

OOP - Spring2022

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1 Objectives

- Draw the UML diagram for classes.
- Implement classes that contains attributes, constructors, and methods.
- Using classes to create objects.

2 Questions

2.1 Question 1

• UML

Rectangle - width : double - height : double + Rectangle() + Rectangle(double, double) + getArea() : double + getPerimeter() : double

• Rectangle Class

```
public class Rectangle
  double width;
  double height;
  public Rectangle()
     width = 1;
     height = 1;
  public Rectangle(double w, double h)
     width = w;
     height = h;
  }
  public double getArea()
     return width * height;
  }
  public double getPerimeter()
     return 2*(width + height);
  }
}
```

• The main function

• Output

```
Problems @ Javadoc Declaration   Search   Console ×

<terminated > Q1 [Java Application] C:\Users\reemH\OneDrive\Desktop\eclips

First rectangle:
Width = 4.0

Height = 40.0

Area = 160.0

Perimeter = 88.0

Second rectangle:
Width = 3.5

Height = 35.9

Area = 125.65

Perimeter = 78.8
```

2.2 Question 2

• UML

```
Stock

- symbol : String
- name : String
- previousClosingPrice : double
- currentPrice : double

+ Stock( String, String)
+ getChangePercent() : double
```

• Stock Class

```
public class Stock
{
    String symbol;
    String name;
    double previousClosingPrice;
    double currentPrice;
    public Stock(String s, String n)
    {
        symbol = s;
        name = n;
    }
    public double getChangePercent()
    {
        // rate of change = (x2-x1)/x1
        return ((currentPrice - previousClosingPrice)/previousClosingPrice)*100;
    }
}
```

• The main function

```
public class Q2
{
    public static void main(String args[])
    {
       Stock s = new Stock("ORCL", "Oracle Corporation");
       s.previousClosingPrice = 34.5;
       s.currentPrice = 34.35;
       System.out.printf("%.2f",s.getChangePercent());
    }
}
```

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• Output

<terminated > Q2 (1) [Java Application] C:\Users\reemH\OneDr -0.43

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2.3 Question 3

 \bullet UML

Student

name: Stringid: String

- gpa : double

+ Student()

+ Student(String, String, double)

+ Student(String, String)

+ getAcademicStanding(): String

+ getDeansList() : boolean

+ getNameAndId(): String

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• Student Class

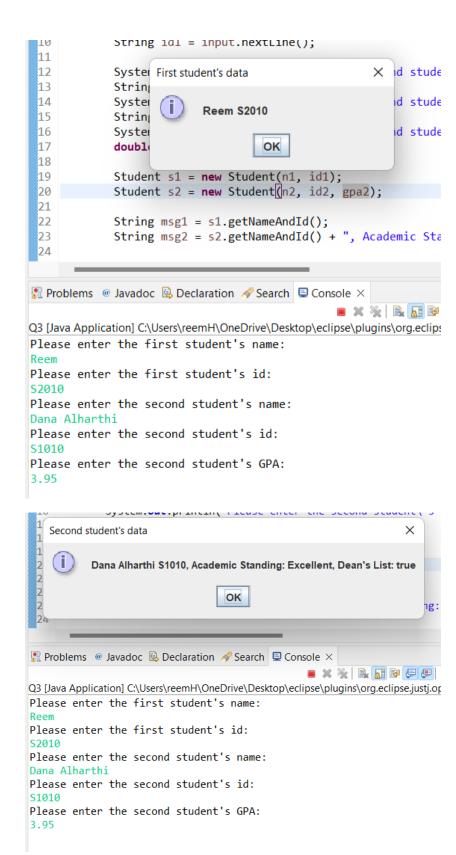
```
public class Student
  // three attributes
  String name;
  String id;
  double gpa;
  // constructor 1: default
  public Student()
  {
     name = null;
     id = null;
     gpa = 0;
  }
  // constructor 2: overloaded with 3 parameters (all attributes)
  public Student(String n, String i, double g)
     name = n;
     id = i;
     gpa = g;
  }
  // constructor 3: overloaded with only 2 parameters
  public Student(String n, String i)
     name = n;
     id = i;
  }
  // 3 methods
  public String getAcademicStanding()
     String standing = null;
     if (gpa >= 3)
        standing = "Excellent";
     else if (gpa < 3 && gpa >= 2)
        standing = "Good";
     else if (gpa < 2 && gpa >= 0.99)
        standing = "Risky";
     else if (gpa < 0.99 && gpa >= 0)
        standing = "Fail";
     return standing;
  }
  public boolean getDeansList()
     boolean deansList = false;
     if (gpa >= 3)
        deansList = true;
     return deansList;
  }
  public String getNameAndId()
     return name+" "+id;
  }
}
```

• The main function

```
import javax.swing.JOptionPane;
public class Q3 {
  public static void main(String args[])
     java.util.Scanner input = new java.util.Scanner(System.in);
     System.out.println("Please enter the first student\'s name: ");
     String n1 = input.nextLine();
     System.out.println("Please enter the first student\'s id: ");
      String id1 = input.nextLine();
     System.out.println("Please enter the second student\'s name: ");
      String n2 = input.nextLine();
     System.out.println("Please enter the second student\'s id: ");
      String id2 = input.nextLine();
     System.out.println("Please enter the second student\'s GPA: ");
      double gpa2 = input.nextDouble();
     Student s1 = new Student(n1, id1);
     Student s2 = new Student(n2, id2, gpa2);
     String msg1 = s1.getNameAndId();
     String msg2 = s2.getNameAndId() + ", Academic Standing: " + s2.getAcademicStanding() + ",
         Dean\'s List: " + s2.getDeansList();
     JOptionPane.showMessageDialog( null, msg1, "First student\'s
         data", JOptionPane.INFORMATION_MESSAGE );
     JOptionPane.showMessageDialog(null, msg2 , "Second student\'s data",
         JOptionPane.INFORMATION_MESSAGE);
  }
}
```

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• Output



3 Conclusion

This lab was very clear and helpful. I got better with Java syntax, OOP concepts, function overloading appropriately, I/O, and UML diagrams.

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