

There are

- Really Bad Chess
 - Constitutive Changes
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 - Implicit Changes
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Rule Changes: - Each player's king remains in the same location as in normal chess but all other 15 pieces are randomized -

Effects of rule changes: - Game Balance - The introduction of random chance into the selection of pieces a player has serves to provide beginners a great advantage/chance against more experienced players. Chess masters usually rely on a large repertoire of chess openings, with the goal of being able to obtain a better position

Silman, J. (2021). Complete book of chess strategy: Grandmaster techniques from A to Z. Siles Press.