# KARTHIK BOLLEPALLI



# **OBJECTIVE**

I am looking forward to working in a challenging environment where I can utilize my skills to develop my career and the organisation's growth.



# **EDUCATION**

# B.TECH | Kamala institute of technology and science – KITS(S)

Electronics and communication engineering | 2018 – 2022 CGPA- 6.3

# INTERMEDIATE | Sri Gayatri junior college

MPC | 2016 – 2018 Equivalent Percentile- 81%

# SCHOOL | Sai Manair high school

2016 CGPA- 9.5



# **SKILLS**

Programming languages: Python. Data manipulation: Numpy,Pandas.

Data Visualization: Matplotlib, Seaborn, Advanced Excel, Power Bl.

Machine Learning: Scikit-Learn.

Data base: postgre SQL.

Soft skills: Content writing, Social media marketing.



# **PROFESSIONAL PROJECTS**

#### 1 .Restaurent recommendation in swiggy using recommedation system.

- The main objective of this project is to recommend the restaurent based on the most preferred food type and its ratings.
- The general pattens of the data is done using EDA process and from those insights recommendation engine technique is applied and final output is considered.

#### 2 Agriculture crop analysis using data visualization

- From the data set by considering the minimum, maximum and average prices of different commodities in the market the best crops according to requirement is suggested.
- Also for the Dataset, cleaning and filtering is done and visually represented using Exploratory data analysis.

# 3. Pizza sales analysis using Power BI

- Created Pizza sales Dashboard in PowerBI, transforming raw data into actionable insights.
- Utilized DAX functions and dynamic charts to visualize orders, and sales dynamics.
- Enabled user-driven exploration through slicers, enhancing the dashboard's interactive experience.



#### **UNIVERSITY PROJECTS**

- 1. Social distance alert system using Aurdino and ultrasonic sensor.
  - This project was developed using an ultrasonic sensor, to provide a social distancing alert device using an overhead perspective.
- 2. Image quality enhancement algorithm based on game theory model.
  - To enhance the low-light image we designed an algorithm based on game theory. Here we add up the sequence of sub-pictures obtained from different free parameters and perform image fusion according to image details.



# **ACHIEVEMENTS AND ACTIVITIES**

- Three months Data science training certification from DR.reddy's foundation.
- Fundamentals of digital marketing certification from google.
- Attended 7 days soft skills workshop conducted by Mahindra pride.
- Cultural Captain(2015-2016) Sai Manair high school, Organized many events.
- Content Writer at Chaibisket.com



# **STRENGTHS**

- Optimistic.
- Multitasking.
- Teamwork and adaptability.



# **PERSONAL PARTICULARS**

Date of birth: 20th May 2000

Languages known: English, Telugu, Hindi

Hobbies: Blogging, meme-making, content creation

#### **DECLARATION:**

I hereby declare that the details above are correct and true to the best of my knowledge.

Place: Hyderabad

E-Signature: Karthik Bollepalli