

# Introduction: Descriptive statistics and probability for 1D model

EM13-Probability and statistics: Courses 01-02

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*The only certainty is uncertainty.*

—— Piny the Elder (Historia Naturalis, 1535)

# Objective of probabilistic methods

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- Probabilistic methods(or stochastic methods) are used to predict the issue of uncertain events.
- It consists in endowing such event  $A$  with a number  $P(A) \in [0, 1]$ . The greater  $P(A)$  is, the more likely we consider the occurrence of event  $A$  is.
- If the experience producing event  $A$  can be repeated many times, ( $N \gg 1$ ), we consider that the number of occurrences of  $A$  is about  $N_A \approx N.P(A)$ .  
It is the **objective** probability (客观概率) .
- Probability are currently used in more general settings (crash, profit and loss).  
It is called a **subjective** probability (主观概率) .

# Probability and gambling

- A natural application of probabilistic methods by human is in gambling strategy.
- In that typical case, the event of interest: "I win" is realized if one among a set of elementary issues occurs. Probability computation amounts to list the favorable elementary issues.
- All elementary issues are considered as equivalent in a fair game.
- This use of probability was first in the XVII century developed mostly by Pascal(1654) and Huygens(1657).

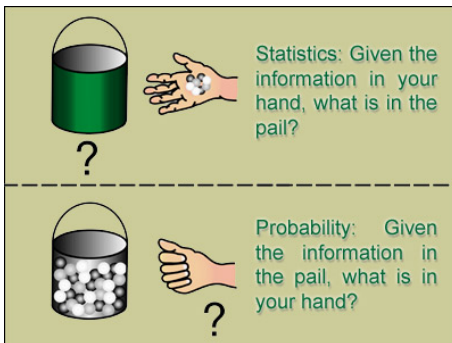


机械加法计算机(1642)



Blaise Pascal (1623-1662)  
法国数学、物理学家帕斯卡

- The science that fixes the probability from the past observations is called **statistics**.



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- The development of probability leads to stochastic dynamics(随机动力学) where systems are no more stationary.
- Stochastic processes were developed by Markov (1913) and used in linguistics and biology.
- A rigorous framework based on measure theory was built up by Kolmogorov (1933).
- Probability is one of the basis of modern physics in quantum mechanics (Heisenberg relation, Bohr-Einstein controverse (1927)).
- Stochastic differential calculus was founded by Ito (1945) and is the basis of mathematical finance among others.

# Using probability and statistics in aeronautical engineering

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- Probability is currently used in signal theory and electrical engineering where transmission noise has to be taken into account.
- Elementary signal computation is done using linear assumption and gaussian laws.
- More recently, stochastic properties are taken into account in solid mechanics when using new materials.
- Probability is essential to compute reliability and safeness where discrete events are predicted.
- Probabilistic computation is also used in modelling transportation networks.

# Objective of the course

- This course will deal mostly with probability computation in the framework of stationary phenomena.
- Discrete laws are considered as well as density probability.
- Gaussian laws will be at the heart of the course.
- Dynamical phenomena will be introduced.
- Elementary statistics will be presented to allow practical use.
- Today, we shall present simple quantitative probabilistic models on  $\mathbb{R}$

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# Some basic conceptions

## 随机实验(Randomized experiment)

- 可在同一条件下重复进行
- 每次试验的结果不止一个，可以明确试验的所有结果
- 事先不能确定每次试验的结果

## 样本(sample)

随机试验的每一个可能结果为一个样本(sample)或一个样本点(sample point)，用小写字母 $e$ 表示一个样本。

## 样本空间(sample space)

一个随机试验的所有可能结果的全体为样本空间(sample space)，用字母 $\Omega$ 表示样本空间。

## 事件(event)

某类结果的全体为一个事件(event)。因此一个事件就是样本空间的一个子集。用大写拉丁字母 $A$ ,  $B$ ,  $C$ 等表示事件。



## Example

抛掷一颗骰子，统计一次抛掷得到的点数。

- 样本空间 $\Omega = \{1, 2, 3, 4, 5, 6\}$ 由6个样本组成
- 事件“一次抛掷得到的点数是偶数”可表示为 $A = \{2, 4, 6\}$
- 如果试验得到的样本 $e \in A$ ，则称在这次试验中 $A$ 发生了
- 如果试验得到的样本 $e \notin A$ ，则称 $A$ 未发生。

## Remark

- 可以用**集合论**的相关概念作为建立随机模型的基本元素。
- 通常情况下，我们只能通过事件来了解试验的结果。因此在样本空间、样本、事件这三个概念中我们更关心**事件**。
- 事件类的选取不是唯一的！

A probability space  $(\Omega, \mathcal{F}, P)$  consists of three parts:

- ① A sample space,  $\Omega$ , which is the set of all possible outcomes.
- ② A set of events  $\mathcal{F}$ , where each event is a set containing zero or more outcomes.
- ③ The assignment of probabilities to the events; that is, a function  $P$  from events to probabilities.

### 直观含义

事件 $A$ 的概率 $P(A)$ 的直观含义是一次随机试验中 $A$ 发生的可能性的  
大小，如 何确定映射

$$P : \mathcal{F} \rightarrow R, \quad A \mapsto P(A)$$

### Remark

$(\Omega, \mathcal{F})$  is the measurable space.

## Definition

A probability space  $(\Omega, \mathcal{F}, P)$  is a measure space such that the measure of the whole space is equal to one (i.e.  $P(\Omega) = 1$ ).

- the sample space  $\Omega$  — an arbitrary non-empty set,
- the  $\sigma$ -algebra  $\mathcal{F}$  (also called  $\sigma$ -field) — a set of subsets of  $\Omega$ , called events, such that:
  - $\Omega \in \mathcal{F}$  and  $\emptyset \in \mathcal{F}$
  - $\mathcal{F}$  is closed under complements: if  $A \in \mathcal{F}$ , then also  $\bar{A} \in \mathcal{F}$
  - $\mathcal{F}$  is closed under countable unions: if  $A_i \in \mathcal{F}$  for  $i = 1, 2, \dots$ , then also  $\cup_i A_i \in \mathcal{F}$
  - $\mathcal{F}$  is the collection of all the random events of interest. The set operations  $\cup, \cap, ^-$  are associate to the logical operations "OR", "AND", "NOT".
- the probability measure  $P : \mathcal{F} \rightarrow [0, 1]$  — a function on  $\mathcal{F}$  such that:
  - $P$  is countably additive: if  $\{A_i\} \in \mathcal{F}$  is a countable collection of pairwise disjoint sets, then  $P(\cup A_i) = \sum P(A_i)$
  - the measure of entire sample space is equal to one:  $P(\Omega) = 1$ .

## Remark

$\mathcal{F}$ 是 $\Omega$ 上的一个 $\sigma$ 代数或 $\sigma$ 域是指当且仅当它非空，并且对它的可数多个元素按交、并、余运算封闭。

设 $E$ 为随机实验， $\Omega$ 是它的样本空间，对于 $E$ 的每一个事件 $A$ ，赋予实数记为 $P(A)$ ，如果它满足下述三个条件：

- ① **非负性**：对每一个事件 $A$ ， $0 \leq P(A) \leq 1$ ；
- ② **规范性**：对必然事件 $S$ ， $P(S) = 1$ ；
- ③ **可数可加性**：对任何互不相容的事件 $A_1, A_2, \dots, A_n, \dots$ ,

$$P(A_1 + A_2 + \dots) = P(A_1) + P(A_2) + \dots$$

则定义 $P(A)$ 为事件 $A$ 的概率。

# 概率为1的事件不一定发生

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## Example

从 $[0, 1]$ 中任取一个数（以取出的结果作为随机变量，就是 $U[0, 1]$ ）取出来是0的概率是0，因为单点的长度为0，所以其概率为 $0/1=0$ 。取出来不是0的概率是1（对立事件），但也有可能不发生。

## 为什么这和我们现实中不同呢？

在离散情况下为什么没有这样的情况呢？这样的问题的发生和概率定义中的公理有关系，实际上概率的公理最多只限制到可列个样本点的情况，对更多的约束不强。另一个方面，概率本身是认为赋予事件的一个数，某个角度来说他是很主观，所以有的时候和事实不符。

# Properties of probability

## 性质1

当两个事件满足  $A \subset B$  时,

$$P(B) = P(A) + P(\bar{A}B)$$

$$P(\bar{A}B) = P(B) - P(A)$$

## 性质2

$$0 \leq P(A) \leq P(S) = 1;$$

## 性质3(有限可加性)

对有限多个互不相容的事件  $A_1, A_2, \dots, A_n$ ,

$$P(A_1 + A_2 + \dots + A_n) = P(A_1) + P(A_2) + \dots + P(A_n)$$

Recall that  $P$  is sigma-additive. That implies that if  $A \cap B = \emptyset$ , then  $P(A \cup B) = P(A) + P(B)$ .

In particular,  $P(A) + P(\hat{A}) = 1$

## 性质4

对任意两个事件 $A, B$ （不必互不相容），

$$P(A + B) = P(A) + P(B) - P(AB)$$

$$P(A + B) \leq P(A) + P(B)$$

## 性质5(概率的连续性)

一个事件序列的极限事件的概率等于这列事件的概率的极限。  
即

$$P(\lim_{n \rightarrow \infty} A_n) = \lim_{n \rightarrow \infty} P(A_n)$$



- 用数值来刻画各种结果出现的可能性（概率）
- 用数量的方式表示实验结果（随机变量）

### Remark

随机变量是样本空间 $\Omega$ 映射到实数域 $R$ 的函数 $X: A \rightarrow R$

- 随机变量的数值 $X(A)$ 按由事件 $A$ 得出
- 事件 $A$ 的随机性导致 $X(A)$ 表现出不确定性

### Definition

设随机实验的样本空间 $\Omega = \{e\}$ ，如果对于每一个 $e \in \Omega$ 有一个实数 $X(e)$ 与之对应，这样就得到一个定义在 $\Omega$ 上的实值单值函数 $X(e)$ ，称 $X(e)$ 为随机变量。

### 进一步说明

设一变量 $X(e)$ ，它能随机地取数值（但不能预言它将取什么数值），而对应于每一数值（或某一范围的值）有相应的概率，称之为随机变量。

## Definition

Cumulative distribution function:

$$\begin{aligned} F(x) &\triangleq P\{\omega : X(\omega) \leq x\} \\ &= P\{\omega : X(\omega) \in (-\infty, x]\} \\ &= P\{X \leq x\} \quad \forall x \in R \end{aligned}$$

Because a probability distribution  $P$  on the real line is determined by the probability of a **scalar** random variable  $X$  being in a half-open interval  $(-\infty, x]$ , the probability distribution is completely characterized by its **cumulative distribution function**.

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# Cumulative distribution function / 概率分布函数

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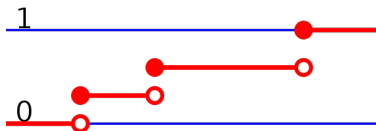
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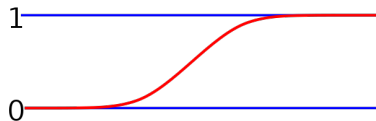
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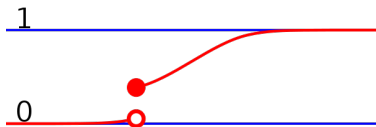
- Discrete random variable:



- Continuous random variable:



- Mixed random variable:



- Discrete random variable
  - If the value set of  $X$  is a countable set  $\{x_i\}$ , its probability law is defined by

$$P(X = x_k) = P_X(x_k) = p_k$$

- Cumulative distribution function

$$F_X(x) = \sum_k p_k U(x - x_k)$$

- Continuous random variable
  - Cumulative distribution function

$$F_X(x) = \int_{-\infty}^x f_X(x) dx$$

## Probability density function(pdf) / 概率密度函数

- a function that describes the relative likelihood for this random variable to take on a given value.
- The probability for the random variable to fall within a particular region is given by the integral of this variable's density over the region.
- The probability density function is nonnegative everywhere, and its integral over the entire space is equal to one.

### Continuous distributions

$$\begin{aligned}f(x) &= \frac{d}{dx}F(x) \\dF(x) &= dP(x) \triangleq P(dx) = P\{\omega : x < X(\omega) \leq x + dx\}\end{aligned}$$

### Discrete distributions

$$f(x) = \sum_{i=1}^n p_i \delta(x - x_i)$$

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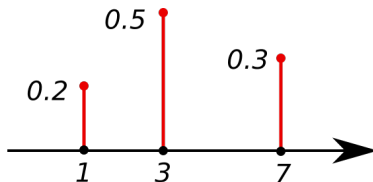
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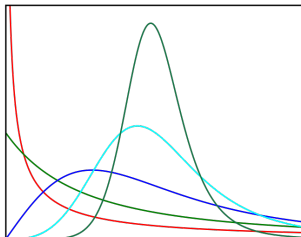
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- Discrete random variable:



- Continuous random variable:





## Definition

The **characteristic function**  $\phi_X$  of a random variable  $X$  is a **version of the Fourier transform** of its probability law and is defined by

$$\phi_X(t) = E[e^{jtX}] = \int e^{jtx} f_X(x) dx$$

$$f_X(x) = \frac{1}{2\pi} \int \phi_X(t) e^{-jtx} dt$$

## Remark

Characteristic function also completely determines behavior and properties of the probability distribution of the random variable  $X$

- $\phi_X(0) = 1$
- $\phi'_X(0) = jE(X)$
- $\phi''_X(0) = -E(X^2) = -Var(X) - E(X)^2$

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$$\phi_X(t) = \sum_k p_k e^{jtx_k}$$

- Continuous random variable

$$\phi_X(t) = \int f_X(x) e^{jtx} dx$$



# Properties of characteristic function

- The characteristic function of a real-valued random variable always exists, since it is an integral of a bounded continuous function over a space whose measure is finite
- A characteristic function is uniformly continuous on the entire space
- It is non-vanishing in a region around zero:  $\phi_X(0) = 1$
- It is bounded:  $|\phi_X(t)| \leq 1$
- It is Hermitian:  $\phi_X(-t) = \overline{\phi_X(t)}$ . In particular, the characteristic function of a symmetric (around the origin) random variable is real-valued and even
- There is a bijection between distribution functions and characteristic functions. That is, for any two random variables  $X_1, X_2$

$$F_{X_1} = F_{X_2} \Leftrightarrow \phi_{X_1}(t) = \phi_{X_2}(t)$$

- If a random variable  $X$  has moments up to  $k$ -th order, then the characteristic function  $\phi_X$  is  $k$  times continuously differentiable on the entire real line. In this case

$$E[X^k] = (-i)^k \phi_X^{(k)}(0)$$

- If a characteristic function  $\phi_X$  has a  $k$ -th derivative at zero, then the random variable  $X$  has all moments up to  $k$  if  $k$  is even, but only up to  $k-1$  if  $k$  is odd

$$\phi_X^{(k)}(0) = i^k E[X^k]$$

- If  $X_1, \dots, X_n$  are independent random variables, and  $a_1, \dots, a_n$  are some constants, then the characteristic function of the linear combination of the  $X_i$ 's is

$$\phi_{\{a_1 X_1 + \dots + a_n X_n\}}(t) = \phi_{X_1}(a_1 t) \cdot \dots \cdot \phi_{X_n}(a_n t)$$

One specific case is the sum of two independent random variables  $X_1$  and  $X_2$  in which case one has

$$\phi_{X_1+X_2}(t) = \phi_{X_1}(t) \cdot \phi_{X_2}(t)$$

## Definition

Let  $Y = g(X)$  be a real random variable defined on a probability space  $(\Omega, \mathcal{F}, P)$ . If  $Y$  is  $P$ -integrable, i.e.  $Y \in L^1(\Omega, \mathcal{F}, P)$ , the integral  $\int g(x)dP(x)$  is called **expectation** of  $Y$  and is denoted

$$E(Y) = \int g(x)dP(x) = \int g(x)f_X(x)dx$$

## Discrete form

Let  $P$  be a discrete probability distribution on  $\mathbb{R}$  with the previous notations which represents the variations of a "random variable"  $X$ . We define its **expectation** by

$$E(X) = \sum_k p_k x_k$$

## Definition

- The **variance** of a real random variable  $X$  is the positive quantity

$$\sigma_X^2 = Var(X) = E\{[X - E(X)]\}^2$$

- The **standard deviation** of  $X$  is the positive quantity

$$\sigma_X = \sqrt{Var(X)}$$

The standard **deviation** represents a good model of the **dispersion** of  $X$ . Whisker plot is more robust than expectation and standard deviation but these quantities are more **tractable** from a model point of view.

## Theorem

$$\text{Var}(X) = E(X^2) - E(X)^2$$

## Proof:

$$\begin{aligned}\text{Var}(X) &= \{[X - E(X)]\}^2 = E[X^2 - 2E(X)X + E(X)^2] \\ &= E(X^2) - 2E(X)^2 + E(X)^2 \\ &= E(X^2) - E(X)^2\end{aligned}$$

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# Moments of a real random variable

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Let  $X$  be a real random variable.

- The moments of  $X$  (if they exist) are the real  $E(X^n)$ .
- $E(aX + b) = aE(X) + b$
- $\sigma_{aX+b} = |a|\sigma_X$
- The expectation characterizes the trend
- the standard deviation characterizes the dispersion
- the shape is given by the standard reduction  $\frac{X - E(X)}{\sigma_X}$

## Theorem

Let  $X$  a real random variable with expectation and variance, then

$$P(|X - E(X)| \geq \epsilon) \leq \frac{\text{Var}(X)}{\epsilon^2}, \quad \forall \epsilon > 0$$

## Proof:

We have from integral minoration

$$\text{Var}(X) = E\{[X - E(X)]^2\} \geq \epsilon^2 P(|X - E(X)| \geq \epsilon)$$

The quality of this majoration is bad but it shows the way to **scale** the **deviation** from the trend and it shows how the variance controls dispersion

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- $X$  takes its value in the integer set  $\{0, \dots, n\}$  and

$$p_k = P(X = k) = C_n^k p^k (1 - p)^{n-k}$$

- Its characteristic function is  $\phi_X(t) = [pe^{jt} + (1 - p)]^n$
- We get  $E(X) = np$        $Var(X) = np(1 - p)$

### Remark

For  $n = 1$  we get the Bernoulli law which is the generic probability law for any binary random variable.

### Remark

Binomial laws are connected to discrete random walks (see exercise)



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- $X$  takes its value in the integer set  $\mathbb{N}^*$  and

$$\forall k = 1, \dots, \quad p_k = P(X = k) = (1 - p)^{k-1}p$$

- Its characteristic function is  $\phi_X(t) = \frac{pe^{jt}}{1 - (1-p)e^{jt}}$
- We get  $E(X) = \frac{1}{p} \quad Var(X) = \frac{1-p}{p^2}$

### Remark

Geometric law is commonly used to model waiting time (see exercise). It is a discretization of exponential law

## Example of Poisson law $\mathcal{P}_\lambda$ / 泊松分布

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- $X$  takes its value in the integer set  $\mathbb{N}$  and

$$p_k = P(X = k) = \exp(-\lambda) \frac{\lambda^k}{k!}$$

- Its characteristic function is  $\phi_X(t) = \exp(\lambda(e^{jt} - 1))$
- We get  $E(X) = \lambda$        $Var(X) = \lambda$

### Remark

Poisson laws are very important to model number of random events such as telephone calls, length of waiting lines ...(see exercise)

## Example of uniform law $\mathcal{U}_{[a,b]}$ /均匀分布

- The density is defined by  $h(x) = \frac{1}{b-a} \mathbf{1}_{[a,b]}(X)$
- Its characteristic function is  $\phi_X(t) = \frac{e^{jtb} - e^{jta}}{j t(b-a)}$
- We get  $E(X) = \frac{a+b}{2}$        $Var(X) = \frac{(b-a)^2}{12}$

### Remark

Uniform laws are the more common translation of "pure chance". Nevertheless, there is no uniform law on an unbounded set. Is it possible to choose randomly a point in the universe?

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## Example of Gauss law $\mathcal{N}(m, \sigma)$ /高斯（正态）分布

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- The density is defined by  $h(x) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left\{-\frac{(x-m)^2}{2\sigma^2}\right\}$
- Its characteristic function is  $\phi_X(t) = \exp\{jtm - \frac{t^2\sigma^2}{2}\}$
- We get  $E(X) = m \quad Var(X) = \sigma^2$

### Remark

The gaussian law is so common in physical modelling that its universality is questioning. Central limit theorem gives the key of the mystery.

## Example of Gamma law $\Gamma(k, \theta)/\Gamma$ 分布

- The density is defined by  $h(x) = \frac{1}{\Gamma(k)\theta^k} x^{k-1} \exp\{\frac{-x}{\theta}\}$
- Its characteristic function is  $\phi_X(t) = \exp\{jtm - \frac{t^2\sigma^2}{2}\}$
- We get  $E(X) = k\theta$        $Var(X) = k\theta^2$

### Remark

Gamma laws are a large category that includes exponential laws ( $k = 2$ ) and  $\chi^2$  laws ( $k = \frac{n}{2}$ ) that are sum of square of independent centered Gaussian variables. Their use is basic for statistical techniques.

## For Further Reading I

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