



Internship report

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(for the^{4th} year of Microelectronics and Automation of the Polytech Engineering
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Table of contents

Thanks.....	2
Table of contents	3
Introduction.....	4
1 – Progress of my project	5
1.1 - Introduction of the internship project.....	5
1.2 - Realization of the graphical interface.....	7
1.2.1 - Reading .txt files selected by the user	7
1.2.2 - Scan miss caches based on files	8
1.2.3 - Display of partitions and graphics according to the application	11
1.2.4 - The rest of the GUI.....	12
1.3 - Conclusion for the GUI.....	13
2 – Assembling projects	14
3 – Conclusion	15
4 – Appendixs	16
Appendix 1 :	16
Appendix 2 :	17
Appendix 3 :	18
Appendix 5 :	19
Appendix 6 :	20
Appendix 7 :	20
Appendix 8 :	21
Appendix 9 :	22
Appendix 10 :	23
Appendix 11 :	23
Appendix 12 :	24
Appendix 13 :	24
Appendix 14 :	25
Appendix 15 :	26
Appendix 16 :	27
Appendix 17 :	28
Appendix 18 :	29
Appendix 19 :	30

Introduction

Mälardalen Högskola is a Swedish university with a campus in Västerås. It has six different research specializations: educational sciences and mathematics, embedded systems, energy of the future, health and well-being, economics and management industries, and innovation and product production. The University of Mälardalen is organized into four schools including the School of Innovation, Design and Engineering where I do my internship.

My main objective of my internship was to create a graphical interface on the Qt framework coded in C++ that would be added to another graphical interface to complete the overall project. The global GUI should make it easier to run, display, and compare miss caches against the various Performance Application Programming Interface (PAPI) events that you will discover as this report progresses. You will also follow the path of these three months spent with researchers and PhD students. You will discover all the problems and resolutions taken to finish this GUI and assembly.

1 – Progress of my project

1.1 - Introduction of the internship project

To introduce my internship topic, here is a scenario. Multi-core systems are becoming the de facto norm in the fields of commercial computing and embedded computing. Multi-core processors have greater computing capacity while offering a decrease in size and weight compared to their single-core predecessors. Multi-core processors enable application- and system-level parallelization and simultaneous execution of different applications on different cores. Multi-core systems often implement an internal structure of shredding resources to increase the speed of communication between cores. Examples of shared resources include Translation lookaside Buffers (TLB), Last Level Cache (LLC), memory bus, and general purpose I/O device. Here is a typical shared resource structure in the figure below:

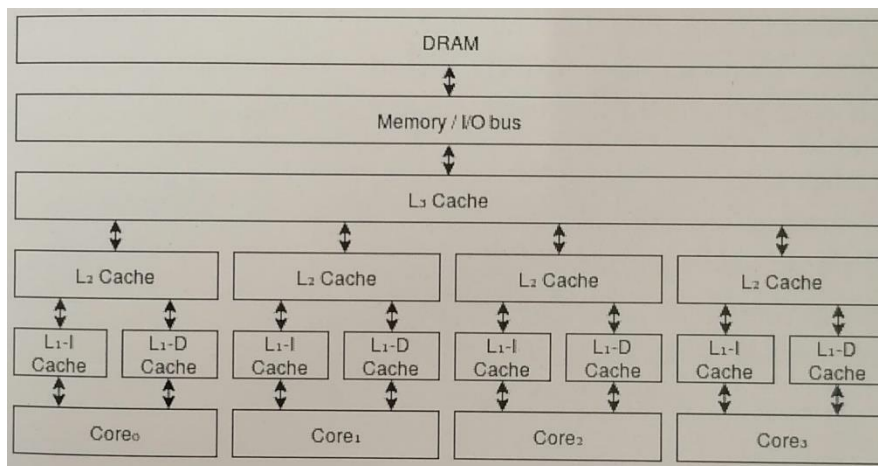


Figure 1: Example of a 4-core system

My internship topic was proposed by Mr. Danielsson, a PhD student from the University of Mälardalen since August 2016. His thesis focused on homogeneous multi-core systems that use two or more cores to run applications. It targeted the Last-level cache (LLC), a term encompassing all caches last in the memory hierarchy. The LLC is most often physically shared between the different cores of a processor and connects the connection between a processor's local cache and the memory bus. It is particularly prone to the challenge of shared resources since it is shared between different hearts. During his thesis, his research focused mainly on challenging shared resources, which occurs due to the simultaneous use of multiple cores.

During his thesis, he made a code where he used PAPI (Performance Application Programming Interface) which is a portable programming interface allowing access to hardware counters specific to modern microprocessors. PAPI is used to collect low-level information, such as the number of floating-point operations per second, the number of cache misses during code execution, and so on. This methodology has a list of events and here is an example that I was able to meet during my internship:

```
=====
PAPI Preset Events
=====
```

Name	Code	Avail	Deriv	Description (Note)
PAPI_L1_DCM	0x80000000	Yes	No	Level 1 data cache misses
PAPI_L1_ICM	0x80000001	Yes	No	Level 1 instruction cache misses
PAPI_L2_DCM	0x80000002	Yes	Yes	Level 2 data cache misses
PAPI_L2_ICM	0x80000003	Yes	No	Level 2 instruction cache misses
PAPI_L3_DCM	0x80000004	No	No	Level 3 data cache misses
PAPI_L3_ICM	0x80000005	No	No	Level 3 instruction cache misses
PAPI_L1_TCM	0x80000006	Yes	Yes	Level 1 cache misses
PAPI_L2_TCM	0x80000007	Yes	No	Level 2 cache misses
PAPI_L3_TCM	0x80000008	Yes	No	Level 3 cache misses
PAPI_CA_SNP	0x80000009	No	No	Requests for a snoop
PAPI_CA_SHR	0x8000000a	No	No	Requests for exclusive access to shared cache line
PAPI_CA_CLN	0x8000000b	No	No	Requests for exclusive access to clean cache line
PAPI_CA_INV	0x8000000c	No	No	Requests for cache line invalidation
PAPI_CA_ITV	0x8000000d	No	No	Requests for cache line intervention
PAPI_L3_LDM	0x8000000e	No	No	Level 3 load misses
PAPI_L3_STM	0x8000000f	No	No	Level 3 store misses
PAPI_BRU_IDL	0x80000010	No	No	Cycles branch units are idle
PAPI_FPU_IDL	0x80000011	No	No	Cycles integer units are idle
PAPI_FPU_IDL	0x80000012	No	No	Cycles floating point units are idle
PAPI_LSU_IDL	0x80000013	No	No	Cycles load/store units are idle
PAPI_TLB_DM	0x80000014	Yes	Yes	Data translation lookaside buffer misses
PAPI_TLB_IM	0x80000015	Yes	No	Instruction translation lookaside buffer misses
PAPI_TLB_TL	0x80000016	No	No	Total translation lookaside buffer misses
PAPI_L1_LDM	0x80000017	Yes	No	Level 1 load misses
PAPI_L1_STM	0x80000018	Yes	No	Level 1 store misses
PAPI_L2_LDM	0x80000019	No	No	Level 2 load misses
PAPI_L2_STM	0x8000001a	Yes	No	Level 2 store misses
PAPI_BTAC_M	0x8000001b	No	No	Branch target address cache misses
PAPI_PRF_DM	0x8000001c	No	No	Data prefetch cache misses
PAPI_L3_DCH	0x8000001d	No	No	Level 3 data cache hits
PAPI_TLB_SD	0x8000001e	No	No	Translation lookaside buffer shutdowns
PAPI_CSR_FAL	0x8000001f	No	No	Failed store conditional instructions

Figure 2: Example of a PAPI event

When executing this code, depending on the counters chosen, a .txt file was returned, consisting of 3 columns: an index, the number of operations per second and the number of miss caches in this form:

```
=====
```

0	602973.000000	0.000000
1	8741416.000000	109730.000000
2	13407641.000000	508470.000000
3	12303279.000000	32357.000000
4	12639414.000000	477.000000
5	12307119.000000	673.000000
6	12640400.000000	640.000000
7	12311188.000000	990.000000
8	12333759.000000	884.000000
9	12325107.000000	1122.000000
10	12301670.000000	1363.000000
11	12301670.000000	1832.000000
12	12407212.000000	1833.000000
13	12560501.000000	1832.000000
14	12274036.000000	1811.000000
15	12327616.000000	1907.000000
16	12405463.000000	1961.000000
17	12323771.000000	1931.000000
18	12314362.000000	19280.000000
19	12400579.000000	9603.000000
20	12409971.000000	11780.000000
21	12430840.000000	14634.000000
22	12401974.000000	22990.000000
23	12397126.000000	23777.000000
24	12404500.000000	22740.000000
25	12379605.000000	33393.000000
26	12374601.000000	33631.000000
27	12420511.000000	33364.000000
28	12393401.000000	29463.000000
29	12427847.000000	41665.000000
30	12387501.000000	40602.000000
31	12393411.000000	51310.000000
32	12347340.000000	51673.000000
33	12296831.000000	49061.000000
34	12253436.000000	57342.000000
35	12411682.000000	55717.000000
36	12400540.000000	53893.000000
37	12373809.000000	59044.000000
38	12404037.000000	63951.000000
39	12384144.000000	64091.000000
40	12380970.000000	64465.000000
41	12304929.000000	64210.000000
42	12391613.000000	75800.000000
43	12335332.000000	69773.000000
44	12319725.000000	68812.000000
45	12340748.000000	69810.000000
46	12334708.000000	73674.000000
47	12242400.000000	75121.000000
48	12372814.000000	75400.000000
49	12377070.000000	75304.000000
50	12150449.000000	83050.000000

Figure 3: Sample .txt file

So, the objective of my internship was to realize a graphical interface on the Qt framework coded in C++. This GUI had to read files .txt, and analyze them. The goal is to have files of the same event but made with different applications. And assign to each of the applications, a number of partitions according to the number of missed caches.

1.2 - Realization of the graphical interface

An image of the GUI will be put at the end of this part (Figure 18).

For the examples, it will always be the same event "PAPI_L2_DCA" with the same applications ("FAST", "SIFT", "SUSAN") to see the evolution as the explanation progresses.

1.2.1 - Reading .txt files selected by the user

For the project, it was necessary that it was the user who had the choice of the files .txt he wanted to analyze. For this, I created a button that takes us into the files of the computer. Then the user only has to select what he wants.

```
void MainWindow::on_btn_select_file_clicked()
{
    if (numberCore < QThread::idealThreadCount())
    {
        file_name = QFileDialog::getOpenFileName(this, "Open files",
        "/home/mdh/Desktop/Summerwork2022/new_small_tests");
        file_path.append(file_name);
        numberFile++;
        numberCore++;
        ui->lineEdit->setText(QString::number(numberFile));
    }
    else
    {
        QMessageBox::warning(this, "Alert",
        "You can't add more plots because your core count is " + QString::number(QThread::
        idealThreadCount(), 10));
    }
}
```

Figure 4: Function of the « OPEN » button

We can see in this image, the code for the button. Thanks to Qt and its functions, as soon as the user clicks on the button, he will enter this function. This function retrieves the name of the selected file that it will save by adding it in the vector "file_path". This function will also check the number of open files against the core numbers that the computer has, hence the open file flag. If there is a higher number, an alert will open.

For the reading part of the file, it is the "create_vector" function (Appendix 1) that takes care of it. Namely, the .txt files are written as columns and they are all separated by the "tab" character. The function retrieves the vector containing the name of each of the selected files and opens them one by one. Once opened, the function reads each (double) value and adds it to a vector that corresponds to it. Then its vectors are themselves added in another vector which allows me to have in a single vector all the values of the number of instructions or the number of miss caches. Here is the result of this function in image:

```
Nombre d'instruction par seconde.
QVector(QVector(2.01887e+06, 1.86967e+06, 3.98747e+06, 2.45868e+06, 5.92974e+06, 1.16236e+07, 1.17027e+07, 1.34605e+07, 1.41926e+07, 1.54225e+07, 1.61381e+07, 1.54542e+07, 1.71611e+07, 1.6959e+07, 1.5652e+07, 1.6254e+07,
1.75231e+07, 1.71428e+07, 1.76871e+07, 1.22193e+07, 3.73553e+06, 2.65164e+06, 2.45868e+06, 2.45868e+06, 2.45868e+06, 2.46276e+06), QVector(2.01896e+06, 1.87281e+06, 4.44802e+06, 1.14854e+07, 1.32754e+07,
1.3297e+07, 1.32931e+07, 1.33357e+07, 1.3425e+07, 1.33177e+07, 1.33432e+07, 1.33132e+07, 1.32937e+07, 1.33651e+07, 1.22739e+07, 5.51471e+06, 5.77134e+06, 1.38669e+07, 1.60208e+07, 1.51991e+07, 1.58257e+07, 1.57526e+07))

Nombre de caches misses:
QVector(QVector(0, 99719, 90453, 154563, 114636, 184970, 298776, 380192, 184325, 131181, 132156, 129803, 129303, 132396, 131901, 129585, 129498, 132850, 132169, 133181, 207299, 321955, 145899, 114636, 114636, 114636,
QVector(0, 98897, 89547, 225591, 184895, 124981, 123926, 124817, 121737, 118974, 122964, 121675, 122223, 122842, 120696, 169572, 338639, 314658, 431819, 355434, 373625, 341058))
```

Figure 5: Result of the « create_vector » function

By opening only three files, we see that a vector includes three.

1.2.2 - Scan miss caches based on files

For this part, I had to share a number of partitions (16 partitions) according to the number of missed caches of each application made on an event. For this, I proceeded in stages.

First, I had to perform a function that found the segmentations of my vectors. Here is an approximate and representative diagram of my function:

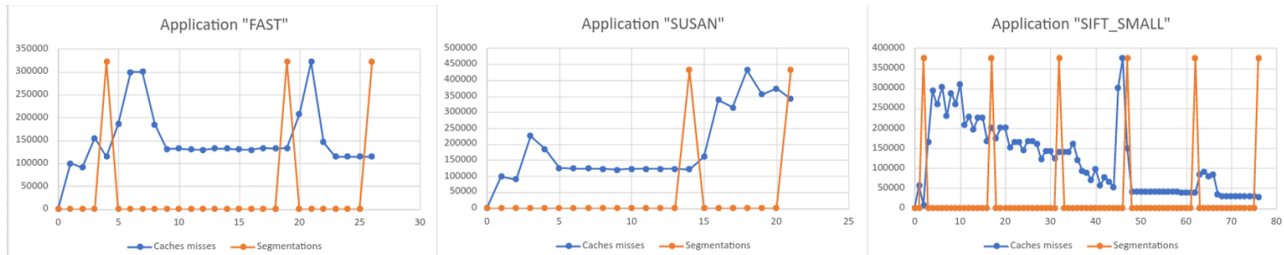


Figure 6: File segmentation scheme

To create it, I created another function that returned to me the overall average of the vector that I put as input, and I then analyzed, each value of the segment in relation to it. If one of the values was less than 80% of the average, then the function creates segmentation. This function is referred to as "find_segmentation" (Appendix 2).

```
void MainWindow::find_segmentation(QVector<QVector<double>> *tb, QVector<QVector<double>> *
segm)
{
    QVector<double> segmentation;
    QVector<double> colonne;
    for (int j = 0; j < tb->size(); j++)
    {
        colonne = tb->at(j);

        double avg = AVG(&colonne);
        int i;
        avg *= 0.8;

        for (i = 0; i < colonne.size(); i++)
        {
            if (colonne.at(i) < avg)
            {
                segmentation.append(i);
            }
        }
        colonne.clear();
        segmentation.append(i);
        segm->append(segmentation);
        segmentation.clear();
    }
}
```

Figure 7: Function « find_segmentation »

`QVector(QVector(0, 1, 2, 4, 23, 24, 25, 26, 27), QVector(0, 1, 2, 37, 38, 39, 41, 42, 43, 44, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77), QVector(0, 1, 2, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 22))`

Figure 8: Result of the « find_segmentation » function

From the results, we can see that there are consecutive segmentations too close that we will remove later.

For each segmentation vector, I checked that the segmentations were not too close or too far away to avoid having too large or small number of segmentations. For this, I checked if the difference of each

consecutive value was greater than 10 or greater than 20. In these cases, either I removed the lower value to form a single segmentation, or I added a segmentation to about +15 compared to the smallest value.

```
QVector(QVector(4, 19, 27), QVector(2, 17, 32, 47, 62, 77), QVector(14, 22))
```

Figure 9: Result of the « correct_seg » function

According to the result, we went for the first vector from 9 segmentations to 3, for the second from 15 segmentations to 2 and for the third from 40 to 6. In this result, we can see for the first vector, that there is the segmentation "19" which did not appear as a basis. It was added because the difference between 27 and 4 was greater than 20. This allows the segmentation vectors to be more homogeneous.

Then, these files .txt must be compared with each other, for this, I decided to create only one vector of segmentations bringing together all the others as shown in the following example:

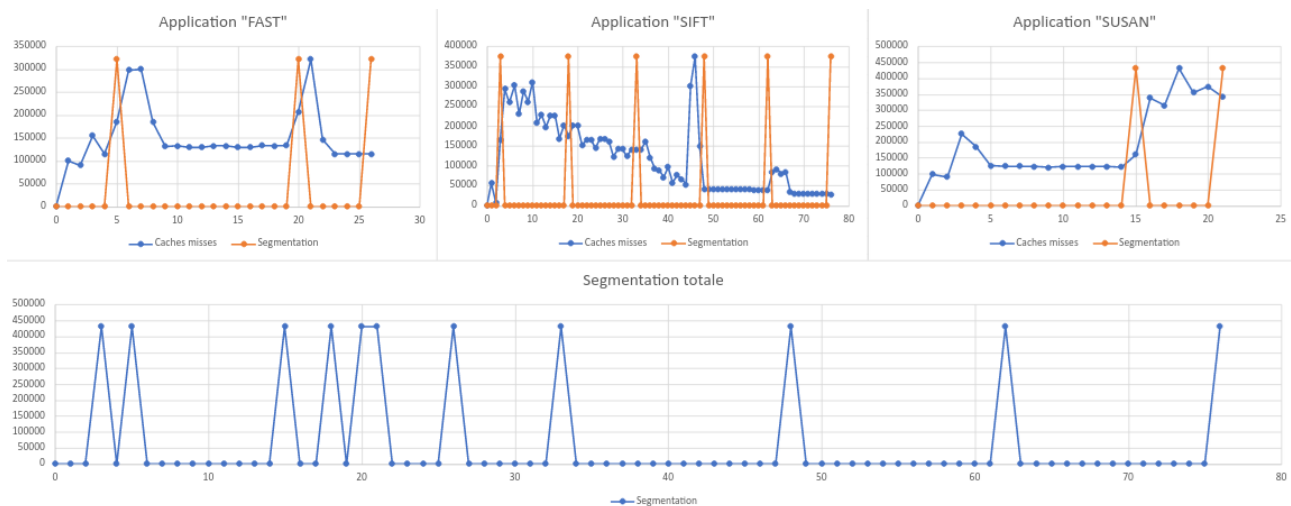


Figure 10: Diagram of the grouping of the different segmentations according to the files

On the diagram below, all segmentations have been added to form only one vector. Of course, for the application "FAST" and the application "SUSAN", the index does not go to more than 30, but here it is application graphs made previously by Mr. Danielsson that do not have the same duration.

To create this vector, I performed a function, which adds the segmentations of all the other vectors to a single vector, named "create_segmentation_and_avg_total" (Appendix 14). In addition, it sorts it and removes duplicates as the following result:

```
Vecteurs de segmentation par fichier:  
QVector(QVector(4, 19, 27), QVector(2, 17, 32, 47, 62, 77), QVector(14, 22))  
Vecteur de toutes les segmentations:  
QVector(2, 4, 14, 17, 19, 22, 27, 32, 47, 62, 77)
```

Figure 11: Result of the first part of the « create_segmentation_and_avg_total » function

So we see that the last vector is the sum of the other three vectors.

This function also has another use. It calculates the average number of miss caches between each segmentation of this new vector to be able to analyze them afterwards. Here is the result:

```
Vecteur de toutes les segmentations :
QVector(2, 4, 14, 17, 19, 22, 27, 32, 47, 62, 77)
```

```
Moyenne entre chaque segmentations :
QVector(QVector(99719, 245816, 1.73774e+06, 399984, 265819, 662435, 684443, 0, 0, 0, 0), QVector(55820, 173255, 2.57518e+06, 620561, 375834, 552447, 807723, 691127, 1.97961e+06, 715909, 675761), QVector(98897, 315138, 1.28823e+06, 619907, 746477, 1.07012e+06, 0, 0, 0, 0, 0))
```

Figure 12: Result of the second artie of the « create_segmentation_and_avg_total » function

In this result, we can see that some mean sde vector have "0s". This is due to the difference in file size and therefore the program adapts the vectors. Indeed, if an application finishes earlier than the others, it is logical that its number of miss caches is 0 and therefore its average too.

Finally, all these intermediate steps completed, I was able to start creating a function that calculated the number of partitions based on the number of miss caches. To illustrate this, here is a diagram:

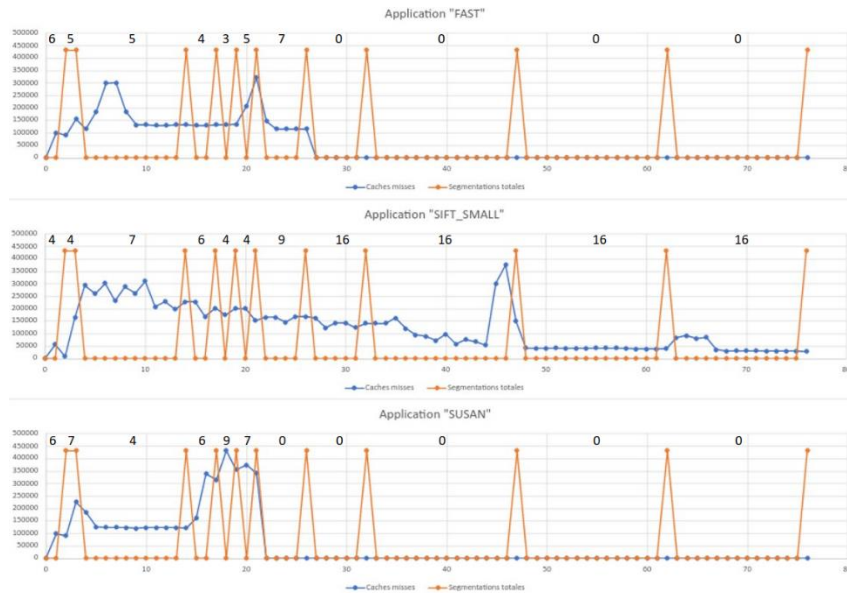


Figure 13: Scheme of partitioning applications according to their respective number of miss caches

The numbers at the top of each curve represent the number of partitions that could be granted to these different applications depending on the number of miss caches. But to achieve this, I created a function called "create_partition" (Appendix 15). This function makes a sum of all the averages between two segmentations, then makes a rule of three and multiplies by the number of available partitions (here 16 partitions). Once this is done, the partition values are put in their respective vectors, and its vectors are put in the partition vector as shown in the following result:

```
Vecteur des partitions en fonction du fichier :
```

```
QVector(QVector(6, 5, 5, 4, 3, 5, 7, 0, 0, 0, 0), QVector(4, 4, 7, 6, 4, 4, 9, 16, 16, 16, 16), QVector(6, 7, 4, 6, 9, 7, 0, 0, 0, 0, 0))
```

Figure 14: Result of the « create_partition » function

We therefore notice that the sharing corresponds roughly with the averages obtained before. In addition, the values are integer, this is due to a function I created because a partition is necessarily integer.

To be sure that my results are correct, I made the same calculations with the same files on the "excel" application and here are the results:

Segmentation	AVG "FAST"	AVG "SIFT_SMALL"	AVG "SUSAN"	SUM TOTAL	PART "FAST"	PART "SIFT_SMALL"	PART "SUSAN"
(0 - 2)	190172	63782	188444	442398	7	2	7
(2 - 4)	269199	458211	410486	1137896	4	6	6
(4 - 14)	1755003	2509094	1408930	5673027	5	7	4
(14 - 17)	391933	595156	813869	1800958	3	5	7
(17 - 19)	265350	374567	787253	1427170	3	4	9
(19 - 22)	529254	352286	714683	1596223	5	4	7
(22 - 27)	604443	807723	0	1412166	7	9	0
(27 - 32)	0	831829	0	831829	0	16	0
(32 - 47)	0	1988583	0	1988583	0	16	0
(47 - 62)	0	604802	0	604802	0	16	0
(62 - 77)	0	637195	0	637195	0	16	0

Figure 15: Result of partitioning applications according to their respective number of miss caches on "Excel"

We notice that the results are mostly the same between "excel" and my program. So I deduced that my calculations were good.

1.2.3 - Display of partitions and graphics according to the application

For the display part which is the most important part of my graphical interface, I proceeded in the same way as it is for the display of the scores as for the display of the graphics.

First of all, to display the results on the graphical interface, I had thought of doing as in Figure 13, that is, displaying the values above their respective curves. Neither succeeding, I had the idea to create a table where I will display all the partitions according to their application. For this, I created a table where the first row corresponded to the segmentations, and the other rows were created according to the number of files opened. Then, I just had to add the values inside it, as shown in the result below:

Segmentation	2	4	14	17	19	22
fast_normal	6	5	5	4	3	5
sift_small	4	4	7	6	4	4
susan_small	6	7	4	6	9	7

	19	22	27	32	47	62	77
	3	5	7	0	0	0	0
	4	4	9	16	16	16	16
	9	7	0	0	0	0	0

Figure 16: Viewing partitioning on the GUI

Then, to display the charts on the GUI, I also created a table that adds as many charts as open files. Since they are in a table, just scroll. I just had to adjust the parameters of Qt for the "plot" part and send it the desired values to obtain this result:

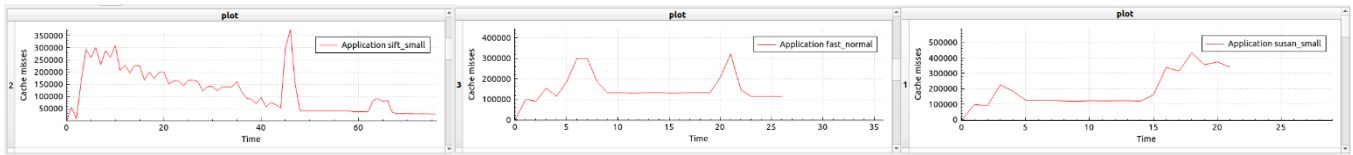


Figure 17: Display of the graphs of the "SIFT_SMALL", "FAST" and "SUSAN" applications on the graphical interface

We can zoom in and move the chart based on what you want to see as I was able to do for some of those charts.

1.2.4 - The rest of the GUI

In addition to all these features, I have two buttons that I use, one to launch the program once the user has selected his files that he wants to analyze them, and the other, to clean everything and select new file to avoid having to close the application and relaunch it each time.

1.3 - Conclusion for the GUI

To conclude, the graphical interface is finished and I have achieved the objectives set up with my tutor Mrs. Seceleanu and the doctoral student Mr. Danielsson. Several problems arose during the project but were quickly solved thanks to the debugging of it. To see the final result, I put you below the images of the gui:

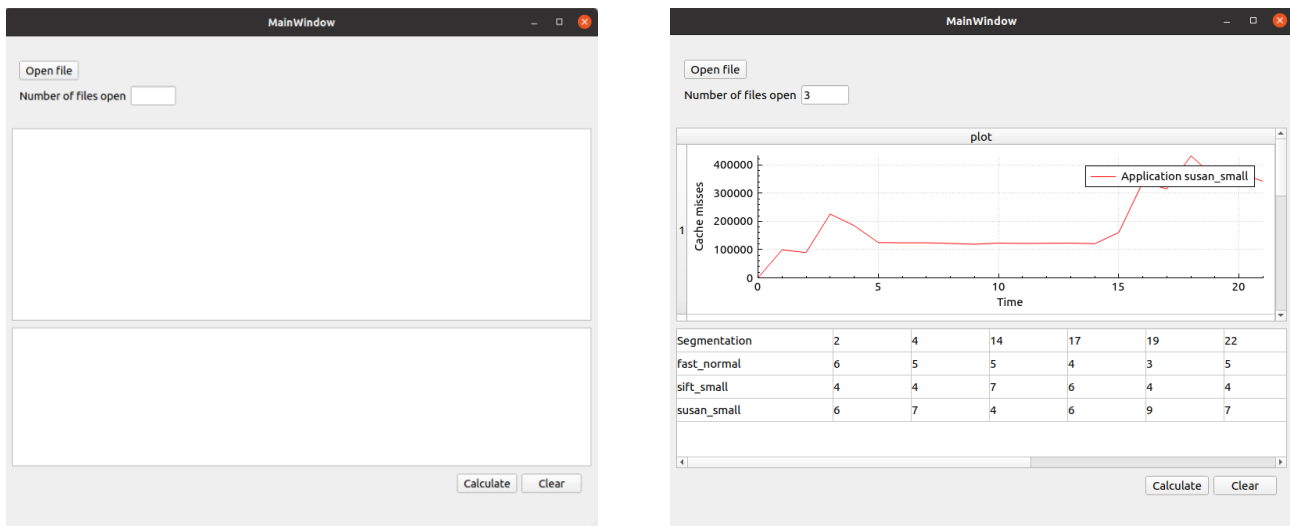


Figure 18: "Unused" and "used" GUI

2 – Assembling projects

After the realization of our two respective projects, we had to bring them together to form a single graphical interface. For this assembly, I had to create a class with all my functions and the GUI in relation to it. Once the class was made, I had to connect the "Analysis" button of the graphical interface of Mr. LAURENDEAU to this classe. For this, I created a function that when you click on this button, my graphical interface is displayed on a new window. Then after that, the user only has to use the interface as shown before. When the application is launched, we can access my graphical interface permanently except when the "Run" function of Mr. LAURENDEAU is running. This is a choice between him and me for a matter of practice in relation to the GUI. The "Run" function allows to display in real time, the values returned by the PAPI events and therefore for safety, no other function can be performed during the execution of it until it ends, or if you press the "Stop" button.

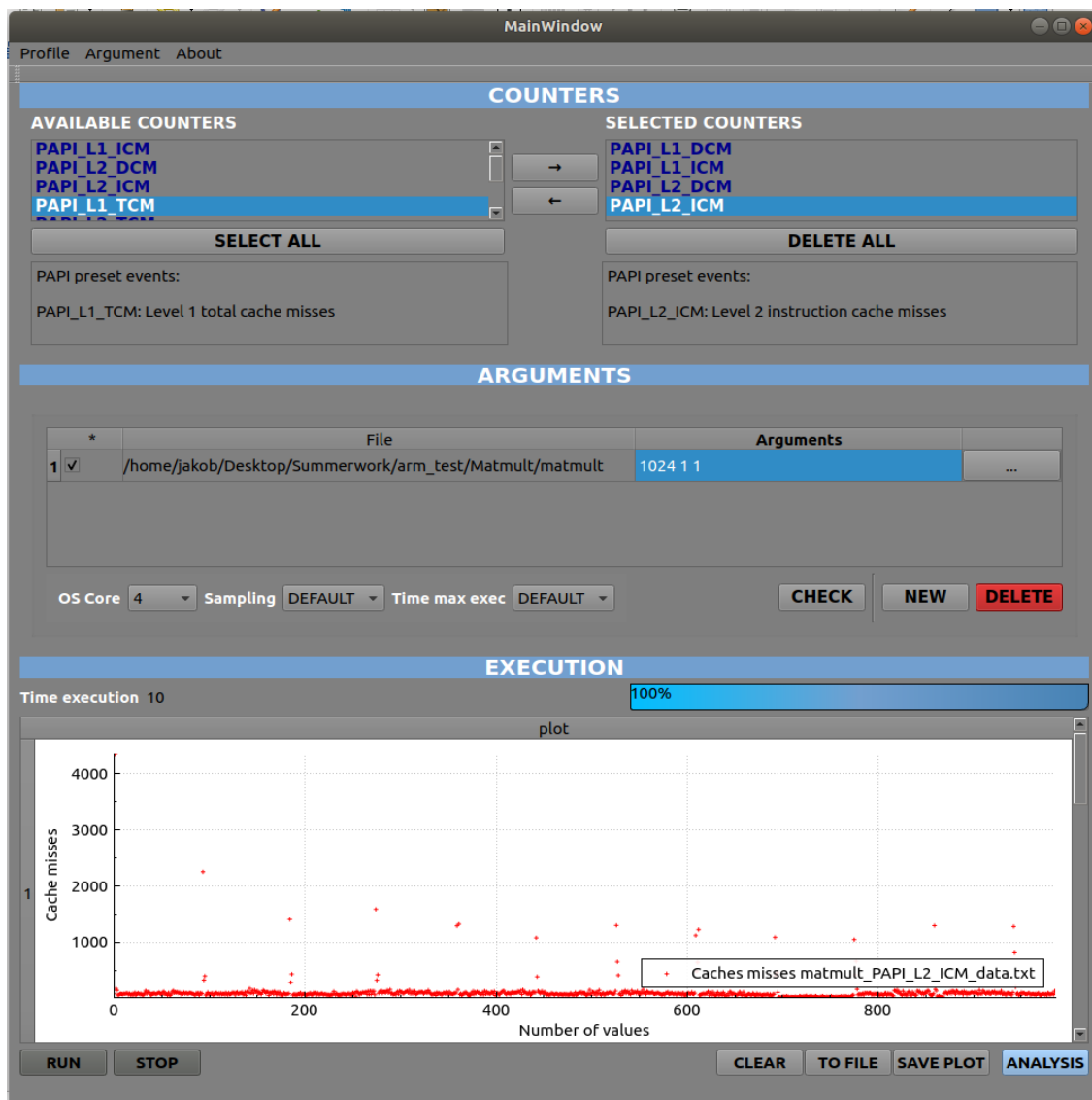


Figure 19: Full GUI

And when we click on "Analysis", we have this window that opens:

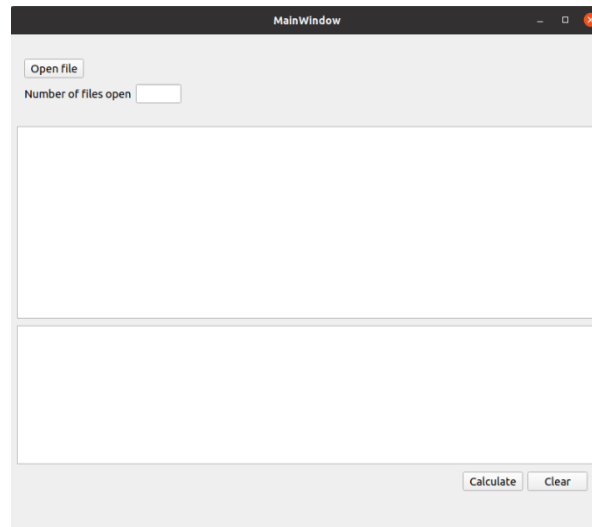


Figure 20: "Analysis" part of the GUI

3 – Conclusion

This internship, with the fact of traveling, learning and improving in English, was an excellent experience. The beginning was complicated between the subject, the understanding and the start of the program. But in the end, I was able to counter each difficulty to today make a good result that was accepted by my tutor Mrs. Seceleanu and the doctoral student Mr. Danielsson. This project will allow our PhD student and our tutors to visualize and compare live the miss caches of the computer that will be used during the applications.

4 – Appendixs

Appendix 1 :

```

/*****
* Name : create_vector
*
* Input variable: QVector<QString> *file_name
*                 QVector<QVector<double>> *colonne0
*                 QVector<QVector<double>> *colonne1
*                 QVector<QVector<double>> *colonne2
*
* Output variable: -
*
* Summary of function: This function allows you to read text files that you
*                     have previously selected. While reading the files,
*                     it adds each value to its corresponding vector.
*****/
void MainWindow::create_vector(QVector<QString> *file_name, QVector<QVector<double>> *colonne0,
                              QVector<QVector<double>> *colonne1, QVector<QVector<double>> *colonne2)
{
    QVector<double> index;
    QVector<double> instr;
    QVector<double> cache_mises;
    bool ok;
    for (int j = 0; j < file_name->size(); j++)
    {
        QFile file(file_name->at(j));
        if(!file.open(QIODevice::ReadOnly))
        {
            QMessageBox::information(0, "error", file.errorString());
        }

        QTextStream in(&file);

        instr.clear();
        cache_mises.clear();

        int i = 0;
        while(!in.atEnd())
        {
            QString line = in.readLine();
            QStringList words = line.split("\t");
            foreach(QString word, words)
            {
                if (i == 0)
                {
                    index.append(word.toDouble(&ok));
                    i++;
                }
                else if (i == 1)
                {
                    instr.append(word.toDouble(&ok));
                    i++;
                }
                else if (i == 2)
                {
                    cache_mises.append(word.toDouble(&ok));
                    i = 0;
                }
            }
        }
        colonne0->append(index);
        colonne1->append(instr);
        colonne2->append(cache_mises);
        file.close();
    }
}

```


Appendix 2 :

```

/*****
 * Name : find_segmentation
 *
 * Input variable: QVector<QVector<double>> *tb
 *                 QVector<QVector<double>> *segm
 *
 * Output variable: -
 *
 * Summary of function: This function allows to find the segmentations from
 *                      the global average of a vector. To do this, it takes
 *                      each vector, calculates its average and as soon as a
 *                      value is less than 80% of the average, it creates a
 *                      segmentation.
 *****/
void MainWindow::find_segmentation(QVector<QVector<double>> *tb, QVector<QVector<double>> *segm)
{
    QVector<double> segmentation;
    QVector<double> colonne;
    for (int j = 0; j < tb->size(); j++)
    {
        colonne = tb->at(j);

        double avg = AVG(&colonne);
        int i;
        avg *= 0.8;

        for (i = 0; i < colonne.size(); i++)
        {
            if (colonne.at(i) < avg)
            {
                segmentation.append(i);
            }
        }
        colonne.clear();
        segmentation.append(i);
        segm->append(segmentation);
        segmentation.clear();
    }
}

```

Appendix 3 :

```

*****
* Name : avg_by_seg *
* *
* Input variable: QVector<double> *segm *
*               QVector<double> *colonne2 *
* *
* Output variable: QVector<double> *
* *
* Summary of function: This function calculates the average of *
*                     the vector between each segmentation of it. *
*****/
QVector<double> MainWindow::avg_by_seg(QVector<double> *segm, QVector<double> *colonne2)
{
    double sum;
    QVector<double> avg_tb;
    avg_tb.clear();
    int seg = 0;

    for(int i = 0; i < segm->size(); i++)
    {
        sum = 0;
        for (int l = seg; l < segm->at(i); l++)
        {
            sum += colonne2->at(l);
        }
        seg = segm->at(i);
        avg_tb.append(sum);
    }
    return avg_tb;
}

```

Appendix 4 :

```

*****
* Name : DoubleToInt *
* *
* Input variable: double a *
* *
* Output variable: int b *
* *
* Summary of function: This function converts a double to an int. *
*****/
int MainWindow::DoubleToInt(double a)
{
    int b = a;
    int reste = (a-b)*10;

    if (reste >= 5)
        return (b+1);
    else
        return b;
}

```

Appendix 5 :

```

/*****
 * Name : correction_seg
 *
 * Input variable: -
 *
 * Output variable: -
 *
 * Summary of function: This function checks if the values of the segmentations are not
 *                      too close on 2 consecutive values ( < 10). If this is the case,
 *                      then the lower segmentation is deleted.
 *                      Furthermore, if the difference between each segmentation is too
 *                      great ( > 20) then it creates a new segmentation between the two
 *                      at +15 compared to the first one.
 *****/
void MainWindow::correction_seg()
{
    for (int t = 0; t < segm.size(); t++)
    {
        for (int i = 0; i < segm[t].size()-2; i++)
        {
            if ((segm[t].at(i+1)-segm[t].at(i)) < 10)
            {
                if ((segm[t].at(i+2)-segm[t].at(i+1)) < 10)
                {
                    segm[t].remove(i+1);
                }
                segm[t].remove(i);
                i--;
            }
        }
    }

    for (int t = 0; t < segm.size(); t++)
    {
        for (int i = 0; i < segm[t].size()-1; i++)
        {
            if ((segm[t].at(i+1) - segm[t].at(i)) > 20)
                segm[t].insert(i+1, (segm[t].at(i)+15));
        }
    }
}
```

Appendix 6 :

```

*****
* Name : avg_by_seg *
* *
* Input variable: QVector<double> *segm *
*               QVector<double> *colonne2 *
* *
* Output variable: QVector<double> *
* *
* Summary of function: This function calculates the average of *
*                     the vector between each segmentation of it. *
*****/
QVector<double> MainWindow::avg_by_seg(QVector<double> *segm, QVector<double> *colonne2)
{
    double sum;
    QVector<double> avg_tb;
    avg_tb.clear();
    int seg = 0;

    for(int i = 0; i < segm->size(); i++)
    {
        sum = 0;
        for (int l = seg; l < segm->at(i); l++)
        {
            sum += colonne2->at(l);
        }
        seg = segm->at(i);
        avg_tb.append(sum);
    }
    return avg_tb;
}

```

Appendix 7 :

```

*****
* Name : creation_table_to_comparison *
* *
* Input variable: QVector<double> *segm *
*               QVector<double> *segmentation *
* *
* Output variable: - *
* *
* Summary of function: This function creates a new vector of all the combined *
*                     segmentations of the different selected text files *
*****/
void MainWindow::creation_table_to_comparison(QVector<QVector<double>> *segm, QVector<double> *segmentation)
{
    for(int i = 0; i < segm->size(); i++)
    {
        for (int j = 0; j < segm[i].size(); j++)
        {
            segmentation->append(segm[i].at(j));
        }
    }
}

```

Appendix 8 :

```

*****
* Name : tri_and_double *
* *
* Input variable: QVector<double> *segmentation *
* *
* Output variable: - *
* *
* Summary of function: This function sorts the vector and removes duplicates *
*****/
void MainWindow::tri_and_double(QVector<double> *segmentation)
{
    int i,j,k;
    double c;
    QVector<double> essaie;

    for (int i = 0; i < segmentation->size(); i++)
        essaie.append(segmentation->at(i));

    for(i=1;i<essaie.size();i++)
    {
        if ( essaie.at(i) < essaie.at(i-1) )
        {
            j = 0;
            while ( essaie.at(j) < essaie.at(i) )
            {
                j++;
            }
            c = essaie.at(i);
            for( k = i-1 ; k >= j ; k-- )
            {
                essaie[k+1] = essaie[k];
            }
            essaie[j] = c;
        }
    }

    segmentation->clear();
    for (int i = 0; i < essaie.size(); i++)
        segmentation->append(essaie.at(i));

    for(int i = 0; i < (segmentation->size()-1); i++)
    {
        if (segmentation->at(i) == segmentation->at(i+1))
        {
            segmentation->remove(i);
            i--;
        }
    }
}

```

Appendix 9 :

```

/*****
 * Name : plot
 *
 * Input variable: QVector<double> colonne0
 *                 QVector<double> colonne2
 *                 QString file_name
 *
 * Output variable: -
 *
 * Summary of function: This function creates an array that displays as
 *                       many graphs as we select files.
 *                       After being created, this function displays the graphs
 *                       according to the values read in the files (here we just
 *                       take the index and the caches put)
 *****/
void MainWindow::plot(QVector<double> colonne0, QVector<double> colonne2, QString file_name)
{
    ui->tableWidget->insertRow(0);
    ui->tableWidget->setColumnCount(1);
    ui->tableWidget->setShowGrid(true);
    ui->tableWidget->setSelectionMode(QAbstractItemView::SingleSelection);
    ui->tableWidget->setHorizontalHeaderLabels(QStringList() << "plot" );
    ui->tableWidget->horizontalHeader()->setStretchLastSection(true);
    ui->tableWidget->setRowHeight(0, 220);

    QCustomPlot *customPlot1 = new QCustomPlot(QCUSTOMPLOT_H);

    customPlot1->clearGraphs();

    // create graph and assign data to it:
    customPlot1->addGraph();

    customPlot1->graph(0)->setData(colonne0, colonne2);

    // let the ranges scale themselves so graph 0 fits perfectly in the visible area:
    customPlot1->graph(0)->rescaleAxes();

    // give the axes some labels
    customPlot1->xAxis->setLabel("Time");
    customPlot1->yAxis->setLabel("Cache misses");

    //legend
    QFont legendFont = font(); // start out with MainWindow's font..
    customPlot1->legend->setVisible(true);
    customPlot1->legend->setFont(legendFont);

    customPlot1->graph(0)->setLineStyle(QCPGraph::lsNone);
    customPlot1->graph(0)->setScatterStyle(QCPScatterStyle(QCPScatterStyle::ssPlus, 3));
    // by default, the legend is in the inset layout of the main axis rect. So this is how we access it to change legend placement:
    customPlot1->axisRect()->insetLayout()->setInsetAlignment(0, Qt::AlignBottom|Qt::AlignRight);

    // add two new graphs and set their look:
    customPlot1->graph(0)->setPen(QPen(Qt::red)); // line color blue for first graph
    customPlot1->graph(0)->setName("Caches misses " + file_name.section("/",-1,-1));

    // Allow user to drag axis ranges with mouse, zoom with mouse wheel and select graphs by clicking:
    customPlot1->setInteractions(QCP::iRangeDrag | QCP::iRangeZoom | QCP::iSelectPlottables);
    customPlot1->replot();

    ui->tableWidget->setCellWidget(0, 0, customPlot1);
}

```

Appendix 10 :

```

Name : create_first_row
Input variable: int column
                double value
Output variable: -
Summary of function: This function writes the double value passed
                     to it according to the column given on the first line
void MainWindow::create_first_row(int column, double value)
{
    QLabel *in_case = new QLabel();
    in_case->setText(QString::number(value));
    ui->partition->setCellWidget(0, column, in_case);
}

```

Appendix 11 :

```

Name : create_first_column
Input variable: int row
                QString name
Output variable: -
Summary of function: This function writes the string that is passed
                     to it according to the given row in the first column
void MainWindow::create_first_column(int row, QString name)
{
    QLabel *in_case = new QLabel();
    in_case->setText(name);
    ui->partition->setCellWidget(row, 0, in_case);
}

```

Appendix 12 :

```

Name : put_value_table_partition
Input variable: double value
                int row
                int column
Output variable: -
Summary of function: This function writes the double given to it
                    according to the given column and row also
void MainWindow::put_value_table_partition(double value, int row, int column)
{
    QLabel *in_case = new QLabel();
    in_case->setText(QString::number(value));
    ui->partition->setCellWidget(row, column, in_case);
}

```

Appendix 13 :

```

Name : create_base_table_partition
Input variable: -
Output variable: -
Summary of function: This function creates the basis
                    of the table for the partitions
void MainWindow::create_base_table_partition()
{
    ui->partition->setRowCount(segm.size()+1);
    ui->partition->setColumnCount(segmentation.size()+1);
    ui->partition->setShowGrid(true);
    ui->partition->horizontalHeader()->setVisible(false);
    ui->partition->verticalHeader()->setVisible(false);
    ui->partition->setColumnWidth(0, 200);
}

```


Appendix 14 :

```

/*****
 * Name : create_segmentation_and_avg_total
 *
 * Input variable: -
 *
 * Output variable: -
 *
 * Summary of function: This function creates a new vector of all the combined
 *                      segmentations of the different selected text files and
 *                      sorts them.
 *                      In addition, it creates the new average vectors according
 *                      to the segmentations of each one which it puts in a single
 *                      vector
 *****/
void MainWindow::create_segmentation_and_avg_total()
{
    for(int i = 0; i < segm.size(); i++)
    {
        for (int j = 0; j < segm[i].size(); j++)
        {
            segmentation.append(segm[i].at(j));
        }
    }

    for (int i = 0; i < segm.size(); i++)
    {
        avg.append(avg_by_seg(&segm[i], &colonne2[i]));
    }

    tri_and_double(&segmentation);
}

```

Appendix 15 :

```

/*****
 * Name : create_partition
 *
 * Input variable: -
 *
 * Output variable: -
 *
 * Summary of function: This function creates the partitions according to each
 *                      segmentations and each average corresponding to these
 *                      segmentations.
 *                      Then, it adds these partitions into different vectors,
 *                      which are added into a vector of vectors.
 *****/
void MainWindow::create_partition()
{
    QVector<int> variable;
    QVector<int> part_tb;
    double sum;
    QVector<double> init;
    int l = 0;

    for (int i = 0; i < segm.size(); i++)
    {
        variable.append(0);
    }

    for (int i = 0; i < segmentation.size(); i++)
    {
        sum = 0;
        for (int j = 0; j < segm.size(); j++)
        {
            if(variable.at(j) == -1)
            {}
            else
                sum += avg[j].at(variable.at(j));
        }

        for(int k = 0; k < segm.size(); k++)
        {
            if (variable.at(k) == -1)
                part_tb.append(0);
            else if (avg[k].at(variable.at(k)) == 0)
                part_tb.append(0);
            else
                part_tb.append(DoubleToInt(16*(avg[k].at(variable.at(k))/sum)));
        }

        for(int row = 0; row < segm.size(); row++)
        {
            for(int column = 0; column < segm[row].size(); column++)
            {
                if (segm[row][column] == segmentation[i])
                {
                    if (variable[row] == (avg[row].size()-1))
                        variable[row] = -1;
                    else
                        variable[row] += 1;
                }
            }
        }

        init.append(0);
        for (int i = 0; i < segm.size(); i++)
        {
            part.append(init);
        }

        for (int i = 0; i < (part_tb.size()/segm.size()); i++)
        {
            for(int j = 0; j < segm.size(); j++)
            {
                part[j].append(part_tb.at(i+j+l));
            }
            l += (segm.size()-1);
        }

        for (int i = 0; i < part.size(); i++)
        {
            part[i].remove(0);
        }
    }
}

```

Appendix 16 :

```

/*****
 * Name : create_table_partition
 *
 * Input variable: -
 *
 * Output variable: -
 *
 * Summary of function: This function creates the partition table by entering
 *                      the file names in the first column, then the values of
 *                      each partition according to the files.
 *****/
void MainWindow::create_table_partition()
{
    create_base_table_partition();

    QLabel *title = new QLabel();
    title->setText("Segmentation");
    ui->partition->setCellWidget(0, 0, title);

    for(int i = 1; i < (file_path.size()+1); i++)
    {
        create_first_column(i, file_path[i-1].section("/",-1,-1));
    }

    for(int column = 1; column < (segmentation.size()+1); column++)
    {
        create_first_row(column, segmentation.at(column-1));
    }

    for(int row = 1; row < (part.size()+1); row++)
    {
        for(int column = 1; column < (part[row-1].size()+1); column++)
        {
            put_value_table_partition(part[row-1].at(column-1), row, column);
        }
    }
}

```

Appendix 17 :

```

/*****
* Name : on_btn_select_file_clicked
*
* Input variable: A button called "OPEN" is connected
*                to this slot via a signal*
*
* Output variable: -
*
* Summary of function: This button allows you to
*                      retrieve the paths to the various files.
*****/
void MainWindow::on_btn_select_file_clicked()
{
    if (numberCore < QThread::idealThreadCount())
    {
        file_name = QFileDialog::getOpenFileName(this, "Open files",
"/home/mdh/Desktop/Summerwork2022/new_small_tests");
        file_path.append(file_name);
        numberFile++;
        numberCore++;
        ui->lineEdit->setText(QString::number(numberFile));
    }
    else
    {
        QMessageBox::warning(this, "Alert",
"You can't add more plots because your core count is " + QString::number(
QThread::idealThreadCount(), 10));
    }
}

```

Appendix 18 :

```

/*****
 * Name : on_pushButton_clicked
 *
 * Input variable: A button called "CALCULATE" is connected
 *                 to this slot via a signal
 *
 * Output variable: -
 *
 * Summary of function: This button starts the calculation
 *                      of the partitions of the selected
 *                      files and their displays.
 *****/
void MainWindow::on_pushButton_clicked()
{
    create_vector(&file_path, &colonne0, &colonne1, &colonne2);
    find_segmentation(&colonne2, &segm);
    correction_segm();
    create_segmentation_and_avg_total();

    create_partition();

    create_table_partition();

    for (int i = 0; i < segm.size(); i++)
    {
        plot(colonne0[i], colonne2[i], file_path[i]);
    }
}
```

Appendix 19 :

```

/*****
 * Name : on_clear_clicked
 *
 * Input variable: A button called "CLEAR" is connected
 *                 to this slot via a signal
 *
 * Output variable: -
 *
 * Summary of function: This button clears all global variables
 *                      so that the entire program can be
 *                      restarted without restarting the software.
 *****/
void MainWindow::on_clear_clicked()
{
    colonne0.clear();
    colonne1.clear();
    colonne2.clear();
    segm.clear();
    avg.clear();
    part.clear();
    file_path.clear();
    numberCore = 0;
    numberFile = 0;
    ui->tableWidget->clear();
    ui->lineEdit->setText(QString::number(numberFile));
}

```