

VIKTORIA NINOVA

Location: London. UK

Contact Number: 07743673498

Email: ninovaviktoria455@gmail.com

Portfolio:

SKILLS AND SOFTWARE

3D Modelling & Animation: Blender (4.0), Autodesk Maya

Concept Art, Character & Environment Design: Procreate, Aseprite

Solid understanding of art pipelines and optimisation

Capable of creating original concepts, realistic and stylised assets

Strong collaboration & communication

WORK EXPERIENCE

Personal & Academic Projects:

- Created 3D models of environments using various styles
- Collaborated with teammates in group projects, providing ideas for concepts and game mechanics
- Applied good practices for asset optimisation, ensure assets were game ready

EDUCATION

2023 - 2026

BSc H Games Design & Development

Relevant Coursework: 3D Modelling & Animation, UI/UX Design,

Texturing & Shading, Level Design, Game Engine Integration

PORTFOLIO & PROJECTS

Showcasing a few projects, including digital pixel art, 3D Models & Animation:

- Pixel Animations
- 3D Environment
- Fully Rendered Animation

ADDITIONAL SKILLS AND INTERESTS

Passion for both stylised & realistic art creation

Enthusiastic about creating breath-taking and immersive game worlds

Strong adaptability to different creative challenges

Experience working in team environments with agile workflows

LANGUAGES

English (Proficient)

Bulgarian(Native)