TinyEngineRendererI

+ swap_blocking()
+ swap_non_blocking()
+ wait_for_vsync()
+ tinyengine_renderer
  _init()

TinyEngineRendererDVI

+ palette
+ PALETTE_SIZE
# display_width
# display_height
# frame_width
# frame_height
# frame_bytes_per_pixel
# h_repeat
# v_repeat
# mode

+ TinyEngineRendererDVI()
+ ~TinyEngineRendererDVI()
+ swap_blocking()
+ swap_non_blocking()
+ wait_for_vsync()
+ tinyengine_renderer
  _init()
+ TinyEngineRendererDVI()
+ ~TinyEngineRendererDVI()
+ swap_blocking()
+ swap_non_blocking()
+ wait_for_vsync()
+ tinyengine_renderer
  _init()
+ gfx_dma_handler()