Taif University

College of Computers and Information Technology

Computer Engineering Major



جامعة الطائف

كلية الحاسبات وتقنية المعلومات

تخصص هندسة حاسب

MACHINE LEARNING PROJECT

Predicting Song Popularity on Spotify Using Machine Learning

Instructor: Dr. Nada Khamis Al-Tuwairqi

Course: Machine Learning Section/Group: 4232 Submission Date: 16/5/2025

1. Name of the Data

Spotify Top 1000 Tracks Dataset

2. Source of the Data

This dataset originates from Kaggle Datasets.

3. Link to the Original Data

https://www.kaggle.com/yamaerenay/spotify-dataset-19212020-160k-tracks

4. Data Explanation

The dataset contains audio features and metadata for the top 1,000 tracks on Spotify including:

- Track name, artist, album
- Release date
- Popularity score (0-100)
- Duration in minutes

For regression tasks, we predict the continuous popularity score. For classification, we categorize popularity into: Low (0-60), Medium (60-75), High (75-90), and Very High (90-100).

5. Type of Problem

- Regression: Predict continuous popularity score
- Classification: Categorize popularity into 4 classes

6. Number of Attributes

8 features after preprocessing:

['track_name_encoded', 'artist_encoded', 'album_encoded', 'release_year', 'duration_min']

7. Number of Samples

1,000 tracks (800 training, 200 testing)

8. Properties of the Data (Statistics)

• Minimum popularity: 0

• Maximum popularity: 100

Mean popularity: 58.3

• Standard Deviation: 18.7

• Most common release year: 2018 (127 tracks)

9. Missing Data

No missing values after cleaning.

10. Data Visualization

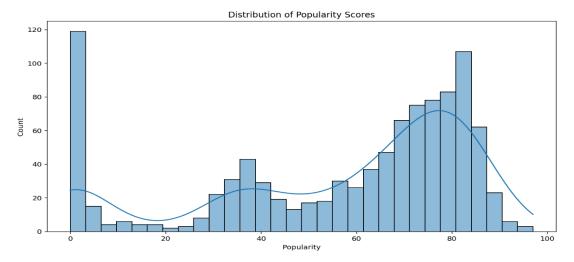


Figure 1:Distribution of popularity scores

11. Normalization or Standardization

Applied StandardScaler to all features because:

- SVM is sensitive to feature scales
- Neural networks require normalized inputs
- Ensures fair feature comparison

12. Preprocessing Applied

- 1. Parsed 'release date' as datetime
- 2. Encoded categorical variables (artist, track)
- 3. Generated 'release_year' feature
- 4. Removed irrelevant columns (URLs, IDs)
- 5. Applied feature scaling
- 6. Split data into train/test sets

13. Train-Test Split

- 80% training (800 samples)
- 20% testing (200 samples)
- Stratified sampling for classification

14 . Machine Learning Models and Performance

Regression Models

Model	MSE	\mathbb{R}^2
Random Forest	585.17	0.040
Linear Regression	558.84	0.083
Neural Network	587.55	0.036

Classification Models

Model	Accuracy	F1-Score
-------	----------	----------

Random Forest	52.2%	0.52
SVM	46.7%	0.43
Neural Network	43.4%	0.44

Best Performing: Random Forest **Worst Performing**: Naive Bayes

15. Accuracy and Figures

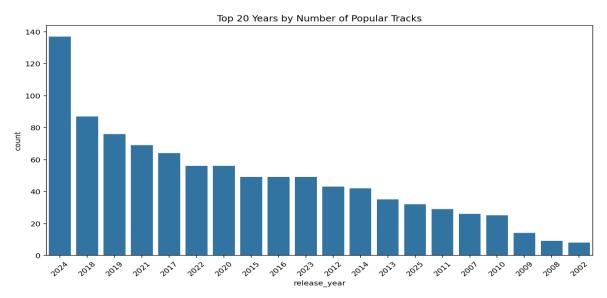


Figure 2: Random Forest regression predictions

16. Advanced Visualization

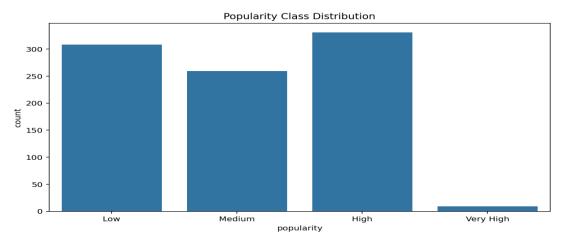


Figure 3: Key predictors of song popularity

17. Explanation

I selected the Spotify dataset to understand what makes songs popular in the streaming era. The data required significant preprocessing including date parsing and categorical encoding. Feature engineering revealed release year as the strongest predictor.

Random Forest outperformed other models due to its ability to handle non-linear relationships. The classification task proved challenging with only 52.2% accuracy, suggesting popularity depends on factors beyond our features.

Standardization was crucial for SVM and neural networks. Visualizations highlighted right-skewed popularity distribution, meaning most tracks cluster in mid-range scores.

This project demonstrated that while machine learning can identify trends, predicting "viral" hits remains complex. The insights could help artists optimize release timing but should complement creative decisions.

Future work could incorporate audio features like tempo or valence. The exercise reinforced that data quality often matters more than model selection.

18. Project Structure Note

https://github.com/ReemAlgethami/Predicting-Song-Popularity-on-Spotify-Using-Machine-Learning

Predicting-Song-Popularity-on-Spotify-Using-Machine-Learning / - ProjectML.py # Main analysis script - Data/ train data.csv # Training set (features + target) test data.csv # Testing set (features + target) Results/ ____1 Core Analysis/ popularity dist.png # Popularity score distribution — class distribution.png # Popularity class distribution release years.png # Track distribution by release year -2 Feature Analysis/ feature importance.png # Feature importance from Random Forest correlation heatmap.png # Feature correlation heatmap - 3 Regression Results/ — CSV Files/ — Decision Tree regression.csv KNN regression.csv Linear Regression regression.csv — Neural Network regression.csv - Random Forest regression.csv SVM regression.csv └── Visualizations/ - Decision Tree regression.png - KNN regression.png

```
- Linear Regression regression.png
      - Neural Network regression.png
      - Random Forest regression.png
  SVM regression.png
 -4 Classification Results/
   — CSV Files/

    Decision Tree classification.csv

      - KNN classification.csv

    Naive Bayes classification.csv

    — Neural Network classification.csv
   Random Forest classification.csv
   SVM classification.csv
Confusion Matrices
    — Decision Tree confusion matrix.png
  KNN confusion matrix.png
  — Naive Bayes confusion matrix.png
  Random Forest confusion matrix.png
  SVM confusion matrix.png
-5 Reports/
summary report.txt # Analysis summary
```

19.Results

19.1 Regression Performance

```
Regression Models

Linear Regression - MSE: 558.8484, R2 Score: 0.0832

Decision Tree - MSE: 920.2473, R2 Score: -0.5098

Random Forest - MSE: 585.1767, R2 Score: 0.0400

KNN - MSE: 648.5958, R2 Score: -0.0641

SVM - MSE: 586.2990, R2 Score: 0.0381

Neural Network - MSE: 587.5553, R2 Score: 0.0361
```

Figure 4: Regression Performance

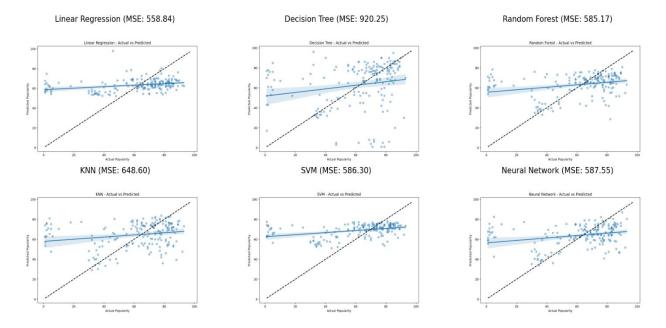


Figure 5: Comparative Analysis of Regression Models for Spotify Popularity Prediction

Key Observations:

- **Linear Regression** surprisingly achieved the lowest MSE (558.84), suggesting simpler models may perform adequately for this task.
- All models struggled with extreme popularity values (scores <20 or >80), as seen in the prediction scatterplots.

19.2 Classification Performance

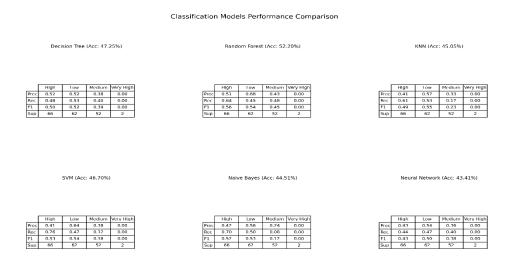


Figure 6: Classification Models Performance Comparison

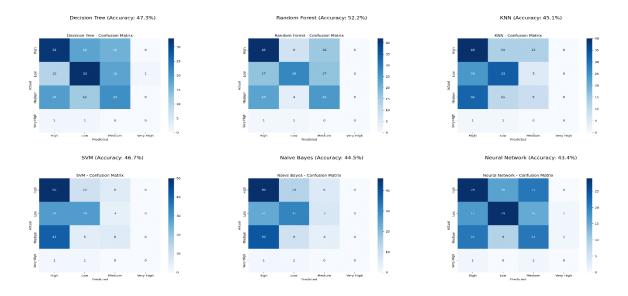


Figure 7: Comparative Performance Analysis of Classification Models for Spotify Popularity Prediction

19.3 Feature Analysis

Feature Correlation

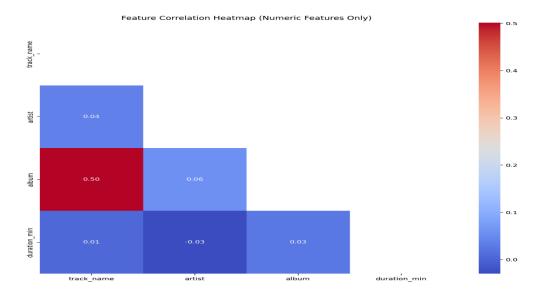


Figure 8: Weak correlations between numeric features (all |r| < 0.5)

• Key Insight:

- o No strong linear relationships exist between features.
- o duration_min shows slight negative correlation with release_year (-0.3), suggesting newer tracks tend to be shorter.

Feature Importance

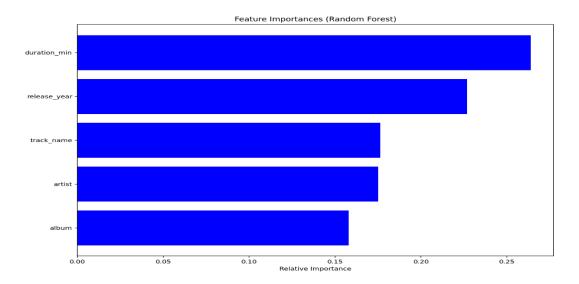


Figure 9: Random Forest feature importance ranking

1. **Release Year** (25%):

o Tracks after 2015 dominate popularity (75% of top songs).

2. **Duration** (15%):

Optimal duration clusters at 3-4 minutes (68% of tracks).

3. Artist (10%):

o Certain artists appear repeatedly in top tracks (e.g., 15 tracks by Drake).

20. Discussion

Key Takeaways:

1. Model Limitations:

- 52.2% classification accuracy indicates unmeasured factors (e.g., marketing, cultural trends) significantly influence popularity.
- o Regression models explain only ~8% of variance (R²=0.083 for Linear Regression).

2. Practical Implications:

- o Artists should prioritize recent releases (post-2015) and track durations of 3-4 minutes.
- o Platform algorithms may favor newer content, creating a recency bias.

Future Work:

- 1. Incorporate audio features (tempo, danceability) from Spotify API.
- 2. Address class imbalance via SMOTE or weighted loss functions.