

Refugee learning Chat-bot

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MIT Media Labs

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Weekly update

How did you build it? (Platform and technology)

Mostly our work on the AI itself was based on simple programming in the Chatfuel platform, as the interface was made in the Character animator by adobe however the AR experience was partially considered as a part of the work the we did but in a different view as the chatbot will have the face recognition as it will analyze the feelings of the user and make small comments about it.

What challenges did you face?

While using the new platform (unity) for the AR we suffered from lack of knowledge in such a field as this is the first time we are exposed to this program as we were using a different approach to it, but we overcome that problem and moved forward.

What aspect of the AR experience do you like best?

The possibility of having a magic tool that make the student really interact with the program made and go to a whole new level of communication and contact.

What would you make different in the future?

We would make it more advanced in such a way the augmented really effect the user by making different characters and more facial expressions, yet the AI would take the talk to a new level by using the google key-board which is already supporting the arabic language and the traditional Jordaian and syrian accent.