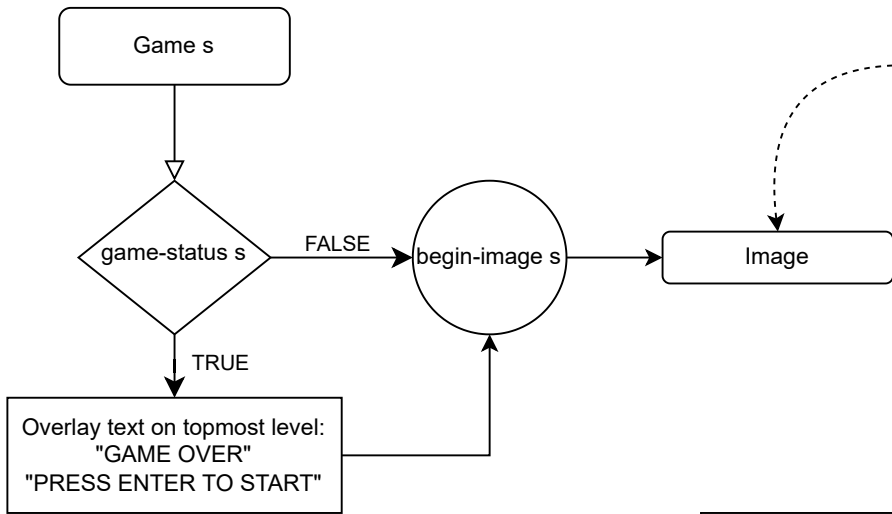
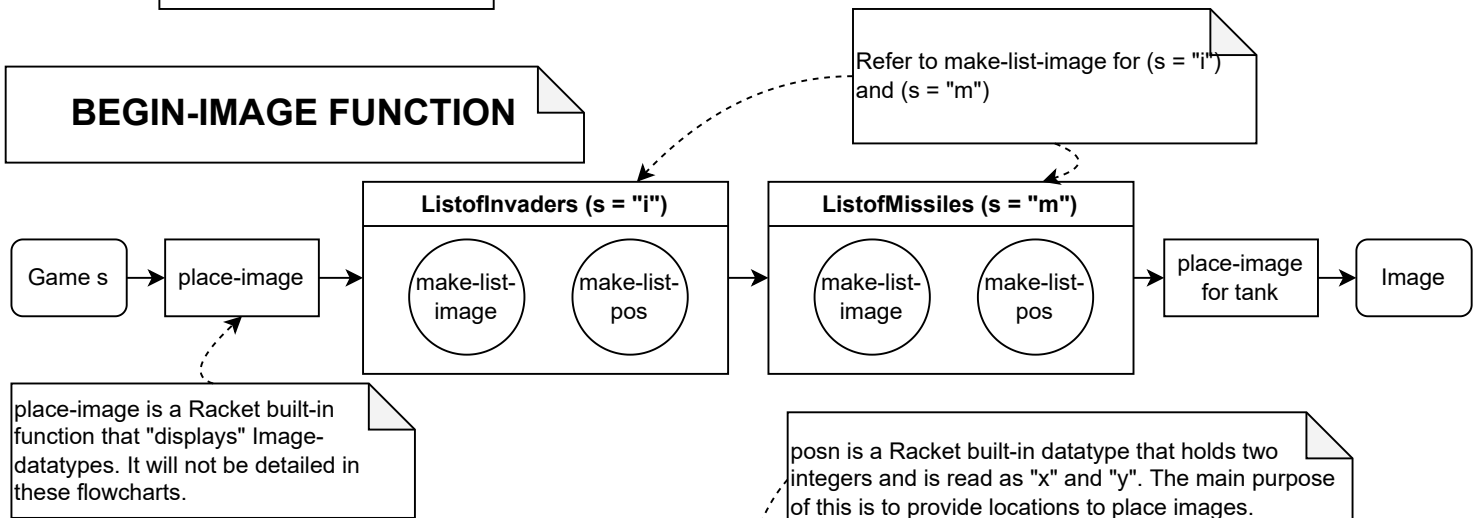


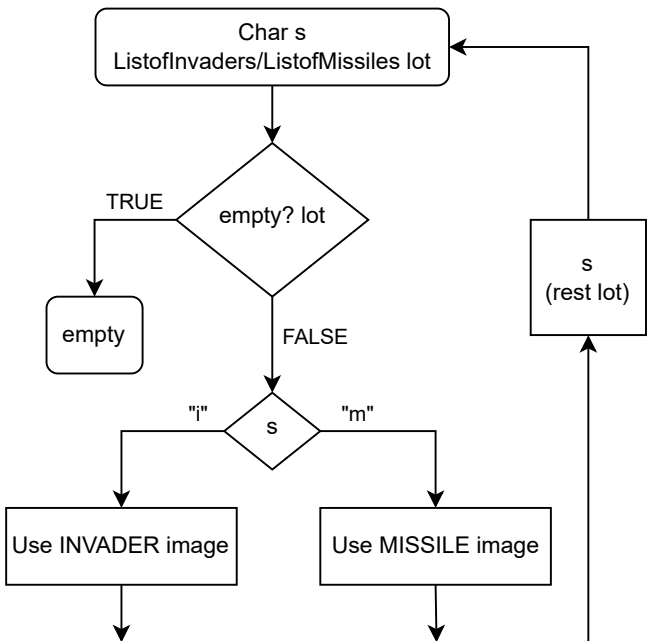
RENDER FUNCTION (MAIN BODY)



BEGIN-IMAGE FUNCTION



MAKE-LIST-IMAGE FUNCTION (Char ListofInvaders/ListofMissiles -> [Listof Image])



MAKE-LIST-POS FUNCTION (Char ListofInvaders/ListofMissiles -> [Listof Posn])

