

Endereçamento IP

(Parte 3 - *Classless*)

Prof. Dr. Luiz Arthur Feitosa dos Santos



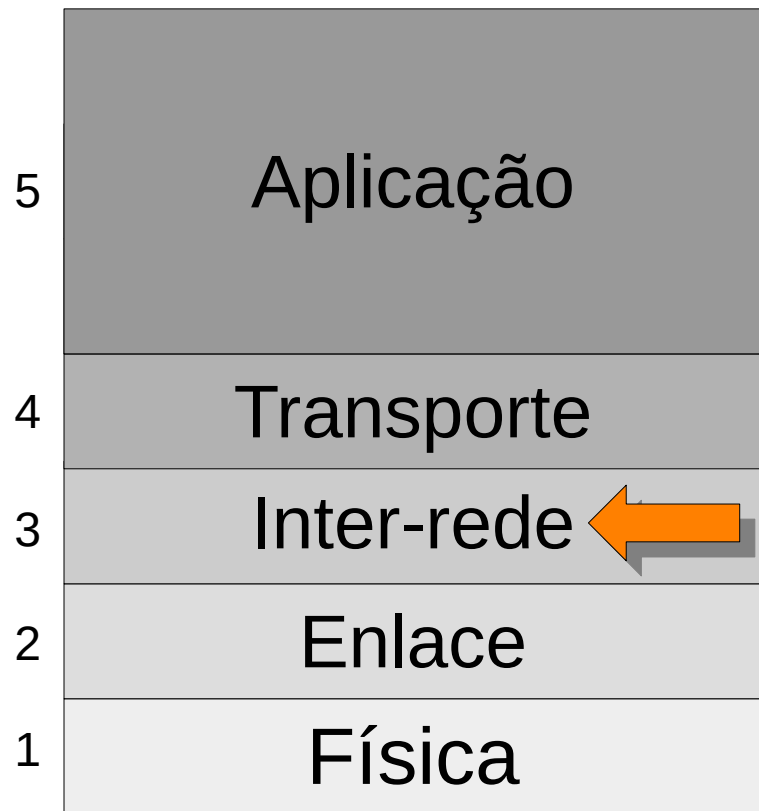
luiz.arthur.feitosa.santos@gmail.com

<https://luizsantos.github.io/>

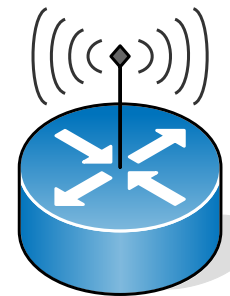
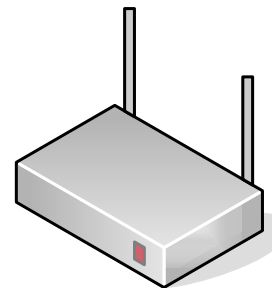
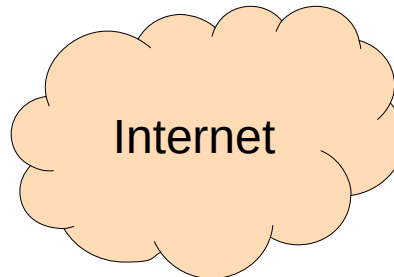
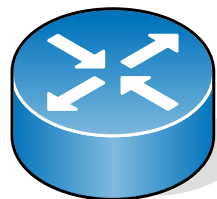
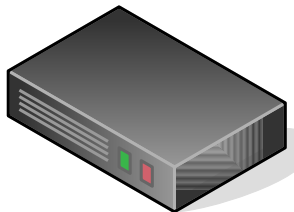


Endereçamento IP (*classless*)

Modelo TCP/IP

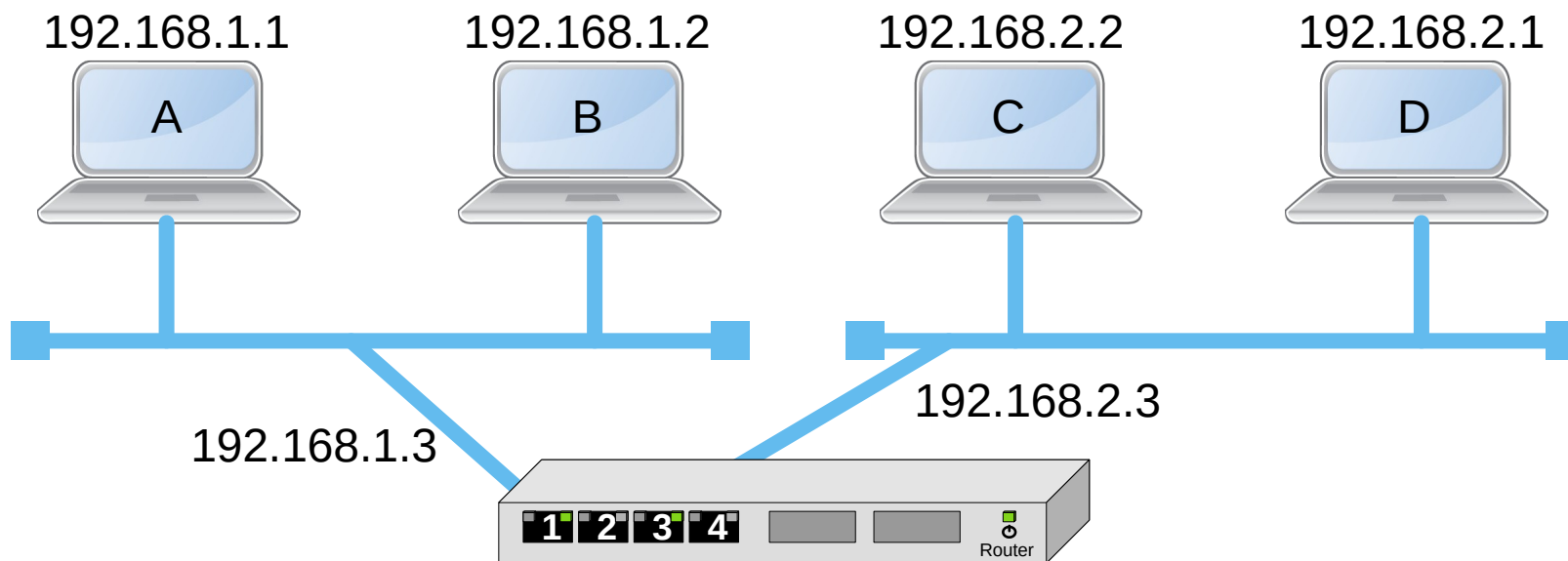


- Endereçamento e roteamento.



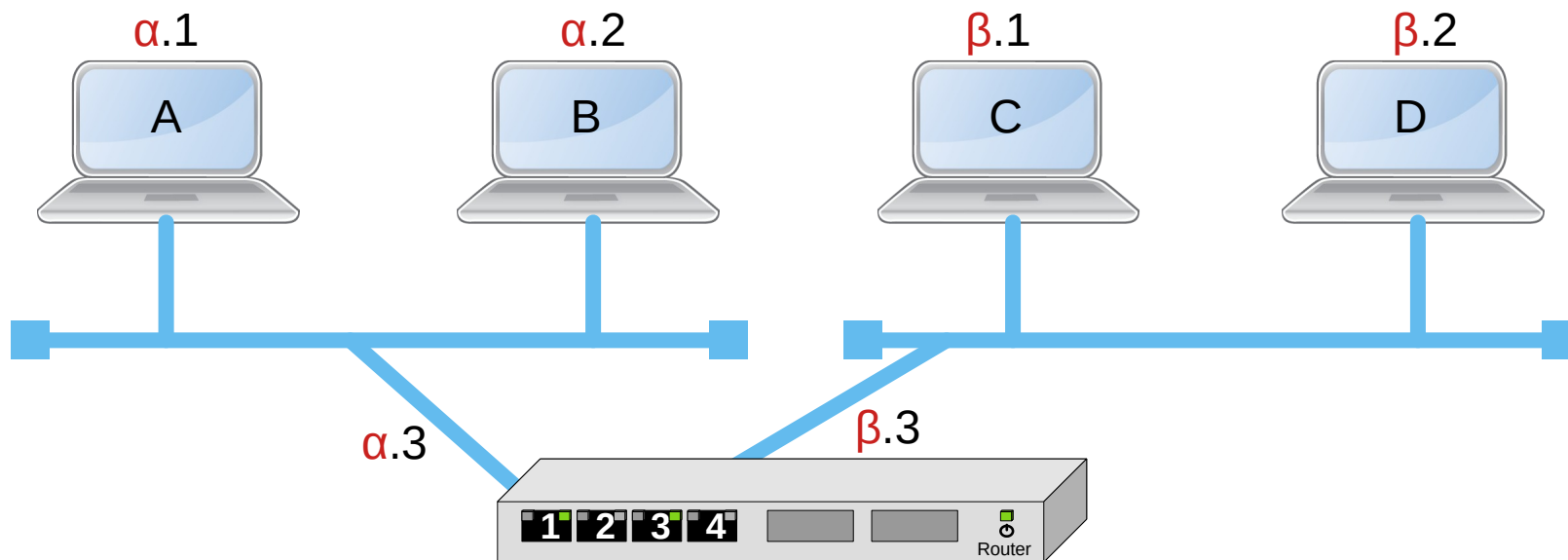
Camada de Inter-rede

Identificando rede e *host*:



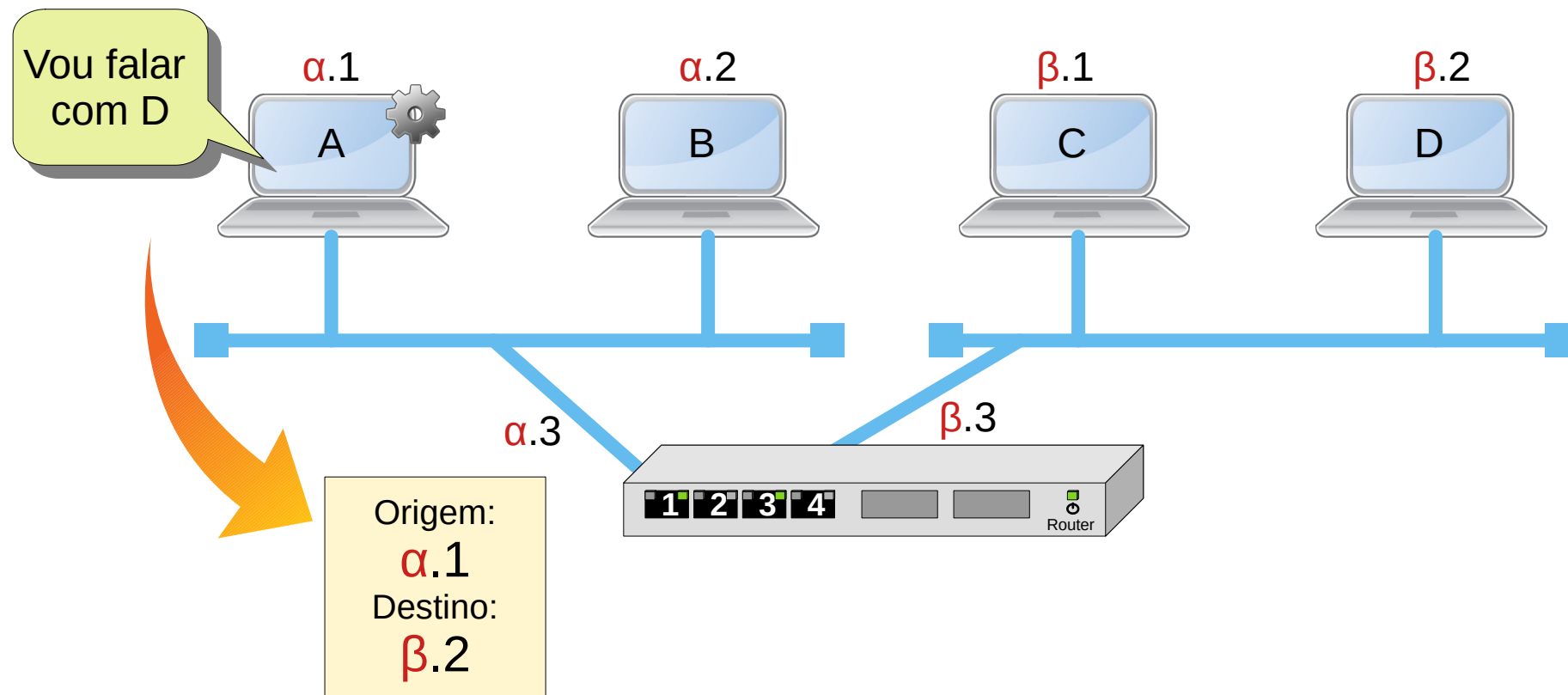
Camada de Inter-rede

Identificando rede e *host*:



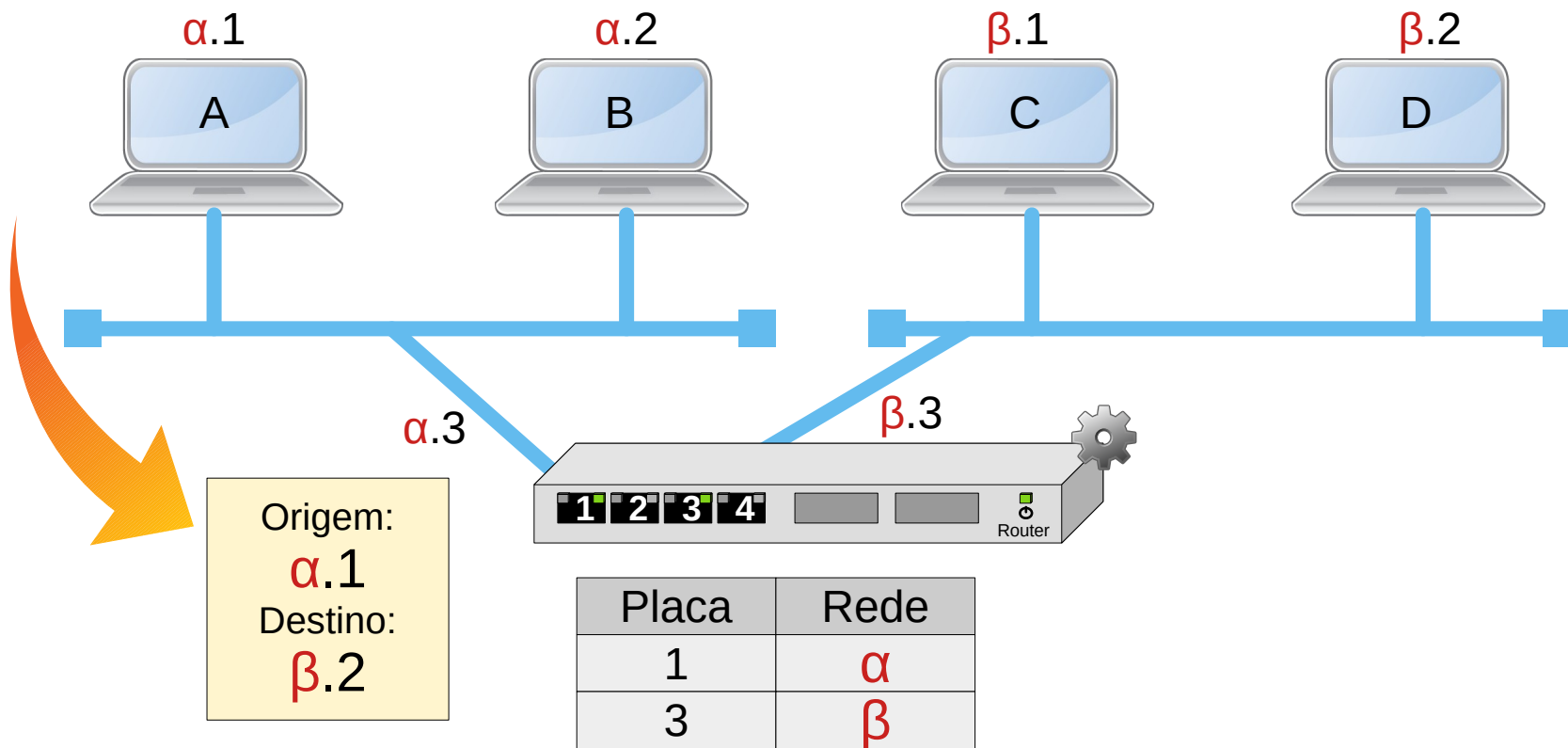
Camada de Inter-rede

Identificando rede e *host*:



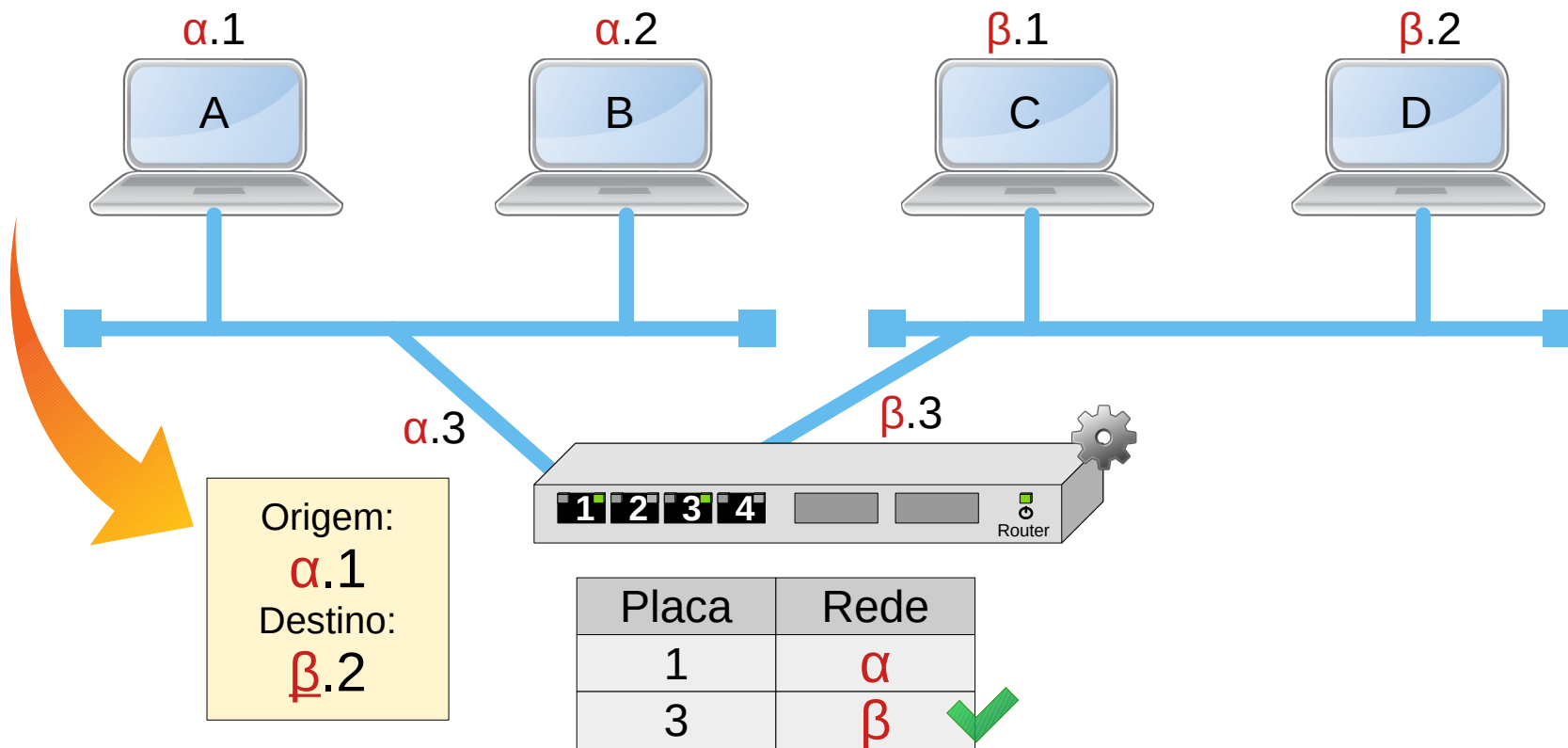
Camada de Inter-rede

Identificando rede e *host*:



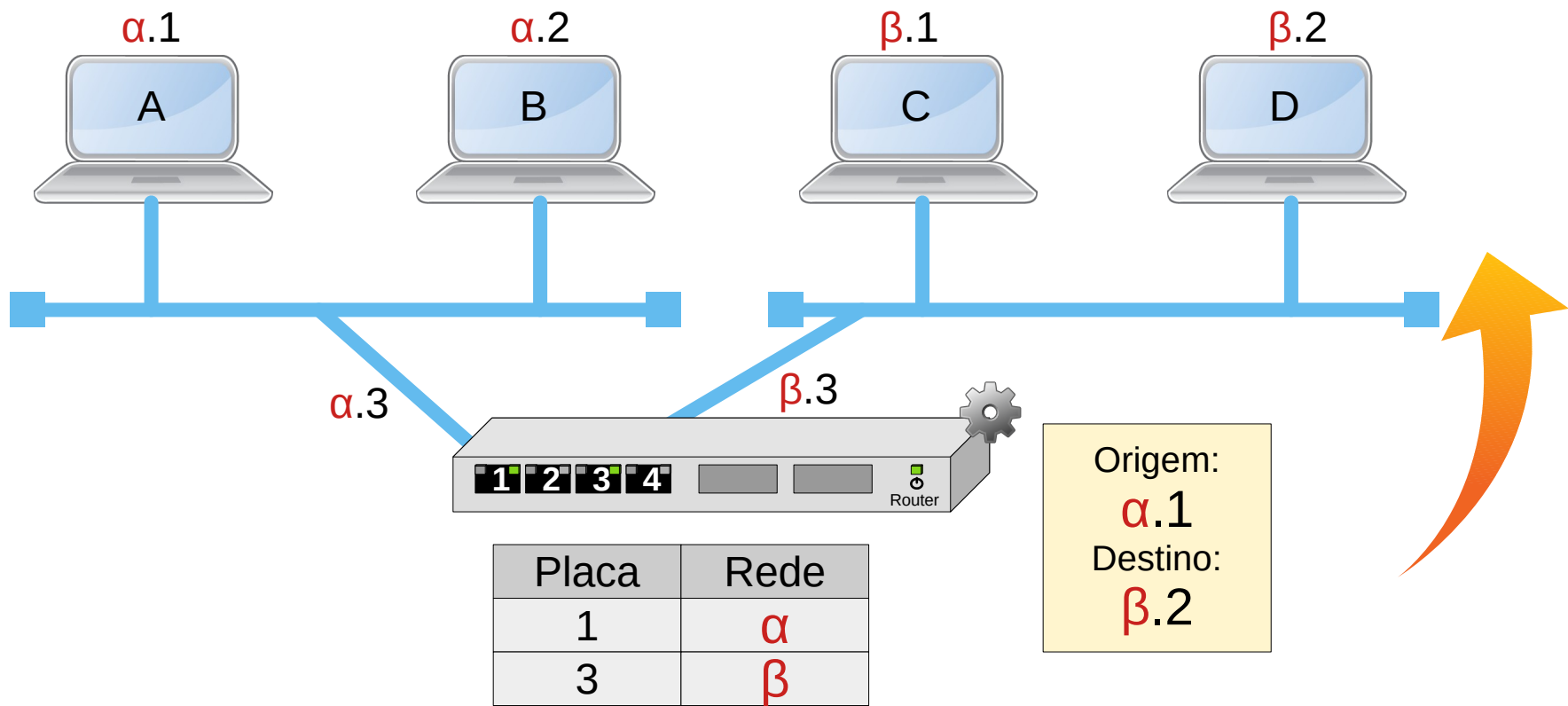
Camada de Inter-rede

Identificando rede e *host*:



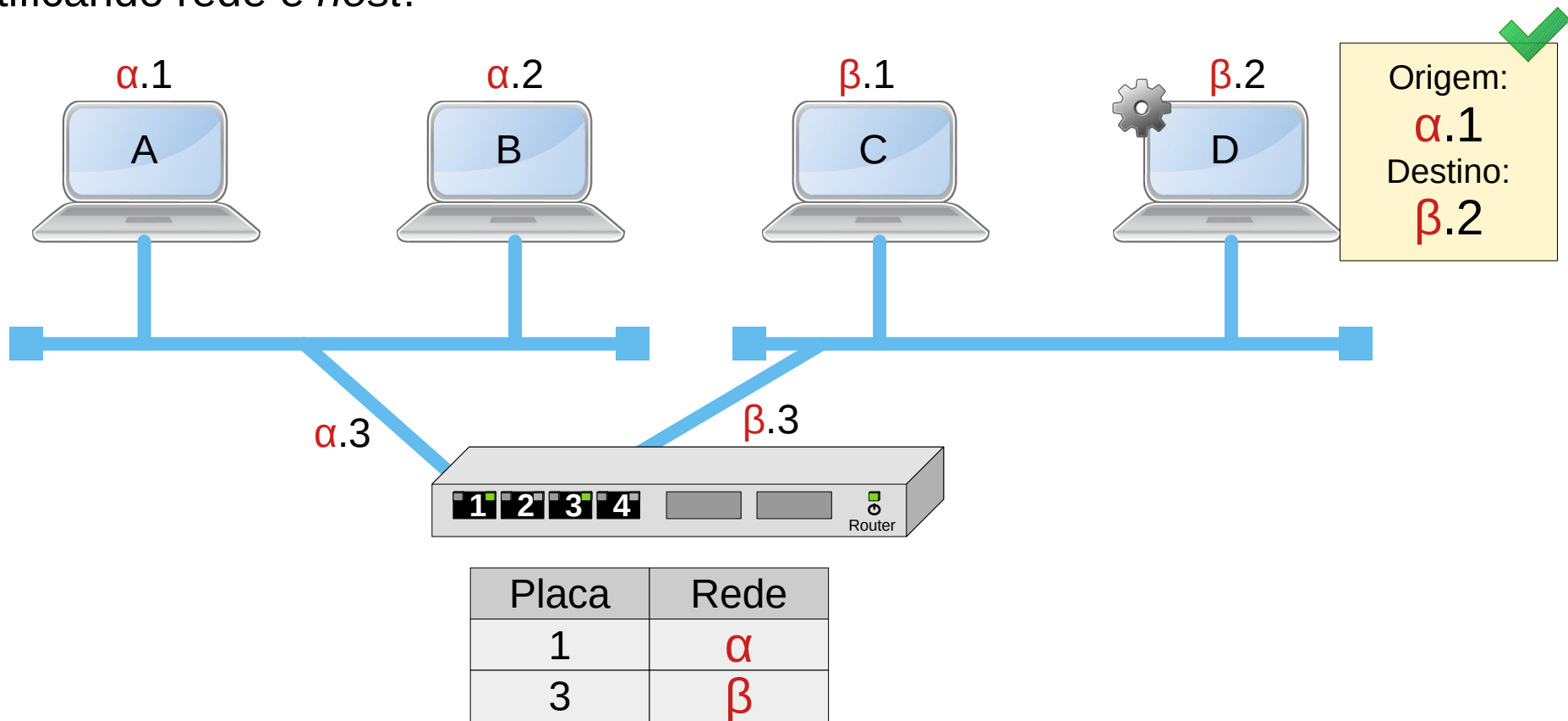
Camada de Inter-rede

Identificando rede e *host*:



Camada de Inter-rede

Identificando rede e *host*:

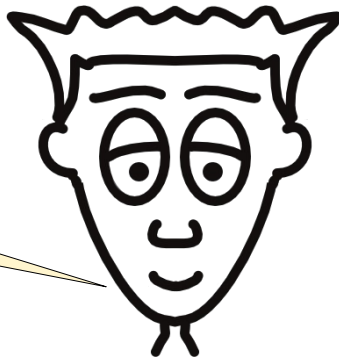


Endereçamento IP (*classless*)

Classful

Classe	1's bits	Rede	Host	Faixa IPs
A	0	8	24	0.0.0.0 – 127.255.255.255
B	10	16	16	128.0.0.0 – 191.255.255.255
C	110	24	8	192.0.0.0 – 223.255.255.255

Mas já estou sabendo
que atualmente não é
mais o *Classful*...



Endereçamento IP (*classless*)

Por que mudou?



Endereçamento IP (*classless*)

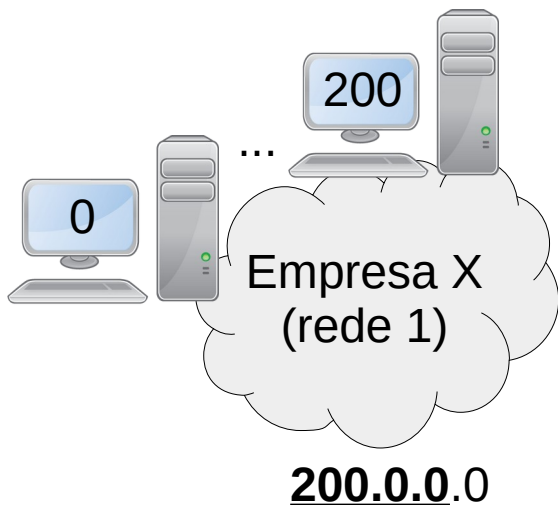
Por que mudou?



Mudou devido a falta
de IPs válidos na
Internet...

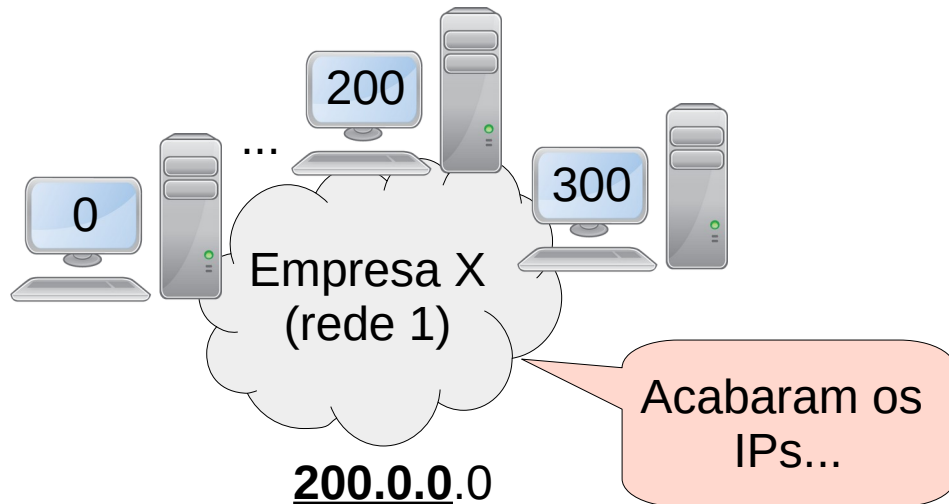
Endereçamento IP (*classless*)

Desperdício de endereços IPv4 com *classful*:



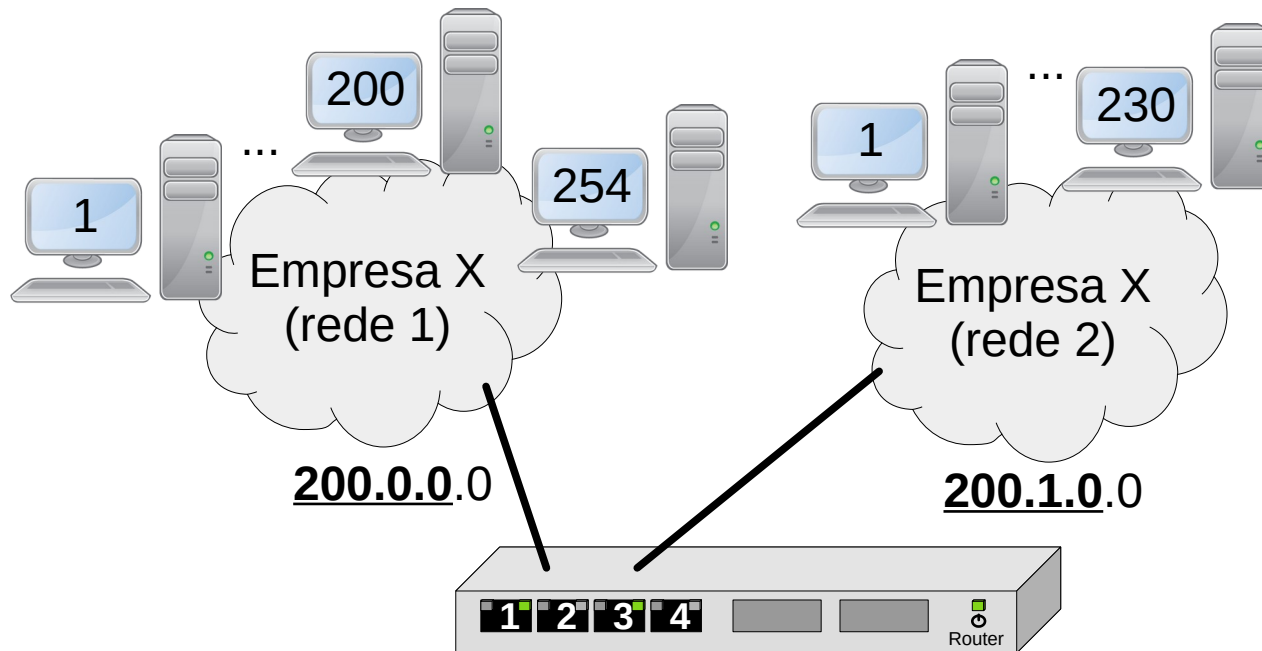
Endereçamento IP (*classless*)

Desperdício de endereços IPv4 com *classful*:



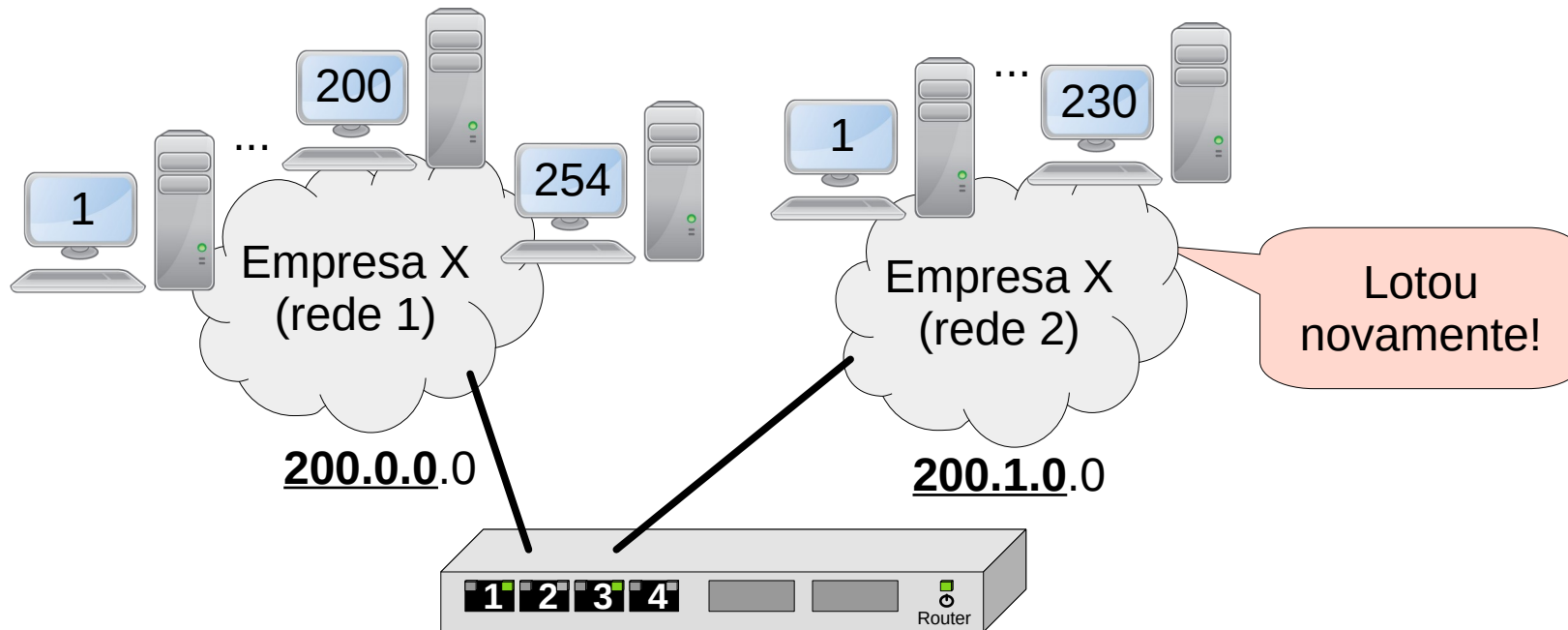
Endereçamento IP (*classless*)

Desperdício de endereços IPv4 com *classful*:



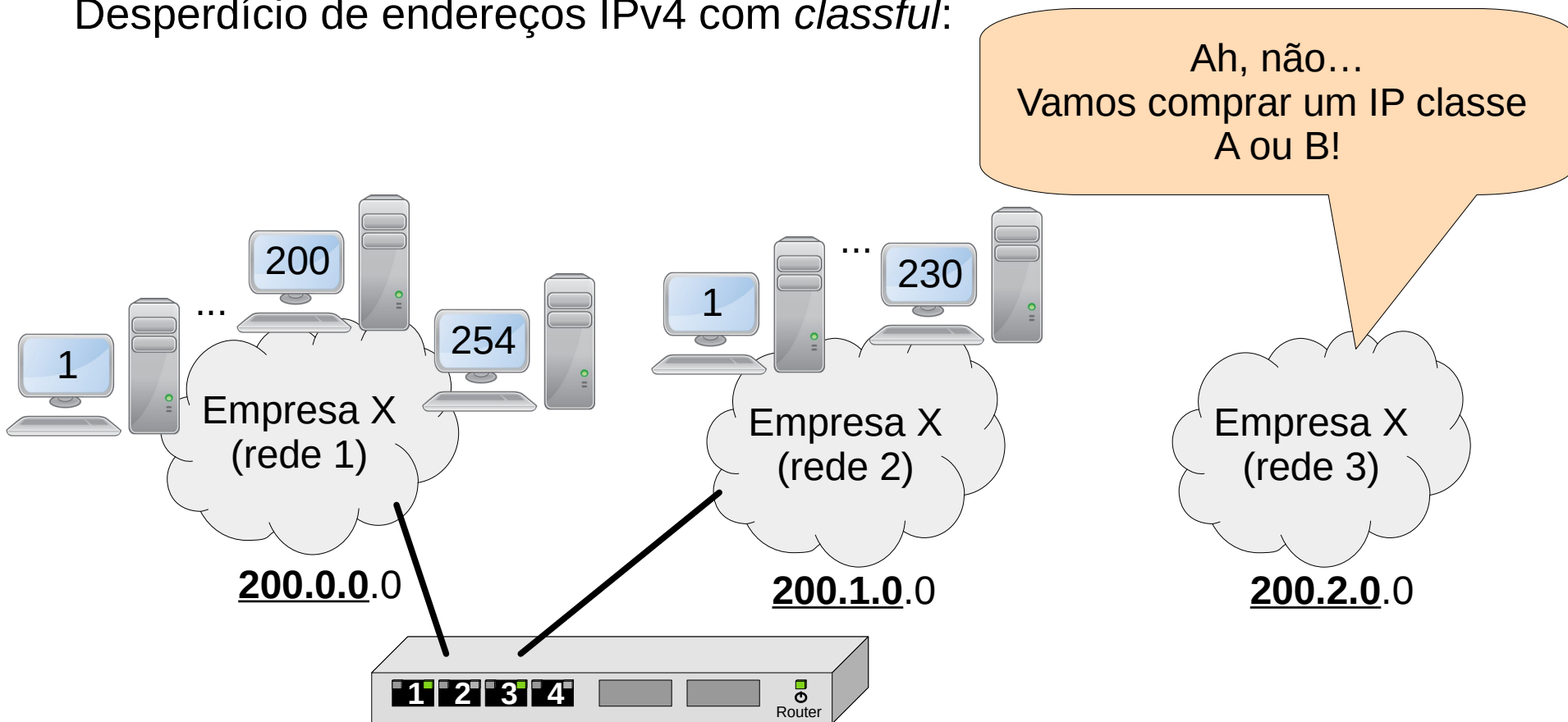
Endereçamento IP (*classless*)

Desperdício de endereços IPv4 com *classful*:



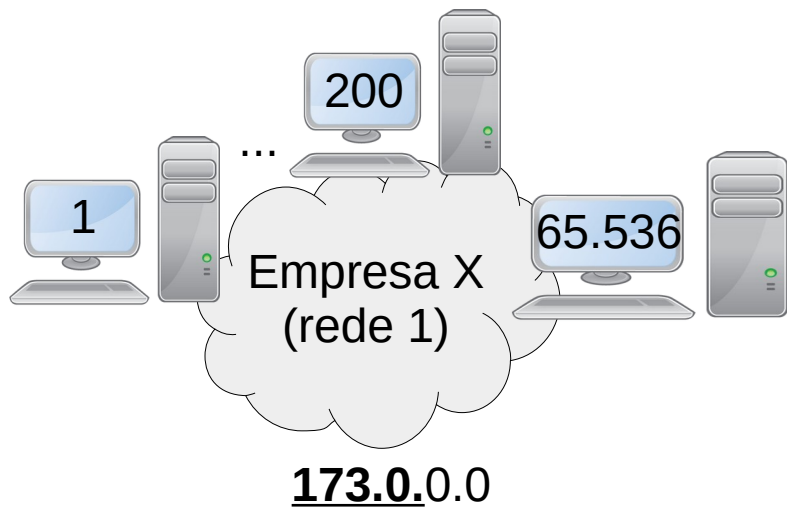
Endereçamento IP (*classless*)

Desperdício de endereços IPv4 com *classful*:

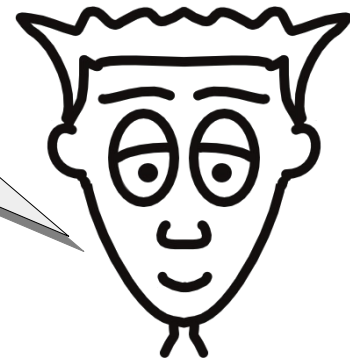


Endereçamento IP (*classless*)

Desperdício de endereços IPv4 com *classful*:



Verdade, uma rede com 65.536 *hosts* é muito grande/desperdício. Imagina uma classe A



Endereçamento IP (*classless*)

Então sai o *classful* e entra o *classless*, com máscara de rede!

Classe	1's bits	Rede	Host	Faixa IPs
A	0	8	24	0.0.0.0 – 127.255.255.255
B	10	16	16	128.0.0.0 – 191.255.255.255
C	110	24	8	192.0.0.0 – 223.255.255.255



Endereçamento IP (*classless*)

Máscara aqui também?



Endereçamento IP (*classless*)

Máscara aqui também?



Calma...

Endereçamento IP (*classless*)

No *classless* os IPs não têm mais classe, ou seja, não é mais os primeiros bits do IP que dizem qual parte do IP representa rede e *host*.

Agora o que dita qual parte do IP é rede ou *host* é a máscara de rede.



Então, hoje em dia é de extrema importância para o profissional de rede, saber como funciona a máscara de rede!

Endereçamento IP (*classless*)

Tá mas o que é a máscara?



Endereçamento IP

(*classless*)

A máscara possui 32 bits tal como o IP, que também são divididos em quatro octetos. Exemplo:

255.255.0.0

Cada bit da máscara faz referencia direta ao bit do IP, que esta máscara é aplicada.

Agora com a máscara, para identificar rede/*host* no IP, a regra é:

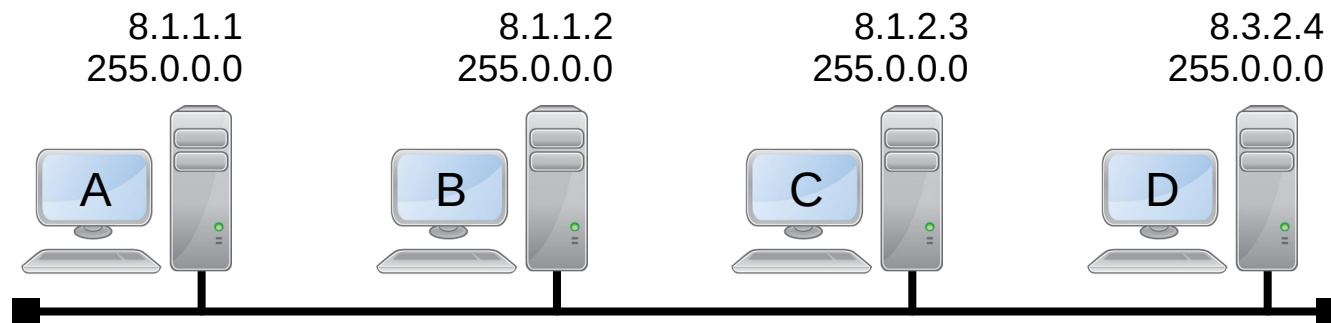
- Bit 1 (um) na máscara, indica que o bit equivalente no IP é rede.
- Bit 0 (zero) indicam que o bit equivalente no IP é *host*.
- Atenção, não pode intercalar zeros e uns na máscara!



Endereçamento IP (*classless*)

Exemplo 1:

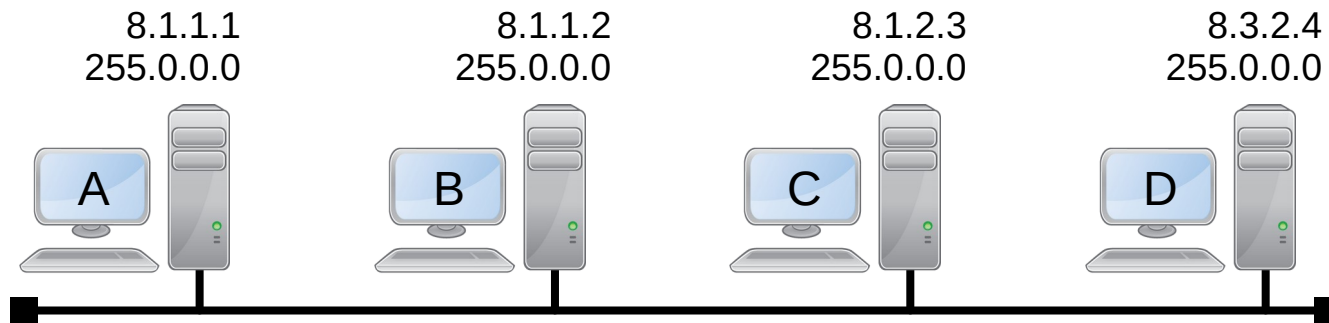
IP host:
Máscara:



Endereçamento IP (*classless*)

Exemplo 1:

IP host:
Máscara:



Agora além do IP
temos a máscara.

Endereçamento IP

(*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0

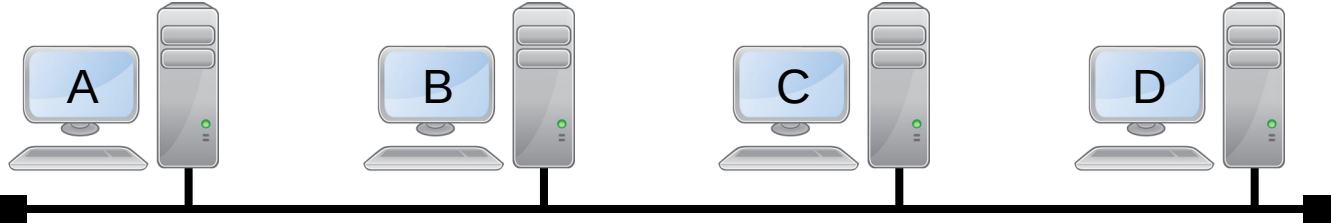
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

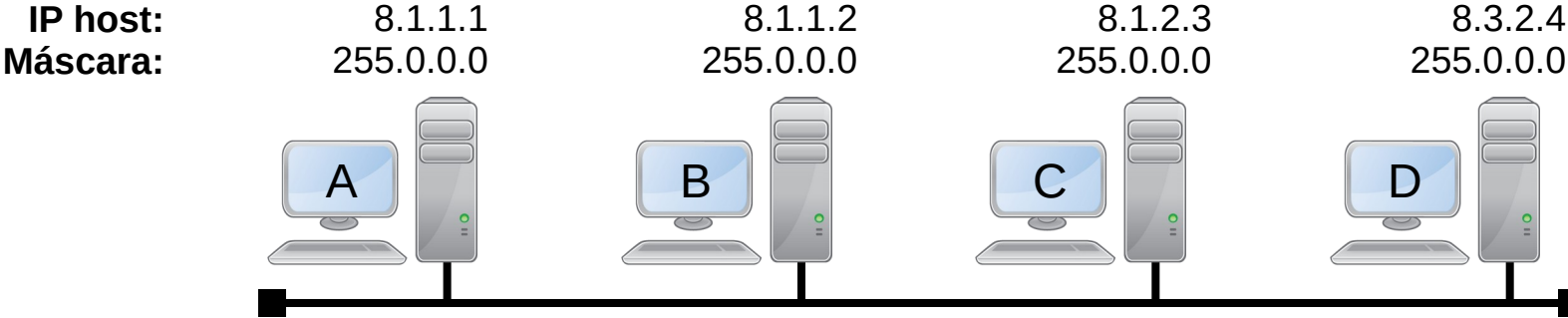
8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	1	
Máscara	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	

1 na máscara significa que o bit equivalente no IP do *host* representa rede...



Endereçamento IP

(*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

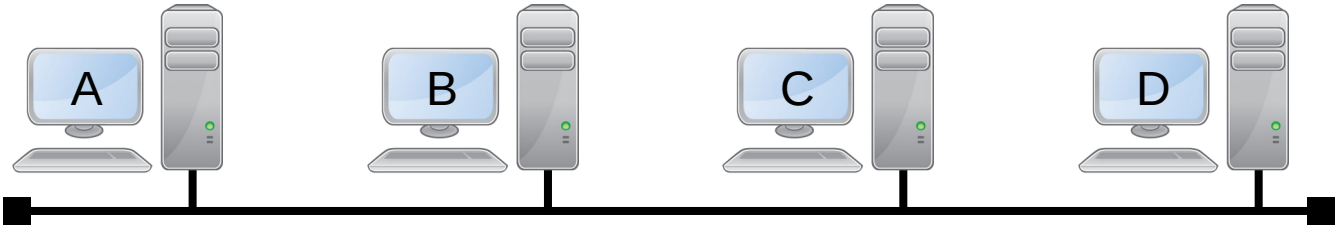
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0

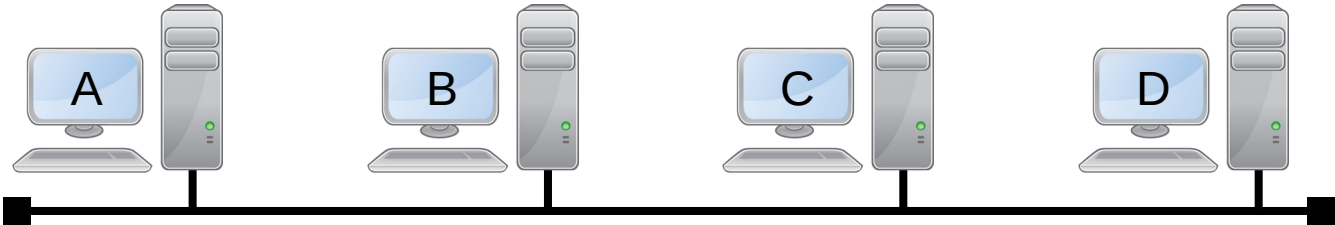
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP

(*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host C	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	1	0	.	0	0	0	0	0	0	1	1
Máscara	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0

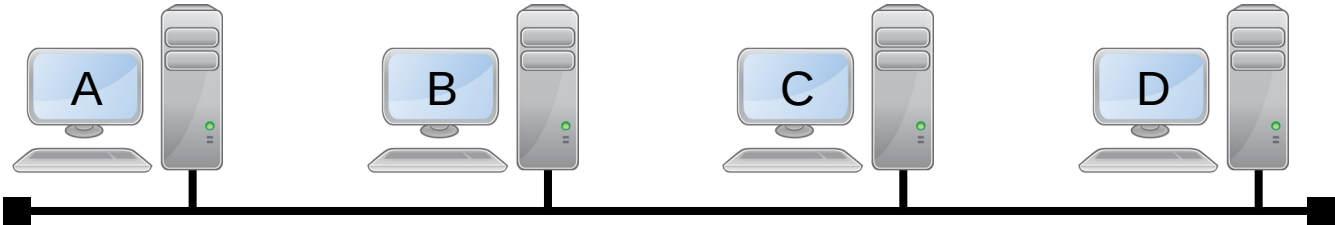
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host D	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	1	1	.	0	0	0	0	0	0	1	0	.	0	0	0	0	0	1	0	0
Máscara	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0

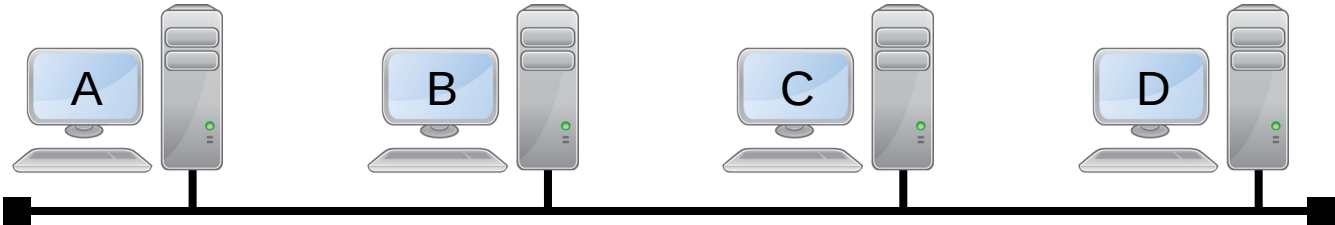
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
IP host C	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	1
IP host D	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Todos esses
hosts estão
na mesma rede!

IP host:
Máscara:

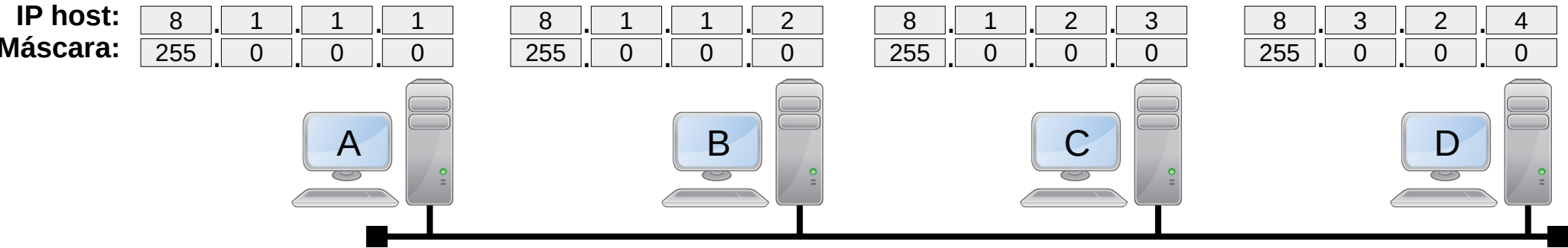
8.1.1.1
255.0.0.0

8.1.2.3
255.0.0.0

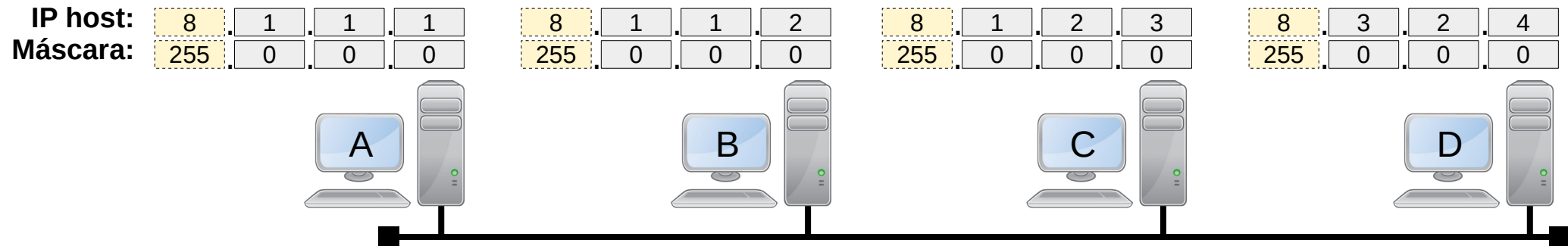
8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)



Endereçamento IP (*classless*)



Neste caso, todos os *hosts* possuem o mesmo “endereço de rede”, que é 8.
Ou seja, trocam informações diretamente entre eles (sem outras configurações).

Endereçamento IP (*classless*)

Ah, a máscara é isso?
Mas qual é a diferença do *classful*? Não vi nada diferente...



Endereçamento IP (*classless*)

Exemplo 2:

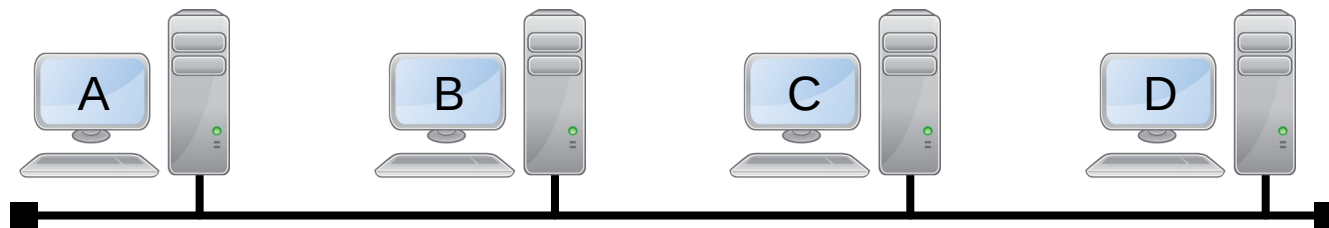
IP host:
Máscara:

8.1.1.1
255.255.0.0

8.1.1.2
255.255.0.0

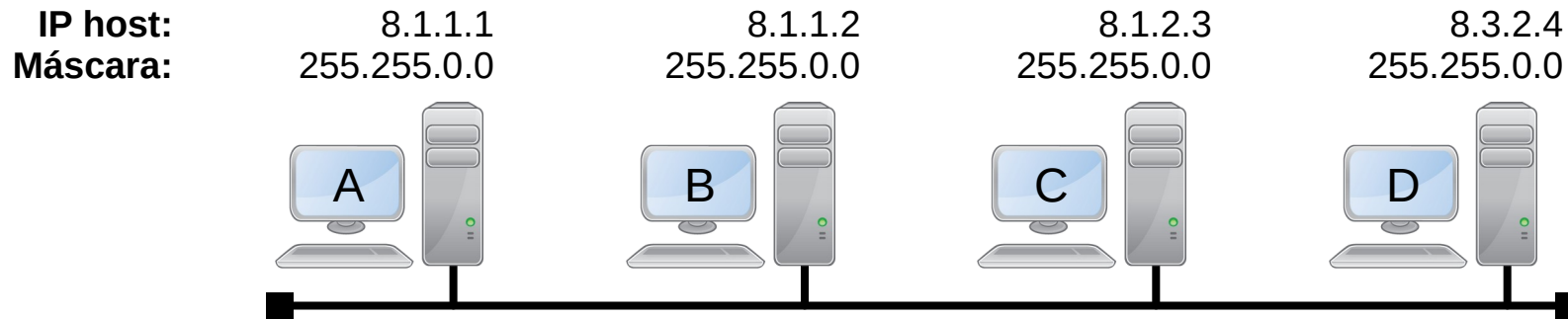
8.1.2.3
255.255.0.0

8.3.2.4
255.255.0.0



Endereçamento IP (*classless*)

Exemplo 2:



Neste exemplo, os IPs dos *hosts* continuam o mesmo, mas as máscaras foram alteradas!

Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	.	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0

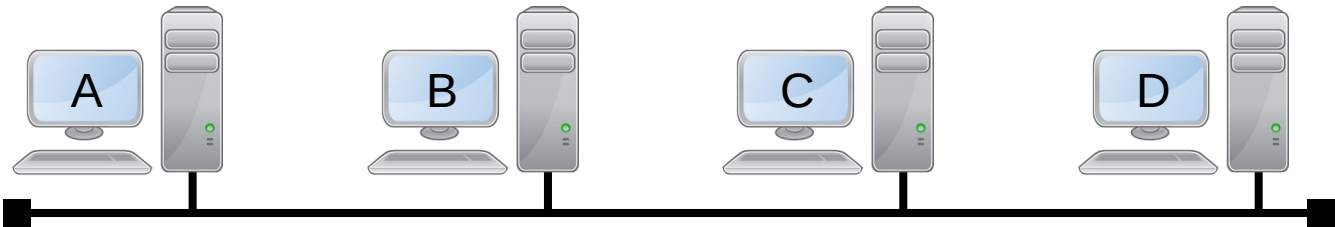
IP host:
Máscara:

8.1.1.1
255.255.0.0

8.1.1.2
255.255.0.0

8.1.2.3
255.255.0.0

8.3.2.4
255.255.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	.	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0

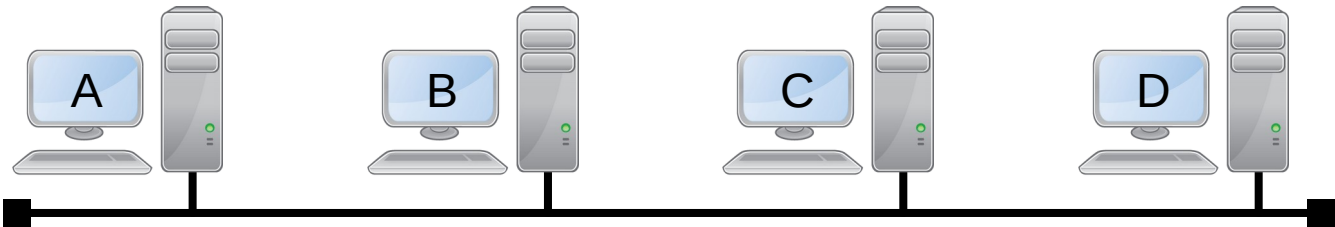
IP host:
Máscara:

8.1.1.1
255.255.0.0

8.1.1.2
255.255.0.0

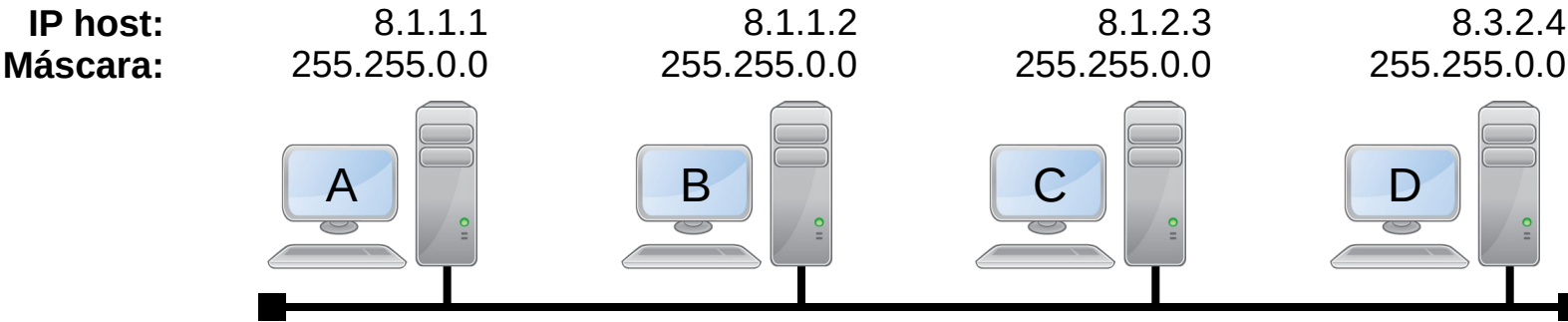
8.1.2.3
255.255.0.0

8.3.2.4
255.255.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	1
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



Endereçamento IP

(*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

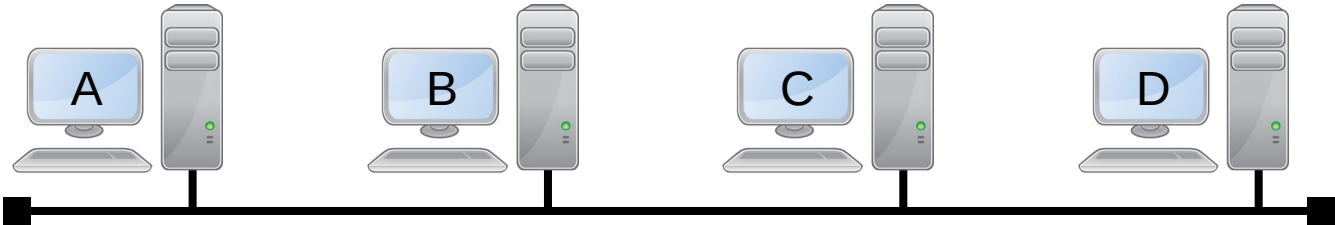
IP host:
Máscara:

8.1.1.1
255.255.0.0

8.1.1.2
255.255.0.0

8.1.2.3
255.255.0.0

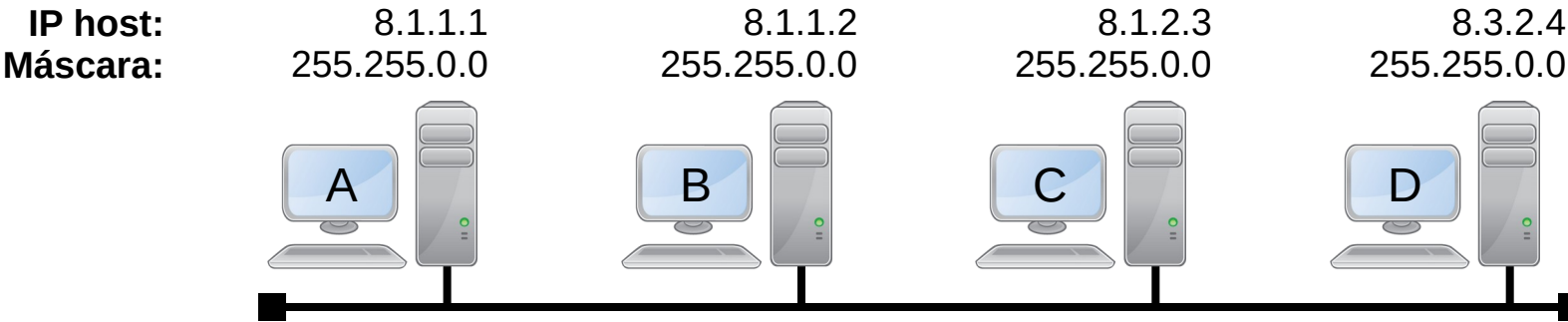
8.3.2.4
255.255.0.0



Endereçamento IP

(*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
IP host C	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	1
IP host D	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	
IP host C	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0	0	0	0	1	1	
IP host D	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	1	0	0	0	0	0	0	1	0	0	
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	

Agora o *host D* está em uma rede diferente!

IP host:
Máscara:

8.1.1.1
255.255.0.0

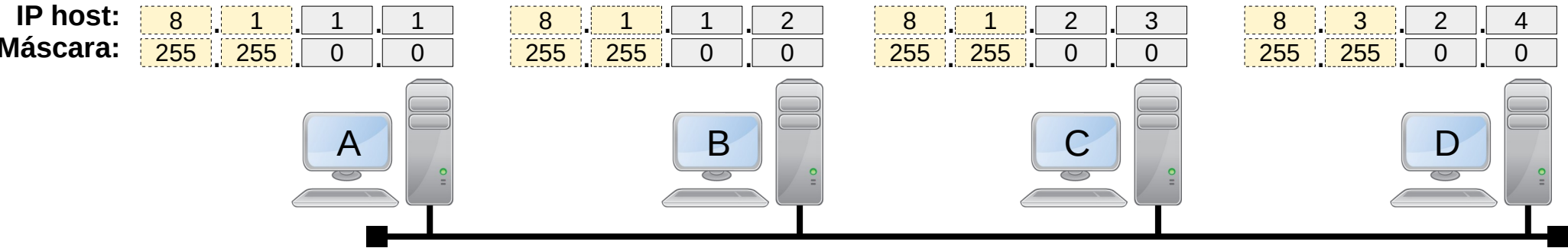


8.1.2.3
.255.0.0

8.3.2.4
255.255.0.0



Endereçamento IP (*classless*)



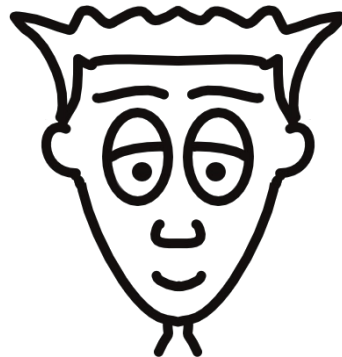
Agora temos duas redes: 8.1 e 8.3

Endereçamento IP (*classless*)

Ah, agora eu vi a diferença do endereçamento com a máscara!

Sem mudar o IP conseguimos dividir a rede em duas...

Redes 8.1 e 8.3



Endereçamento IP (*classless*)

Ah, agora eu vi a diferença do endereçamento com a máscara!
Sem mudar o IP conseguimos dividir a rede em duas...

Redes 8.1 e 8.3



Sim, mas o profissional
de redes não iria chamar
de rede 8.1 e 8.3...
(IP da rede)

Endereçamento IP (*classless*)

Endereço IP de rede e IP de *broadcast*:

Antes de prosseguir, estamos nos referindo as redes como 8, 8.1 e 8.3, mas temos o **endereço IP da rede**, que é utilizado para identificar a rede. Tal endereço é o primeiro/menor IP de cada rede.

Já o **endereço IP de *broadcast***, é o último/maior IP de cada rede. O IP de *broadcast* é utilizado para enviar uma mesma mensagem para todos *hosts* daquela rede.

Tanto o IP de *broadcast* quanto o IP da rede **são IPs reservados** em toda rede, ou seja, *hosts* não podem utilizar tais endereços.

Endereçamento IP

(*classless*)

Calculando IP de rede:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede																																

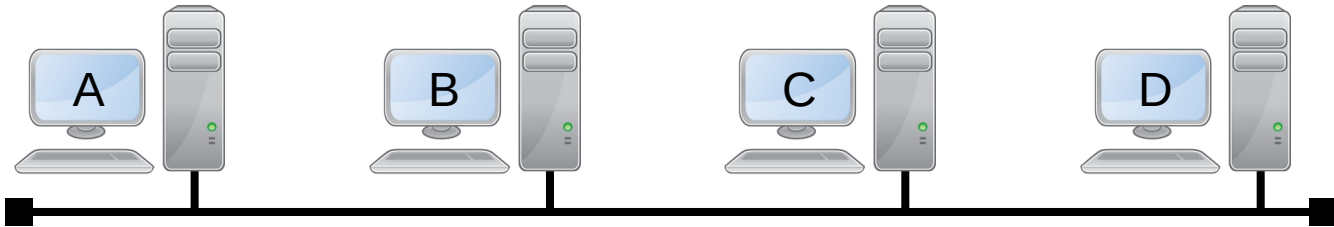
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

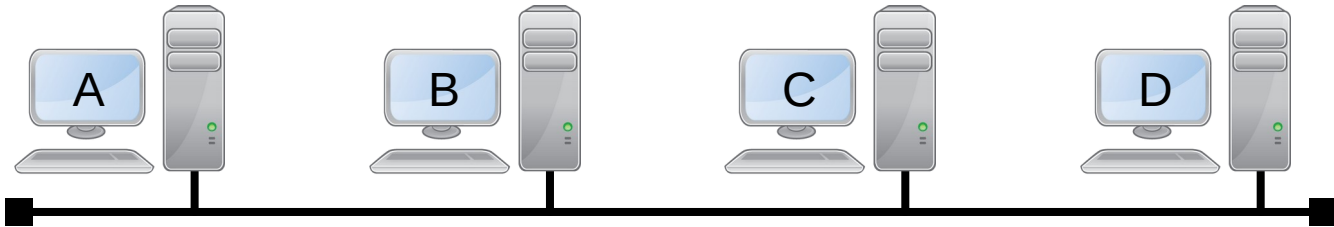
Calculando IP de rede:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

IP Rede																																
---------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Atenção, neste exemplo a máscara voltou para **255.0.0.0**

IP host:	8.1.1.1	8.1.1.2	8.1.2.3	8.3.2.4
Máscara:	255.0.0.0	255.0.0.0	255.0.0.0	255.0.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0
IP Rede									.									.								.									

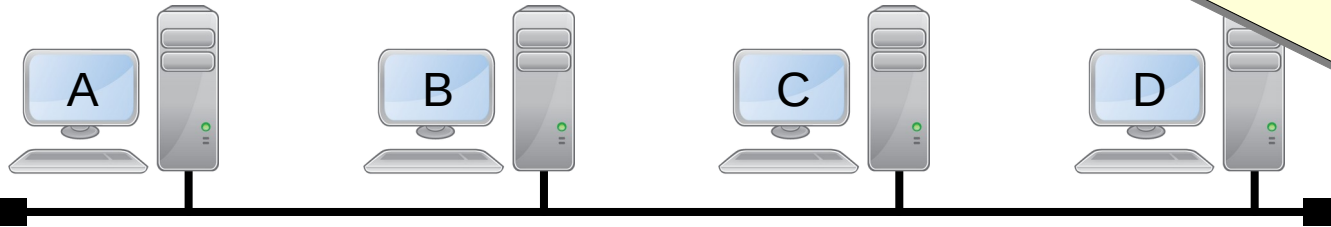
O calculo do IP da rede é um “and” entre máscara e IP do *host*...
Mas vamos fazer de outra forma que é mais prático!

IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	
Máscara	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
IP Rede																																

Procure na máscara onde terminam os bits 1's...

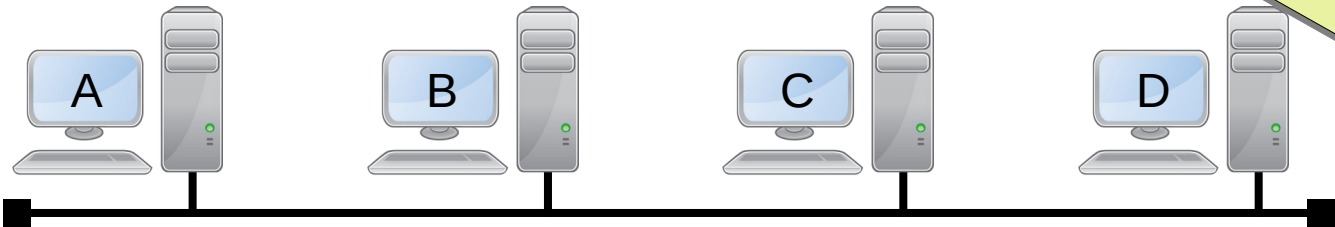
IP host:
Máscara:

8.1.1.1
255.0.0.0

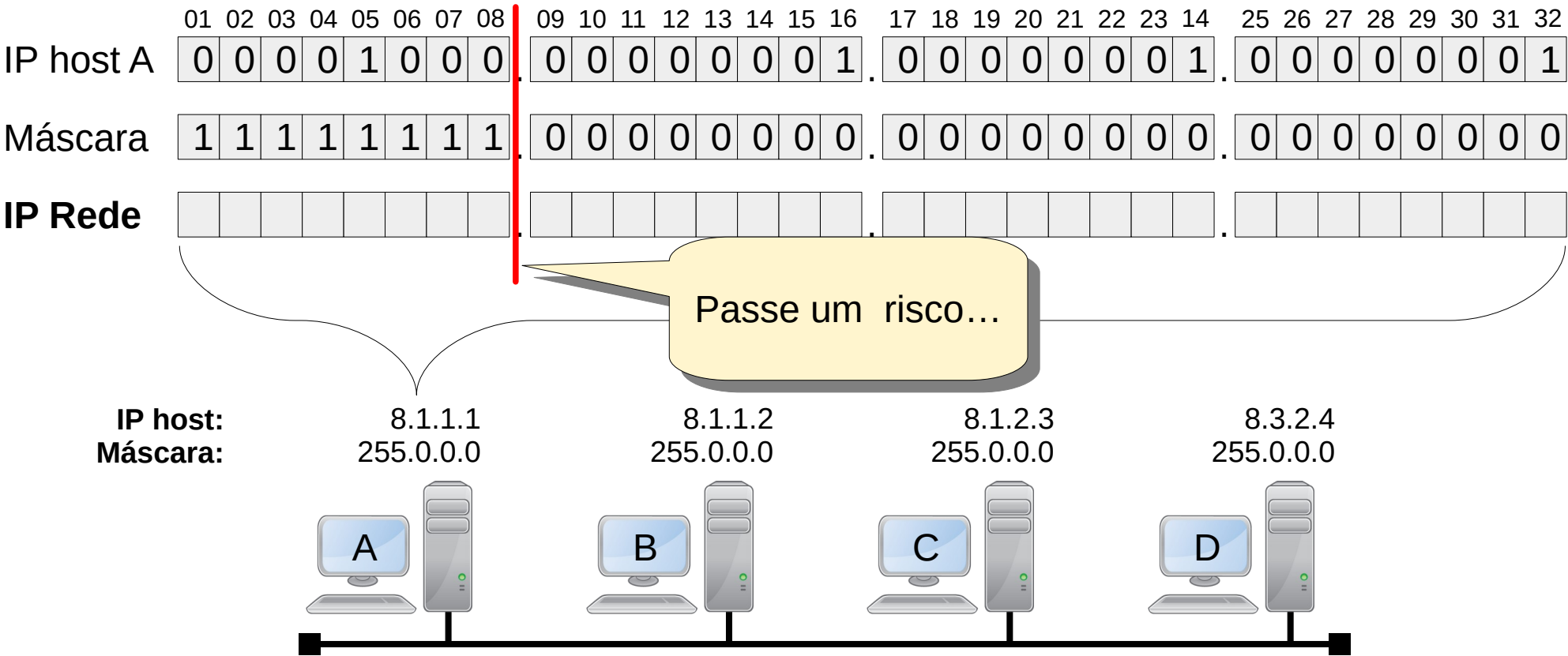
8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

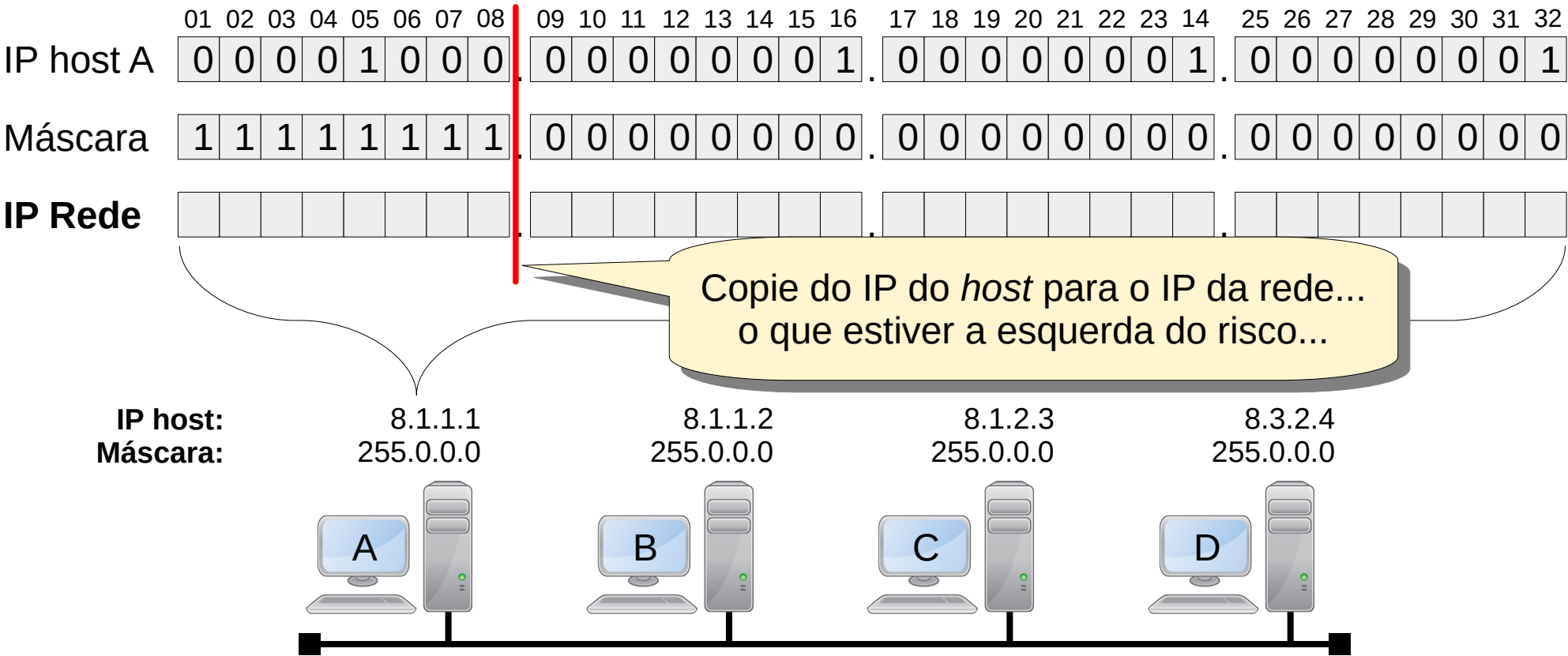
255.



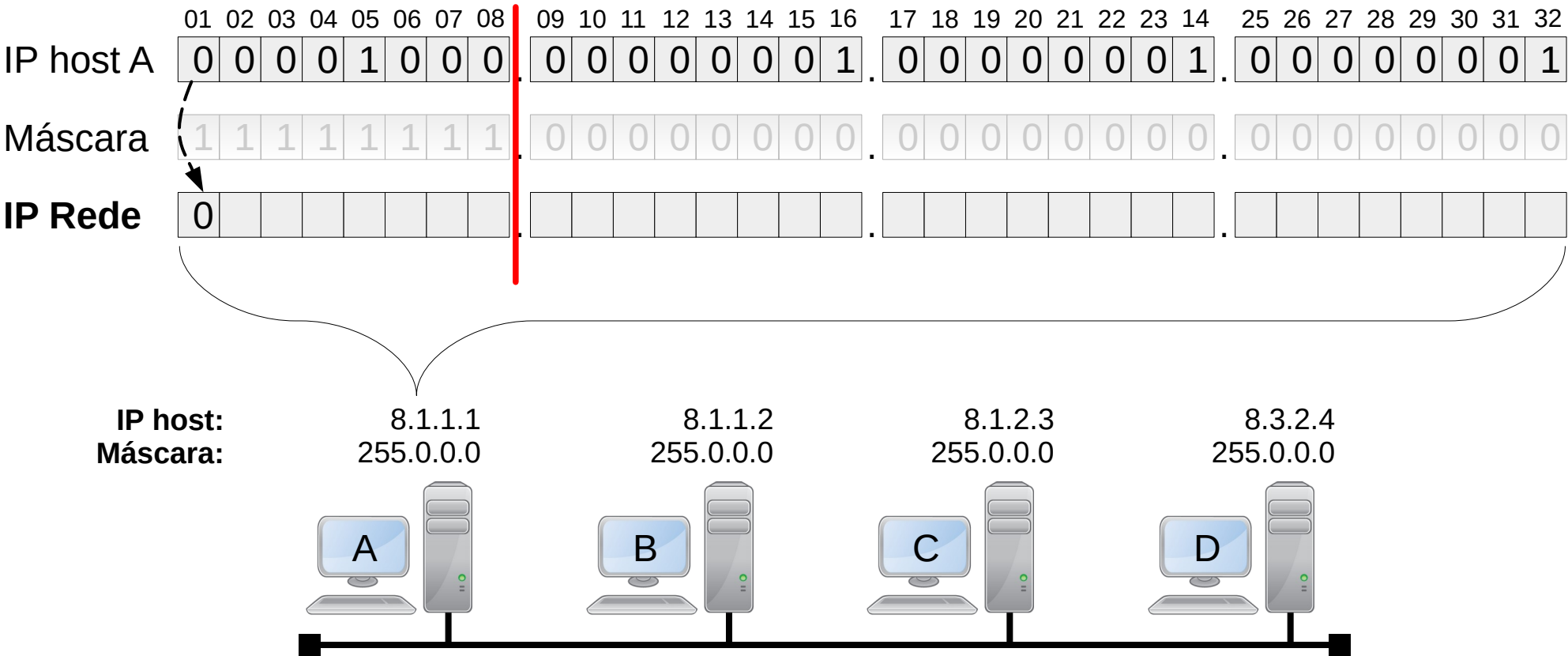
Endereçamento IP (*classless*)



Endereçamento IP (*classless*)

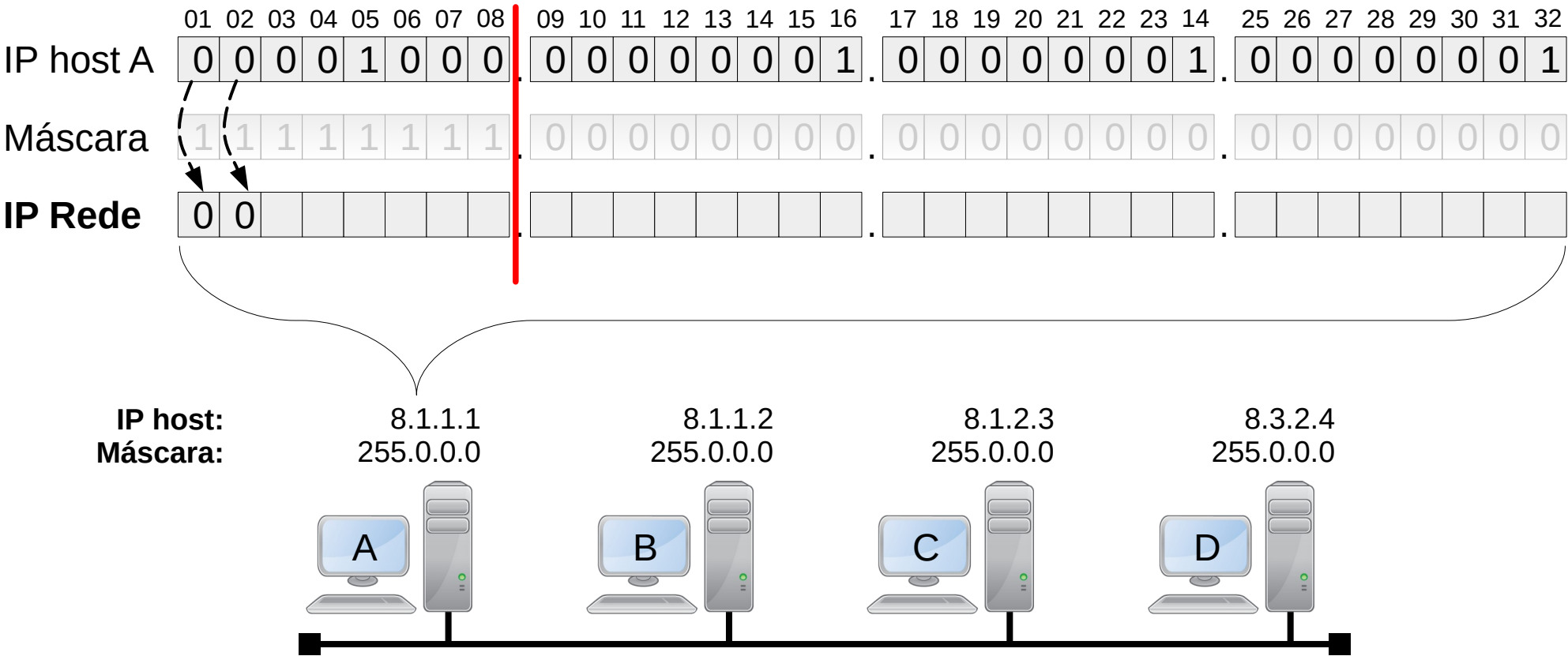


Endereçamento IP (*classless*)

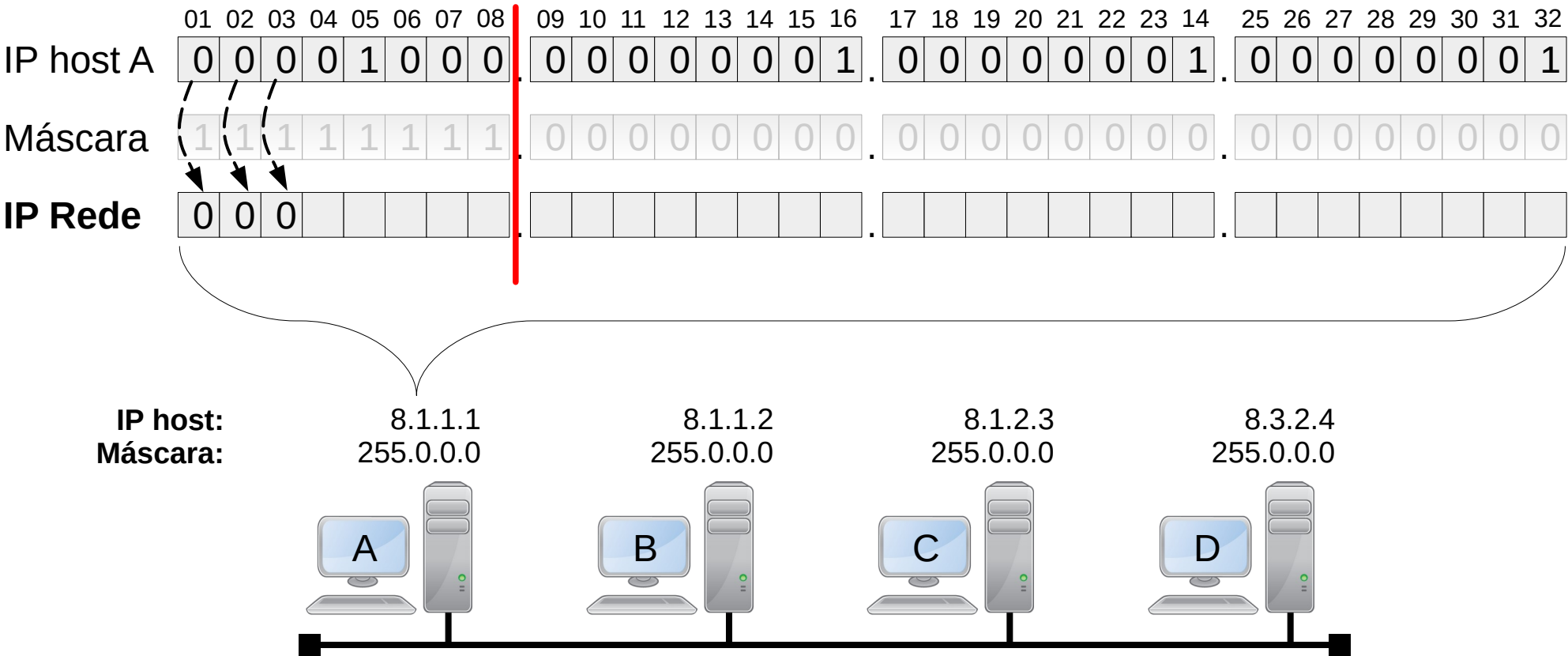


Endereçamento IP

(*classless*)

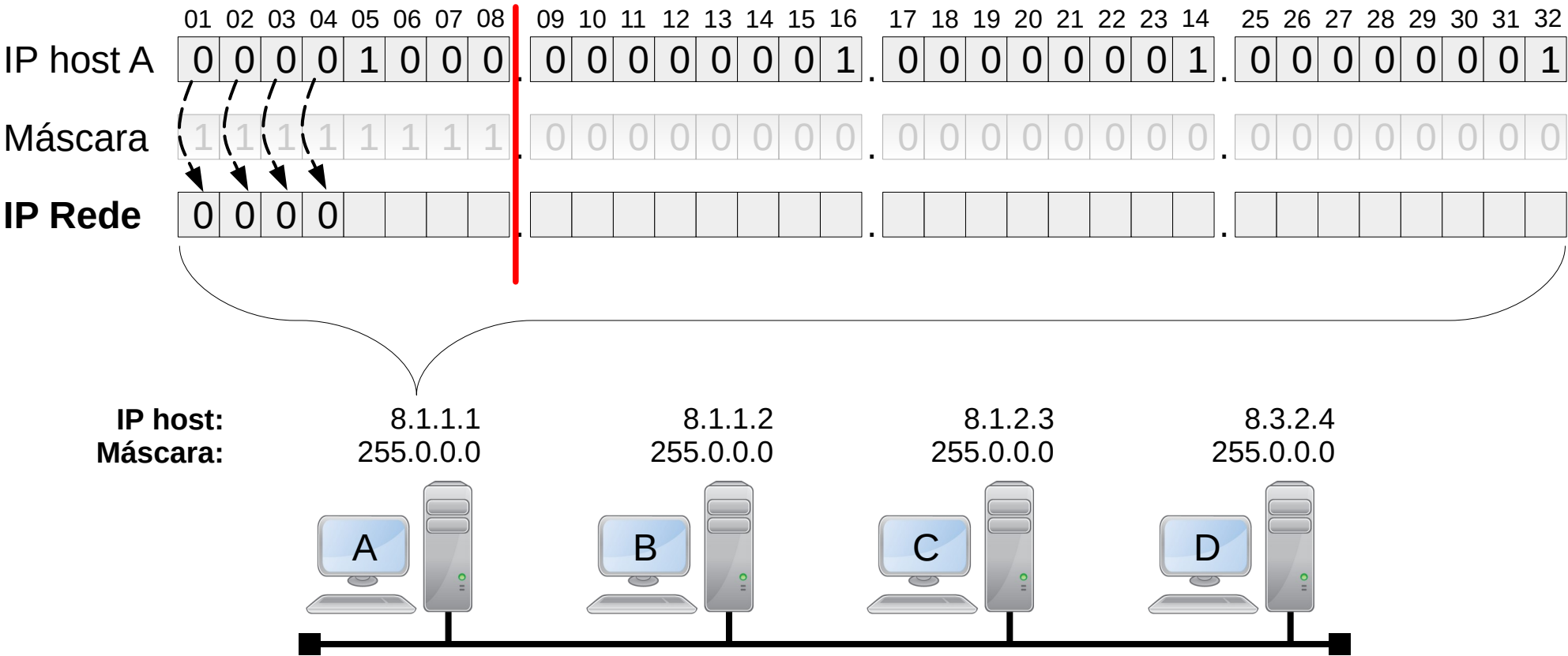


Endereçamento IP (*classless*)



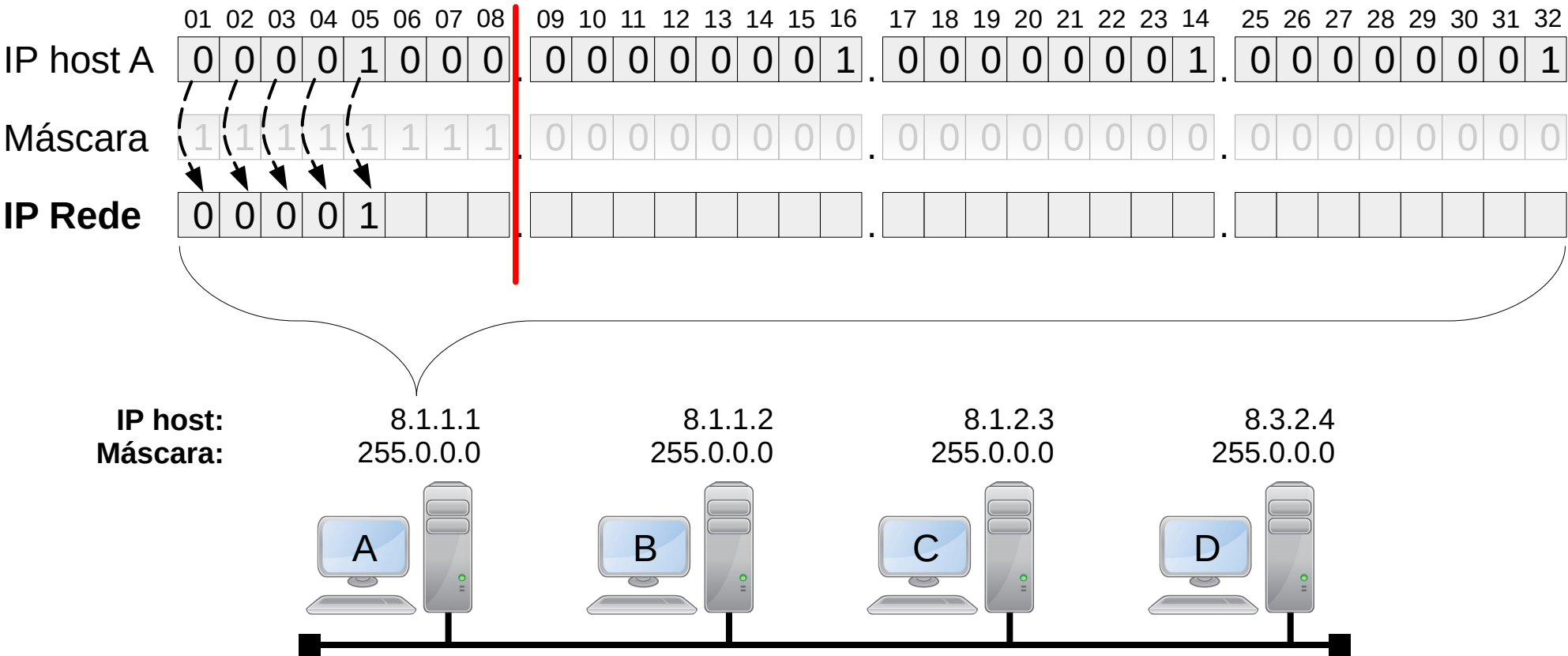
Endereçamento IP

(classless)

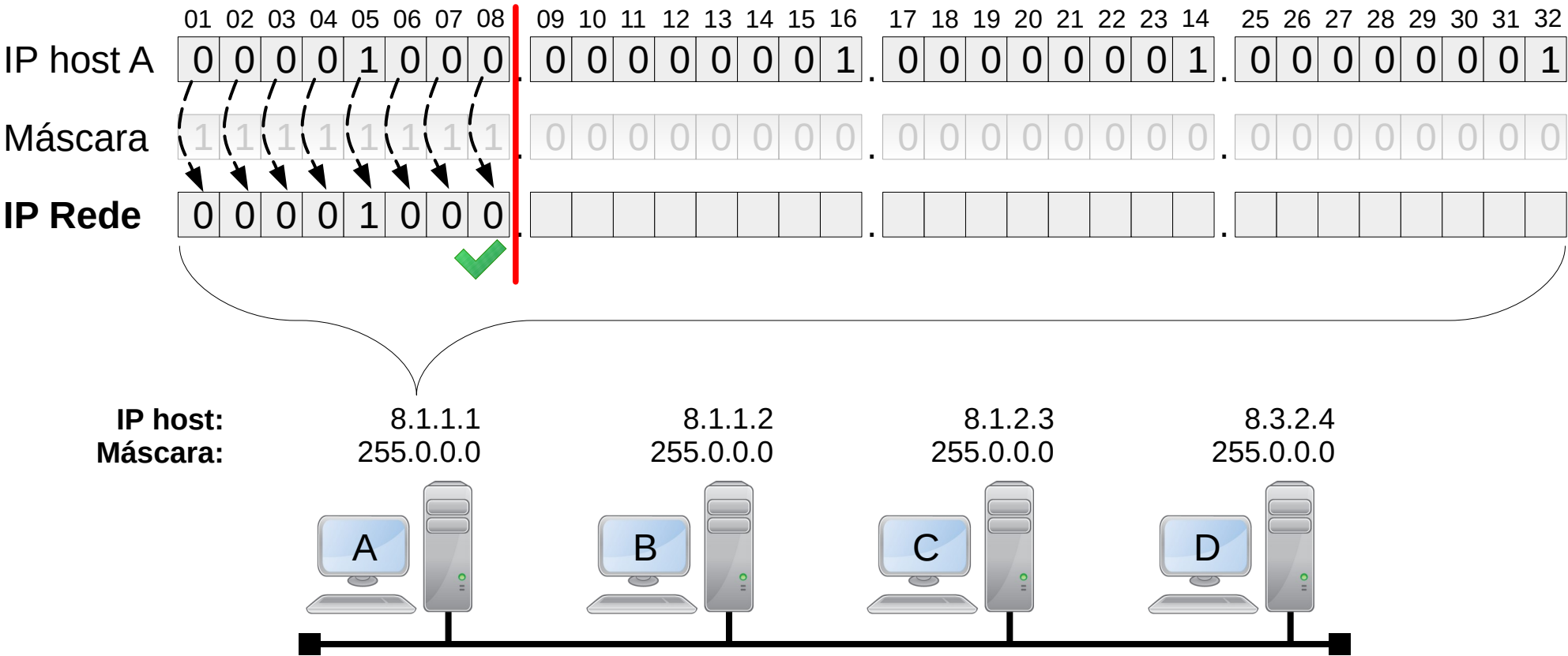


Endereçamento IP

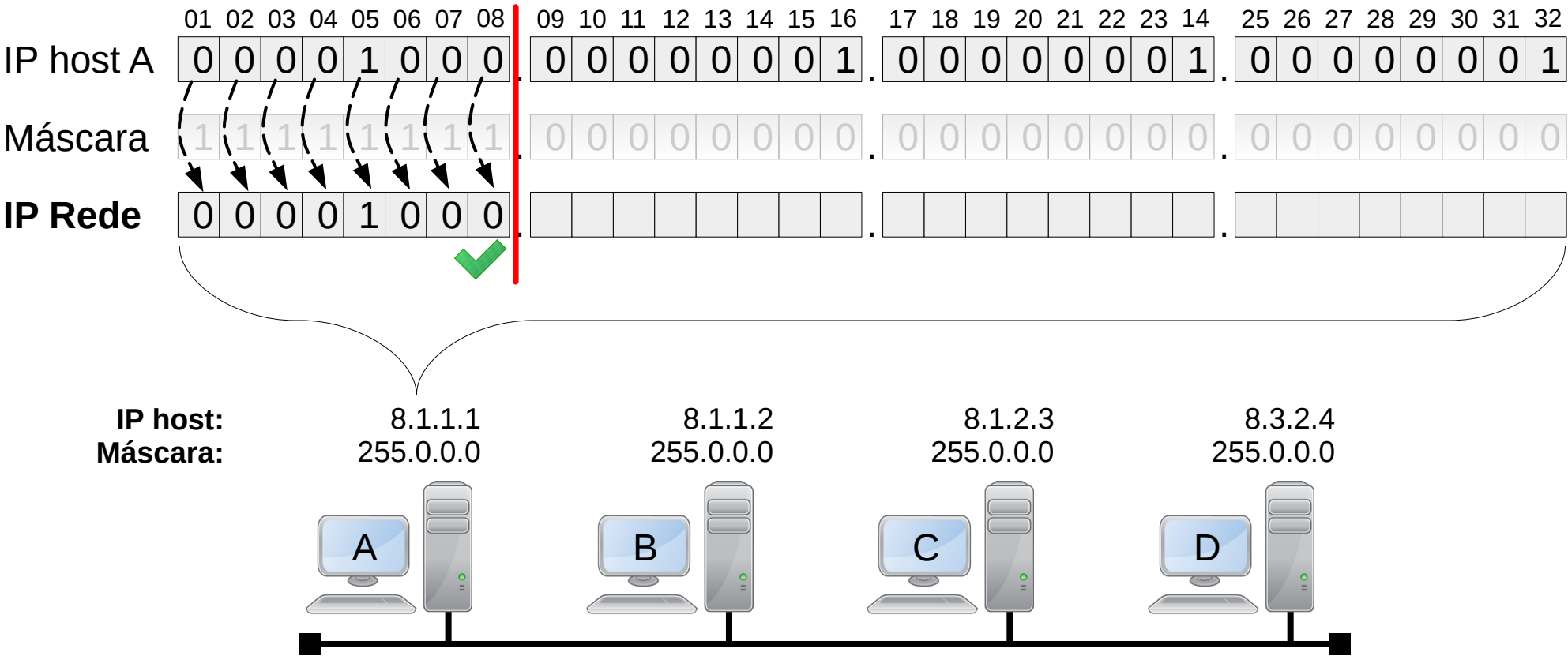
(classless)



Endereçamento IP (*classless*)



Endereçamento IP (*classless*)



Endereçamento IP

(classless)

	01	02	03	04	05	06	07	08		09	10	11	12	13	14	15	16		17	18	19	20	21	22	23	24		25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1	.	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	.									.								.									

Na parte do IP de rede a direita do risco, preencha os bits restantes com 0 (zeros).

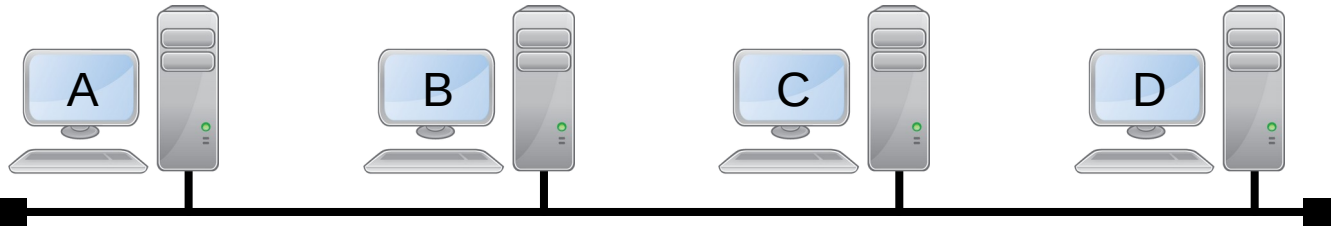
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

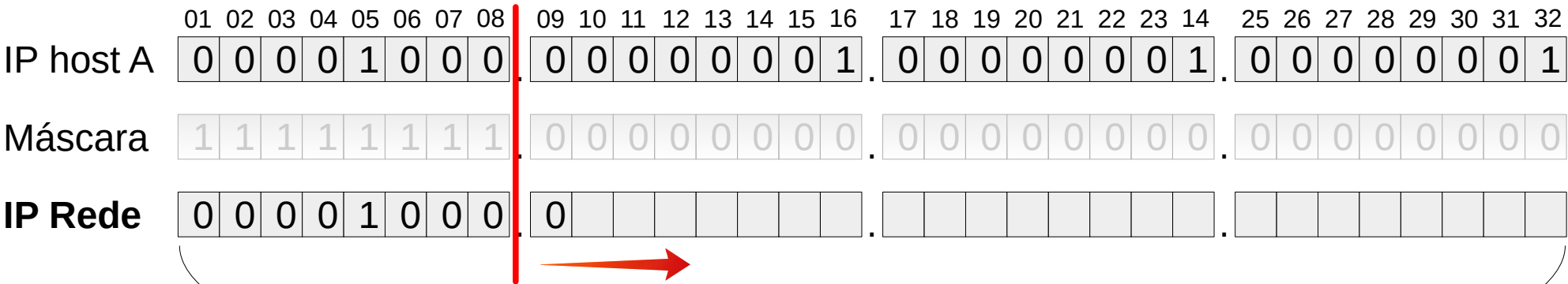
255.0.0.0

255.0.0.0



Endereçamento IP

(*classless*)



IP host:

Máscara:

8.1.1.1

255.0.0.0

8.1.1.2

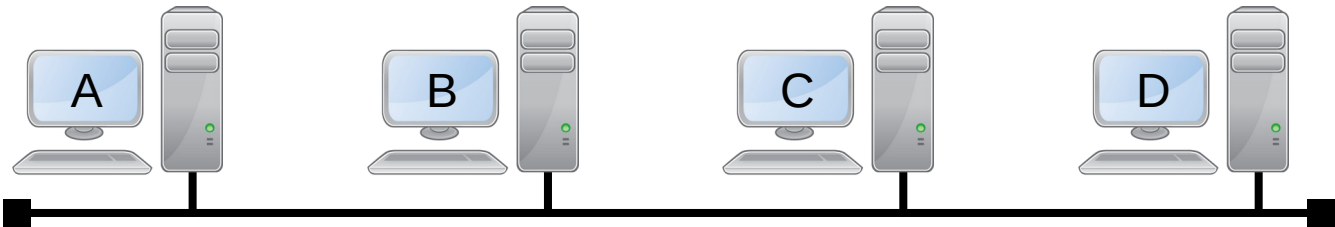
255.0.0.0

8.1.2.3

255.0.0.0

8.3.2.4


255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0																						



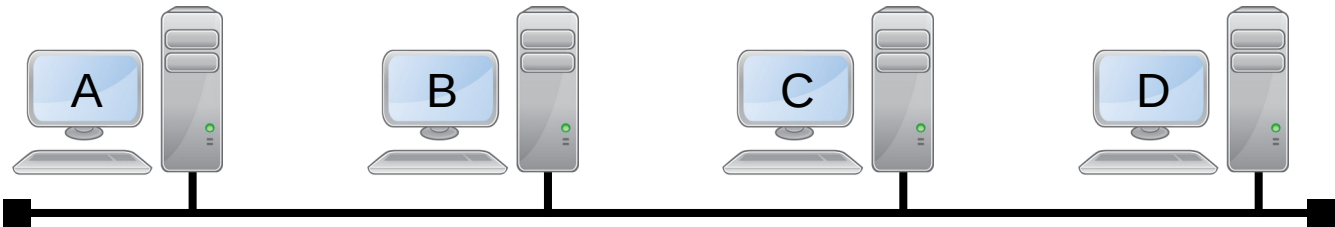
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0															

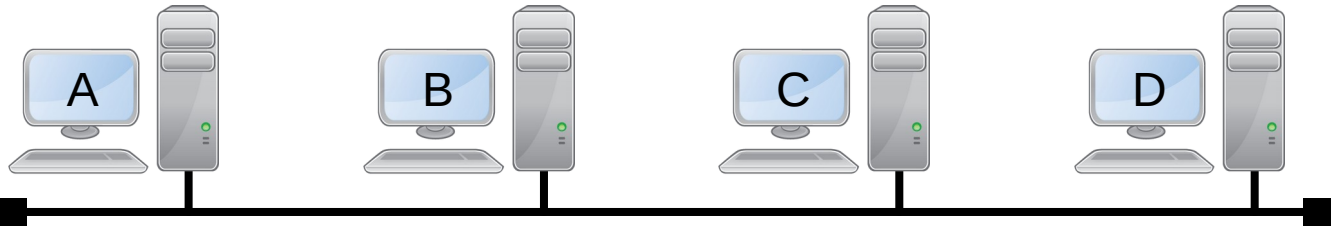
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0							

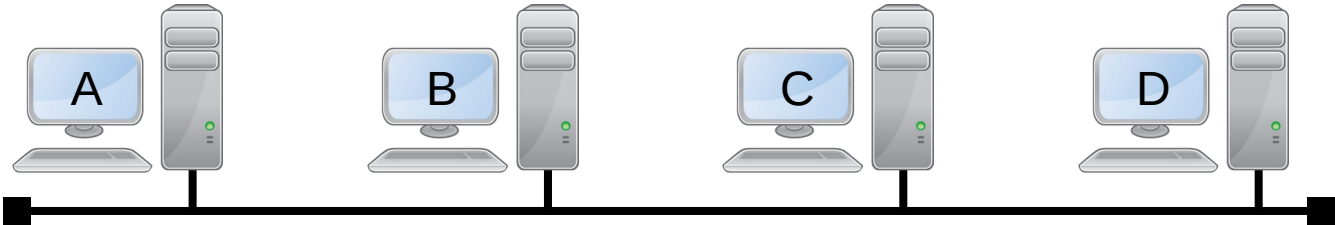
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede:

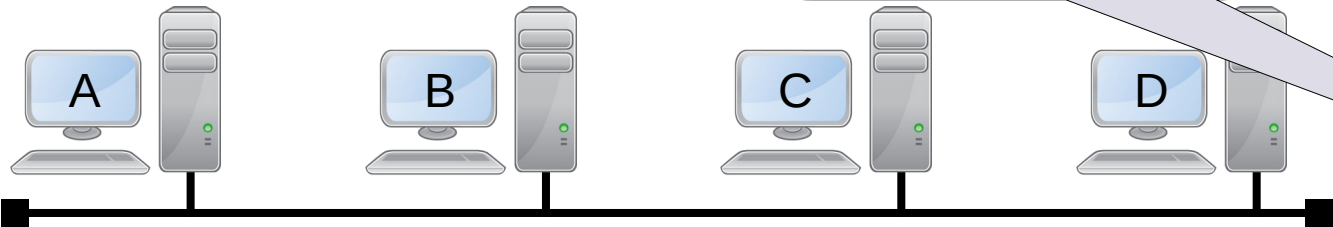
	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

Pronto o IP da rede,
para o *host* A é:
8.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast																																

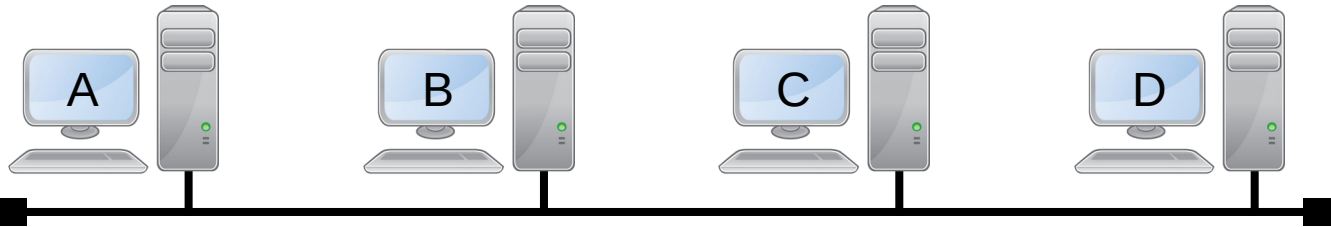
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

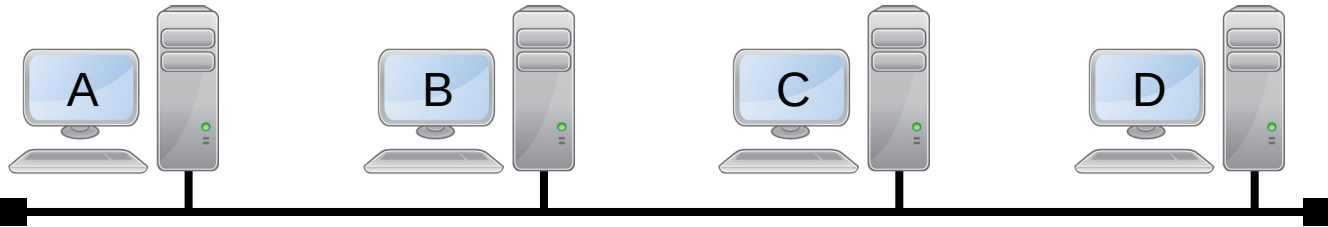
Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast																																

O processo inicial é o mesmo:

O processo inicial é o mesmo:
Copie do IP do *host* para o IP de *broadcast*
o que estiver a esquerda do risco...

IP host: 8.1.1.1
Máscara: 255.0.0.0 255.0.0.0 255.0.0.0 255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0																															

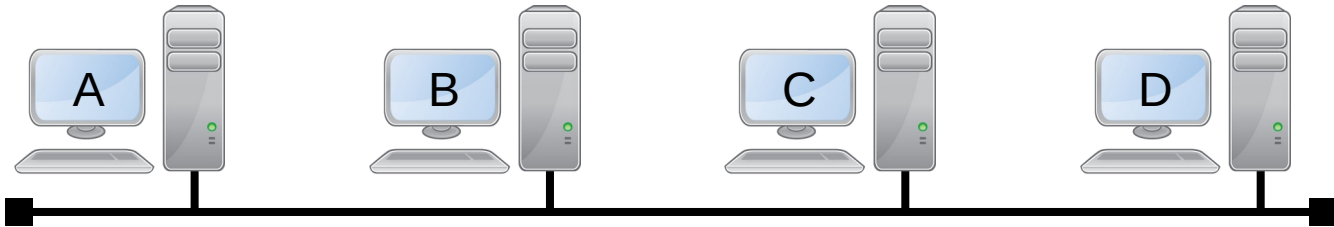
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0																														

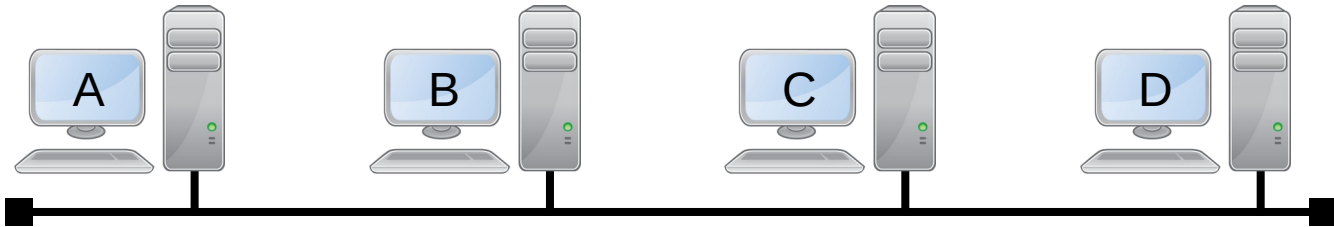
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

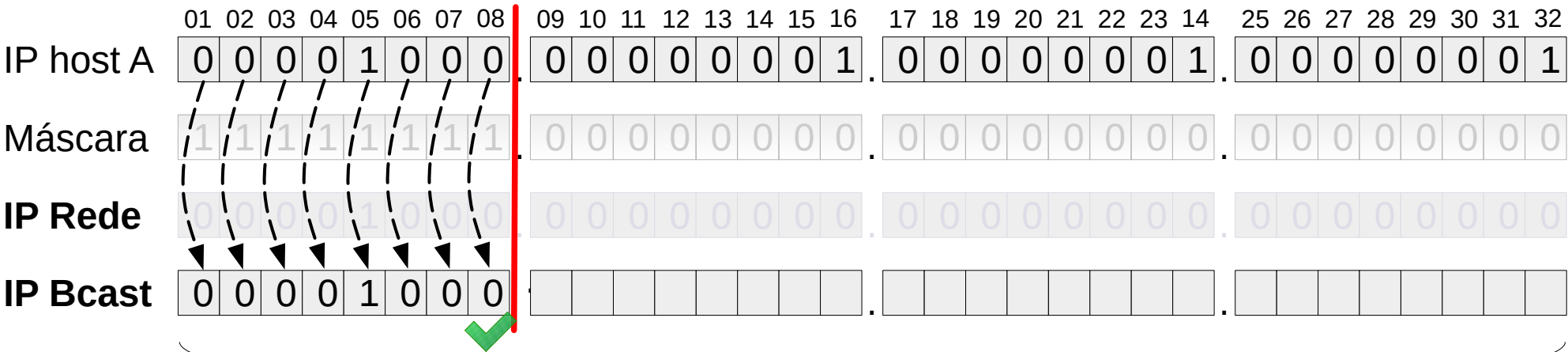
8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:



IP host:

Máscara:

8.1.1.1

255.0.0.0

8.1.1.2

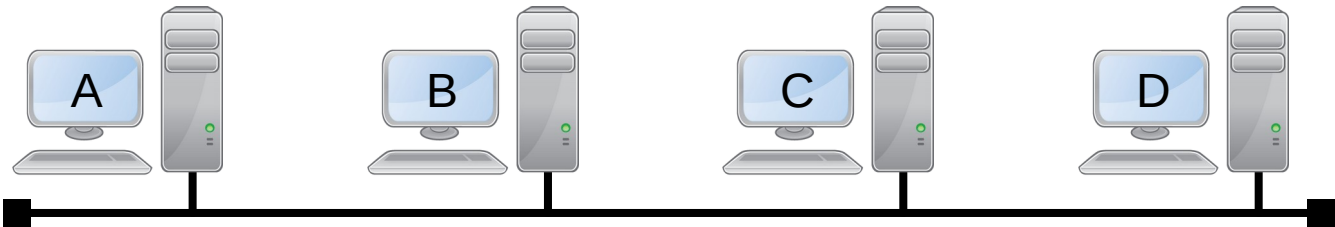
255.0.0.0

8.1.2.3

255.0.0.0

8.3.2.4

255.0.0.0



Endereçamento IP (*classless*)

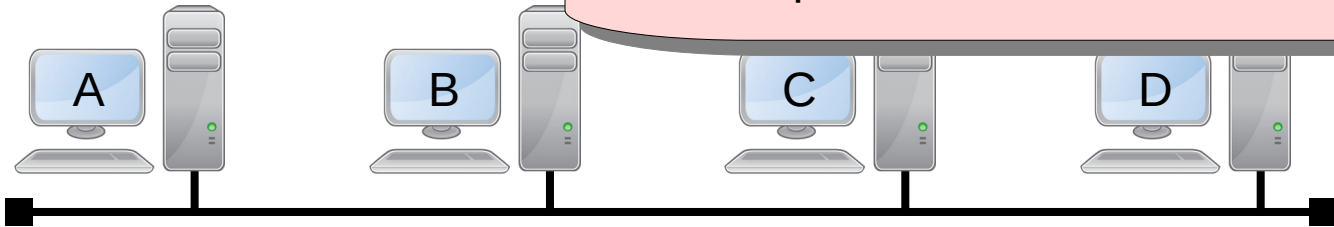
Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0																								

IP host: 8.1.1.1
Máscara: 255.0.0.0

8.1.1.1
255.0.0.0

Agora, na parte do IP de *broadcast*, a direita do risco, preencha os bits restantes com 1 (uns).



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1																							

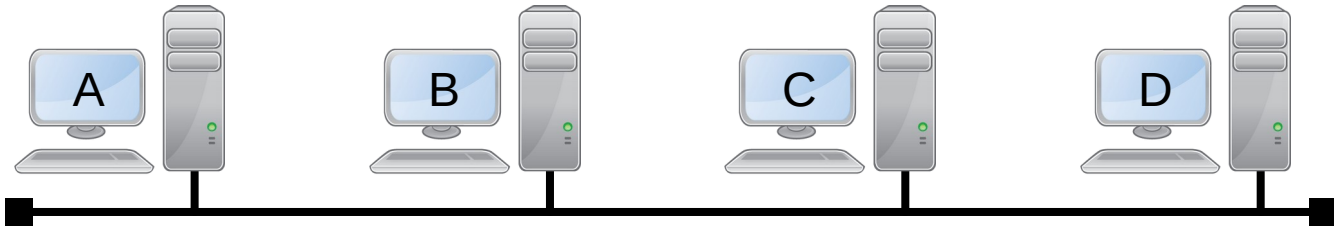
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	



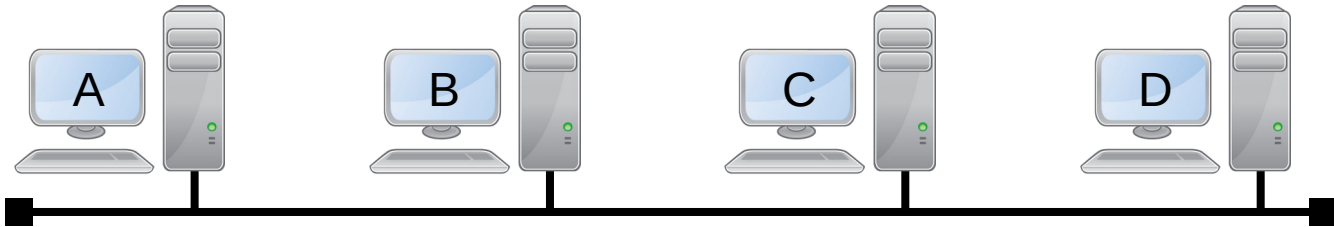
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

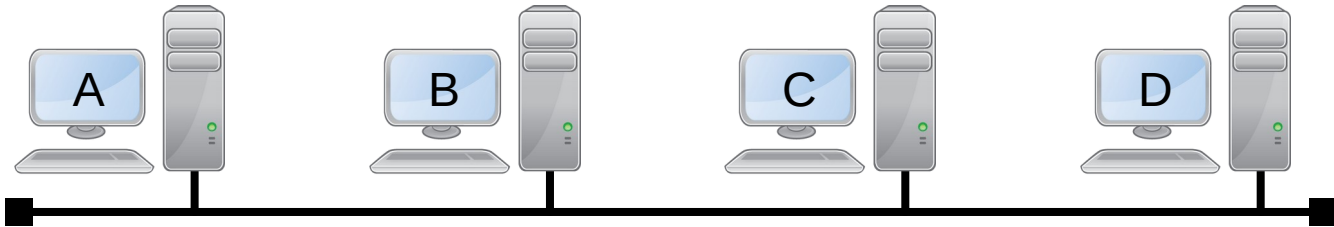
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

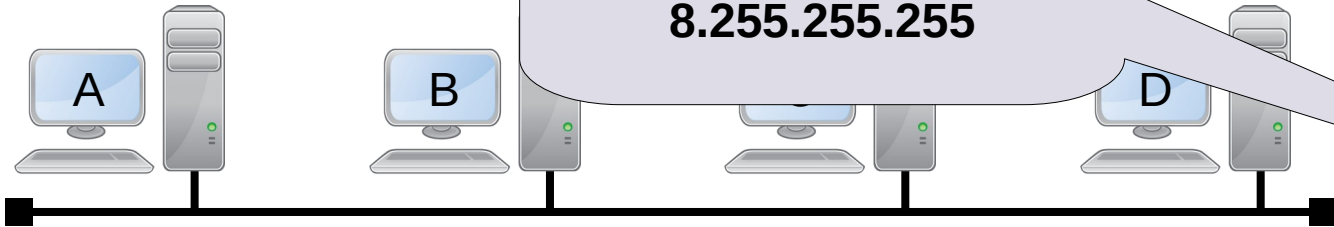
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.
255.

Pronto o IP de *broadcast*,
para o *host* A é:
8.255.255.255

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

O mesmo calculo deve ser feito para todos os *hosts* da rede.

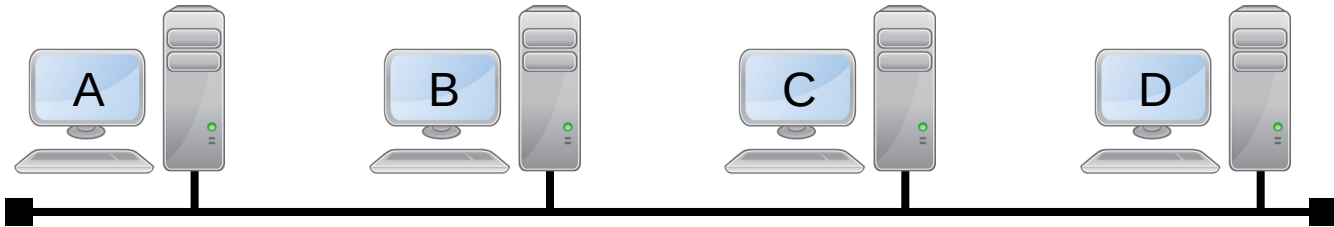
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.1
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede e IP de *broadcast*

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

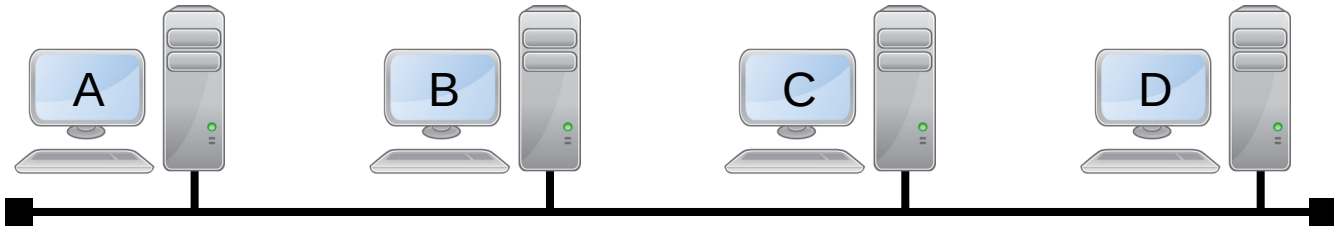
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Para todos os *hosts*? Isso vai levar muito tempo...



Endereçamento IP (*classless*)

Para todos os *hosts*? Isso vai levar muito tempo...



Calma, com a prática
isso fica bem rápido!

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede																																
IP Bcast																																

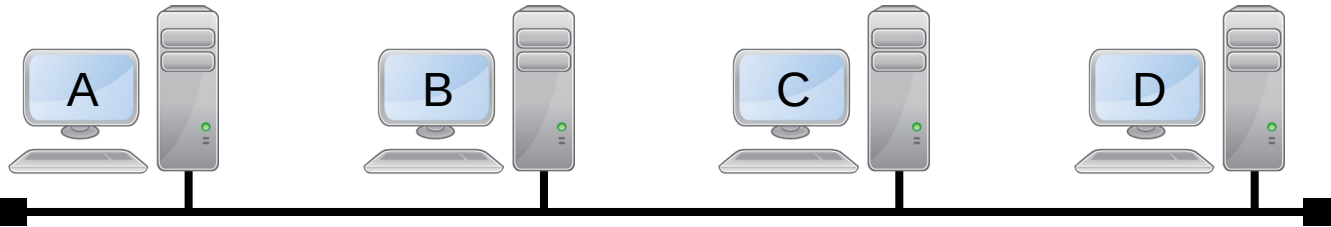
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede																																
IP Bcast																																

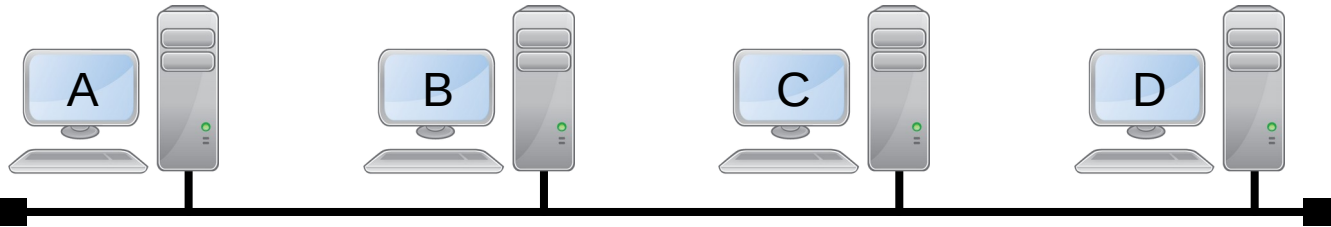
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0																								
IP Bcast																																

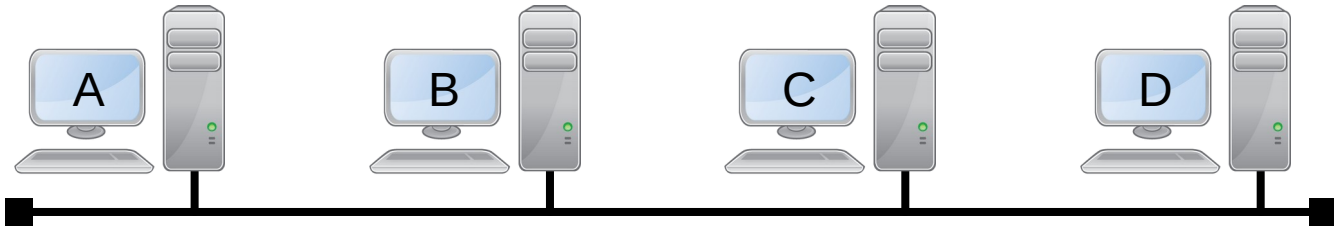
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0																								
IP Bcast	0	0	0	0	1	0	0	0																								

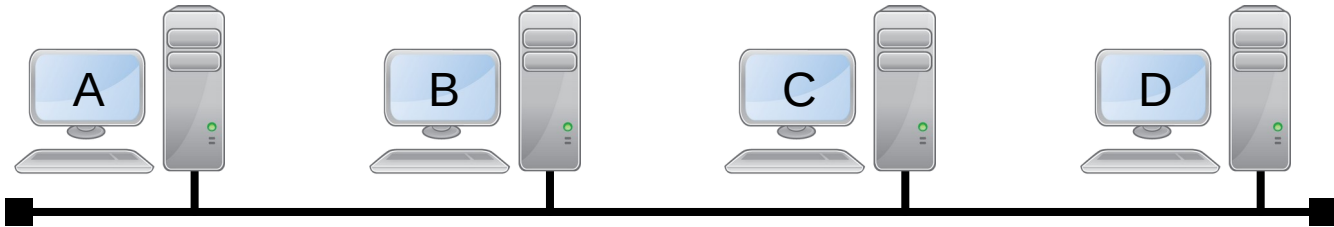
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0																						
IP Bcast	0	0	0	0	1	0	0	0																								

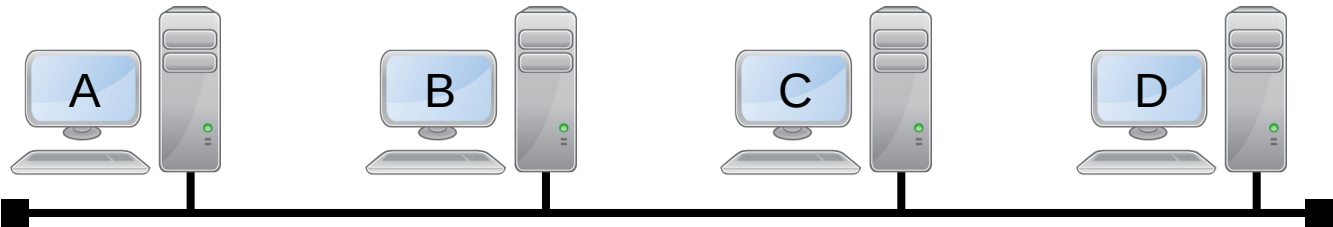
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP

(classless)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1																						

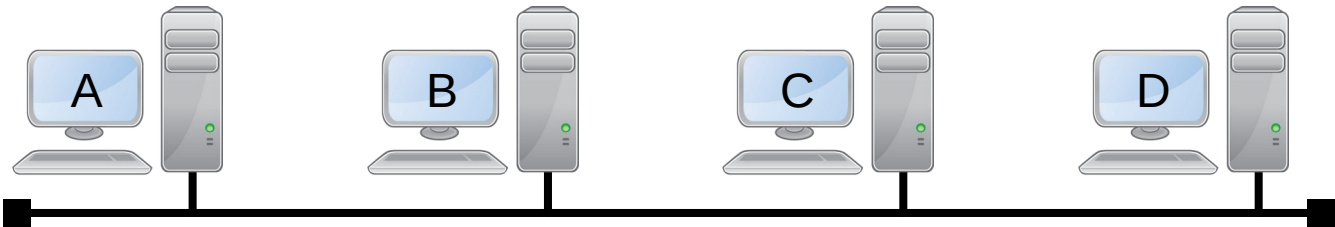
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP

(*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

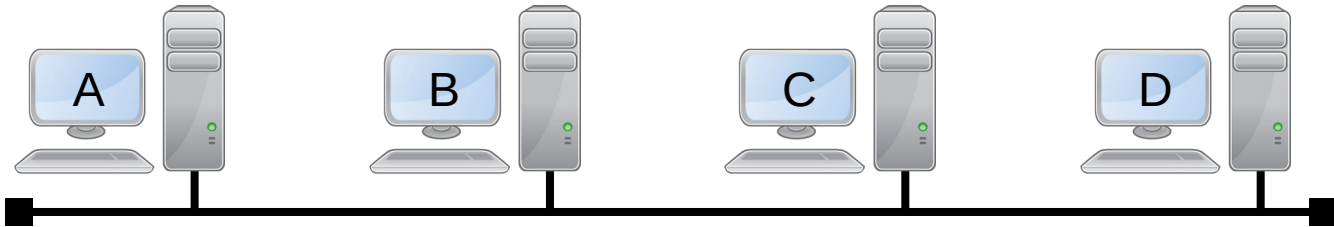
IP host:
Máscara:

8.1.1.1
255.0.0.0

8.1.1.2
255.0.0.0

8.1.2.3
255.0.0.0

8.3.2.4
255.0.0.0



Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

IP host:
Máscara:

8.1.1.1
255.0.0.0



Para o *host* B:

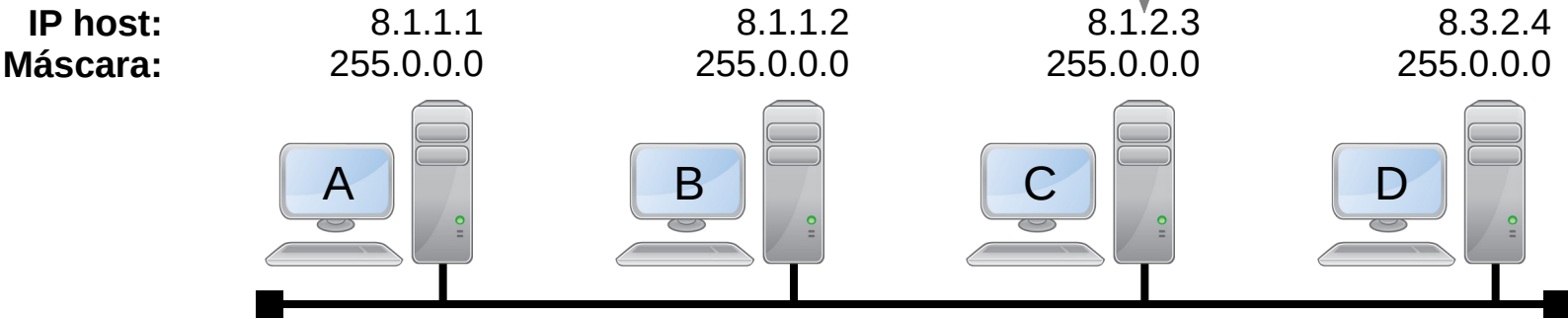
- IP da rede é **8.0.0.0**
- IP de *bcast* é **8.255.255.255**

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast*:

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host B	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
Máscara	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

Tente você fazer o calculo para *host C* e *D*!

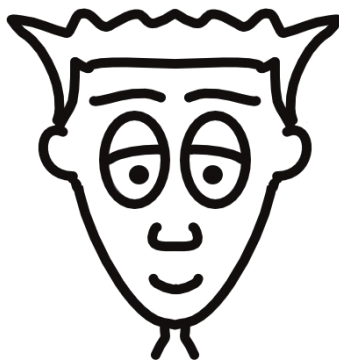


Endereçamento IP (*classless*)

Fiz aqui e deu o mesmo para os dois *hosts*:

- IP de rede, **8.0.0.0**;
- IP de *broadcast*, **8.255.255.255**,

Está certo?

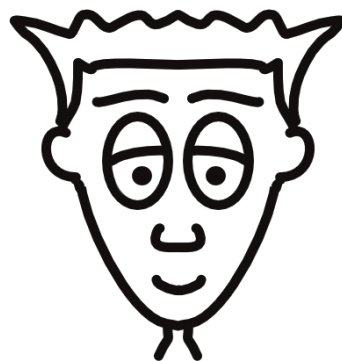


Endereçamento IP (*classless*)

Fiz aqui e deu o mesmo para os dois *hosts*:

- IP de rede, **8.0.0.0**;
- IP de *broadcast*, **8.255.255.255**,

Está certo?



Está certo!
É necessário notar que todos possuem o mesmo IP de rede, logo estão na mesma rede...
Dá para fazer isso facilmente só usando o IP em decimal...

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.0.0.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	0	0	0

8	1	1	2
255	0	0	0

8	1	2	3
255	0	0	0

8	3	2	4
255	0	0	0

A

B

C

D

Endereçamento IP (*classless*)

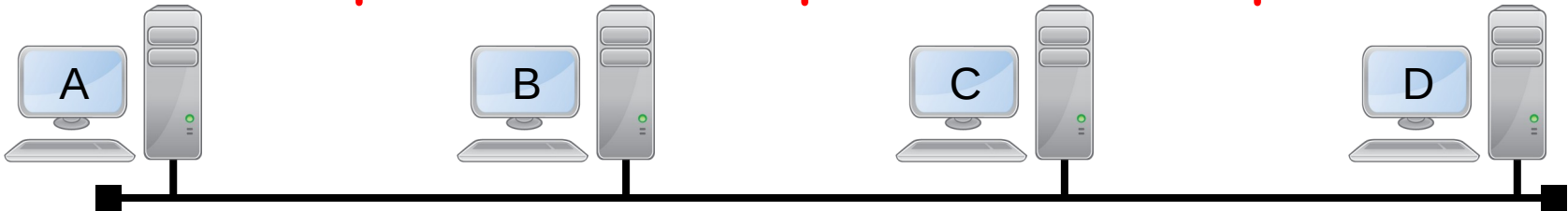
IP host:
Máscara:
IP rede:
IP Bcast:

8	1	1	1
255	0	0	0

8	1	1	2
255	0	0	0

8	1	2	3
255	0	0	0

8	3	2	4
255	0	0	0



Endereçamento IP

(*classless*)

IP host:

Máscara:

IP rede:

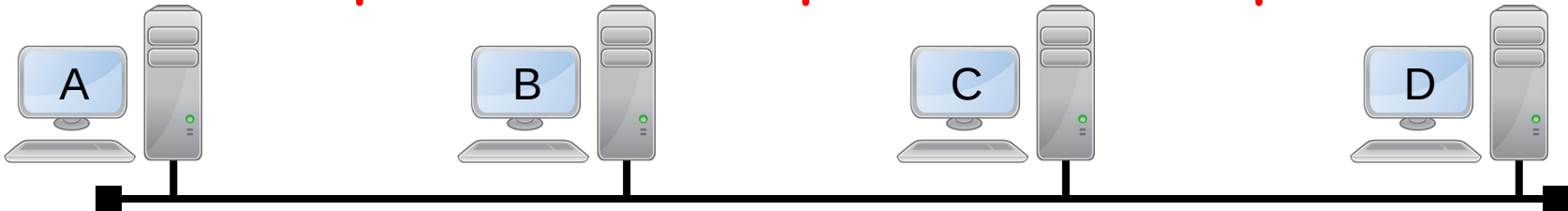
IP Bcast:

8	1	1	1
255	0	0	0
8			
8			

8	1	1	2
255	0	0	0
8			
8			

8	1	2	3
255	0	0	0
8			
8			

8	3	2	4
255	0	0	0
8			
8			



Endereçamento IP (*classless*)

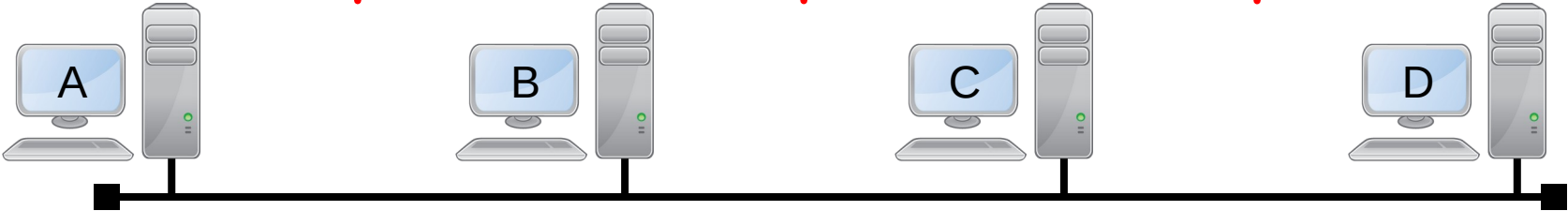
IP host:
Máscara:
IP rede:
IP Bcast:

8	1	1	1
255	0	0	0
8	0	0	0
8			

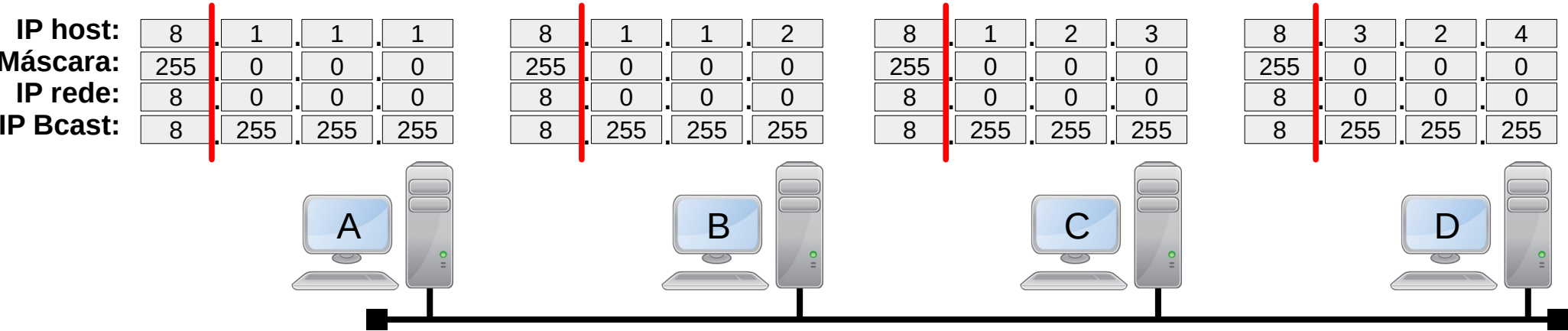
8	1	1	2
255	0	0	0
8	0	0	0
8			

8	1	2	3
255	0	0	0
8	0	0	0
8			

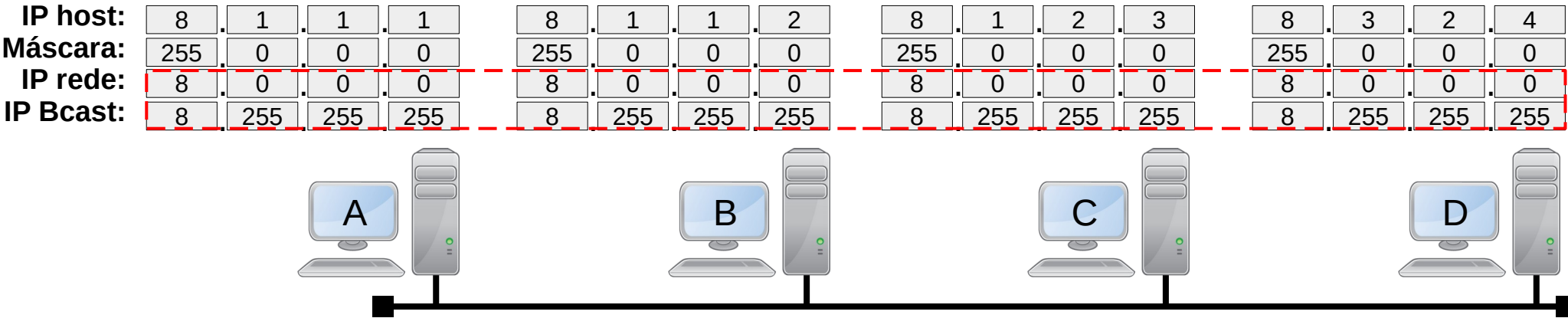
8	3	2	4
255	0	0	0
8	0	0	0
8			



Endereçamento IP (*classless*)



Endereçamento IP (*classless*)



Todos estão na mesma rede 8.0.0.0, logo possuem o mesmo IP de *broadcast* 8.255.255.255

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara **255.255.0.0**:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	0	0

8	1	1	2
255	255	0	0

8	1	2	3
255	255	0	0

8	3	2	4
255	255	0	0

A

B

C

D

⚠️
Atenção, mudando da máscara
255.0.0.0 para **255.255.0.0**

Endereçamento IP (*classless*)

IP host:
Máscara:
IP rede:
IP Bcast:

8	1	1	1
255	255	0	0
8	1	0	0
8	1	255	255

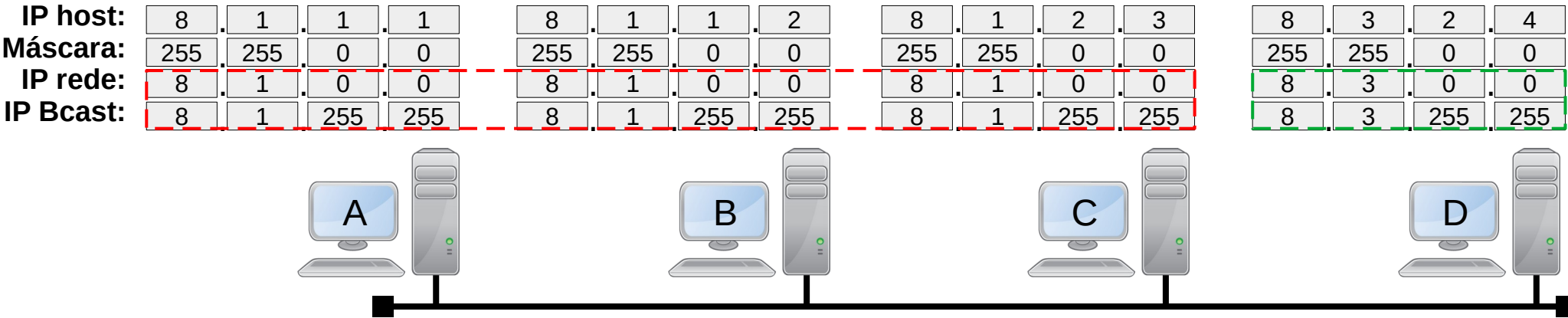
8	1	1	2
255	255	0	0
8	1	0	0
8	1	255	255

8	1	2	3
255	255	0	0
8	1	0	0
8	1	255	255

8	3	2	4
255	255	0	0
8	3	0	0
8	3	255	255



Endereçamento IP (*classless*)



Temos duas redes:
8.1.0.0 e 8.3.0.0

Endereçamento IP

(*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

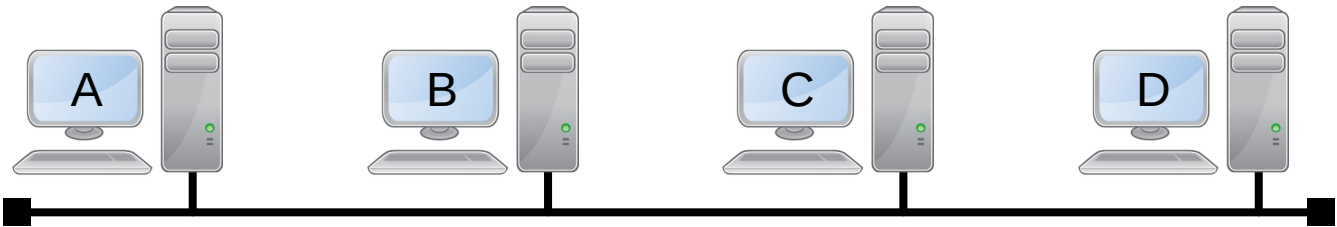
IP host:
Máscara:

8.1.1.1
255.255.0.0

8.1.1.2
255.255.0.0

8.1.2.3
255.255.0.0

8.3.2.4
255.255.0.0



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host D	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Rede	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP Bcast	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

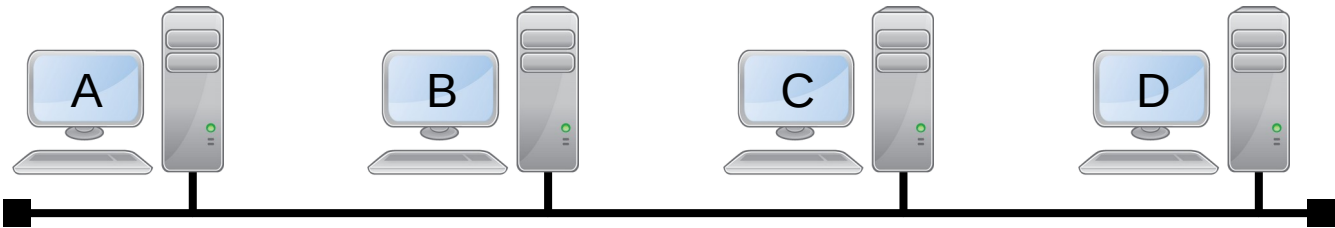
IP host:
Máscara:

8.1.1.1
255.255.0.0

8.1.1.2
255.255.0.0

8.1.2.3
255.255.0.0

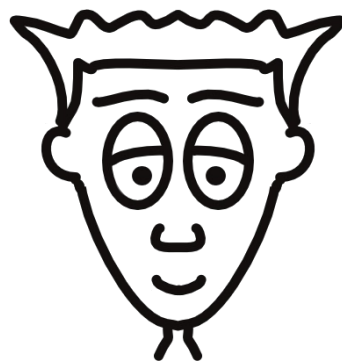
8.3.2.4
255.255.0.0



Endereçamento IP (*classless*)

Antes a máscara **255.0.0.0**, deixava todo mundo na rede 8.0.0.0.

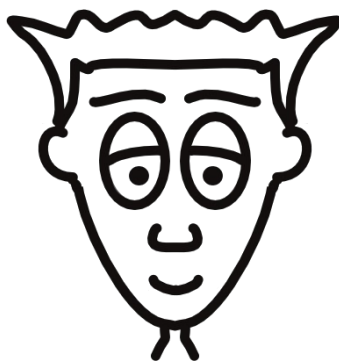
Já com a máscara **255.255.0.0**, os mesmos IPs criaram duas redes:
8.1.0.0 e 8.3.0.0.



Endereçamento IP (*classless*)

Antes a máscara **255.0.0.0**, deixava todo mundo na rede 8.0.0.0.

Já com a máscara **255.255.0.0**, os mesmos IPs criaram duas redes:
8.1.0.0 e 8.3.0.0.



Agora tente fazer
com a máscara 255.255.255.0

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara **255.255.255.0**:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0

8	1	1	2
255	255	255	0

8	1	2	3
255	255	255	0

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	
8	1	1	

8	1	1	2
255	255	255	0

8	1	2	3
255	255	255	0

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	

8	1	1	2
255	255	255	0

8	1	2	3
255	255	255	0

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	255

8	1	1	2
255	255	255	0

8	1	2	3
255	255	255	0

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	255

8	1	1	2
255	255	255	0
8	1	1	
8	1	1	

8	1	2	3
255	255	255	0

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	255

8	1	1	2
255	255	255	0
8	1	1	0
8	1	1	255

8	1	2	3
255	255	255	0

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	255

8	1	1	2
255	255	255	0
8	1	1	0
8	1	1	255

8	1	2	3
255	255	255	0
8	1	2	
8	1	2	

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	255

8	1	1	2
255	255	255	0
8	1	1	0
8	1	1	255

8	1	2	3
255	255	255	0
8	1	2	0
8	1	2	255

8	3	2	4
255	255	255	0

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	255

8	1	1	2
255	255	255	0
8	1	1	0
8	1	1	255

8	1	2	3
255	255	255	0
8	1	2	0
8	1	2	255

8	3	2	4
255	255	255	0
8	3	2	0
8	3	2	255

A

B

C

D

Endereçamento IP (*classless*)

Calculando IP de rede e *broadcast* com IP decimal e máscara 255.255.255.0:

IP host:

Máscara:

IP rede:

IP Bcast:

8	1	1	1
255	255	255	0
8	1	1	0
8	1	1	255

8	1	1	2
255	255	255	0
8	1	1	0
8	1	1	255

8	1	2	3
255	255	255	0
8	1	2	0
8	1	2	255

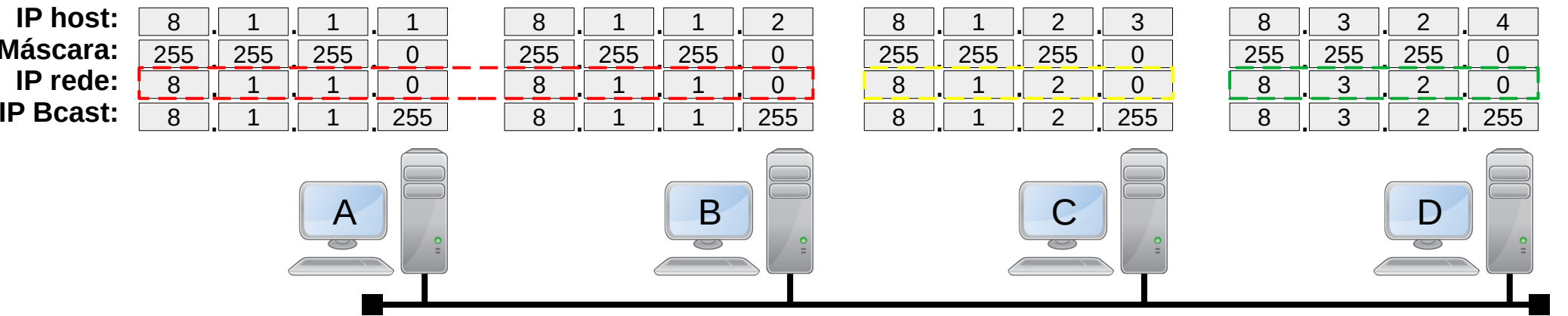
8	3	2	4
255	255	255	0
8	3	2	0
8	3	2	255

A

B

C

D



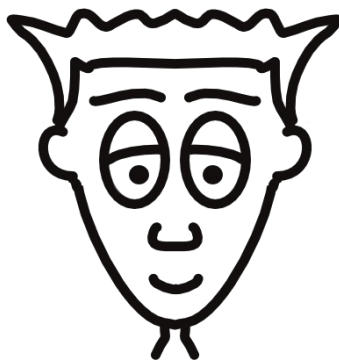
Endereçamento IP (*classless*)

Agora com a máscara 255.255.255.0, temos três redes:

8.1.1.0

8.1.2.0

8.3.2.0



Endereçamento IP (*classless*)

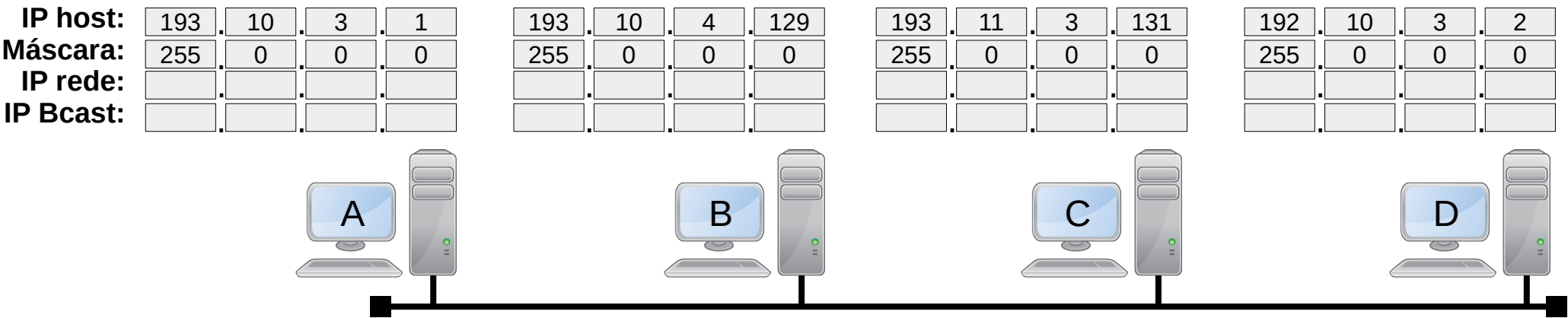
As máscaras utilizadas até agora lembram o antigo sistema de classes:

Máscara	Classe*	Rede	Host
255.0.0.0	A	8	24
255.255.0.0	B	16	16
255.255.255.0	C	24	8

* **Máscaras não têm classe** (*classless*). Então, é possível utilizar IPs classe A com máscaras que lembram o antigo padrão classe C. Também, é possível utilizar máscaras que fogem totalmente da ideia proposta pelas classes. Esse é o poder da máscara!

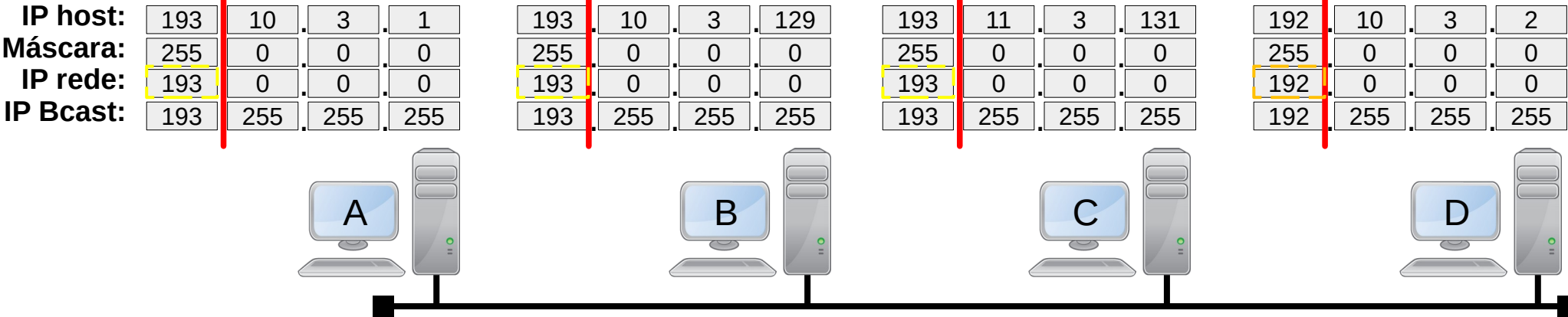
Endereçamento IP (*classless*)

IP classe C com máscara classe A:



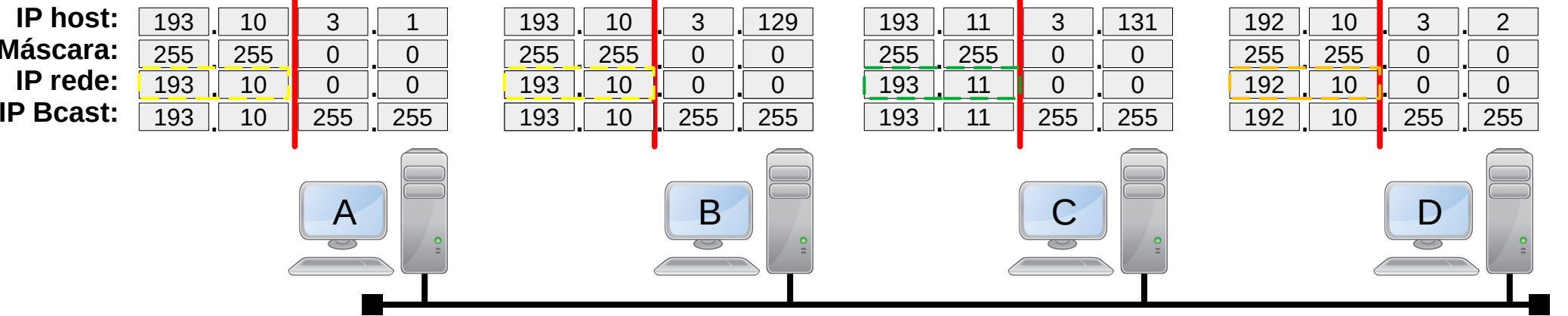
Endereçamento IP (*classless*)

IP classe C com máscara classe A:



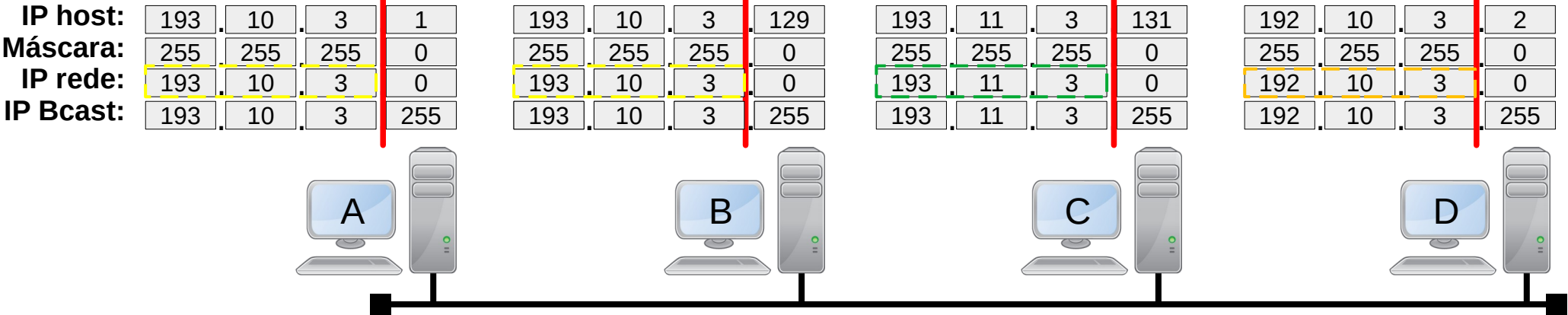
Endereçamento IP (*classless*)

IP classe C com máscara classe B:



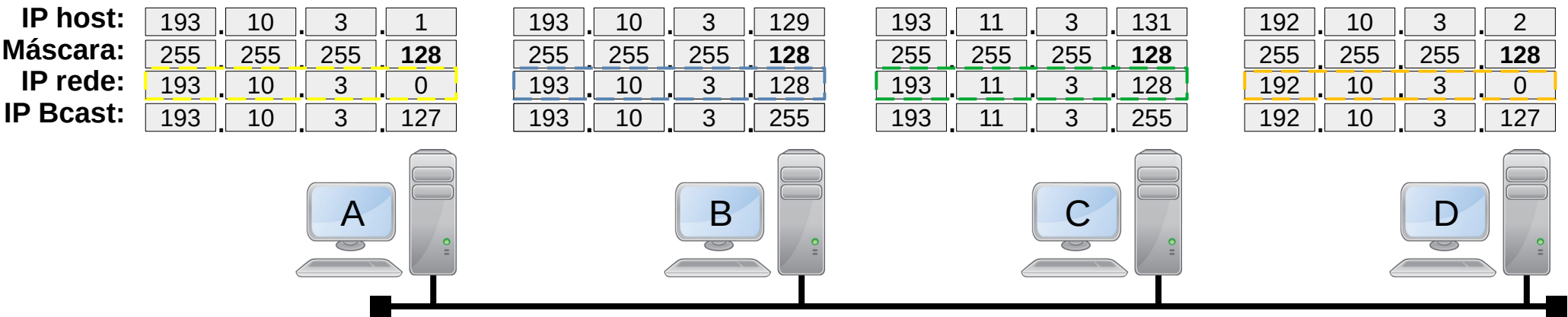
Endereçamento IP (*classless*)

IP classe C com máscara classe C:



Endereçamento IP (*classless*)

IP classe C com máscara que não lembra nenhuma classe:



Endereçamento IP (*classless*)

Mais heim?

Máscara 255.255.255.128?



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	1	
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	
IP Rede	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	
IP Bcast	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	1	1	0	1	1	1	1	1	1	1	

IP host:	193	10	3	1
Máscara:	255	255	255	128
IP rede:	193	10	3	0
IP Bcast:	193	10	3	127

193	10	3	129
255	255	255	128
193	10	3	128
193	10	3	255

193	11	3	131
255	255	255	128
193	11	3	128
193	11	3	255

192	10	3	2
255	255	255	128
192	10	3	0
192	10	3	127



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	1	
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
IP Rede	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0
IP Bcast	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	1	1	0	1	1	1	1	1	1	1	1

IP host:	193	10	3	1
Máscara:	255	255	255	128
IP rede:	193	10	3	0
IP Bcast:	193	10	3	127

193	10	3	129
255	255	255	128
193	10	3	128
193	10	3	255

193	11	3	131
255	255	255	128
193	11	3	128
193	11	3	255

192	10	3	2
255	255	255	128
192	10	3	0
192	10	3	127



Endereçamento IP (*classless*)

	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
IP host A	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	1	1	1	1	0	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0
IP Rede	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0
IP Bcast	1	1	0	0	0	0	0	1	0	0	0	0	1	0	1	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

IP host:	193	10	3	1
Máscara:	255	255	255	128
IP rede:	193	10	3	0
IP Bcast:	193	10	3	127

193	10	3	129
255	255	255	128
193	10	3	128
193	10	3	255

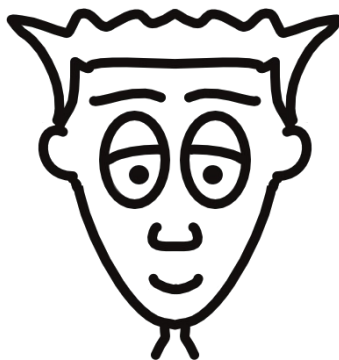
193	11	3	131
255	255	255	128
193	11	3	128
193	11	3	255

192	10	3	2
255	255	255	128
192	10	3	0
192	10	3	127



Endereçamento IP (*classless*)

Quer dizer que eu posso usar outros
Números que não 255 e 0, nos octetos da máscara?



Endereçamento IP (*classless*)

Quer dizer que eu posso usar outros
Números que não 255 e 0, nos octetos da máscara?



Sim mas lembre que não
pode intercalar uns e zeros...

Endereçamento IP

(*classless*)

Máscara 1 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 0 0 0 0 0 0 0 0

Máscara 2 1 0 1 0 1 0 1 0 . 1 0 1 0 1 0 1 0 . 1 0 1 0 1 0 1 0 . 0 0 0 0 0 0 0 0

Máscara 3 0 1 1 1 1 1 1 1 . 1 1 1 1 1 1 1 1 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0

Máscara 4 1 1 1 1 1 1 1 0 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0 . 0 0 0 0 0 0 0 0

Quais máscaras são
válidas?



Endereçamento IP

(*classless*)

Máscara 1

1	1	1	1	1	1	1	1	.	1	1	1	1	1	1	1	1	.	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



Máscara 2

1	0	1	0	1	0	1	0	.	1	0	1	0	1	0	1	0	.	1	0	1	0	1	0	1	0	.	0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



Máscara 3

0	1	1	1	1	1	1	1	.	1	1	1	1	1	1	1	1	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



Máscara 4

1	1	1	1	1	1	1	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0	.	0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



Como ficará a rede
anterior se aplicarmos a máscara 4?

Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

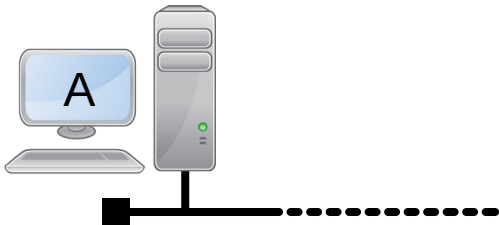
IP host:	193	10	3	1	193	10	3	129	193	11	3	131	192	10	3	2
Máscara:	254	0	0	0	254	0	0	0	254	0	0	0	254	0	0	0
IP rede:	192	0	0	0	192	0	0	0	192	0	0	0	192	0	0	0
IP Bcast:	193	255	255	255	193	255	255	255	193	255	255	255	193	255	255	255



Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:				
IP Bcast:				

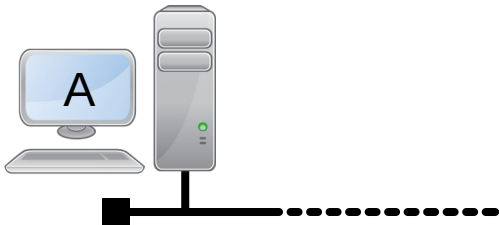


Uma forma mais
rápida de calcular...

Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:				
IP Bcast:				

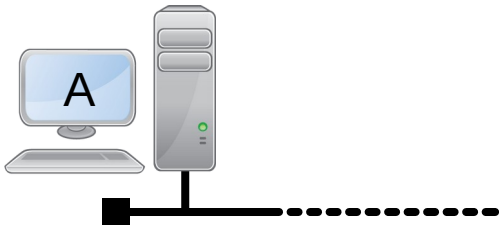


Sabemos que
os três últimos octetos
são *host*...

Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

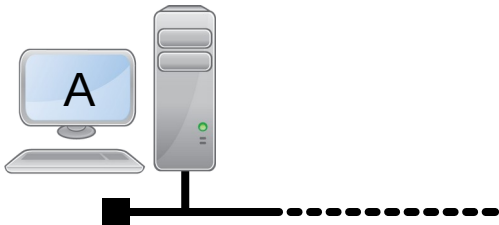
IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:		0	0	0
IP Bcast:		255	255	255



Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:		0	0	0
IP Bcast:		255	255	255



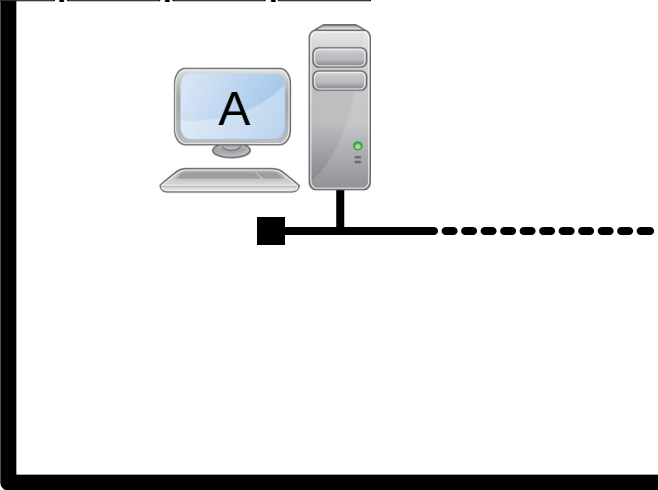
Neste caso, a dúvida
fica apenas
no primeiro octeto...

Endereçamento IP

(*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:		0	0	0
IP Bcast:		255	255	255



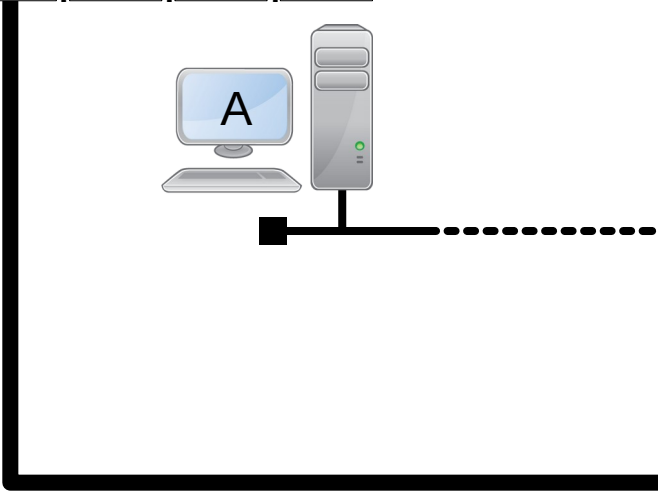
	01	02	03	04	05	06	07	08
IP host A	1	1	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	0
IP Rede								
IP Bcast								



Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:		0	0	0
IP Bcast:		255	255	255

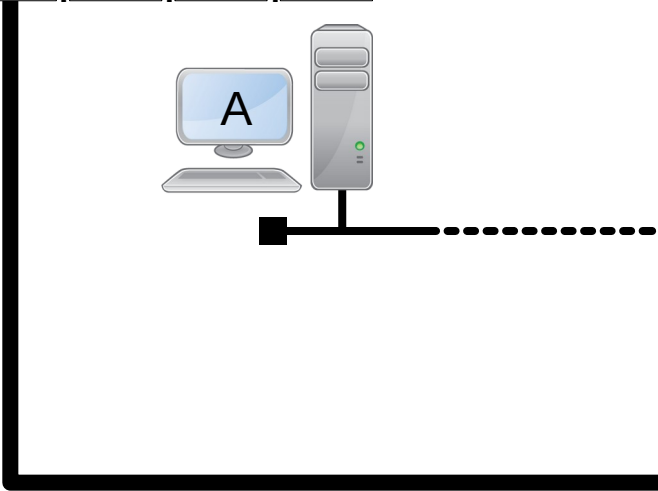


	01	02	03	04	05	06	07	08
IP host A	1	1	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	0
IP Rede								
IP Bcast								

Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:		0	0	0
IP Bcast:		255	255	255



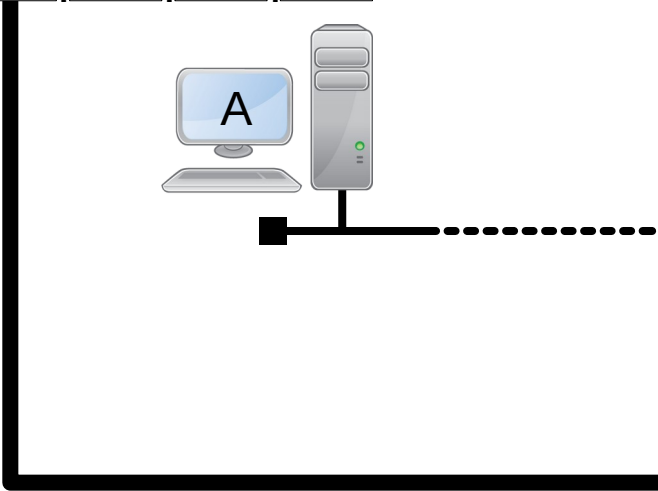
	01	02	03	04	05	06	07	08
IP host A	1	1	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	0
IP Rede	1	1	0	0	0	0	0	
IP Bcast	1	1	0	0	0	0	0	



Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:		0	0	0
IP Bcast:		255	255	255



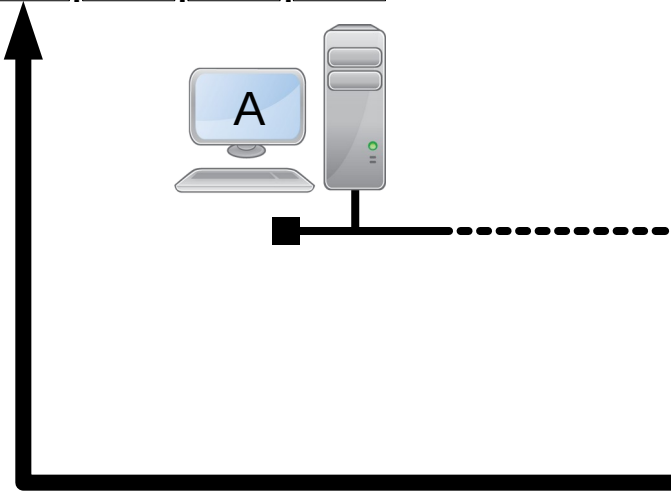
	01	02	03	04	05	06	07	08
IP host A	1	1	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	0
IP Rede	1	1	0	0	0	0	0	0
IP Bcast	1	1	0	0	0	0	0	1



Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:	192	0	0	0
IP Bcast:	193	255	255	255

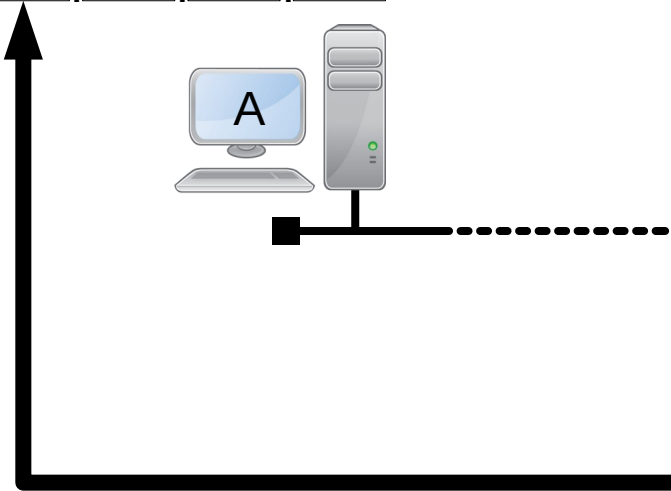


	01	02	03	04	05	06	07	08
IP host A	1	1	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	0
IP Rede	1	1	0	0	0	0	0	0
IP Bcast	1	1	0	0	0	0	0	1

Endereçamento IP (*classless*)

IP classe C com máscara 254.0.0.0:

IP host:	193	10	3	1
Máscara:	254	0	0	0
IP rede:	192	0	0	0
IP Bcast:	193	255	255	255

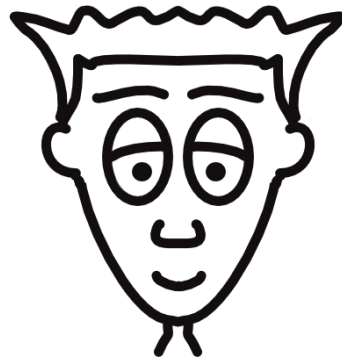


	01	02	03	04	05	06	07	08
IP host A	1	1	0	0	0	0	0	1
Máscara	1	1	1	1	1	1	1	0
IP Rede	1	1	0	0	0	0	0	0
IP Bcast	1	1	0	0	0	0	0	1

Faça para os
outros *hosts*...

Endereçamento IP (*classless*)

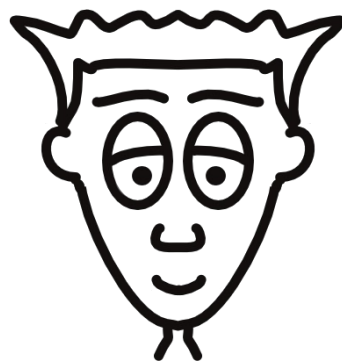
Entendi, como funciona a máscara (*classless*),
mas ainda não entendi muito bem como ela ajuda no problema de
desperdício de IPs...



Endereçamento IP

(*classless*)

Entendi, como funciona a máscara (*classless*),
mas ainda não entendi muito bem como ela ajuda no problema de
desperdício de IPs...



Vamos deixar para
a próxima aula...

Ainda tem muita coisa:

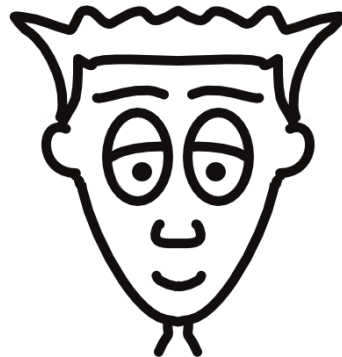
- Notação CIDR;
- Calcular quantidade de *hosts*;
- Endereços reservados...

Endereçamento IP

(*classless*)

Conclusão

Temos que treinar para saber como usar máscara de rede, principalmente para extrair/identificar o endereço IP de rede e *broadcast*...



Obrigado!!!

Prof. Dr. Luiz Arthur Feitosa dos Santos



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<https://luizsantos.github.io/>

Links e referencias na descrição do vídeo