Create class structure as mentioned in the outline within com package.

findDistance method (which is static) should return distance between two points using below formula:

If points are x1,y1 and x2,y2, then

Distance = Square Root (square of (x1-x2) + square of (y1 – y2))

Test the same creating required objects in main method.

```
            com
      PointDemo
            main(String[]) : void
            findDistance(Point, Point) : double
      Point
            xCoordinate : double
            yCoordinate : double
            Point(double, double)
            getxCoordinate() : double
            setxCoordinate(double) : void
            getyCoordinate() : double
            setyCoordinate(double) : void


                              Press 'Ctrl+O' to show inherited members
```