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// 15-745 S14 Assignment 1: LocalOpts.cpp
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////////////////////////////////////

#include "llvm/Pass.h"
#include "llvm/IR/Function.h"
#include "llvm/Support/raw_ostream.h"
#include "llvm/IR/Module.h"
#include "llvm/IR/Constants.h"
#include "llvm/IR/InstrTypes.h"

#include <ostream>
#include <fstream>
#include <iostream>
#include <string>

using namespace llvm;

namespace
{
class LocalOpts : public ModulePass
{
    int optCount_algebraic;
    int optCount_constfold;
    int optCount_strength;

    int log2(long long v)
    {
        // only continue if v is a power of 2
        if (v <= 0 || (v & (v-1)))
            return -1;
        // compute its log base 2
        int ret = 0;
        while (v > 1)
        {
            v >>= 1;
            ++ret;
        }
        return ret;
    }

    // Optimize the function.
    void optimizeFunction(Function& F)
    {
        // Instructions to erase
        std::vector<Instruction*> garbage;

        for (ilist_iterator<BasicBlock> BI = F.begin(); BI != F.end(); ++BI)
            for (ilist_iterator<Instruction> II = BI->begin(); II != BI->end(); ++II)
            {
                //std::cout << II->getOpcodeName() << "(" << II->getNumOperands() << ")" << s
                td::endl;
                if (II->getNumOperands() == 2)
                {
                    Value* op0 = II->getOperand(0);
                    Value* op1 = II->getOperand(1);
                    ConstantInt* const0 = dyn_cast<ConstantInt>(op0);
                    ConstantInt* const1 = dyn_cast<ConstantInt>(op1);
                    long long val0, val1;
                    if (const0 != NULL)
                        val0 = const0->getSExtValue();
                    if (const1 != NULL)
                        val1 = const1->getSExtValue();

                    if (const0 != NULL && const1 != NULL)
                    {

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// constant folding
switch (II->getOpcode())
{
    case Instruction::Add:
        II->replaceAllUsesWith(ConstantInt::getSigned(II->getType(), val0+val
1));

        break;
    case Instruction::Sub:
        II->replaceAllUsesWith(ConstantInt::getSigned(II->getType(), val0-val
1));

        break;
    case Instruction::Mul:
        II->replaceAllUsesWith(ConstantInt::getSigned(II->getType(), val0*val
1));

        break;
    case Instruction::SDiv:
        II->replaceAllUsesWith(ConstantInt::getSigned(II->getType(), val0/val
1));

        break;
}
++optCount_constfold;
garbage.push_back(II);
continue;
}
// algebraic and strength reductions
switch (II->getOpcode())
{
    case Instruction::Add:
        if (const0 != NULL && val0 == 0) // 0 + x -> x
        {
            II->replaceAllUsesWith(op1);
            ++optCount_algebraic;
            garbage.push_back(II);
        }
        else if (const1 != NULL && val1 == 0) // x + 0 -> x
        {
            II->replaceAllUsesWith(op0);
            ++optCount_algebraic;
            garbage.push_back(II);
        }
        break;
    case Instruction::Sub:
        if (const1 != NULL && val1 == 0) // x - 0 -> x
        {
            II->replaceAllUsesWith(op0);
            ++optCount_algebraic;
            garbage.push_back(II);
        }
        else if (op0 == op1) // x - x -> 0
        {
            II->replaceAllUsesWith(ConstantInt::getSigned(II->getType(), 0));
            ++optCount_algebraic;
            garbage.push_back(II);
        }
        break;
    case Instruction::Mul:
        if (const0 != NULL && val0 == 1) // 1 * x -> x
        {
            II->replaceAllUsesWith(op1);
            ++optCount_algebraic;
            garbage.push_back(II);
        }
        else if (const1 != NULL && val1 == 1) // x * 1 -> x
        {
            II->replaceAllUsesWith(op0);
            ++optCount_algebraic;
            garbage.push_back(II);
        }
        else if (const0 != NULL && log2(val0) != -1) // 2^n * x -> x << n

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    {
        Instruction* shift = BinaryOperator::Create(Instruction::Shl, op1,
            ConstantInt::getSigned(II->getType(), log2(val0)),
            "shl", II);
        II->replaceAllUsesWith(shift);
        garbage.push_back(II);
    }
    else if (const1 != NULL && log2(val1) != -1) // x * 2^n -> x << n
    {
        Instruction* shift = BinaryOperator::Create(Instruction::Shl, op0,
            ConstantInt::getSigned(II->getType(), log2(val1)),
            "shl", II);
        II->replaceAllUsesWith(shift);
        ++optCount_strength;
        garbage.push_back(II);
    }
    break;
case Instruction::SDiv:
    if (const1 != NULL && val1 == 1) // x / 1 -> x
    {
        II->replaceAllUsesWith(op0);
        ++optCount_algebraic;
        garbage.push_back(II);
    }
    else if (op0 == op1) // x / x -> 1
    {
        II->replaceAllUsesWith(ConstantInt::getSigned(II->getType(), 1));
        ++optCount_algebraic;
        garbage.push_back(II);
    }
    else if (const1 != NULL && log2(val1) != -1) // x / 2^n -> x >> n
    {
        Instruction* shift = BinaryOperator::Create(Instruction::AShr, op0,
            ConstantInt::getSigned(II->getType(), log2(val1)),
            "ashr", II);
        II->replaceAllUsesWith(shift);
        ++optCount_strength;
        garbage.push_back(II);
    }
    break;
}
}
// Get rid of unwanted instructions
for (std::vector<Instruction*>::iterator II = garbage.begin(); II != garbage.end(); ++II)
    (*II)->eraseFromParent();
}

public:

    static char ID;

    LocalOpts() : ModulePass(ID) { }

    ~LocalOpts() { }

    // We don't modify the program, so we preserve all analyses
    virtual void getAnalysisUsage(AnalysisUsage &AU) const
    {
        AU.setPreservesAll();
    }

    virtual bool runOnFunction(Function& F)
    {
        optimizeFunction(F);
    }

    virtual bool runOnModule(Module& M)

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    {
        optCount_algebraic = 0;
        optCount_constfold = 0;
        optCount_strength = 0;
        for (Module::iterator MI = M.begin(), ME = M.end(); MI != ME; ++MI)
        {
            runOnFunction(*MI);
        }
        // Print optimization summary.
        std::cout << "Transformations applied:" << std::endl;
        std::cout << "\tAlgebraic identities:\t" << optCount_algebraic << std::endl;
        std::cout << "\tConstant folding:\t" << optCount_constfold << std::endl;
        std::cout << "\tStrength reduction:\t" << optCount_strength << std::endl;
        return optCount_algebraic + optCount_constfold + optCount_strength > 0;
    }
};

// LLVM uses the address of this static member to identify the pass, so the
// initialization value is unimportant.
char LocalOpts::ID = 0;
RegisterPass<LocalOpts> X("local-opts", "15745: Local Optimization");
}

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