



# Introduction to Machine Learning



Presented by: Reem Elmahdi

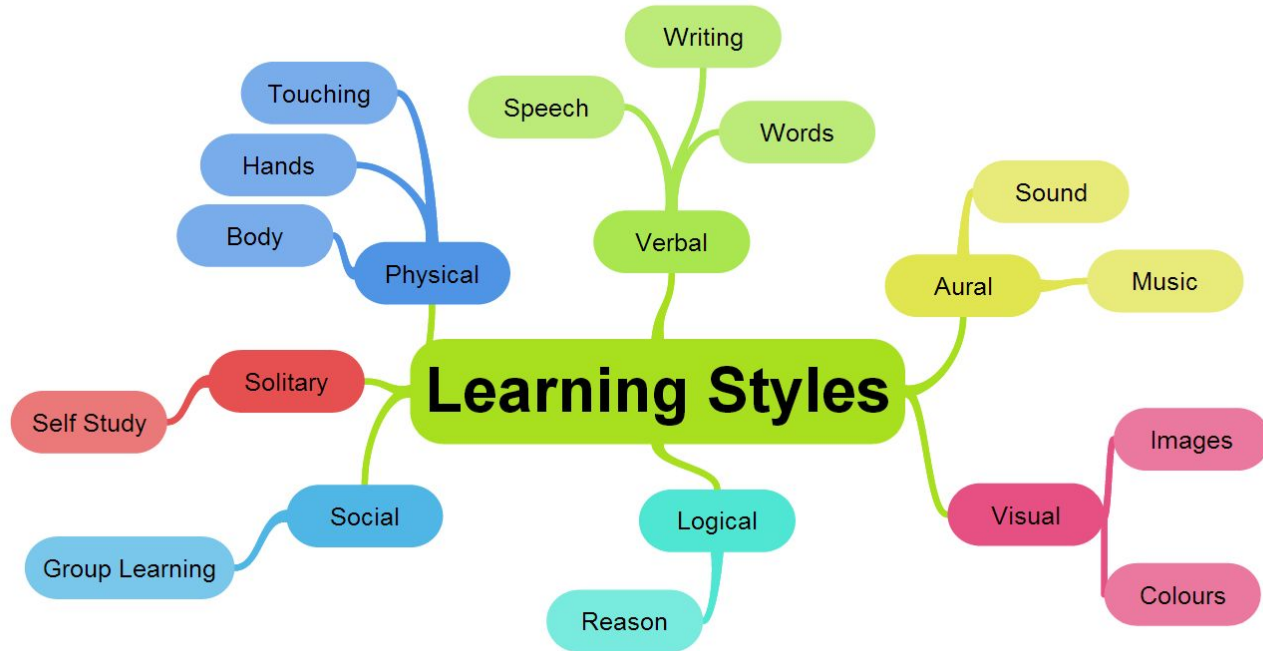
# Agenda

- ❑ What is learning?
- ❑ Learning styles
- ❑ How to learn?
- ❑ Machine Learning (ML)
- ❑ ML applications
- ❑ ML methods
- ❑ ML prerequisites
- ❑ Build your first ML application
- ❑ Iris Flower dataset

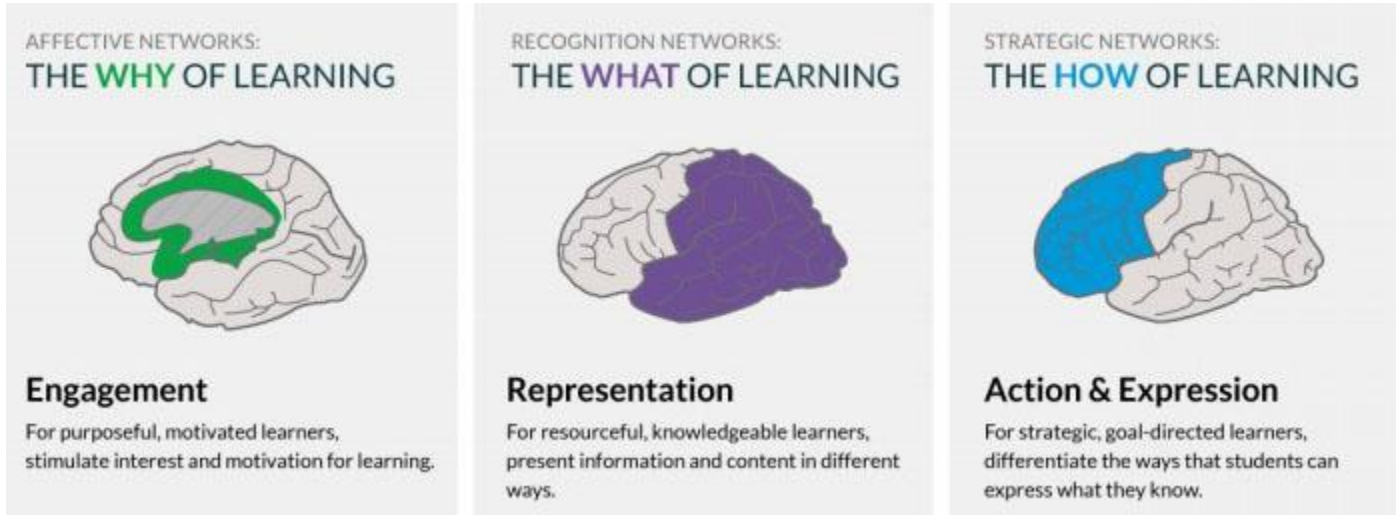
## Learning Definition

Learning is the process of acquiring new, or modifying existing, knowledge, behaviours, skills, values, or preferences. The ability to learn is possessed by humans, animals, and some **machines**; there is also evidence for some kind of learning in certain plants.

# Learning Styles



# How to learn?



- ❑ Identify your goals.
- ❑ Define your resources.
- ❑ Develop your solutions or models

# Machine Learning

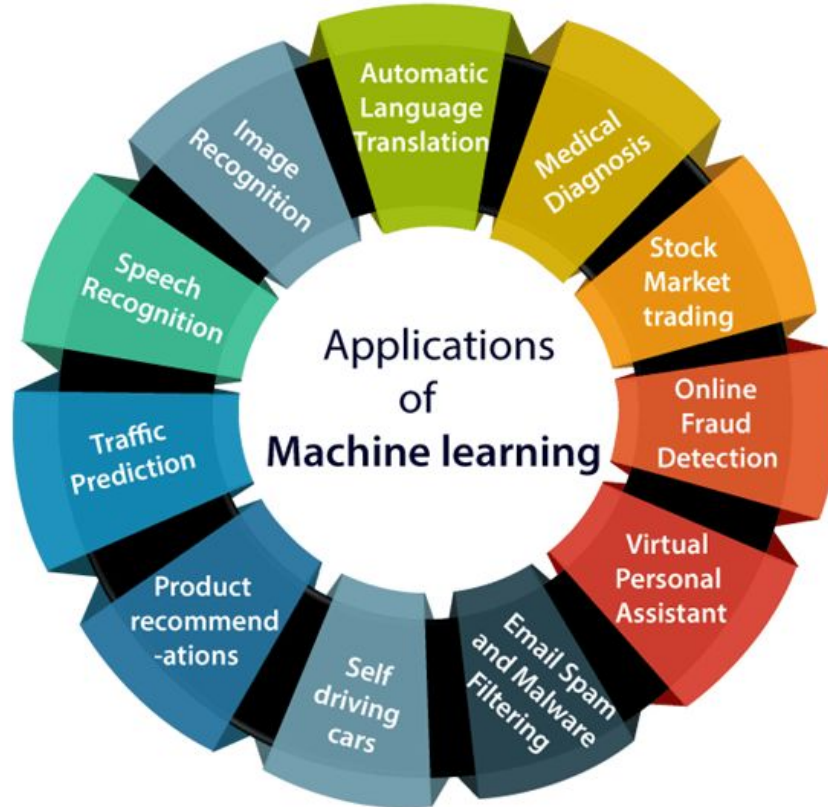
Machine learning (ML) is an application of artificial intelligence (AI) that provides systems the ability to **automatically learn** and improve from experience **without being explicitly programmed**. Machine learning focuses on the development of computer programs that can access data and use it learn for themselves.

ML vs traditional programming:

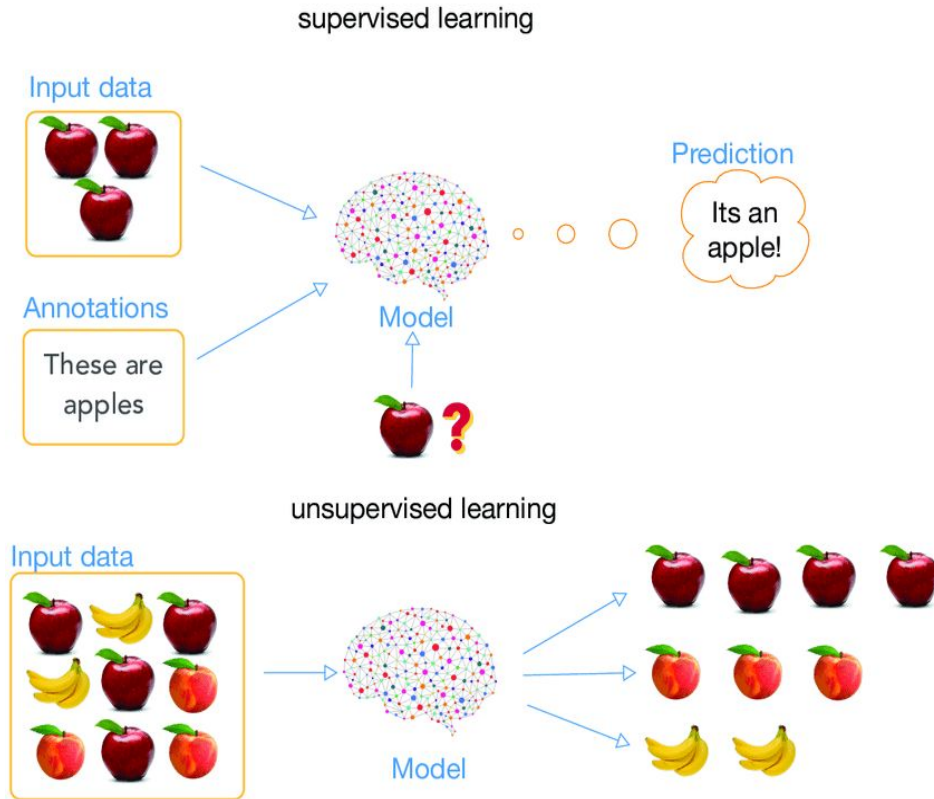
- ❑ Input + Rules  $\rightarrow$  Output
- ❑ Input + Output  $\rightarrow$  Rules

Examples: ?? Attari games, chess, AlphaGo

# ML Applications



# ML Methods



❑ **Supervised Learning:** learn by example and construct new rules that can be applied in unseen data. These methods are used in solving prediction and classification problems.

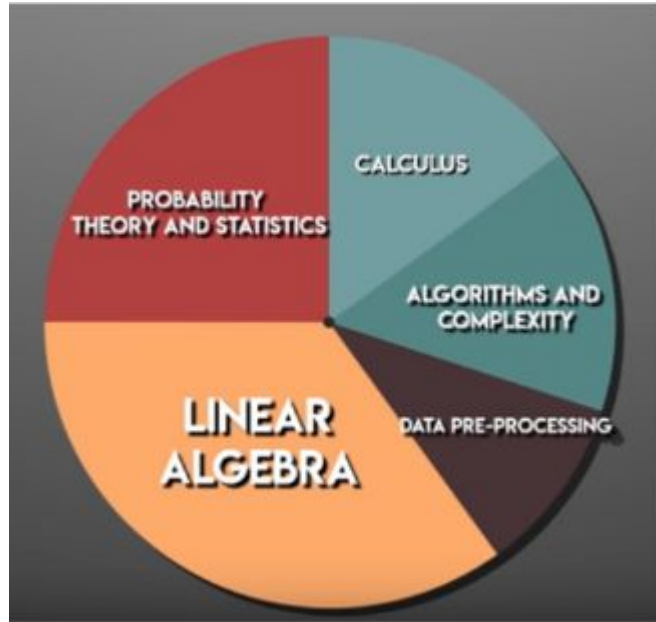
❑ **Unsupervised Learning:** infer patterns from data without referring to neither labelled nor classified data. Clustering and anomaly detection are two of its applications.

❑ Semi-supervised learning.

❑ Reinforcement learning.



# ML Prerequisites



- ❑ Linear Algebra by Prof. Gilbert Strang
- ❑ Essence of Calculus by 3blue1brown
- ❑ The Science of Uncertainty by edX
- ❑ Algorithm Design and Analysis by edX
- ❑ Machine Learning by Andrew Ng
- ❑ Siraj Raval Github

## ML Example

Easy problem that can not be solved without ML: difference between apples and oranges.



# Build your first ML application



Weight	Texture	Label
150g	Bumpy	Orange
170g	Bumpy	Orange
140g	Smooth	Apple
130g	Smooth	Apple
...	...	...

- ❑ Features: Weight and Texture
- ❑ Labels: Apples and Oranges
- ❑ Libraries: sklearn
- ❑ ML model (Classifier): Decision Tree Classifier (Box of rules).
- ❑ Training: `fit()`
- ❑ Testing: `Predict()`

# Iris Flower Dataset

Classic ML problem to identify flower based on measurements, example petal length.

## Iris dataset

- ❑ Features: Sepal length, sepal width, petal length and petal width.
- ❑ Labels: Setosa, Versicolor and Vergnica.
- ❑ Features + Labels = Dataset
- ❑ Libraries: sklearn, numpy
- ❑ ML model (Classifier): Decision Tree Classifier (Box of rules).
- ❑ Training: fit()
- ❑ Testing: Predict()

Thank you :)

[Linkedin.com/in/reemomer](https://www.linkedin.com/in/reemomer)

Email: [reemomer@aims.ac.za](mailto:reemomer@aims.ac.za)

[Github.com/reemomer](https://github.com/reemomer)