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Lab task 04

QUESTION # 01:

```
#include <iostream>
#include <conio.h>
using namespace std;
#define MAX_SIZE 100
class Stack {
private:
  int data[MAX_SIZE];
  int top;
public:
  Stack(int ignored = 0) {
    top = -1;
  }
  void push(const int element) {
    if (top == MAX_SIZE - 1) {
      throw runtime_error("Error: Stack overflow!");
    }
    data[++top] = element;
  }
  int pop() {
    if (top == -1) {
      throw runtime_error("Error: Stack underflow!");
    }
    return data[top--];
  }
    int peek() {
    if (top == -1) {
      throw runtime_error("Error: Stack is empty!");
    return data[top];
  void clear() {
    top = -1;
```

```
bool isEmpty() {
     return top == -1;
  }
};
int main() {
  Stack stack;
  try {
     stack.push(10);
     stack.push(20);
    cout << "Peek: " << stack.peek() << endl;</pre>
     cout << "Pop: " << stack.pop() << endl;</pre>
     cout << "IsEmpty: " << (stack.isEmpty() ? "True" : "False") << endl;</pre>
     stack.clear();
     cout << "IsEmpty: " << (stack.isEmpty() ? "True" : "False") << endl;</pre>
  } catch (const runtime_error& e) {
    cerr << "Error: " << e.what() << endl;
  }
  return 0;
```

OUTPUT

```
Peek: 20
Pop: 20
IsEmpty: False
IsEmpty: True
```

Question no 2

```
#include <iostream>
using namespace std;
#define MAX_SIZE 100

class Stack {
  private:
    char data[MAX_SIZE];
    int top;
```

```
public:
  Stack() {
    top = -1;
  }
  void push(char element) {
    if (top == MAX_SIZE - 1) {
      cout << "Error: Stack overflow!" << endl;</pre>
       exit(1);
    }
    data[++top] = element;
  }
  char pop() {
    if (top == -1) {
       cout << "Error: Stack underflow!" << endl;</pre>
       exit(1);
    }
    return data[top--];
 }
};
void reverse_string(char* str) {
  Stack stack;
  int len = strlen(str);
  for (int i = 0; i < len; i++) {
    stack.push(str[i]);
  }
```

```
for (int i = 0; i < len; i++) {
    str[i] = stack.pop();
}

int main() {
    char str[MAX_SIZE];
    cout << "Enter a string: ";
    cin.getline(str, MAX_SIZE);

cout << "Original string: " << str << endl;
    reverse_string(str);
    cout << "Reversed string: " << str << endl;
    return 0;
}</pre>
```

Output:

```
Enter a string: string
Original string: string
Reversed string: gnirts
```