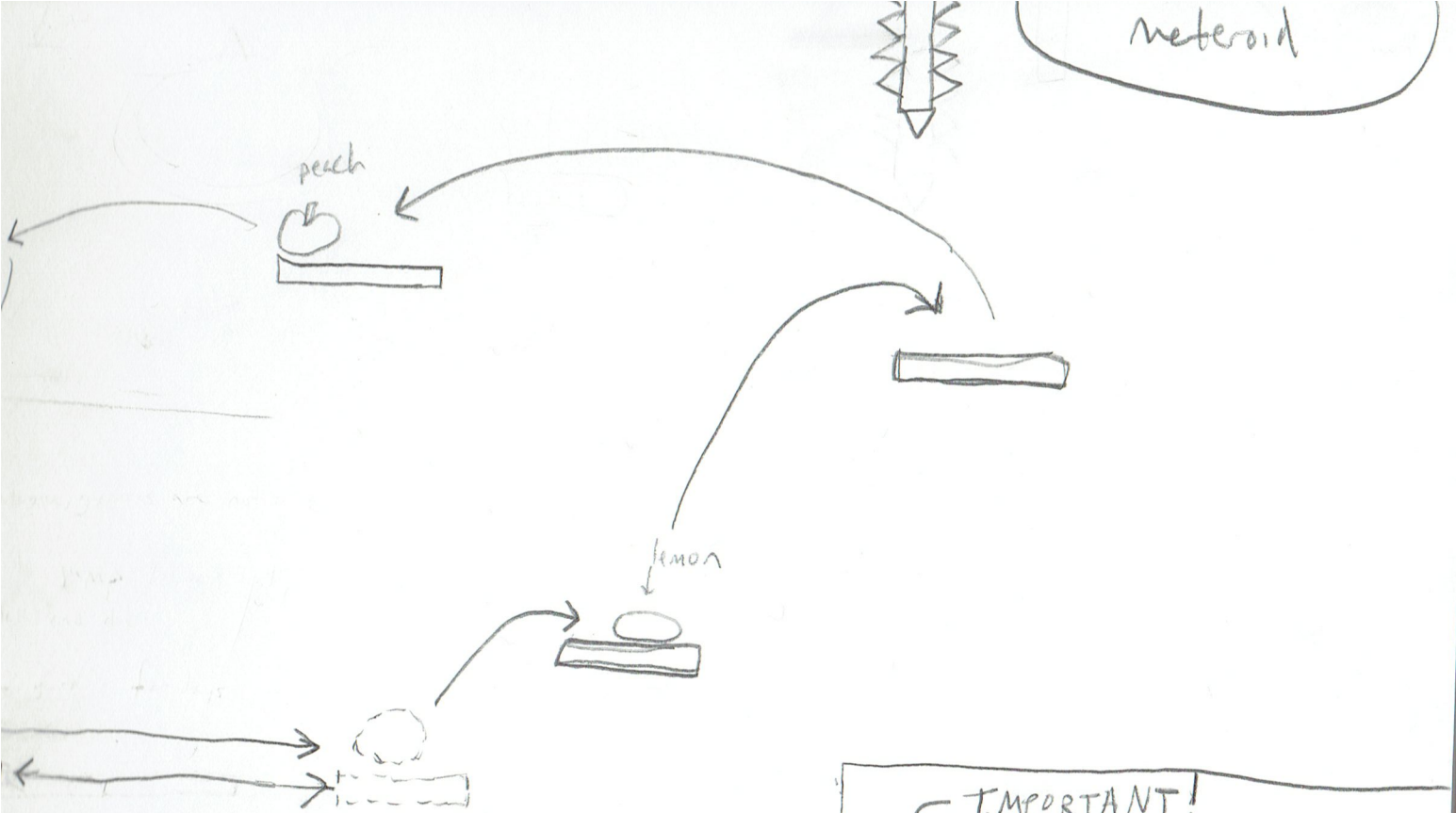

IMPORTANT!

* before first dialogue, girders not here
* 1st dialogue = have to jump for body part, but you fall + die
* 2nd dialogue = girders for duyz!

translation: after dialogue, girders appear as they are drawn!