# Report: Homework1, Rudy

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#### Introduction:

Being a beginner with the networks and distributed systems, I could understand the working of a 2 tier architecture which involves TCP, Socket API etc. I could also understand the working process inside the server. Understanding the HTTP protocol in very important since it is widely used.

## Main problems and solutions:

Increasing the throughput was a problem. The solution I figured out was increasing the number of handlers so that we have concurrency and the response time can be decreased.

#### **Evaluation:**

### **Results with Single Handler:**

I tried to note down the request rate and the response rate with different conditions, combinations like with print statements, without print statements, with Fibonacci of different numbers, with sleep timer and also combinations of these.

With	Request rate	Response rate(ms)
Print statements	1	1
	10	11
	100	117
	1000	1224
	10000	11289
No print statements	1	2
	10	10
	100	74
	1000	731
	10000	7359
	100000	74344
No print, sleep(40)	1	84
	2	123
	5	240
	10	479
	Print statements  No print statements	Print statements       1         100       100         1000       10000         No print statements       1         100       100         1000       10000         100000       100000         No print, sleep(40)       1         2       5

	100	4684
No print, sleep(20)	1	22363
No print, fib(10)	1	12
	10	113
	100	1114
No print, fib(30)	1	31
	10	114
	100	1117
No print, fib(50)	1	144110
	2	285315
With print, fib(10)	1	142499

# **Conclusion:**

- 1. Response rate was linearly increasing with the request rate.
- 2. The response rate was relatively higher with the print statements.
- 3. The response rate was directly proportional to the number of unnecessary functions like Fibonacci, sleep etc. As these functions increase, the response rate was increasing linearly with request rate.

## **Evaluation:**

#### Results with Multiple Handlers:

I tried to note down the response rate with multiple handlers, multiple clients and multiple requests.

No. Of Handlers	No. Of clients	Request rate	Response rate(ms)
2	1	1	21
		10	11
		100	74
		1000	905
		10000	7778
	5	1	4
		10	16
		100	148

	1000	1189
	10000	12894
1	1	18
	10	11
	100	100
	1000	738
	10000	10375
5	1	3
	10	14
	100	126
	1000	1122
	10000	11041
1	1	23
	10	10
	100	75
	1000	933
	10000	7827
	5	10000 1

# **Conclusions:**

- 1. Adding multiple handlers had no difference in the response rate in case of a single client.
- 2. In case of multiple clients, the throughput has increased.
- 3. For the initial request, the response rate was high. That could be because of the time taken to make a connection.
- 4. The response rate depends on many other factors like the network connection, size of the message, acceptance etc.

The homework was very useful in understanding the concepts practically. Thank You!