

1)String is a collection of characters.

2)There are two types of strings in java immutable and mutable.

3)There are two ways we can create string eg.

String brand="hello";

String brand=new String("Hello");

4)String constant pool is a memory block in the heap memory the store the string values.

5)Mutable is a type of string once we create a string on that string we try to perform any operation then those changes reflected in the same object . Eg.StringBuffer and StringBuilder

Immutable is a type of string once we create a string on that string we try to perform operation then those changes are not reflectd n the same object .eg. String.

6)Heap