} \quad \coloneqq \quad \text{pass}$$

$$\mid \quad \mathcal{S} \to \mathcal{D} \mid \mathcal{S} \xrightarrow{\mathcal{S}} \mathcal{D} \mid \mathcal{S} \xrightarrow{\mathcal{Q} \text{ s.t. } f(\overline{x})} \mathcal{D} \mid \mathcal{S} \to f(\overline{x}) \to \mathcal{D}$$

$$\mid \quad \text{try} \ \{\overline{\text{Stmt}}\} \ \text{catch} \ \{\overline{\text{Stmt}}\}$$

$$\text{Prog} \quad \coloneqq \quad \overline{\text{Decl}}; \overline{\text{Stmt}}$$

$$[\text{Add rules for flow-by-variable.}] \ [\text{Remove bool type? Can implement the "filter" selectors another way, e.g., by using a transformer returning a pair.}]$$

 $t \in \text{TypeNames}$

1.2 Statics

$$\boxed{\Gamma \vdash \mathcal{S} : \tau \dashv \Delta} \boxed{\Gamma \vdash \mathcal{D} : \tau \dashv \Delta}$$
 Storage Typing

A storage is either a source or a destination.

 $f \in \text{TransformerNames}$

$$\frac{b \in \{\mathsf{true}, \mathsf{false}\}}{\Gamma \vdash b : ! \, \mathsf{bool} \dashv \Gamma} \, \mathsf{Bool} \qquad \overline{\Gamma \vdash n : ! \, \mathsf{nat} \dashv \Gamma} \, \mathsf{Nat}$$

$$\frac{\neg (\tau \, \mathsf{immutable})}{\Gamma, x : \tau \vdash \mathsf{demote}(x) : \mathsf{demote}(\tau) \dashv \Gamma, x : \tau} \, \mathsf{Demote} \qquad \frac{\neg (\tau \, \mathsf{immutable})}{\Gamma, x : \tau \vdash x : \tau \dashv \Gamma, x : \tau} \, \mathsf{Var}$$

$$\frac{\Gamma \vdash x : \tau \dashv \Delta \quad \neg (\tau \, \mathsf{immutable}) \quad \mathsf{fields}(\tau) = \overline{z : \sigma} \quad y : \mathcal{R} \, T \in \overline{z} : \overline{\sigma}}{\Gamma \vdash x . y : \mathcal{R} \, T \dashv \Gamma} \, \mathsf{Field}$$

$$\overline{\Gamma \vdash x . y : \mathcal{R} \, T \dashv \Gamma} \qquad \overline{\Gamma, x : \mathcal{Q} \, T \vdash \{x : \mathcal{Q} \, T \vdash y\} : ! \, \{\overline{x : \mathcal{Q} \, T}\} \dashv \Gamma, x : \mathsf{empty} \, T} \, \mathsf{Single}$$

$$\overline{\Gamma, y : \mathcal{Q} \, T \vdash \{\overline{x : \mathcal{Q} \, T \vdash y}\} : ! \, \{\overline{x : \mathcal{Q} \, T}\} \dashv \Gamma, \overline{y} : \mathsf{empty} \, T} \, \mathsf{Record}$$

$$\overline{\Gamma \vdash \mathsf{new}(t, \overline{M}, T) : \mathsf{every} \, \mathsf{list} \, ! \, (\mathsf{type} \, t \, \mathsf{is} \, \overline{M} \, T) \dashv \Gamma} \, \mathsf{New}$$

$$\overline{\Gamma \vdash \mathsf{new}(t, \overline{M}, T) : \mathsf{empty} \, T \dashv \Gamma, x : \mathsf{empty} \, T} \, \mathsf{VarDef} \qquad \frac{\tau \, \mathsf{consumable}}{\Gamma \vdash \mathsf{consume} : \tau \dashv \Gamma} \, \mathsf{Consume}$$

$$\Gamma \vdash S$$
 ok $\dashv \Delta$ Statement Well-formedness

$$\frac{\Gamma \vdash \mathcal{S} : \mathcal{Q} \ T \dashv \Delta \quad \mathsf{update}(\Delta, \mathcal{S}, \Delta(\mathcal{S}) \ominus \mathcal{Q}) \vdash \mathcal{D} : \mathcal{R} \ T \dashv \Xi}{\Gamma \vdash (\mathcal{S} \to \mathcal{D}) \ \mathsf{ok} \dashv \mathsf{update}(\Xi, \mathcal{D}, \Xi(\mathcal{D}) \ominus \mathcal{Q})} \ \mathsf{Ok}\text{-Flow-Every}$$

$$\frac{\Gamma \vdash \mathcal{S} : \mathcal{Q} \ T \dashv \Delta \qquad \Delta \vdash x : \mathrm{demote}(\mathcal{R} \ T) \dashv \Delta \qquad \mathsf{update}(\Delta, \mathcal{S}, \Delta(\mathcal{S}) \ominus \mathcal{Q}) \vdash \mathcal{D} : \mathcal{S} \ T \dashv \Xi}{\Gamma \vdash (\mathcal{S} \xrightarrow{x} \mathcal{D}) \ \mathsf{ok} \dashv \mathsf{update}(\Xi, \mathcal{D}, \Xi(\mathcal{D}) \oplus \mathcal{R})} \ \mathrm{O\kappa\text{-}Flow\text{-}Var}$$

$$\Gamma \vdash \mathcal{S} : \mathcal{Q} \ T \dashv \Delta$$

$$\frac{\texttt{transformer}\ f(\overline{x}:\overline{\sigma},y:\texttt{demote}(\texttt{elemtype}(T))) \to z:!\ \texttt{bool}\ \{\ \overline{\texttt{Stmt}}\ \}}{\texttt{V}i.\texttt{demote}(\Gamma(a_i)) = \sigma_i \qquad \texttt{update}(\Delta,\mathcal{S},\Delta(\mathcal{S})\oplus\mathcal{Q}) \vdash \mathcal{D}:\mathcal{S}\ T \dashv \Xi} \qquad \qquad \mathsf{Ok}\text{-Flow-Filter}} \\ \Gamma \vdash (\mathcal{S} \xrightarrow{\mathcal{R}\ \texttt{s.t.}\ f(\overline{a})} \mathcal{D})\ \textbf{ok}\ \dashv\ \texttt{update}(\Xi,\mathcal{D},\Xi(\mathcal{D})\oplus\min(\mathcal{Q},\mathcal{R}))}$$

$$\Gamma \vdash \mathcal{S} : \mathcal{Q} \ T_1 \dashv \Delta$$

$$\frac{\text{transformer } f(\overline{x}:\overline{\sigma},y:\text{demote}(\text{elemtype}(T_1))) \rightarrow z:\mathcal{R}\ T_2 \ \{\ \overline{\text{Stmt}}\ \} }{\forall i.\text{demote}(\Gamma(x_i)) = \sigma_i \qquad \text{update}(\Delta,\mathcal{S},\Delta(\mathcal{S})\ominus\mathcal{Q}) \vdash \mathcal{D}:\mathcal{S}\ T_2 \dashv \Xi} }{\Gamma \vdash (\mathcal{S} \rightarrow f(\overline{x}) \rightarrow \mathcal{D})\ \text{ok}\ \dashv \text{update}(\Xi,\mathcal{D},\Xi(\mathcal{D})\oplus\mathcal{Q})} } \text{Ok-Flow-Transformer}$$

$$\frac{\Gamma \vdash \overline{S_1} \ \mathbf{ok} \dashv \Delta \qquad \Gamma \vdash \overline{S_2} \ \mathbf{ok} \dashv \Xi}{\Gamma \vdash (\mathbf{try} \ \{ \overline{S_1} \} \ \mathbf{catch} \ \{ \overline{S_2} \}) \ \mathbf{ok} \dashv \Delta \sqcup \Xi} \ \mathrm{O}\kappa\text{-Try}$$

+ Decl ok Declaration Well-formedness

$$\frac{\overline{x:\tau} \vdash \overline{\mathsf{Stmt}} \ \mathbf{ok} \dashv \Gamma, y:\sigma \qquad \forall \pi \in \operatorname{img}(\Gamma). \neg (\pi \ \mathsf{asset})}{\vdash (\operatorname{transformer} \ f(\overline{x:\tau}) \to y:\sigma\{\overline{\mathsf{Stmt}}\}) \ \mathbf{ok}} \ \mathsf{Ok\text{-}Transformer}$$

Prog ok Program Well-formedness

$$\frac{\vdash \overline{\mathsf{Dec1}} \ \mathbf{ok} \qquad \emptyset \vdash \overline{\mathsf{Stmt}} \ \mathbf{ok} \dashv \Gamma \qquad \forall \tau \in \mathsf{img}(\Gamma). \neg (\tau \ \mathsf{asset})}{(\overline{\mathsf{Dec1}}; \overline{\mathsf{Stmt}}) \ \mathbf{ok}} \ \mathsf{Ok\text{-}Prog}$$

1.3 Dynamics

$$V ::= true \mid false \mid n \mid \{x : \tau \mapsto V\}$$
 $\mathcal{V} ::= \overline{V}$
[We don't strictly need the type in the records Stmt ::= ... | put(\mathcal{V} , \mathcal{D}) | revert | try(Σ , \overline{S} , \overline{S})
right now, but it doesn't really hurt either, I think.]

Definition 1. An environment Σ is a tuple (μ, ρ) where μ : IDENTIFIERNAMES $\longrightarrow \mathbb{N}$ is the variable lookup environment, and $\rho: \mathbb{N} \longrightarrow \mathcal{V}$ is the storage environment.

$$\langle \Sigma, \overline{\mathsf{Stmt}} \rangle \rightarrow \langle \Sigma, \overline{\mathsf{Stmt}} \rangle$$

Note that we abbreviate $\langle \Sigma, \cdot \rangle$ as Σ , which signals the end of evaluation.

The new constructs of $resolve(\Sigma, S)$ and put(V, D) are used to simplify the process of locating sources and updating destinations, respectively.

$$\frac{\langle \Sigma, S_1 \rangle \to \left\langle \Sigma', \overline{S_3} \right\rangle}{\left\langle \Sigma, S_1 \overline{S_2} \right\rangle \to \left\langle \Sigma', \overline{S_3} \ \overline{S_2} \right\rangle} \, \operatorname{SeQ} \qquad \overline{\left\langle \Sigma, (\text{revert}) \ \overline{S} \right\rangle \to \left\langle \Sigma, \text{revert} \right\rangle} \, \, \operatorname{Revert} \qquad \overline{\left\langle \Sigma, \operatorname{pass} \right\rangle \to \Sigma} \, \, \operatorname{Pass}$$

Here we give the rules for the new put(V, D) statement. [TODO: Need to finalize how V + W works; in particular, need to make sure that you can't overwrite things that shouldn't be overwritten (e.g., a nonfungible nat). Probably need to tag types with modifiers or something.]

We introduce a new statement, $try(\Sigma, \overline{S_1}, \overline{S_2})$, to implement the try-catch statement, which keeps track of the environment that we begin execution in so that we can revert to the original environment in the case of a revert.

$$\begin{split} \overline{\left\langle \Sigma, \mathsf{try}\left\{\overline{S_1}\right\} \mathsf{catch}\left\{\overline{S_2}\right\} \right\rangle \to \left\langle \Sigma, \mathsf{try}(\Sigma, \overline{S_1}, \overline{S_2}) \right\rangle} & \text{Try-Start} \\ \frac{\left\langle \Sigma, \overline{S_1} \right\rangle \to \left\langle \Sigma'', \overline{S_1'} \right\rangle}{\left\langle \Sigma, \mathsf{try}(\Sigma', \overline{S_1}, \overline{S_2}) \right\rangle \to \left\langle \Sigma'', \mathsf{try}(\Sigma', \overline{S_1'}, \overline{S_2}) \right\rangle} & \text{Try-Step} \\ \overline{\left\langle \Sigma, \mathsf{try}(\Sigma', \mathsf{revert}, \overline{S_2}) \right\rangle \to \left\langle \Sigma', \overline{S_2} \right\rangle} & \text{Try-Revert} & \overline{\left\langle \Sigma, \mathsf{try}(\Sigma', \overline{S_2}) \right\rangle \to \Sigma} & \text{Try-Done} \end{split}$$

[Need to handle fungible specially (or maybe only after adding nats, I'm not sure it really has any meaning without them)]

resolve(
$$\Sigma$$
, S) = (Σ' , ℓ) Storage Resolution

We use $resolve(\Sigma, S)$ to get the location storing the values of S, which returns an environment because it may need to allocate new memory (e.g., in the case of creating a new record value).

$$\frac{\mu(\mathcal{S}) = \ell}{\operatorname{resolve}(\Sigma, \mathcal{S}) = (\Sigma, \ell)} \operatorname{Resolve-Var} \qquad \frac{\rho(\mu(x)) = \{\overline{z} : \tau \mapsto \ell\} \qquad (y : \sigma \mapsto k) \in \overline{z} : \tau \mapsto \ell}{\operatorname{resolve}(\Sigma, x.y) = (\Sigma, k)} \operatorname{Resolve-Field}$$

$$\frac{\ell \notin \operatorname{dom}(\rho)}{\operatorname{resolve}(\Sigma, [x]) = (\Sigma[\rho \mapsto \rho[\ell \mapsto \rho(\mu(x)), \mu(x) \mapsto []]], \ell)} \operatorname{Resolve-Single}$$

$$\frac{\ell \notin \operatorname{dom}(\rho)}{\ell} \qquad \frac{\ell \notin \operatorname{dom}(\rho)}{\operatorname{resolve}(\Sigma, [x]) = (\Sigma[\rho \mapsto \rho[\ell \mapsto \rho(\mu(y)), \mu(x) \mapsto []]], \ell)} \operatorname{Resolve-Single}$$

$$\frac{\ell \notin \operatorname{dom}(\rho) \cup \overline{\ell}}{\operatorname{resolve}(\Sigma, \{\overline{x} : \tau \mapsto \overline{y}\}) = (\Sigma', k)} \operatorname{Resolve-Record}$$

$$\frac{\ell \in \operatorname{dom}(\rho)}{\operatorname{resolve}(\Sigma, \{\overline{x} : \tau \mapsto \overline{y}\}) = (\Sigma', k)} \operatorname{Resolve-Bool}$$

$$\frac{\ell \in \operatorname{dom}(\rho)}{\operatorname{resolve}(\Sigma, h) = (\Sigma[\rho \mapsto \rho[\ell \mapsto h]], \ell)} \operatorname{Resolve-Bool}$$

$$\frac{\ell \in \operatorname{dom}(\mu) \quad \ell \in \operatorname{dom}(\rho)}{\operatorname{resolve}(\Sigma, \operatorname{new}(t, \overline{M}, T)) = (\Sigma, \ell)} \operatorname{Resolve-Source}$$

$$\frac{\ell \in \operatorname{dom}(\mu) \quad \ell \in \operatorname{dom}(\rho)}{\operatorname{resolve}(\Sigma, \operatorname{new}(t, \overline{M}, T)) = (\Sigma'[\rho \mapsto \rho[\ell \mapsto \operatorname{values}(T)], \mu \mapsto \mu[t \mapsto \ell]], \ell)} \operatorname{Resolve-New-Source}$$

[TODO: Need to be sure to handle uniqueness correctly; could do this in Resolve-New-Source, or in the various flow rules.]

1.4 Auxiliaries

Definition 2. Define $Quant = \{empty, any, !, nonempty, every\}$, and call any $Q \in Quant$ a type quantity. Define empty < any < ! < nonempty < every.

$$(\mathcal{Q}\ T)$$
 asset $\Leftrightarrow \mathcal{Q} \neq \mathsf{empty}$ and $(\mathsf{asset} \in \mathsf{modifiers}(T)\ \mathsf{or}$ $(T = \mathcal{C}\ \tau\ \mathsf{and}\ \tau\ \mathsf{asset})\ \mathsf{or}$ $(T = \{\overline{y}: \overline{\sigma}\}\ \mathsf{and}\ \exists x: \tau \in \overline{y}: \overline{\sigma}.(\tau\ \mathsf{asset})))$

τ consumable | Consumable Types

$$(\mathcal{Q}\ T)$$
 consumable \Leftrightarrow consumable \in modifiers (T) or $\neg((\mathcal{Q}\ T)\ \text{asset})$ or $(T=\mathcal{C}\ \tau\ \text{and}\ \tau\ \text{consumable})$ or $(T=\{\overline{y}:\overline{\sigma}\}\ \text{and}\ \forall x:\tau\in\overline{y}:\overline{\sigma}.(\sigma\ \text{consumable}))$

 $Q \oplus \mathcal{R}$ represents the quantity present when flowing \mathcal{R} of something to a storage already containing Q. $Q \ominus \mathcal{R}$ represents the quantity left over after flowing \mathcal{R} from a storage containing Q.

Definition 3. Let $Q, R \in Quant$. Define the commutative operator \oplus , called combine, as the unique function $Quant^2 \rightarrow Quant$ such that

$$\mathcal{Q} \oplus \mathsf{empty} = \mathcal{Q}$$
 $\mathcal{Q} \oplus \mathsf{every} = \mathsf{every}$
 $\mathsf{nonempty} \oplus \mathcal{R} = \mathsf{nonempty} \quad \mathit{if} \; \mathsf{empty} < \mathcal{R} < \mathsf{every}$
 $! \oplus \mathcal{R} = \mathsf{nonempty} \quad \mathit{if} \; \mathsf{empty} < \mathcal{R} < \mathsf{every}$
 $\mathsf{any} \oplus \mathsf{any} = \mathsf{any}$

Define the operator \ominus , called split, as the unique function $Quant^2 \rightarrow Quant$ such that

$$\begin{array}{rcl} \mathcal{Q}\ominus\operatorname{empty} &=& \mathcal{Q}\\ \operatorname{empty}\ominus\mathcal{R} &=& \operatorname{empty}\\ \mathcal{Q}\ominus\operatorname{every} &=& \operatorname{empty}\\ \operatorname{every}\ominus\mathcal{R} &=& \operatorname{every} & if\,\mathcal{R}<\operatorname{every}\\ \operatorname{nonempty}-\mathcal{R} &=& \operatorname{any} & if\,\operatorname{empty}<\mathcal{R}<\operatorname{every}\\ \vdots-\mathcal{R} &=& \operatorname{empty} & if\,!\leq\mathcal{R}\\ \vdots-\operatorname{any} &=& \operatorname{any}\\ \operatorname{any}-\mathcal{R} &=& \operatorname{any} & if\,\operatorname{empty}<\mathcal{R}<\operatorname{every} \end{array}$$

Note that we write $(Q T) \oplus \mathcal{R}$ to mean $(Q \oplus \mathcal{R})$ T and similarly $(Q T) \oplus \mathcal{R}$ to mean $(Q \ominus \mathcal{R})$ T.

Definition 4. We can consider a type environment Γ as a function Identifiers \to Types $\cup \{\bot\}$ as follows:

$$\Gamma(x) = \begin{cases} \tau & if \ x : \tau \in \Gamma \\ \bot & otherwise \end{cases}$$

We write $dom(\Gamma)$ to mean $\{x \in Identifiers \mid \Gamma(x) \neq \bot\}$, and $\Gamma|_X$ to mean the environment $\{x : \tau \in \Gamma \mid x \in X\}$ (restricting the domain of Γ).

Definition 5. Let Q and R be type quantities, T_Q and T_R base types, and Γ and Δ type environments. Define the following orderings, which make types and type environments into join-semilattices. For type quantities, define the partial order Γ as the reflexive closure of the strict partial order Γ given by

$$Q \sqsubset \mathcal{R} \Leftrightarrow (Q \neq any \ and \ \mathcal{R} = any) \ or \ (Q \in \{!, every\} \ and \ \mathcal{R} = nonempty)$$

For types, define the partial order \leq by

$$Q T_O \leq \mathcal{R} T_{\mathcal{R}} \Leftrightarrow T_O = T_{\mathcal{R}} \text{ and } Q \sqsubseteq \mathcal{R}$$

For type environments, define the partial order $\leq by$

$$\Gamma \le \Delta \Leftrightarrow \forall x. \Gamma(x) \le \Delta(x)$$

Denote the join of Γ *and* Δ *by* $\Gamma \sqcup \Delta$.

 $elemtype(T) = \tau$

$$\mathbf{elemtype}(T) = \begin{cases} \mathbf{elemtype}(T') & \text{if } T = \mathbf{type} \ t \ \mathbf{is} \ \overline{M} \ T' \\ \tau & \text{if } T = \mathcal{C} \ \tau \\ ! \ T & \text{otherwise} \end{cases}$$

 $modifiers(T) = \overline{M}$ Type Modifiers

$$\mathsf{modifiers}(T) = \begin{cases} \overline{M} & \text{if } T = \mathsf{type} \ t \text{ is } \overline{M} \ T \\ \emptyset & \text{otherwise} \end{cases}$$

 $\boxed{\text{demote}(\tau) = \sigma \ \boxed{\text{demote}_*(T_1) = T_2} \ \textbf{Type Demotion} \ \text{demote} \ \text{and demote}_* \ \text{take a type and "strip"}} \\ \text{all the asset modifiers from it, as well as unfolding named type definitions. This process is useful,} \\ \text{because it allows selecting asset types without actually having a value of the desired asset type.} \\ \text{Note that demoting a transformer type changes nothing. This is because a transformer is$ **never** $an asset, regardless of the types that it operators on, because it has no storage.}$

$$\begin{aligned} \operatorname{demote}(\mathcal{Q}\ T) &= \mathcal{Q}\ \operatorname{demote}_*(T) \\ \operatorname{demote}_*(\operatorname{bool}) &= \operatorname{bool} \\ \operatorname{demote}_*(\operatorname{nat}) &= \operatorname{nat} \\ \operatorname{demote}_*(\{\overline{x}:\overline{\tau}\}) &= \left\{\overline{x}: \operatorname{demote}(\tau)\right\} \\ \operatorname{demote}_*(\operatorname{type}\ t\ \operatorname{is}\ \overline{M}\ T) &= \operatorname{demote}_*(T) \end{aligned}$$

 $fields(T) = \overline{x : \tau}$ Fields

$$\mathbf{fields}(T) = \begin{cases} \overline{x : \tau} & \text{if } T = \{\overline{x : \tau}\} \\ \mathbf{fields}(T) & \text{if } T = \mathbf{type} \ t \text{ is } \overline{M} \ T \\ \emptyset & \text{otherwise} \end{cases}$$

update (Γ, x, τ) Type environment modification

$$\mathsf{update}(\Gamma, x, \tau) = \begin{cases} \Delta, x : \tau & \text{if } \Gamma = \Delta, x : \sigma \\ \Gamma & \text{otherwise} \end{cases}$$

[compat(n, m, Q)] The relation compat(n, m, Q) holds when the number of values sent, n, is compatible with the original number of values m, and the type quantity used, Q.

$$\begin{aligned} \operatorname{compat}(n,m,\mathcal{Q}) &\Leftrightarrow & (\mathcal{Q} = \operatorname{nonempty} \text{ and } n \geq 1) \text{ or } \\ & (\mathcal{Q} = ! \text{ and } n = 1) \text{ or } \\ & (\mathcal{Q} = \operatorname{empty} \text{ and } n = 0) \text{ or } \\ & (\mathcal{Q} = \operatorname{every} \text{ and } n = m) \text{ or } \\ & \mathcal{Q} = \operatorname{any} \end{aligned}$$

values(T) = V The function values gives a list of all of the values of a given base type.

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\label{eq:values} \begin{split} \mathbf{values}(\mathbf{bool}) &= [\mathbf{true}, \mathbf{false}] \\ \mathbf{values}(\mathbf{nat}) &= [0, 1, 2, \ldots] \\ \mathbf{values}(\mathbf{list}\ T) &= [L|L \subseteq \mathbf{values}(T), |L| < \infty] \\ \mathbf{values}(\mathbf{type}\ t\ \mathbf{is}\ \overline{M}\ T) &= \mathbf{values}(T) \\ \mathbf{values}(\{\overline{x:Q\ T}\}) &= [\{\overline{x:\tau \mapsto v}\}|\overline{v \in \mathbf{values}(T)}] \end{split}
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