

## Project Description

Create a choose your own adventure story with multiple beginnings and endings. Store the parts of the story in an object and the choices in an array.

1. Pre-production documentation as evidenced by:
  - Summarize the project
  - Create a flowchart for the story choices
  - Flowchart for code
  - List how to finish project
  - Must plan!
2. Your program will:
  - Add story choices
  - No prompt, alert, or confirm methods
  - Clickable buttons
  - Object to hold story choices
  - Arrays for story choices
  - An array to keep user choices
3. Your code will:
  - Commented
  - Formatted
  - Descriptive names for functions
  - Don't repeat yourself
  - Everything should be in a function
  - Made in git repository
4. Your story will:
  - 12 steps of a hero's journey
  - 2-3 choices
  - Few non-choice encounters
  - 3 beginnings and endings
5. You will:
  - Keep a journal of progress