





Submit your work

1 of 1 test cases passed

Lab 15 – Movie Data

Filename	Size	Delete
 <code>movies.txt</code> 	395 Bytes	
<code>lab_15.cpp</code> 	3.3 KB	

5 points

Lab 15 Specifications

Goals

By the end of this lab you should:

- be more familiar with structs and creating and modifying abstract data types

Exercise – Movie Data

Write a program that uses a structure named `MovieData` to store the following information about a movie:

Title