Q1. Write a program for multiplication of two matrices. Find determinant of resultant matrix

```
Ans:
```

```
object matrix_mult
{
        def main(args:Array[String])
       {
                var m1=Array.ofDim[Int](2,2)
                var m2=Array.ofDim[Int](2,2)
                var m3=Array.ofDim[Int](2,2)
                var i:Int = 0
                var j:Int = 0
                var k:Int = 0
                var sum:Int = 0
                var det = 0
                //accept matrix1
                printf("enter the elements of martix1 \n")
                i=0
                while(i<2)
                {
                        j=0
                        while(j<2)
                        {
                                printf("element (%d)(%d): ",i,j)
                                m1(i)(j) = scala.io.StdIn.readInt()
                                j+=1
                        }
                        i+=1
                }
```

```
//accept matrix2
printf("enter the elements of martix2 \n")
i=0
while(i<2)
{
       j=0
       while(j<2)
       {
               printf("element (%d)(%d): ",i,j)
               m2(i)(j) = scala.io.StdIn.readInt()
               j=j+1
       }
       i=i+1
}
//multiply matrix
i=0
while(i<2)
{
       j=0
       while(j<2)
        {
               sum =0
               k=0
               while(k<2)
               {
                       sum+=(m1(i)(k)*m2(k)(j))
                        k=k+1
               }
               m3(i)(j) = sum;
               j=j+1
```

```
}
       i=i+1
}
//display matrix1
printf("martix1:\n ")
i=0
while(i<2)
{
       j=0
       while(j<2)
       {
                printf("%d ",m1(i)(j))
                j=j+1
       }
       i=i+1
       println()
}
//display matrix2
printf("matrix2:\n")
i=0
while(i<2)
{
       j=0
       while(j<2)
       {
                printf("%d ",m2(i)(j))
                j+=1
       }
       i+=1
```

```
println()
                }
                //display resultant matrix
                printf("multiplication of matrix \n")
                i=0
                while(i<2)
                {
                        j=0
                        while(j<2)
                        {
                                printf("%d ",m3(i)(j))
                                j+=1
                        }
                        i+=1
                        println()
                }
                det = m3(0)(0)*m3(1)(1)-m3(0)(1)*m3(1)(0)
                println("determinant => "+det)
       }
Output:
enter the elements of martix1
element (0)(0): 1
element (0)(1): 2
element (1)(0): 3
element (1)(1): 4
enter the elements of martix2
element (0)(0): 5
element (0)(1): 6
```

element (1)(0): 7

element (1)(1): 8

martix1:

1 2

3 4

matrix2:

5 6

78

multiplication of matrix

19 22

43 50

determinant => 4