Stephen Rumpp

Email: stephenrumpp7@gmail.com Phone: (781) 752-9378 GitHub: RegularStiv LinkedIn: linkedin.com/in/stephen-rumpp-768538199/ Address: 96 Barrows St, Dedham, MA 02026 Interested in Cooperative education positions in relation to game design and development

Education

Rochester Institute of Technology, Rochester NY

Bachelor of Science Game Design and Development

GPA: 3.83 Dean's List

Expected to Graduate in May 2023

Related Courses

- Game Development and Algorithmic Problem Solving I and II (C#, Visual Studio, MonoGame)
- Data Structures and Algorithms, I and II(C++)
- Interactive Media Development (Unity)

Skills

Programming Languages

C#, Java, HTML, CSS, C++, Python, JavaScript

Software

Visual Studio, Unity, Photoshop, Maya, GitHub, GitLab

Libraries/Engines

MonoGame, Unity

Projects

Leveled Snake

April 2021 – May 2021

- Using JavaScript, HTML, CSS, and Howler.js a variation of the classic game Snake but implemented a level system.
- Single-handedly created requiring all logic and design to be created from nothing including user input, game logic, CSS, local-storage, and HTML.

Norman the Neckbeard

February 2020 - May 2020

- Using MonoGame and C# created a two-dimensional platformer from scratch.
- Moved to online work only because of Covid-19 pandemic forcing us to adapt.
- Worked on most parts of the game including AI, user input, collisions, and level editing.

Experience

Lowe's

Dedham, MA

Overnight Stocker/Receiver May 27th, 2020 – August 7th, 2020

• Worked overnight at Lowe's to receive and stock items on the shelves.

The Town of Dedham

Dedham, MA WSI June 2018 - August 2019

- Certified by the Red Cross to teach people to swim.
- Taught people between 4 14-year-old kids different swimming strokes and developed their want to be in the pool.

Lifeguard

February 2018 - August 2019

 Certified by the Red Cross in CPR, AED and First Aid to be used in the event of a drowning or medical emergency.