# Eleonora Toscano

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PORTFOLIO
https://etoscano.github.io/

## EDUCATION

**Politecnico di Milano & Université Paris-Saclay**    Sep. 2019 – present
*MSc in Human Computer Interaction and Design, Minor in Innovation and Entrepreneurship*

**Politecnico di Milano**    Mar. 2017 – Sep. 2019
*BSc in Engineering of Computing Systems - 92/110*

## PROJECTS

**Remote meeting bot** | *HTML, CSS, NodeJS(JavaScript)*    Nov. 2020 – Dec. 2020
- Design and development of a bot to promote engagement in remote meetings

**Serious game** | *Adobe Premiere Pro*    Nov. 2020 – Dec. 2020
- Design of a serious game to alleviate neck fatigue in young adults

**AR application** | *Unity, C#, Android*    Sep. 2020 – Oct. 2020
- Unity implementation of an AR application for trading *Magic: the Gathering* cards

**Annotations on image** | *Java, Swing*    Sep. 2020 – Oct. 2020
- Java Swing implementation of a photo browser with drawing functionalities

**Smart space games** | *Unity, C#, Arduino*    Sep. 2019 – Feb 2020
- Development of various Smart Space games in Unity using projectors and a Kinect
- Creation of a Smart Object using Arduino and some sensors

**UX optimization of COGUARD, a platform for price monitoring**    Feb. 2020 – June 2020
- Market analysis of price monitoring platforms
- Optimization and user experience analysis

**Dynamic Website** | *HTML, CSS, JavaScript, SQL, Figma*    Feb. 2020 – July 2020
- Design of a dynamic website on Figma
- HTML, CSS, JavaScript and SQL implemetation of a dynamic website from IDM specifications

**Software Engineering documents: RASD and DD**    Sep. 2019 – Dec. 2019
- Creation of Requirement Analysis and Specification Document and of a Design Document

**Social Network** | *C*    July 2019 – Sep. 2019
- C implementation of a simple social network

**Java Multiplayer Game** | *Java, Swing*    Feb. 2019 – June 2019
- Java implementation of Adrenaline, a board game by Czech Games

**Finite State Machine** | *VHDL*    May 2019 – June 2019
- VHDL implementation of an Finite State Machine

## TECHNICAL SKILLS

**Languages**: Java, Unity, C#, Python, C, C++, SQL (Postgres), JavaScript, HTML/CSS
**Frameworks**: Dash, Node.js

## LANGUAGES

**Italian**: Native
**English**: Professional, 940/990 TOEIC 2019 Listening and Reading Test