# **Exploring the New Coach Effect with Data**

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### **Research Question**

 To evaluate whether the change of coach has a statistically and practically significant effect on team performance, using model-based inference and standardized metrics.

## **Data Preparation**

**Table 1:** Example rows around coaching change

Team	Date	Coach	Change	Change ID	Phase	Points	Heterogeneity
Dortmund	2018-05-12	Peter Stöger	0	NA	before	0	0.7709338
Dortmund	2018-08-26	Lucien Favre	1	35	after	3	0.7717424
Dortmund	2021-05-22	Edin Terzic	0	NA	before	3	1.1793121
Dortmund	2021-08-14	Marco Rose	1	137	after	3	0.6322815
Dortmund	2022-05-14	Marco Rose	0	NA	before	3	1.1540355

- Scraped all Bundesliga match data (2017–2025)using the packageworldfootballR
- 30 teams, total 4876 matches (only ForAgainst = For rows kept)

## **Coach Change Events and Hetergeneity**

Hypothesis: When is a coaching change more effective? — When the team is homogeneous.

- Identified coach change points and assigned event\_id
- Created windows before/after the change
- Constructed:
  - relative\_time (time index relative to change)
  - post (binary: pre/post change)
  - time\_post (time since change)

$$\mbox{Heterogeneity} it = \frac{1}{3} \sum \mbox{SD}i, \, t-4: t(k), \quad k \in \{\mbox{Sh}, \mbox{SoT}, \mbox{xG}\}$$

where  ${\rm SD}_{i,\,t-4:t}(k)$  denotes the standard deviation of variable k for team i over the five-match window from t-4 to t. The variables include:  $\blacksquare$  Sh: number of shots  $\blacksquare$  SoT: shots on target  $\blacksquare$  xG: expected goals -

#### Visualization

- Plotted average points over time by relative\_time
- Compared pre- and post-change trends
- Goal: visually assess changes in team performance after coaching switches

# Interrupted Time Series Model (ITS) and Poisson Regression Model

We model team performance using the following regression:

$$y_{it} = \alpha_i + \beta_1 t + \beta_2 \cdot \mathsf{post}_{it} + \beta_3 \cdot \mathsf{time\_post}_{it} + \beta_4 \cdot \mathsf{home}_{it} + \beta_5 \cdot \mathsf{elo}_{it} + \varepsilon_{it}$$

where  $\alpha_i$  corresponds to C(Team) or heter— the fixed effect for each team.

We model count-type outcomes (e.g., goals or points) as:

$$y_{it} \sim \mathsf{Poisson}(\lambda_{it})$$

with the log link function:

$$\log(\lambda_{it}) = \alpha_i + \beta_1 t + \beta_2 \cdot \mathsf{post}_{it} + \beta_3 \cdot \mathsf{time\_post}_{it} + \beta_4 \cdot \mathsf{home}_{it} + \beta_5 \cdot \mathsf{elo}_{it}$$

# Further Perspective: Tactical Efficiency

- Define eff = GF xG\_Expected
- If post-change eff > 0 and significant  $\rightarrow$  better tactical efficiency
- If xG\_Expected  $\uparrow$  but eff  $0 \rightarrow$  chances created but not converted